

# CSE 250: Asymptotic Analysis

## Lecture 4

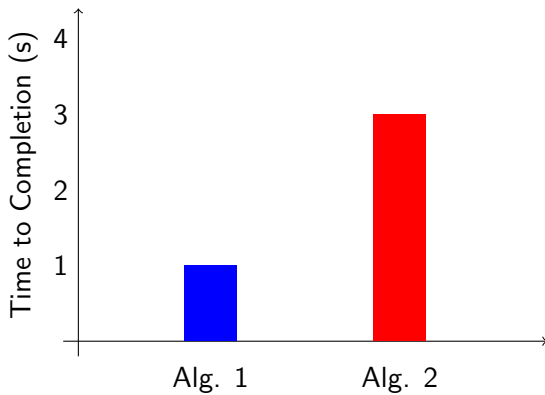
September 4, 2024

# Reminders

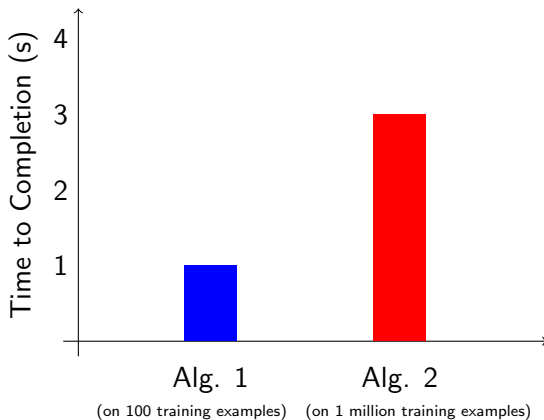
- AI Quiz due Sun, Sept 8 at 11:59 PM.
  - Your final submission must have a score of 1.0 to pass the class.
  - If you can't submit in autolab, let course staff know ASAP.
- PA0 due Sun, Sept 8 at 11:59 PM.
  - All you need to do is make sure you have a working environment.
  - If you can't submit in autolab, let course staff know ASAP.
- WA1 due Sun, Sept 8 at 11:59 PM.
  - Summations, Limits, Exponentials; Friday's Lecture

How "fast" is an algorithm?

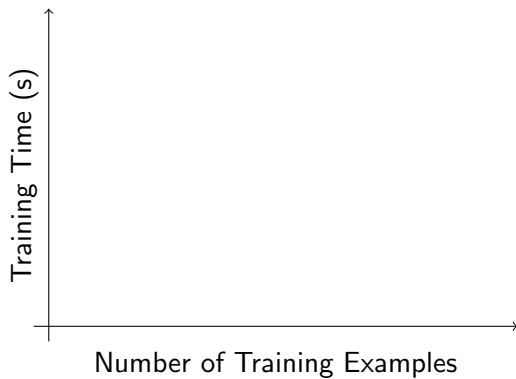
# Runtime



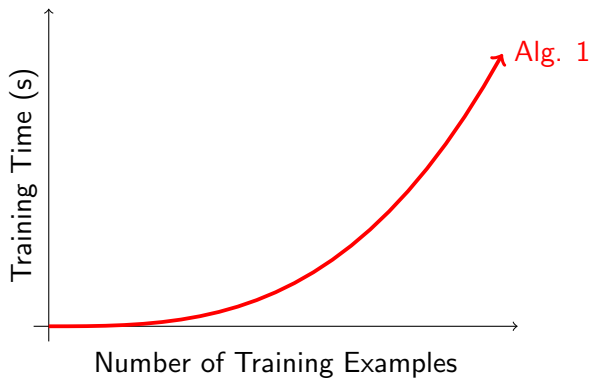
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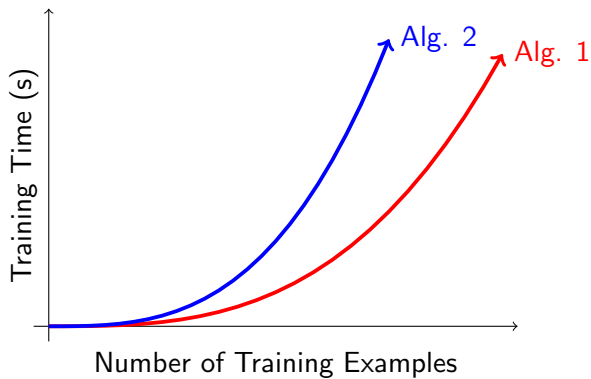
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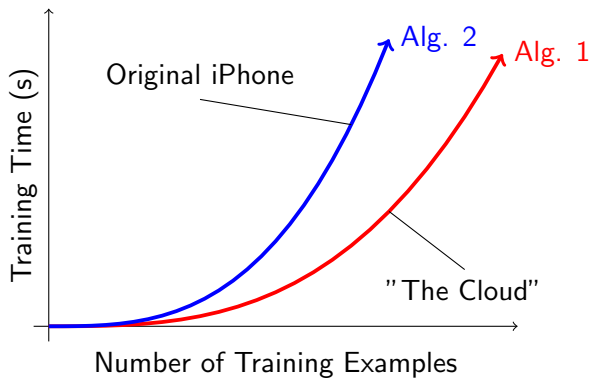


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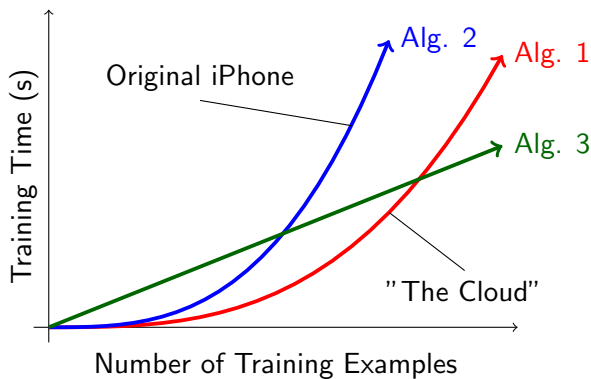




# Runtime



# Runtime



# Implementation Variation

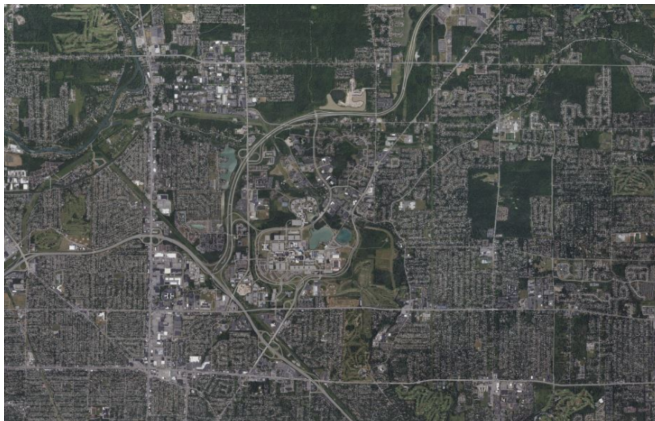
- How much data does it process?
- What hardware is it running on?
- How cleverly has the implementation been optimized?

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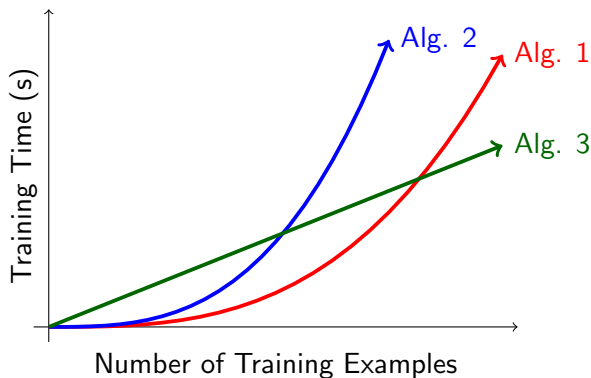
**These are all (brittle) low-level details.**

# The Big Picture



©Earthstar Geographics SIO; via Bing Maps

# Runtime



# Scaling

## Idea

Identify algorithms by their ???

# Scaling

## Idea

Identify algorithms by their "shape"



# Scaling

## Idea

Identify algorithms by their "**Complexity Class**"

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*Quadratic* is generally worse than *linear*.

- Algorithm 1 is quadratic
- Algorithm 3 is linear

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## Idea

Identify algorithms by their "**Complexity Class**"

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- Algorithm 1 is quadratic
- Algorithm 3 is linear ✓

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- $T(N)$ : The runtime of 'some' implementation of the algorithm.
  - Some... correct implementation.

We care about the "shape" of  $T(N)$  when you plot it.



# Thinking in Steps

Instead of runtime, let's count the '**steps**'

# Count the Steps

```
1 public void updateUsers(User[] users)
2 {
3     x = 1;
4     for(user : users)
5     {
6         user.id = x;
7     }
8 }
```

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$$1 + \sum_{\text{user} \in \text{users}} 2 \text{ steps} = 1 + 2 \times |\text{users}|$$

... where  $|\text{users}|$  means the size of the `users` array.

# Count the Steps

```
1  public void userFullName(User[] users, int id)
2  {
3      User user = users[id];
4      String fullName = user.firstName + user.lastName;
5      return fullName;
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3 steps



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3 steps<sup>1</sup>

---

<sup>1</sup>This is actually a lie, but more on that in later lectures

# Count the Steps

```
1  public void totalReads(User[] users, Post[] posts)
2  {
3      int totalReads = 0;
4      for(post : posts)
5      {
6          int userReads = 0;
7          for(user : users)
8          {
9              if(user.readPost(post)){ userReads += 1; }
10         }
11         totalReads += userReads;
12     }
13 }
```

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$$1 + \sum_{\text{post} \in \text{posts}} \left( 3 \right)$$

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$$1 + \sum_{\text{post} \in \text{posts}} \left( 3 + \sum_{\text{user} \in \text{users}} \right)$$

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```

$$1 + \sum_{\text{post} \in \text{posts}} \left( 3 + \sum_{\text{user} \in \text{users}} 2 \right)$$

# Comparing Step Counts

Which is better?

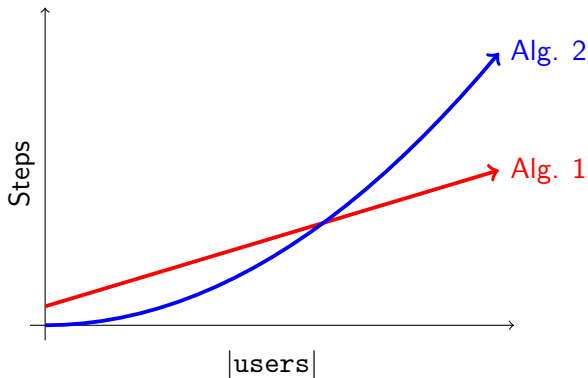
- 1 An algorithm that takes  $5 + (|\text{users}| \times 3)$  steps
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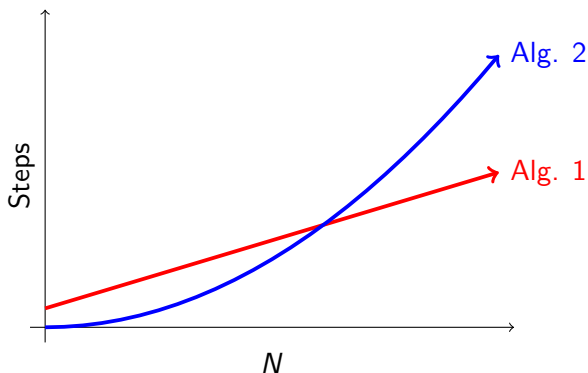
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# Comparing Step Counts

Which is better?

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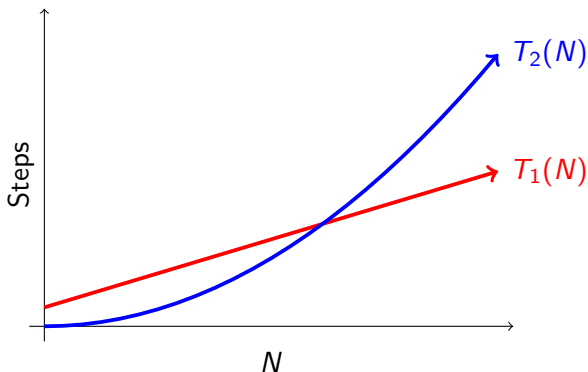


## Comparing Step Counts

Which is better?

1  $T_1(N) = 5 + (N \times 3)$  steps

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So... to us an algorithm that takes  $T_1(N)$  steps is better/faster/stronger than  $T_2(N)$ .

# Additive Factors

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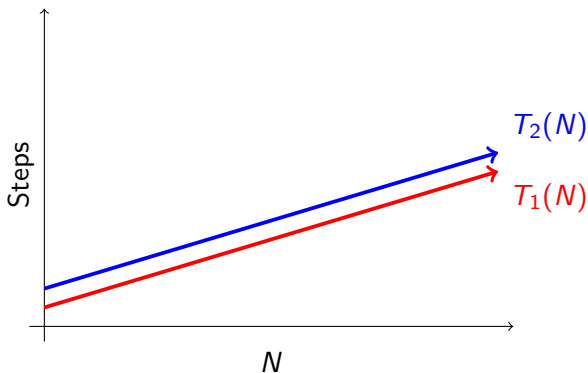
2  $T_2(N) = 10 + (N \times 3)$

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$T_1(N)$  and  $T_2(N)$  are the same.

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1  $T_1(N) = 3 + (N \times 3)$

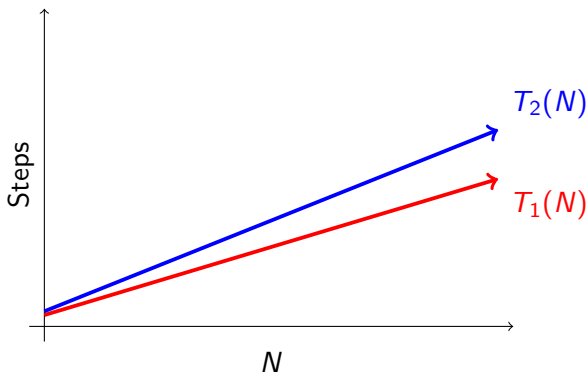
2  $T_2(N) = 4 + (N \times 4)$

# Multiplicative Factors

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If there's a  $c_1$  and  $c_2$  so that  $T_1(N) = c_2 + (c_1 \times T_2(N))$  then we say that  $T_1$  is in the same **complexity class** as  $T_2(N)$ .

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But...

# How many Steps?

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**VS**

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2  y = 20;
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1 and 2 are in the same complexity class ( $2 = 1 + 1$ ).

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The exact number of steps doesn't matter.

# Steps

A step is any computation that always has the same runtime.



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A step is any computation that always<sup>3</sup> has the same runtime.

---

<sup>3</sup>Offer void where prohibited, some approximations may apply.

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- We shouldn't allow fractional steps, but we want easy math.  
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We call any function  $T$  with these properties a **growth function**.

# Growth Functions

When I say a **function**, I mean a mathematical expression like  $1 + 2N$  (not a bit of code).



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- $N$

- $2 \times N$

- ...

$$\}$$

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$g(N) \in \theta(f(N))$  means  $g$  and  $f$  are in the same complexity class

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- Algorithm Foo is in  $\theta(f(N))$ :  
Common shorthand for  $T(N) \in \theta(f(N))$  where  $T(N)$  is the runtime of Foo.

# Class Names

- $\theta(1)$ : Constant
- $\theta(\log(N))$ : Logarithmic
- $\theta(N)$ : Linear
- $\theta(N \log(N))$ : Log-Linear
- $\theta(N^2)$ : Quadratic
- $\theta(N^k)$  (for any  $k \geq 1$ ): Polynomial
- $\theta(2^N)$ : Exponential

Moving forward:

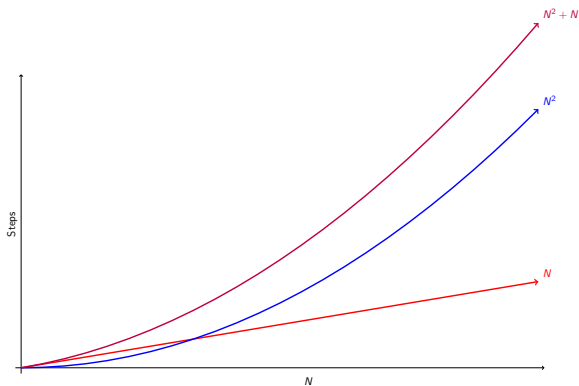
- $f(N)$ ,  $g(N)$ ,  $f_1(N)$ ,  $f_2(N)$ ,  $\dots$ : Any mathematical function that's a growth function.
- $T(N)$ : The growth function for a specific algorithm



# Combining Classes

What class is  $g(N) = N + N^2$  in?

# Combining Classes



# Combining Classes

For big  $N$ ,  $N + N^2$  looks a lot more like  $N^2$  than  $N$ .  
But it's not a constant factor different.

$$N + N^2 \neq c_1 + N^2 \times c_2$$

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$$N^2 \leq N^2 + N \leq 2N^2$$

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**$N^2 + N$  should probably be in  $\theta(N^2)$  too.**

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 $g(N) \in O(f(N))$
- $g$  is bounded from below by something  $f$ -shaped



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 $g(N) \in \Omega(f(N))$