CSE462/562: Database Systems (Spring 23) Lecture 10: Indexing and cost analysis 3/2/2023



Index classification

- Representation of data entries in index
 - i.e., what kind of info is the index actually storing?
 - 3 alternatives
- What selections does it support
- Indexing techniques: tree/hash/other
- Today
 - Primary vs. Secondary Indexes
 - Unique indexes
 - Clustered vs. Unclustered Indexes
 - Single Key vs. Composite Indexes

Clustered vs unclustered index

- Clustered index
 - An index over a file such that the order of the data records is the same as, or "close to" that of the index data entries
 - A file can only be clustered on one index key
 - Sorted file can be used for clustering, but may be expensive to maintain
 - Can we use heap file? Yes, but with some tricks.
 - Using Alternative 1 in a B+-tree implies clustered, *but not vice-versa*.
 - aka clustered file

Clustered vs unclustered index

- Assume alternative 2 for data entries, and data records are stored in a heap file.
 - To build clustered index
 - first sort the heap file, with some free space on each block for future updates/inserts.
 - The percentage of free space in the initial sort/append is called *fill factor*
 - Overflow pages may be needed for inserts/updates.
 - Thus, the order of data records is "close to", if not not identical to, the sort order.



Access cost of clustered vs unclustered index

- Cost of accessing data records through index varies *greatly* based on whether index is clustered!
 - e.g. range scan with n matching data records in a B-Tree
 - assuming we ignore the buffer pool's effect
 - clustered: $H + \left[\frac{n}{M}\right]$ I/Os

• unclustered:
$$H + \left[\frac{n}{B}\right] - 1 + n I/Os$$



- Example
 - page size = 4096 B
 - For Table A(x, y, z), record length = 64, sizeof(x) == 8 and sizeof(y) == 8.
 - number of records = $2^{20} = 1,048,576$
 - There're equal number of records with x > 0 and $x \le 0$
 - There's $2^{10} = 1024$ records with y = 1
- Assumptions:
 - No page header overhead
 - record id and page id are both 8 bytes
 - no alignment padding needed for index and data entries, no record header overhead
 - Fill factor = 80% for all pages.
 - Ignore the caching effect of buffer pool -> each page access = 1 I/O
- Heap file:
 - Number of pages:
 - Cost of finding all records with y = 1 and x > 0:
 - Cost of finding all records with x = 1:
 - Cost of insertion of a record:
 - Cost of deletion of all records with y = 1:

- Example
 - page size = 4096 B
 - For Table A(x, y, z), record length = 64, sizeof(x) == 8 and sizeof(y) == 8.
 - number of records = $2^{20} = 1,048,576$
 - There're equal number of records with x > 0 and $x \le 0$
 - There's $2^{10} = 1024$ records with y = 1
- Assumptions:
 - No page header overhead
 - record id and page id are both 8 bytes
 - no alignment padding needed for index and data entries, no record header overhead
 - Fill factor = 80% for all pages.
 - Ignore the caching effect of buffer pool -> each page access = 1 I/O
- B-tree file over (y), alt. 1:
 - Number of pages:
 - Cost of finding all records with y = 1 and x > 0:
 - Cost of finding all records with x = 1:
 - Cost of insertion of a record:
 - Cost of deletion of all records with y = 1:

- Example
 - page size = 4096 B
 - For Table A(x, y, z), record length = 64, sizeof(x) == 8 and sizeof(y) == 8.
 - number of records = $2^{20} = 1,048,576$
 - There're equal number of records with x > 0 and $x \le 0$
 - There's $2^{10} = 1024$ records with y = 1
- Assumptions:
 - No page header overhead
 - record id and page id are both 8 bytes
 - no alignment padding needed for index and data entries, no record header overhead
 - Fill factor = 80% for all pages.
 - Ignore the caching effect of buffer pool -> each page access = 1 I/O
- B-tree file over (y), alt. 2 and clustered:
 - Number of pages:
 - Cost of finding all records with y = 1 and x > 0:
 - Cost of finding all records with x = 1:
 - Cost of insertion of a record:
 - Cost of deletion of all records with y = 1:

- Example
 - page size = 4096 B
 - For Table A(x, y, z), record length = 64, sizeof(x) == 8 and sizeof(y) == 8.
 - number of records = $2^{20} = 1,048,576$
 - There're equal number of records with x > 0 and $x \le 0$
 - There's $2^{10} = 1024$ records with y = 1
- Assumptions:
 - No page header overhead
 - record id and page id are both 8 bytes
 - no alignment padding needed for index and data entries, no record header overhead
 - Fill factor = 80% for all pages.
 - Ignore the caching effect of buffer pool -> each page access = 1 I/O
- B-tree file over (y), alt. 2 and unclustered:
 - Number of pages:
 - Cost of finding all records with y = 1 and x > 0:
 - Cost of finding all records with x = 1:
 - Cost of insertion of a record:
 - Cost of deletion of all records with y = 1:

- Example
 - page size = 4096 B
 - For Table A(x, y, z), record length = 64, sizeof(x) == 8 and sizeof(y) == 8.
 - number of records = $2^{20} = 1,048,576$
 - There're equal number of records with x > 0 and $x \le 0$
 - There's $2^{10} = 1024$ records with y = 1
- Assumptions:
 - No page header overhead
 - record id and page id are both 8 bytes
 - no alignment padding needed for index and data entries, no record header overhead
 - Fill factor = 80% for all pages.
 - Ignore the caching effect of buffer pool -> each page access = 1 I/O
- B-tree file over (*y*, *x*), alt. 2 and clustered:
 - Number of pages:
 - Cost of finding all records with y = 1 and x > 0:
 - Cost of finding all records with x = 1:
 - Cost of insertion of a record:
 - Cost of deletion of all records with y = 1:

- Example
 - page size = 4096 B
 - For Table A(x, y, z), record length = 64, sizeof(x) == 8 and sizeof(y) == 8.
 - number of records = $2^{20} = 1,048,576$
 - There're equal number of records with x > 0 and $x \le 0$
 - There's $2^{10} = 1024$ records with y = 1
- Assumptions:
 - No page header overhead
 - record id and page id are both 8 bytes
 - no alignment padding needed for index and data entries, no record header overhead
 - Fill factor = 80% for all pages.
 - Ignore the caching effect of buffer pool -> each page access = 1 I/O
- B-tree file over (*y*, *x*), alt. 2 and unclustered:
 - Number of pages:
 - Cost of finding all records with y = 1 and x > 0:
 - Cost of finding all records with x = 1:
 - Cost of insertion of a record:
 - Cost of deletion of all records with y = 1:

Tradeoffs between clustered and unclustered indexes

- What are the tradeoffs?
- Clustered Pros
 - Efficient for range searches for records: sequential access in a sorted file
 - May be able to do some types of compression
 - Locality benefits
- Clustered Cons
 - Expensive to maintain (on the fly or sloppy with reorganization)
- Unclustered
 - Pros: easy and efficient to maintain, allow multiple indexes
 - Cons: expensive for range scans for records: 1 random IO for each matching record.

Primary, secondary and unique index

- Primary index: index key contains the primary key
 - e.g., for student table, an index over (sid) is its primary index
 - at most one per relation
- Unique index: index key contains a candidate key
 - Primary index is a unique index, but not vice versa
 - Can be clustered or unclustered.
- Secondary index (not well-defined but often used)
 - It may have different meanings
 - an index that is not indexed over the primary key
 - unclustered
 - or both

Unconventional "index"

- There might be alternative file organization also considered/called as "index"
 - e.g., columnstore index in MS SQL Server
 - Good compression, fast scan, but more expensive to update in general



- What it really means:
 - It may be used as the primary storage format (aka clustered columnstore)
 - i.e., may be thought of as a clustered file or a file organization
 - It may also be used as a copy of the (subset of) data (aka unclustered columnstore)
 - i.e., may be thought of as a secondary and unclustered index

Summary

- This lecture
 - Indexing and cost analysis
- Next lecture
 - Relational model and SQL
- Reminder:
 - Mid-term next Thursday (3/9/23, 7:15 PM 8:45 PM at Knox 104)
 - Open book, paper materials only (lecture slides, textbook, homework assignments, notes)
 - No electronic devices (cell phone/laptop/tablets/...)
 - Calculators allows
 - Please arrive at least 10 minutes early.
 - Mid-term Q&A during lecture on 3/9