CSE 250 Recitation

February 20 - 21: ADTs, Amortized Runtime

List ADT

Discussion: Could these two methods be part of a valid implementation of the List ADT (assume the rest of the methods are defined consistently with these)

```
add(v):
  node = new node(v)
  node->next = head
  head = node
```

```
get(idx):
    curr = last, i = 0
    while i < idx:
        i = i + 1
        curr = curr->prev
    return curr.value
```

List ADT

Discussion: Could these two methods be part of a valid implementation of the List ADT (assume the rest of the methods are defined consistently with these)

Yes! Consider a user that adds 1, 2, 3, 4.

```
get(0)->1
get(1)->2
get(2)->3
get(3)->4
```

```
add(v):
  node = new node(v)
  node->next = head
  head = node
```

```
get(idx):
    curr = last, i = 0
    while i < idx:
        i = i + 1
        curr = curr->prev
    return curr.value
```

Set ADT

Exercise: Describe an implementation of the Set ADT using your **SortedList** implementation from PA1.

Reminder: The methods of the Set ADT are add, contains, remove

add(elem): Adds elem to the set if it is not already present in the set

contains(elem): returns true if elem is in the set, false otherwise

remove(elem): removes elem and returns true, otherwise returns false

Set ADT

Discussion:

How does this implementation differ than the one from lecture?

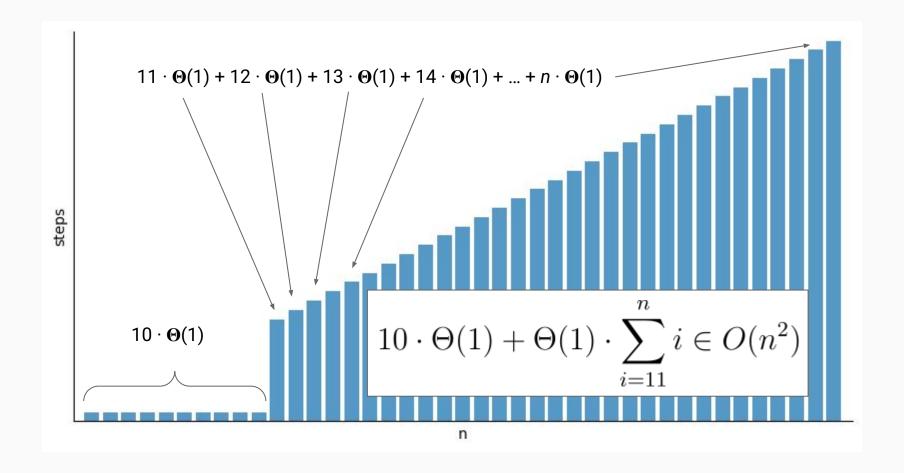
What differs when we implement Bag?

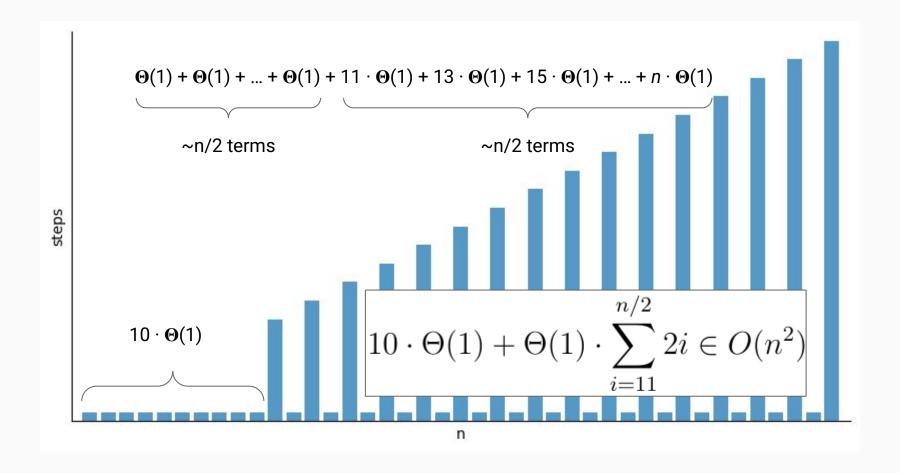
```
SortedList data
add(elem):
 if !data.findRef(elem).isPresent():
    data.insert(elem)
contains(elem):
  return data.findRef(elem).isPresent()
remove(elem):
 node = data.findRef(elem)
 if node.isPresent():
    data.remove(node)
    return true
  return false
```

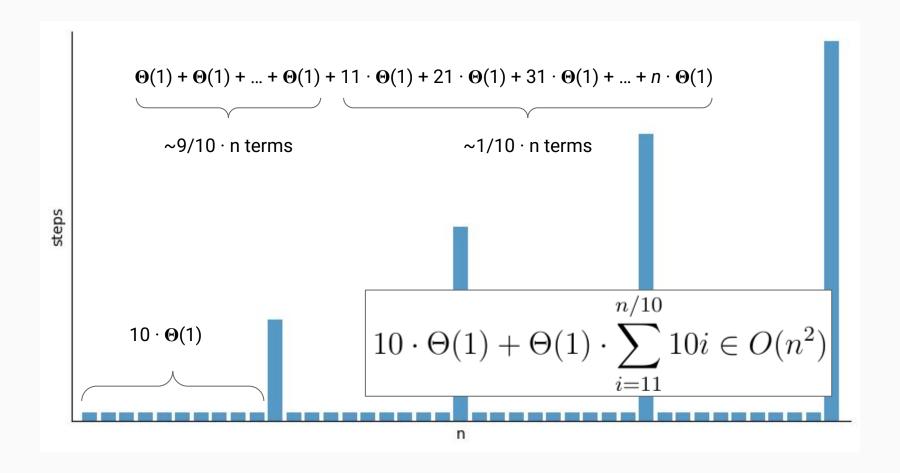
Amortized Runtime

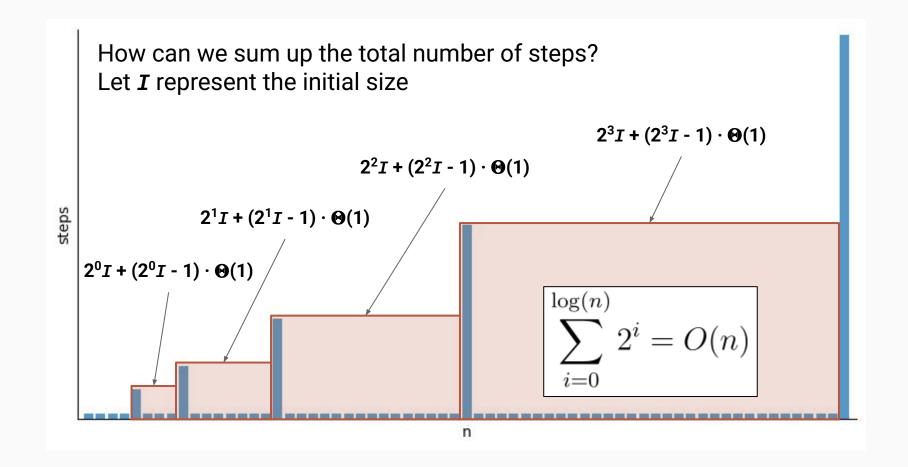
If n calls to a function take $\Theta(f(n))$ steps

Then the <u>amortized runtime</u> of that function is $\Theta(f(n)/n)$









```
public class Team {
   private List<Player> players;
   public void addPlayer(Player p) { /* ... */ }
   public void importRoster(File f) { /* ... */ }
   /* */
1|public void addPlayer(Player p) {
   System.out.println("Welcome to the team " + p.name());
   players.add(p);
```

Exercise: What are the unqualified and amortized runtime bounds of the addPlayer method when List is a LinkedList? an ArrayList?

```
public class Team {
    private List<Player> players;
    public void addPlayer(Player
                                       players is LinkedList
                                                              players is ArrayList
    public void importRoster(File
6
    /* ... */
                    addPlayer runtime
                                          Unqualified \Theta(1)
                                                                 Unqualified O(n)
                                          Amortized \Theta(1)
                                                                 Amortized \Theta(1)
  public void addPlayer(Player p) {
    System.out.println("Welcome to the team " + p.name());
    players.add(p);
4
```

Exercise: What are the unqualified and amortized runtime bounds of the **addPlayer** method when **List** is a **LinkedList**? an **ArrayList**?

```
public void importRoster(File f) {
    BufferedReader br = new BufferedReader(new FileReader(f));
    String line;
    while (br.ready()) {
       String line = br.readLine();
6
       Player p = new Player(line);
       addPlayer(p);
                                       players is LinkedList
                                                               players is ArrayList
                     addPlayer runtime
                                           Unqualified \Theta(1)
                                                                  Unqualified O(n)
                                           Amortized \Theta(1)
                                                                  Amortized \Theta(1)
```

Exercise: What are the unqualified and amortized runtime bounds of the **importRoster** method when **List** is a **LinkedList**? an **ArrayList**?

(You can assume that opening the file, reading a line, and creating a **PLayer** are constant-time calls)

```
public void importRoster(File f) {
        BufferedReader br = new BufferedReader(new FileReader(f));
        String line;
        while (br.ready()) {
           String line = br.readLine();
   6
           Player p = new Player(line);
           addPlayer(p);
                                              players is LinkedList
                                                                       players is ArrayList
                          addPlayer runtime
                                                 Unqualified \Theta(1)
                                                                          Unqualified O(n)
    9
                                                  Amortized \Theta(1)
                                                                          Amortized \Theta(1)
                                                                          Unqualified \Theta(n)
                                                 Unqualified \Theta(n)
Exercise: What are
                     importRoster runtime
                                                  Amortized \Theta(n)
                                                                          Amortized \Theta(n)
importRoster met|
```

(You can assume that opening the file, reading a line, and creating a **PLayer** are constant-time calls)