

Transactions

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Execution of a user program in a DBMS.

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Transaction properties

- **A**tomicity: all-or-nothing execution
- **C**onsistency: database consistency is preserved
- **I**solation: concurrently executing transactions have no effect on one another
- **D**urability: results survive failures.

Schedules

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Transaction (DBMS view)

- list of actions (**read** or **write**)
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Schedule

- interleaving of multiple transactions
- action order within transaction preserved
- **complete**: commit/abort for every transaction
- **serial**: no interleaving of actions from different transactions
- **serializable**: equivalent to a serial schedule (assuming all transactions commit).

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Conflicts influence serializability

- **WR**: reading uncommitted data
- **RW**: unrepeatable reads
- **WW**: overwriting uncommitted data.

Reading uncommitted data

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T_1	debit(A,1000), credit(B,1000)
T_2	increase A by 10%, increase B by 10%

Reading uncommitted data

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T_2	increase A by 10%, increase B by 10%

T_1	T_2
R(A)	
W(A)	
	R(A)
	W(A)
	R(B)
	W(B)
	Commit
R(B)	
W(B)	
Commit	

Unrepeatable read

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T_3	credit(A,1000)
T_4	credit(A,2000)

Unrepeatable read

T_3	credit(A,1000)
T_4	credit(A,2000)

T_3	T_4
R(A)	R(A)
	W(A)
	Commit
W(A)	
Commit	

Overwriting uncommitted data

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T_5	book(F1,AA), book(F2,AA)
T_6	book(F1,Delta), book(F2,Delta)

Overwriting uncommitted data

T_5	book(F1,AA), book(F2,AA)
T_6	book(F1,Delta), book(F2,Delta)

T_5	T_6
W(F1)	
	W(F1)
	W(F2)
	Commit
W(F2)	
Commit	

Aborted transactions

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- a transaction depending on an aborted transaction may have already committed (**unrecoverable** schedule)
- aborting a transaction requires aborting other transactions (**cascading aborts**).

Unrecoverable schedule

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T_7	debit(A,100)
T_8	increase A by 10%, increase B by 10%

Unrecoverable schedule

T_7	debit(A,100)
T_8	increase A by 10%, increase B by 10%

T_7	T_8
R(A)	
W(A)	
	R(A)
	W(A)
	R(B)
	W(B)
	Commit
Abort	

Strict two-phase locking

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Rules

- 1 before an object is accessed, an appropriate lock on the object (read: **shared** mode, write: **exclusive** mode) needs to be obtained
- 2 lock in exclusive mode: no other transaction can lock the object in any mode
- 3 lock in shared mode: other transactions can lock the object in shared mode
- 4 a transaction cannot lock an object more than once
- 5 all the locks are held until the end of transaction.

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Guarantees

- schedule serializability
- schedule recoverability
- no cascading aborts

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- deadlocks
- starvation.

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- prevention:
 - object ordering
 - transaction priorities
 - obtaining all the locks at the beginning
- detection:
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Handling starvation

- FIFO lock queues.

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Assumption: each object fits into one block.

Logging

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Log records

- <START T>
- <COMMIT T>
- <ABORT T>
- <T,X,old,new>

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Before modifying an object X on disk on behalf of a transaction T , a log update record $\langle T, X, \text{old}, \text{new} \rangle$ needs to be written to disk.

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- 1 **Redo** all the committed transactions in the order earliest-first.
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Checkpointing

- 1 Write $\langle \text{START CKPT } (T_1, \dots, T_k) \rangle$ log record, where T_1, \dots, T_k are all the active transactions, and flush the log.
- 2 Flush all dirty buffers.
- 3 Write $\langle \text{END CKPT} \rangle$ log record, and flush the log.

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Two-phase commit

A site is designated as a **coordinator**, other participating sites are **subordinates**.

Protocol

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- ③ *Coordinator*:
 - all subordinates reply YES: write a commit log record, flush log, send a COMMIT message to each subordinate;

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 - receive COMMIT: write a commit log record, flush log, send ACK to coordinator, commit;

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 - receive COMMIT: write a commit log record, flush log, send ACK to coordinator, commit;
 - receive ABORT: write an abort log record, flush log, send ACK, abort.
- ⑤ *Coordinator*: receive ACK from all subordinates: write end log record.