CSE 250 Data Structures

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Day 13: Expected Runtime

Announcements

- WA2 due Sunday 9/29 @ 11:59PM
- Midterm next Friday. More details coming next week, but content on WA2 is definitely relevant for the midterm!

Recap - Merge Sort

Divide: Split the sequence in half

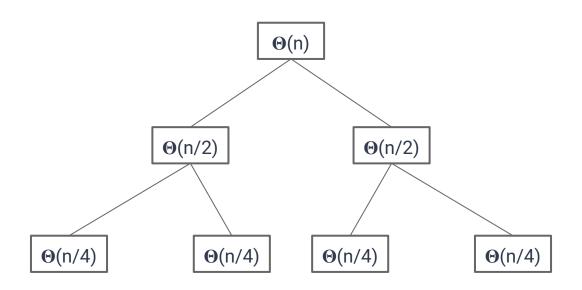
$$D(n) = \Theta(n)$$
 (can do in $\Theta(1)$)

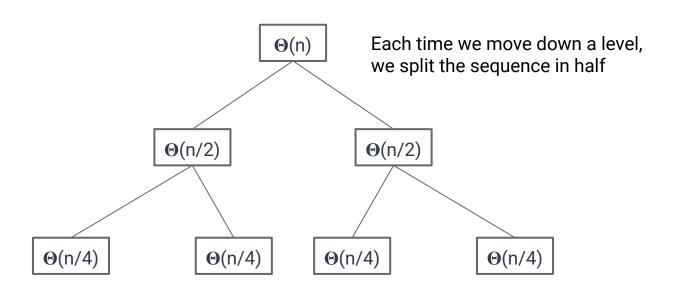
Conquer: Sort the left and right halves

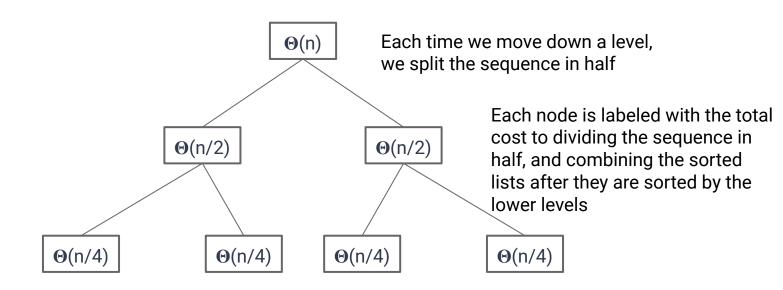
$$a = 2, b = 2, c = 1$$

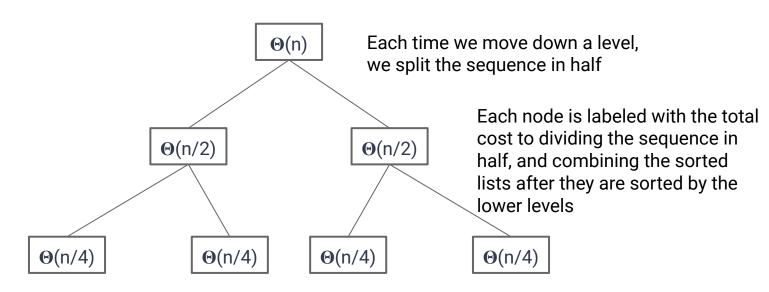
Combine: Merge halves together

$$C(n) = \Theta(n)$$

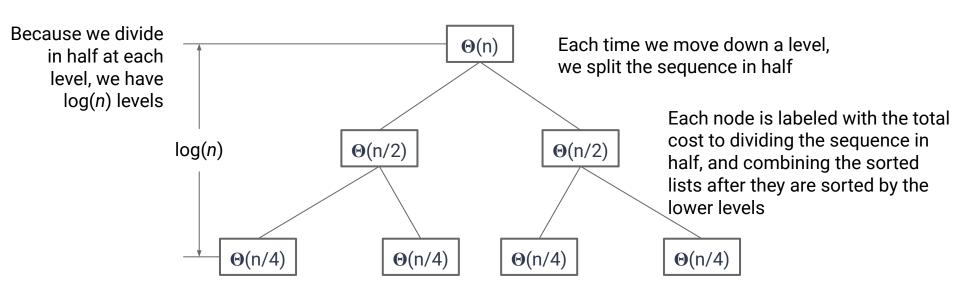




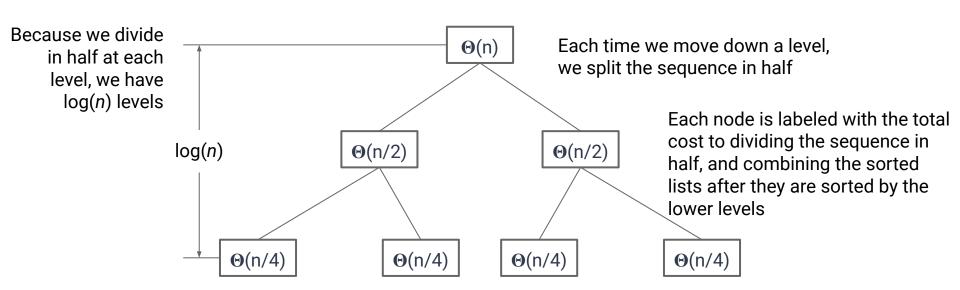




Notice the total cost of each level is always $\Theta(n)$



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Hypothesis: The cost of merge sort is $n \log(n)$

Notice the total cost of each level is always $\Theta(n)$

Base Case:
$$T(1) \le c \ 1 \log(1)$$

$$\frac{c_0 \le 0}{T(2)} \le c \ 2 \log(2)$$

$$2c_0 + c_1 + 2c_2 \le 2c$$
True when $c = c_0 + c_1 + c_2$

Assume: $T(n/2) \le c (n/2) \log(n/2)$

Show: $T(n) \le cn \log(n)$

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$$2 \cdot T(\frac{n}{2}) + c_1 + c_2 n \le c n \log(n)$$

By the assumption, and transitivity, we just need to show:

$$2c\frac{n}{2}\log\left(\frac{n}{2}\right) + c_1 + c_2n \le cn\log(n)$$

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$$2c\frac{n}{2}\log\left(\frac{n}{2}\right) + c_1 + c_2n \le cn\log(n)$$

$$cn\log(n) - cn\log(2) + c_1 + c_2n \le cn\log(n)$$

Assume:
$$T(n/2) \le c (n/2) \log(n/2)$$

Show: $T(n) \le cn \log(n)$

$$2 \cdot T(\frac{n}{2}) + c_1 + c_2 n \le c n \log(n)$$

By the assumption, and transitivity, we just need to show:

$$2c\frac{n}{2}\log\left(\frac{n}{2}\right) + c_1 + c_2n \le cn\log(n)$$

$$cn\log(n) - cn\log(2) + c_1 + c_2n \le cn\log(n)$$

$$c_1 + c_2 n \le c n \log(2)$$

$$c_1 + c_2 n \le c n \log(2)$$

$$c_1 + c_2 n \le c n \log(2)$$

$$\frac{c_1}{n\log(2)} + \frac{c_2}{\log(2)} \le c$$

$$c_1 + c_2 n \le c n \log(2)$$

$$\frac{c_1}{n\log(2)} + \frac{c_2}{\log(2)} \le c$$

Which is true for any

$$n_0 \ge \frac{c_1}{\log(2)} \quad \text{and} \quad c > \frac{c_2}{\log(2)} + 1$$

Benefits of a Sorted List

So in $O(n \log(n))$ we can sort a list using the merge sort algorithm...

But how does that benefit us?

Consider searching for a particular value in an Array (or ArrayList)...

How long does that search take?

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How long does that search take? O(n), we have to check all n elements

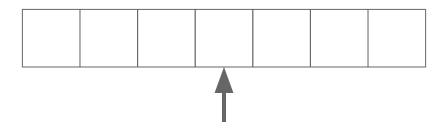
This is called a **Linear Search** (it takes linear time)

Consider searching for a particular value in an Array (or ArrayList)...

How long does that search take? O(n), we have to check all n elements

This is called a **Linear Search** (it takes linear time)

What if our list is sorted? Can we do better?



Check the middle element (which we can access in constant time)

We can ignore half the list

Check the middle element (which we can access in constant time)
If it is smaller than what we are looking for, then our target must be to the right (because our list is sorted)



Check the middle element (which we can access in constant time)

If it is larger than what we are looking for, then our target must be to the left (because our list is sorted)



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Repeat this process recursively with the remaining elements



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What is the runtime to search in this fashion?



Check the middle element (which we can access in constant time)

If it is larger than what we are looking for, then our target must be to the left (because our list is sorted)

Repeat this process recursively with the remaining elements

What is the runtime to search in this fashion? $O(\log(n))$

Linear search:

- Removes one element from consideration each step, O(n)
- Does not require list to be sorted
- Does not require constant time random access

Binary search:

- Removes half of the elements from consideration each step, $O(\log(n))$
- Requires list to be sorted
- Requires constant time random access

Merge Sort

Where is all of the "work" being done?

Merge Sort

Where is all of the "work" being done?

The combine step

Merge Sort

Where is all of the "work" being done?

The combine step

Can we put the work in the divide step instead?

Divide: Move *small* elements to the left and *big* elements to the right How do we define what is *big* and what is *small*?

Divide: Move *small* elements to the left and *big* elements to the right

How do we define what is big and what is small?

Pick a pivot value

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How do we define what is big and what is small?

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[smaller than pivot], pivot, [larger than pivot]

Divide: Move *small* elements to the left and *big* elements to the right

How do we define what is big and what is small?

Pick a pivot value

[smaller than pivot], pivot, [larger than pivot]

How do we pick a pivot?

[4, 1, 8, 13, 12, 6, 2, 14, 7, 9, 3, 5, 11, 10, 15]

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If we pick 8, the median value, we'll end up dividing our list in half during the divide step

[4, 1, 8, 13, 12, 6, 2, 14, 7, 9, 3, 5, 11, 10, 15] [4, 1, 7, 3, 6, 2, 5], 8, [14, 13, 9, 12, 11, 10, 15]

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```

If our pivot was the median value, then our list would be split in half by the divide step, resulting in the same structure as MergeSort...

QuickSort: Idealized Algorithm

To sort an array of size *n*:

- Pick a pivot value (median?)
- 2. Swap values until:
 - a. elements at [1, n/2) are \leq pivot
 - b. elements at [n/2, n) are > pivot
- 3. Recursively sort the lower half
- 4. Recursively sort the upper half

Great! So...how do we find the median...?

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Finding the median takes O(n log(n)) for an unsorted array :(

QuickSort: Hypothetical

Imagine a world where we can obtain a pivot in O(1). Now what is our complexity?

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Imagine a world where we can obtain a pivot in O(1). Now what is our complexity?

$$T_{quicksort}(n) = \begin{cases} \Theta(1) & \text{if } n = 1\\ 2 \cdot T(\frac{n}{2}) + \Theta(n) + 0 & \text{otherwise} \end{cases}$$

Divide cost is O(n), Combine cost is 0

QuickSort: Hypothetical

Imagine a world where we can obtain a pivot in O(1). Now what is our complexity?

$$T_{quicksort}(n) = \begin{cases} \Theta(1) & \text{if } n = 1\\ 2 \cdot T(\frac{n}{2}) + \Theta(n) + 0 & \text{otherwise} \end{cases}$$

Compare to Merge Sort:

$$T_{mergesort}(n) = \begin{cases} \Theta(1) & \text{if } n = 1\\ 2 \cdot T(\frac{n}{2}) + \Theta(1) + \Theta(n) & \text{otherwise} \end{cases}$$

QuickSort: Attempt #2

So how can we pick a pivot value (in O(1) time)?

QuickSort: Attempt #2

So how can we pick a pivot value (in O(1) time)?

Idea: Pick it randomly! On average, half the values will be lower.

QuickSort: Attempt #2

To sort an array of size *n*:

- 1. Pick a value at random as the *pivot*
- 2. Swap values until the array is subdivided into:
 - a. low: array elements < pivot
 - b. pivot
 - c. *high:* array elements > pivot
- 3. Recursively sort *low*
- 4. Recursively sort high

QuickSort: Runtime

What is the worst-case runtime?

What if we always pick the worst pivot?

• • •

What is the worst-case runtime?

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$$T_{quicksort}(n) \in O(n^2)$$

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$$T_{quicksort}(n) \in O(n^2)$$

Remember: This is called the unqualified runtime...we don't take any extra context into account

Is the worst case runtime representative?

QuickSort: Worst-Case Runtime

Is the worst case runtime representative?

No! (the actual runtime will almost always be faster)

QuickSort: Worst-Case Runtime

Is the worst case runtime representative?

No! (the actual runtime will almost always be faster)

But what **can** we say about runtime?

QuickSort

Let's say we pick Xth largest element for our pivot.

What is the runtime (T(n))?

QuickSort

Let's say we pick Xth largest element for our pivot.

What is the runtime (T(n))?

There are *n* possible outcomes, ranging from picking the ideal (median) to the worst case (biggest or smallest)

$$\begin{cases} T(0) + T(n-1) + \Theta(n) & \text{if } X = 1 \\ T(1) + T(n-2) + \Theta(n) & \text{if } X = 2 \\ T(2) + T(n-3) + \Theta(n) & \text{if } X = 3 \\ ... \\ T(n-2) + T(1) + \Theta(n) & \text{if } X = n-1 \\ T(n-1) + T(0) + \Theta(n) & \text{if } X = n \end{cases}$$

Probabilities

How likely are we to pick X = k for any specific k?

Probability Theory (Great Class...)

If I roll a d6 (6-sided die) x times,

what is the average roll over all possible outcomes?

A single die roll

If I rolled a d6 1 time...

Roll	Probability	Outcome
⊡	1/6	1
	1/6	2
<u>\</u>	1/6	3
∷	1/6	4
	1/6	5
	1/6	6

The **Expected Value** of a random variable (ie the number rolled on the d6) is the sum of all outcomes times the probability of that outcome

$$\sum_{i} Probability_{i} \cdot Contribution_{i}$$

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$$\sum_{i=1}^{6} \frac{1}{6}i = \frac{1}{6} \cdot 1 + \frac{1}{6} \cdot 2 + \frac{1}{6} \cdot 3 + \frac{1}{6} \cdot 4 + \frac{1}{6} \cdot 5 + \frac{1}{6} \cdot 6 = 3.5$$

The **Expected Value** of a random variable (ie the number rolled on the d6) is the sum of all outcomes times the probability of that outcome

$$\sum_{i=1}^{6} \frac{1}{6}i = \frac{1}{6} \cdot 1 + \frac{1}{6} \cdot 2 + \frac{1}{6} \cdot 3 + \frac{1}{6} \cdot 4 + \frac{1}{6} \cdot 5 + \frac{1}{6} \cdot 6 = 3.5$$

We refer to the expected value of a random variable as E[X]

If I roll a 6-sided die, the probability of a particular side being rolled is 1/8

If X is a random variable representing this die roll, then the expected value of X is:

$$E[X] = \frac{1}{6} \cdot 1 + \frac{1}{6} \cdot 2 + \frac{1}{6} \cdot 3 + \frac{1}{6} \cdot 4 + \frac{1}{6} \cdot 5 + \frac{1}{6} \cdot 6$$

$$E[X] = \sum_{i=1}^{6} \frac{1}{6}i = 3.5$$

If I roll a 20-sided die, the probability of a particular side being rolled is 1/20

If X is a random variable representing this die roll, then the expected value of X is:

$$E[X] = \frac{1}{20} \cdot 1 + \frac{1}{20} \cdot 2 + \dots + \frac{1}{20} \cdot 20 = \sum_{i=1}^{20} \frac{1}{20}i$$

If I roll an n-sided die, the probability of a particular side being rolled is 1/n

If X is a random variable representing this die roll, then the expected value of X is:

$$E[X] = \frac{1}{n} \cdot 1 + \frac{1}{n} \cdot 2 + \dots + \frac{1}{n} \cdot n = \sum_{i=1}^{n} \frac{1}{n}i$$

$$E[X] = \sum_{i} P_i \cdot X_i$$

If we roll a d6 twice, does one roll affect the other?

If we roll a d6 twice, does one roll affect the other?

No. They are independent events.

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No. They are independent events.

If **X** and **Y** are independent then:

$$E[X+Y] = E[X] + E[Y]$$

If we roll a d6 twice, does one roll affect the other?

No. They are independent events.

If **X** and **Y** are independent then:

$$E[X+Y] = E[X] + E[Y]$$

If X and Y are our dice rolls, then E[X+Y] = E[X] + E[Y] = 3.5 + 3.5 = 7

Probabilities

How likely are we to pick X = k for any specific k?

Probabilities

How likely are we to pick X = k for any specific k?

$$P[X = k] = 1/n$$

...Picking a pivot is like rolling an n-sided die

Now we can write our runtime function in terms of random variables:

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ T(0) + T(n-1) + \Theta(n) & \text{if } n > 1 \land X = 1 \\ T(1) + T(n-2) + \Theta(n) & \text{if } n > 1 \land X = 2 \\ T(2) + T(n-3) + \Theta(n) & \text{if } n > 1 \land X = 3 \\ \vdots \\ T(n-2) + T(1) + \Theta(n) & \text{if } n > 1 \land X = n-1 \\ T(n-1) + T(0) + \Theta(n) & \text{if } n > 1 \land X = n \end{cases}$$

...and convert it to the expected runtime over the variable **X**

$$E[T(n)] = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ E[T(X-1) + T(n-X)] + \Theta(n) & \text{otherwise} \end{cases}$$

$$E[T(n)] = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ E[T(X-1) + T(n-X)] + \Theta(n) & \text{otherwise} \end{cases}$$

Expected value of two independent events can be split up

$$E[T(n)] = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ E[T(X-1)] + E[T(n-X)] + \Theta(n) & \text{otherwise} \end{cases}$$

$$E[T(n)] = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ E[T(X-1)] + E[T(n-X)] + \Theta(n) & \text{otherwise} \end{cases}$$

How are these two terms related?

$$E[T(X-1)]$$

$$E[T(X-1)]$$

$$= \sum_{i=1}^{n} P_i \cdot T(X_i - 1)$$

$$E[T(X-1)]$$

$$= \sum_{i=1}^{n} P_i \cdot T(X_i - 1)$$

$$= \sum_{i=1}^{n} \frac{1}{n} \cdot T(i-1)$$

$$E[T(X-1)]$$

$$= \sum_{i=1}^{n} P_i \cdot T(X_i - 1)$$

$$= \sum_{i=1}^{n} \frac{1}{n} \cdot T(i-1)$$

$$= \sum_{i=1}^{n} \frac{1}{n} \cdot T(n-i)$$

$$E[T(X-1)]$$

$$= \sum_{i=1}^{n} P_i \cdot T(X_i - 1)$$

$$= \sum_{i=1}^{n} \frac{1}{n} \cdot T(i-1)$$

$$= \sum_{i=1}^{n} \frac{1}{n} \cdot T(n-i) = E[T(n-X)]$$

$$E[T(X-1)]$$

$$= \sum_{i=1}^{n} P_i \cdot T(X_i - 1)$$

$$= \sum_{i=1}^{n} \frac{1}{n} \cdot T(i-1)$$

$$= \sum_{i=1}^{n} \frac{1}{n} \cdot T(n-i) = E[T(n-X)]$$

$$E[T(n)] = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ 2E[T(X-1)] + \Theta(n) & \text{otherwise} \end{cases}$$

$$E[T(n)] = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ 2E[T(X-1)] + \Theta(n) & \text{otherwise} \end{cases}$$

Each T(X-1) is independent, so the expected values can be split out

$$E[T(n)] = \begin{cases} \Theta(1) & \text{if } n \leq 1\\ \frac{2}{n} \left(\sum_{i=0}^{n-1} E[T(i)] \right) + \Theta(n) & \text{otherwise} \end{cases}$$

Back to Induction

Hypothesis: $E[T(n)] \in O(n \log(n))$

Note that our hypothesis is now about the EXPECTED runtime...that is what we are trying to prove

Base Case

Base Case: $E[T(2)] \le c \ (2 \log(2))$

Base Case

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True for any $c \ge c_0 + c_1$

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Show: $E[T(n)] \le c (n \log(n))$

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Our *i* here is always less than *n*, so we can use our assumption to substitute

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$$cn \log(n) - c \log(n) + c_1 \le cn \log(n)$$

$$c_1 \le c \log(n)$$

QuickSort

So…is QuickSort $O(n \log(n))$ …?

No! It is <u>expected</u> to be, but that is not a guarantee

What guarantees do you get?

If f(n) is a Tight Bound

The algorithm always runs in cf(n) steps

If f(n) is a Worst-Case Bound

The algorithm always runs in at most cf(n)

If f(n) is an Amortized Worst-Case Bound

n invocations of the algorithm **always** run in cnf(n) steps

If f(n) is an Average/Expected Bound

...we don't have any guarantees

What guarantees do you get?

If f(n) is a Tight Bound

The algorithm always runs in cf(n) steps

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The algorithm always runs in at most cf(n)

← Unqualified runtime

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...we don't have any guarantees