

CSE 250 Recitation

March 27 - 28: Stacks, Queues, Graph Traversals



Stacks vs Queues

Exercise:

What does the following code print when MysterySequence is a Stack? Queue?

What are the relevant operations for each?

What are their runtimes for different backing data structures?

```
MysterySequence seq = new MysterySequence()  
seq.addSomething("A")  
seq.addSomething("B")  
seq.addSomething("C")  
seq.addSomething("D")  
print(seq.removeSomething())  
print(seq.removeSomething())  
print(seq.removeSomething())  
seq.addSomething("E")  
print(seq.removeSomething())  
seq.addSomething("F")  
print(seq.removeSomething())  
seq.addSomething("G")  
seq.addSomething("H")  
print(seq.removeSomething())  
print(seq.removeSomething())  
print(seq.removeSomething())
```

Stacks vs Queues

Stack (LIFO)

=====

Prints: DCBEFHGA

Operations: push, pop

Runtimes: $O(1)$

Queue (FIFO)

=====

Prints: ABCDEFGH

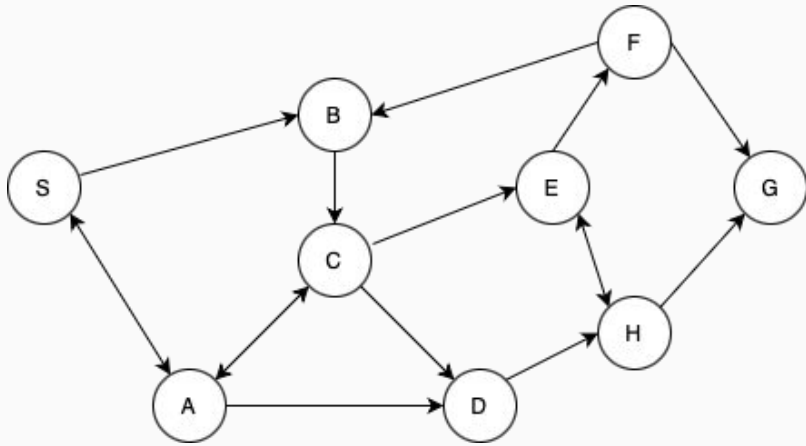
Ops: enqueue, dequeue

Runtimes: $O(1)$ *

** amortized $O(1)$ for enqueue with array-based implementation*

```
MysterySequence seq = new MysterySequence()  
seq.addSomething("A")  
seq.addSomething("B")  
seq.addSomething("C")  
seq.addSomething("D")  
print(seq.removeSomething())  
print(seq.removeSomething())  
print(seq.removeSomething())  
seq.addSomething("E")  
print(seq.removeSomething())  
seq.addSomething("F")  
print(seq.removeSomething())  
seq.addSomething("G")  
seq.addSomething("H")  
print(seq.removeSomething())  
print(seq.removeSomething())  
print(seq.removeSomething())
```

Graph Traversal - DFS



1. Insert the starting node into the [TODO]
2. While the [TODO] is not empty:
 - a. Remove a node from the [TODO]
 - b. For each of that nodes unvisited neighbors:
 - i. Mark the neighbor as visited
 - ii. Add it to our [TODO]

Example:

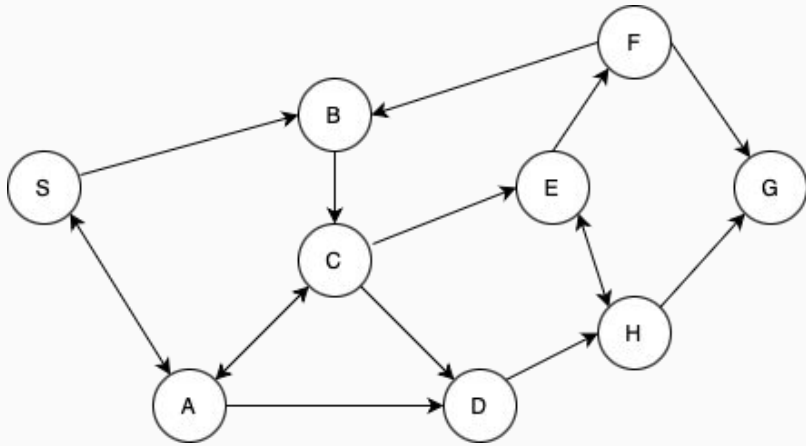
How does DFS starting at **S** progress?

How does the stack change at each step?

What does our edgeTo map look like at each step?

After the traversal, how can we find a path from **S** to **H**?

Graph Traversal Exercise - BFS



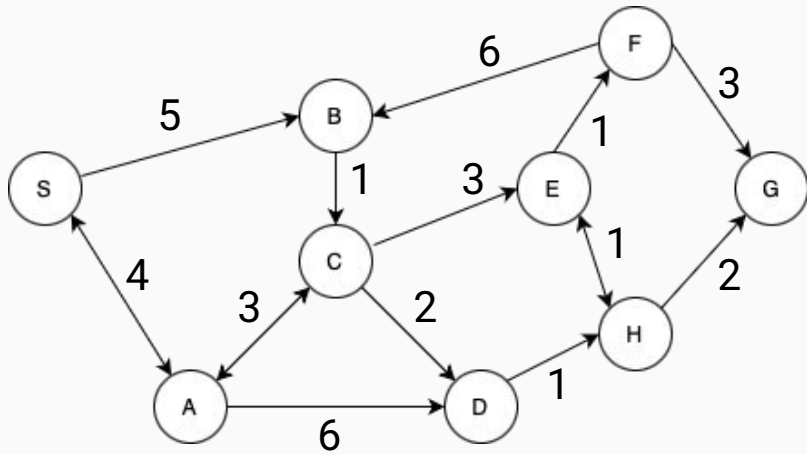
1. Insert the starting node into the [TODO]
2. While the [TODO] is not empty:
 - a. Remove a node from the [TODO]
 - b. For each of that nodes unvisited neighbors:
 - i. Mark the neighbor as visited
 - ii. Add it to our [TODO]

Exercise:

Perform on your paper the BFS traversal of this graph.

- Write out what the [TODO] looks like at each step.
- Write out what the edgeTo map looks like.
- Construct a path from S to H from the edgeTo map

Graph Traversal Exercise - Dijkstra's



1. Insert the starting node into the [TODO]
2. While the [TODO] is not empty:
 - a. Remove a node from the [TODO]
 - b. If it not VISITED
 - i. Mark it as visited
 - ii. Add its unvisited neighbors to [TODO]

Exercise:

Perform on your paper the Dijkstra's traversal of this graph.

- Write out what the [TODO] looks like at each step.
- Write out what the edgeTo map looks like.
- Construct a path from S to H from the edgeTo map
- What would happen if you mark a vertex as VISITED when you add it to the [TODO] instead (like BFS did)?

Wrap Up Discussion

Complexity of rebuilding a path from an edgeTo map (assuming $O(1)$ lookup time)?

Complexity of BFS?

Complexity of BFS and then rebuilding a path?

Wrap-Up Discussion

Complexity of rebuilding a path from an edgeTo map (assuming $O(1)$ lookup time)? $O(n)$

Complexity of BFS? $O(n + m)$

Complexity of BFS and then rebuilding a path? $O(n + m)$