

# CSE 250

# Data Structures

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Capen 208

## Lecture 11

# Amortized Runtime

# Announcements

- PA1 Implementation AutoLab is now open!
  - Don't rely on AutoLab to tell you what's wrong – that's what **your** tests are for
  - Add more tests as needed
- WA2 releases next week

# List Summary (so far...)

	<b>Array</b>	<b>LinkedList</b> <i>(by index)</i>	<b>LinkedList</b> <i>(by reference)</i>
<b>get(i)</b>	$\Theta(1)$	$\Theta(i) \subset O(n)$	$\Theta(1)$
<b>set(i, v)</b>	$\Theta(1)$	$\Theta(i) \subset O(n)$	$\Theta(1)$
<b>size()</b>	$\Theta(1)$	$\Theta(1)$	$\Theta(1)$
<b>add(v)</b>	$O(n)$	$\Theta(1)$	$\Theta(1)$
<b>add(i, v)</b>	<b>???</b>	$\Theta(i) \subset O(n)$	$\Theta(1)$
<b>remove(idx)</b>	$O(n)$	$\Theta(i) \subset O(n)$	$\Theta(1)$

# ArrayList.add(elem) - Analysis

$$T_{\text{add}}(n) = \begin{cases} 1 & \text{if used} < \text{data.length} \\ n & \text{if used} = \text{data.length} \end{cases}$$

*What are the bounds of  $T_{\text{add}}(n)$ ?*

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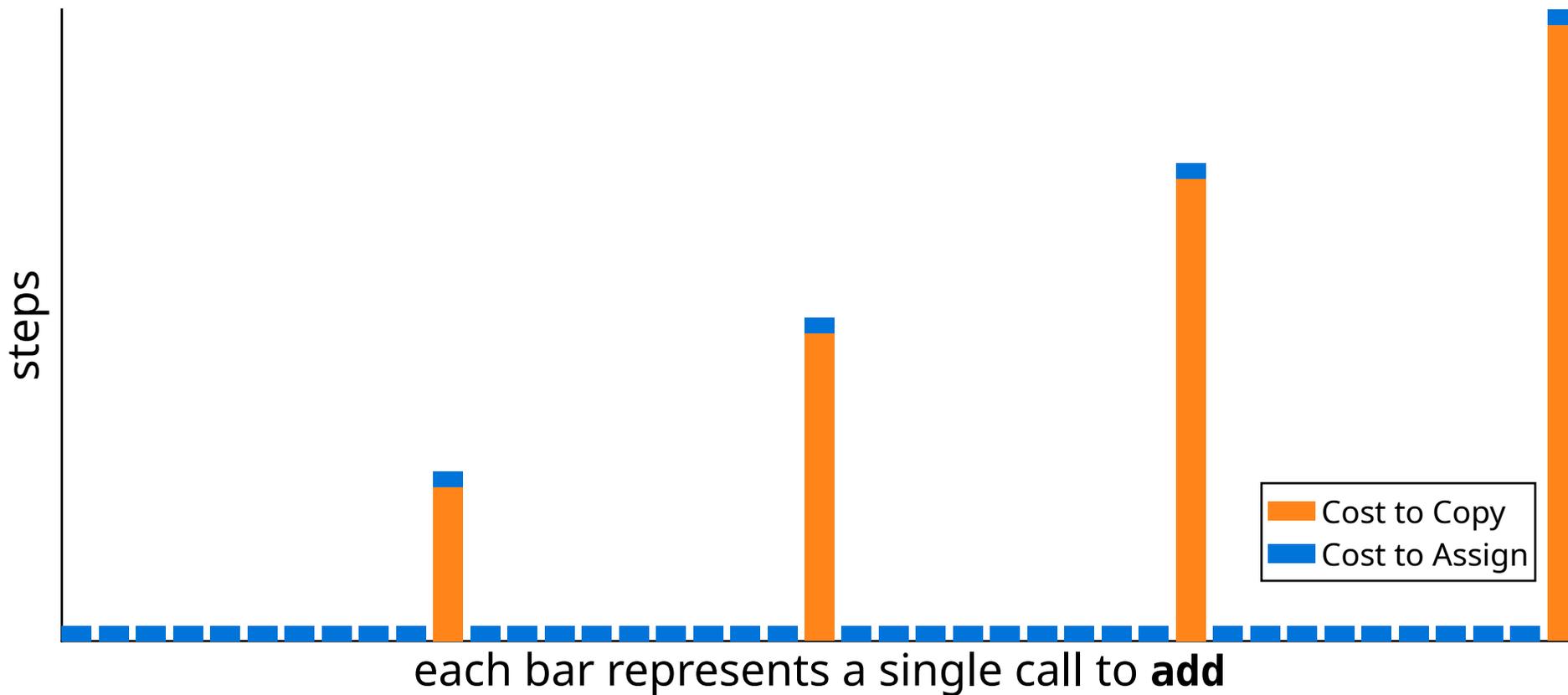
$$T_{\text{add}}(n) \in O(n), \Omega(1)$$

*How often do our add calls require  $n$  steps?*

It depends on how we calculate **newLength**!

# ArrayList.add(elem): +10 Each Resize

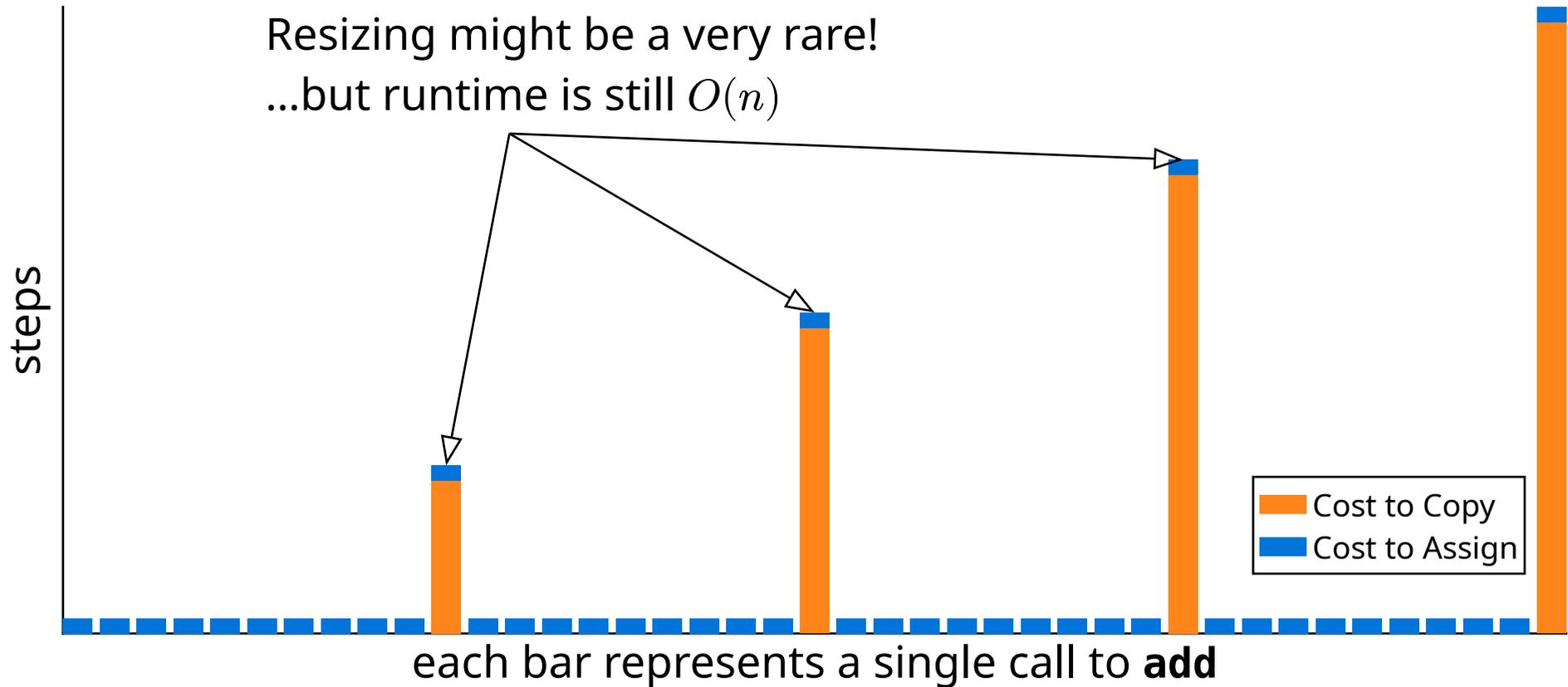
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# ArrayList.add(elem): +10 Each Resize

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Resizing might be a very rare!  
...but runtime is still  $O(n)$



# A Note on Runtime Complexity

So far, when discussing runtime bounds, we have done so without taking any extra information/context into account

## For example:

- The worst-case runtime of **ArrayList.add** is  $O(n)$
- Our analysis doesn't capture the fact that oftentimes it is faster than  $O(n)$

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## This type of analysis is referred to as unqualified analysis:

- Analyze a single run of the algorithm without any extra qualifications/context
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- Analyze a single run of the algorithm without any extra qualifications/context
- We would say the **unqualified runtime** of `ArrayList.add` is  $O(n)$

*But sometimes extra context is relevant...how can we include it in our analysis?*

# Common Pattern: Repeated Calls

Oftentimes, we will call a function many times in a row

- ie read through a CSV file and **add** all records to a **List**

What can we say about the runtime in this case?

# Appending $n$ Elements to a LinkedList

```
1 List<Integer> list = new LinkedList<Integer>();  
2 for (int i = 0; i < n; i++) {  
3     list.add(i);  
4 }
```

What is the unqualified runtime of this code snippet?

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$$\underbrace{\Theta(1) + \Theta(1) + \dots + \Theta(1)}_{n \text{ iterations}} = n \cdot \Theta(1) = \Theta(n)$$

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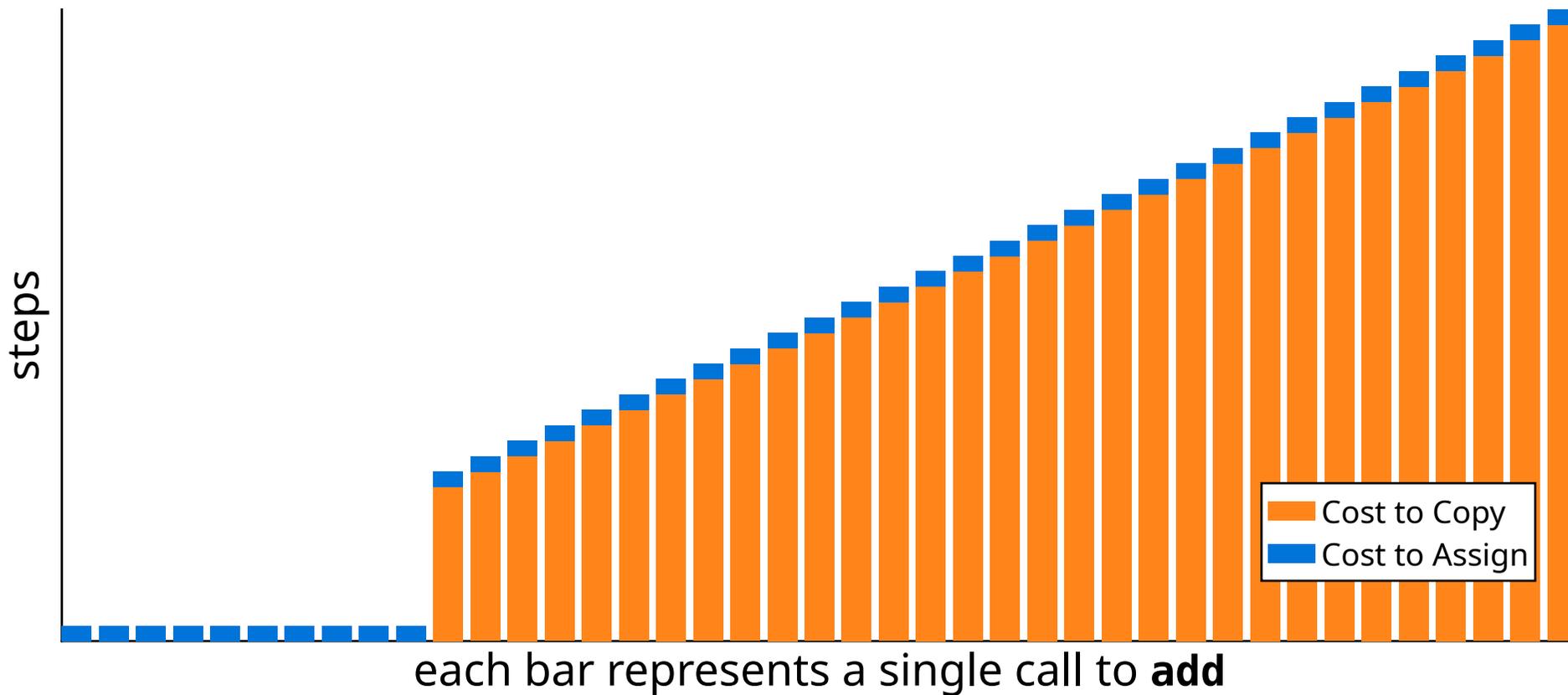
$$\underbrace{O(n) + O(n) + \dots + O(n)}_{n \text{ iterations}} = n \cdot O(n) = O(n^2)$$

But is this a tight bound? Not every iteration takes  $n$  steps...

We need to take a more detailed look to be sure.

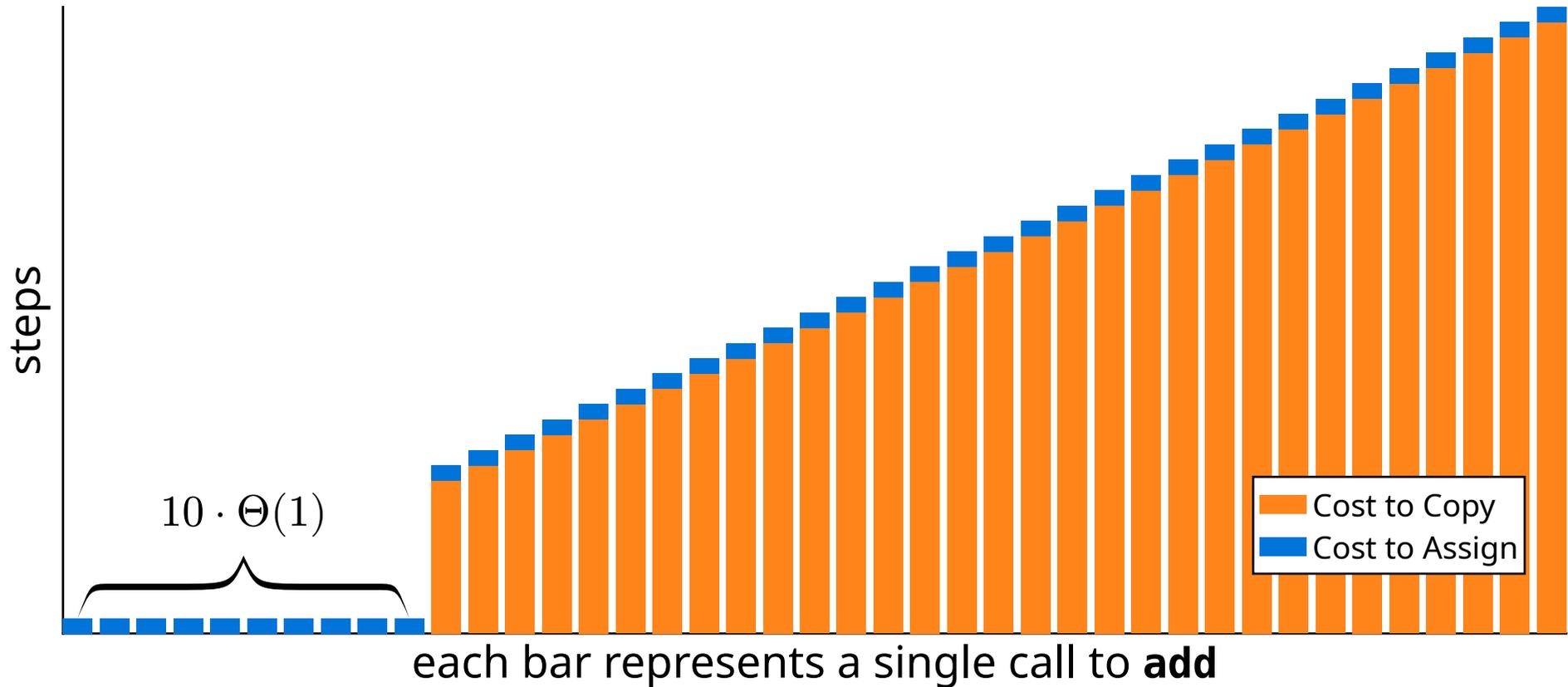
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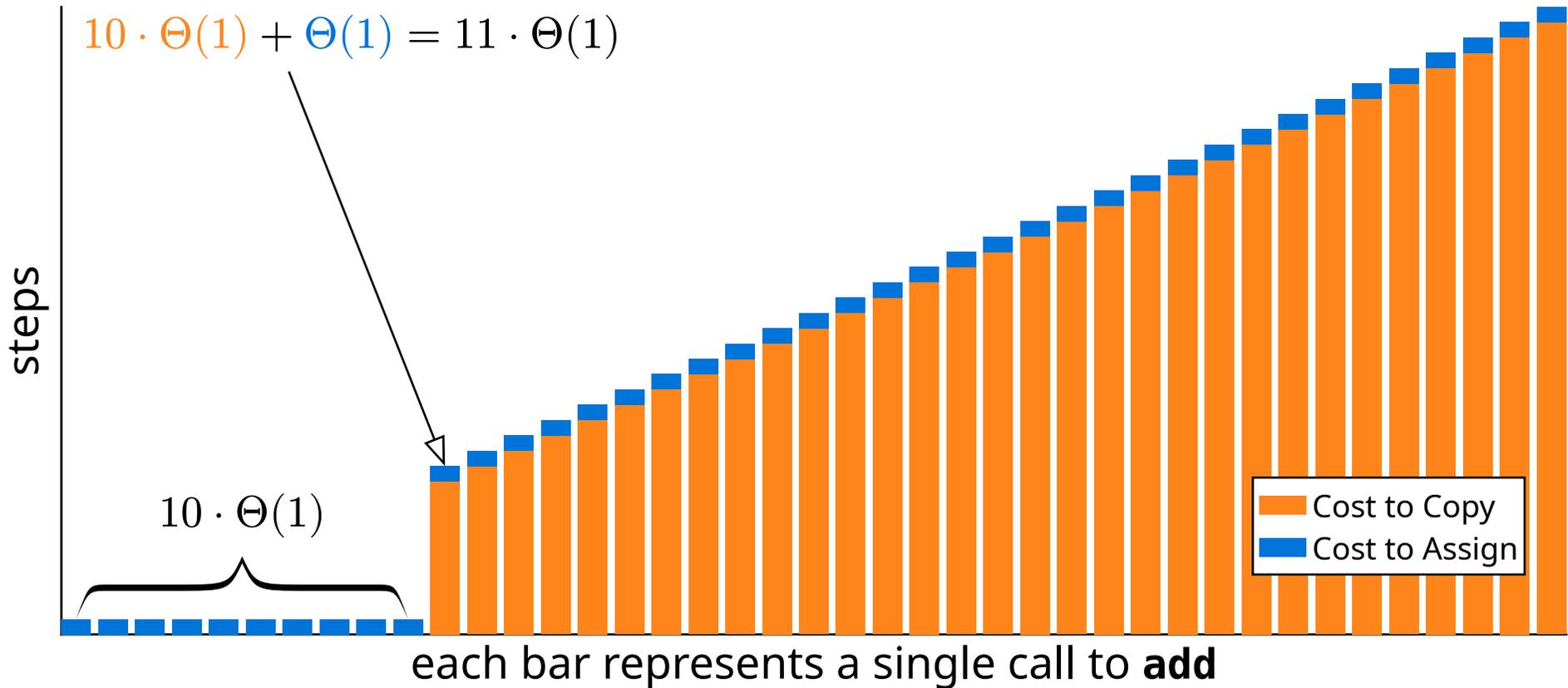
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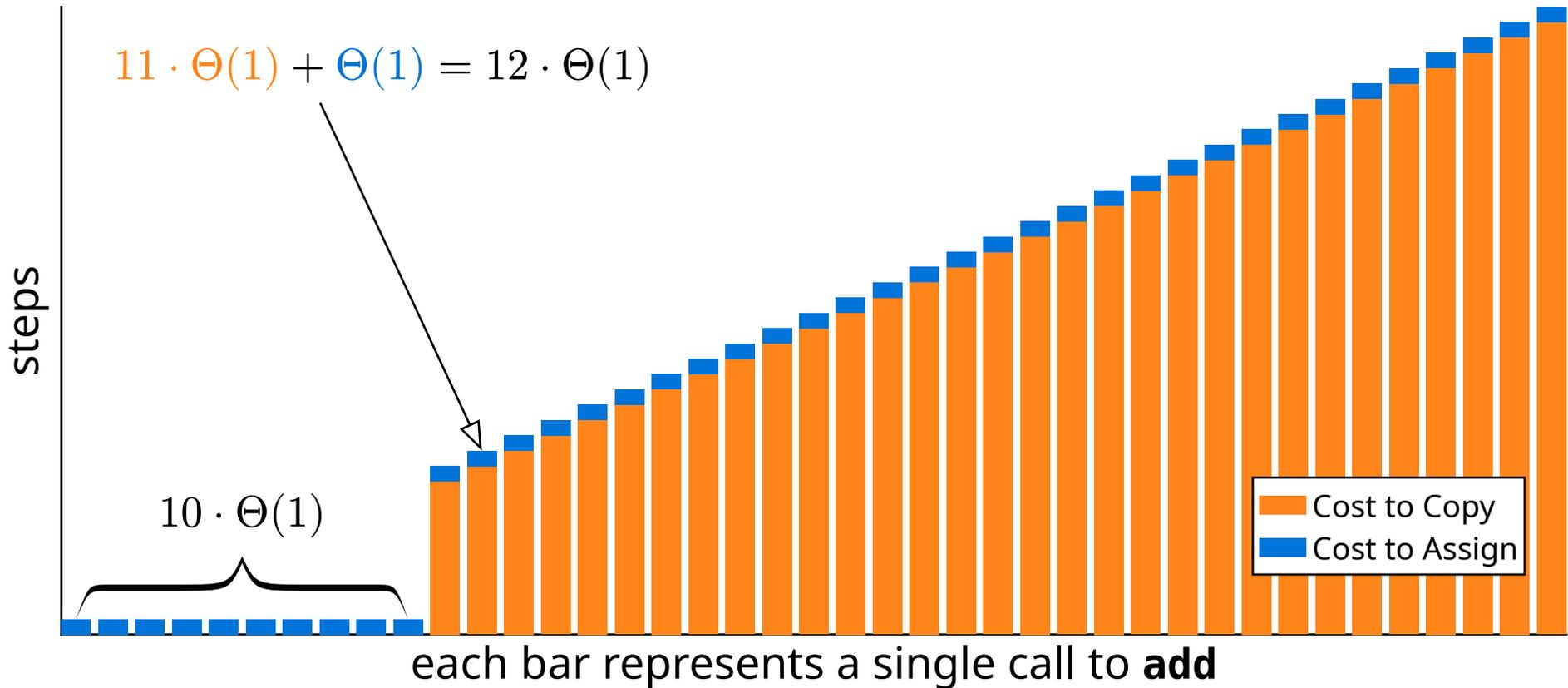
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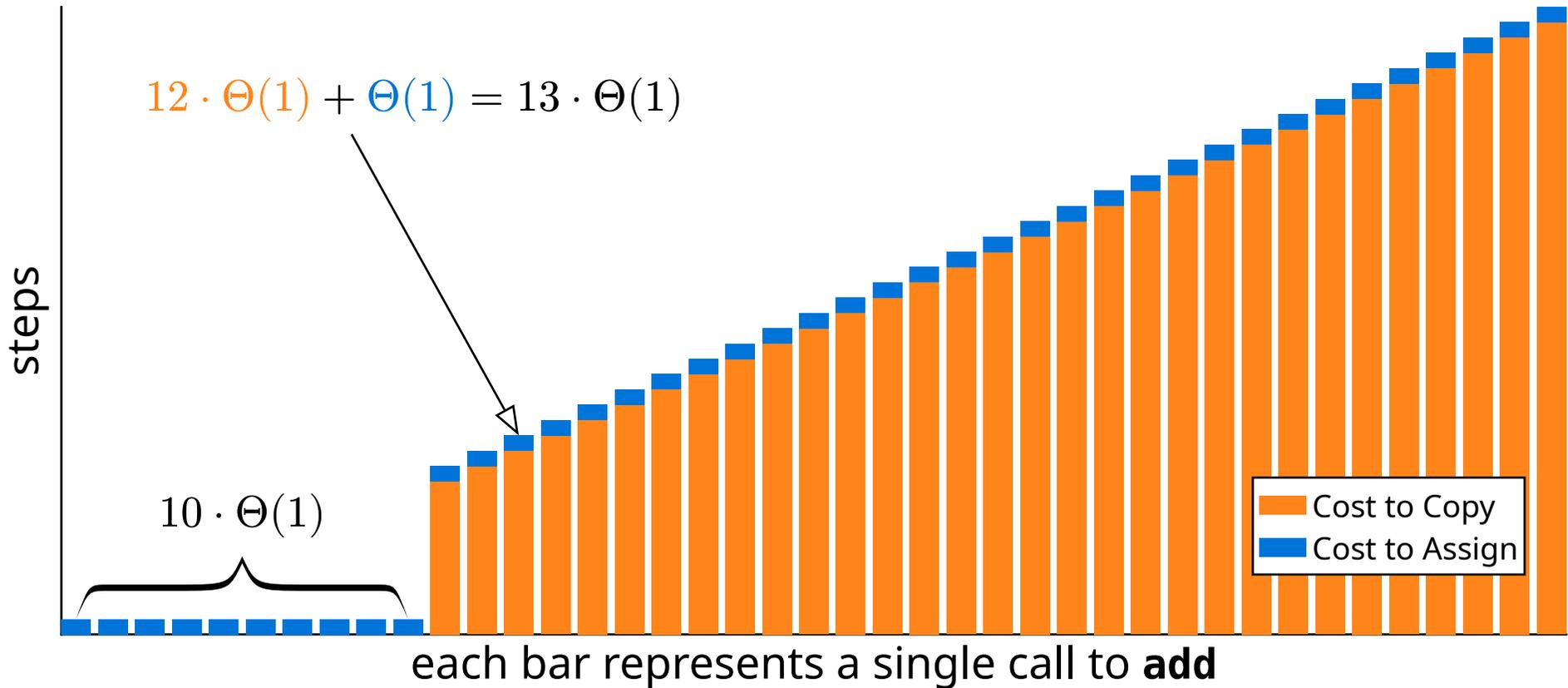
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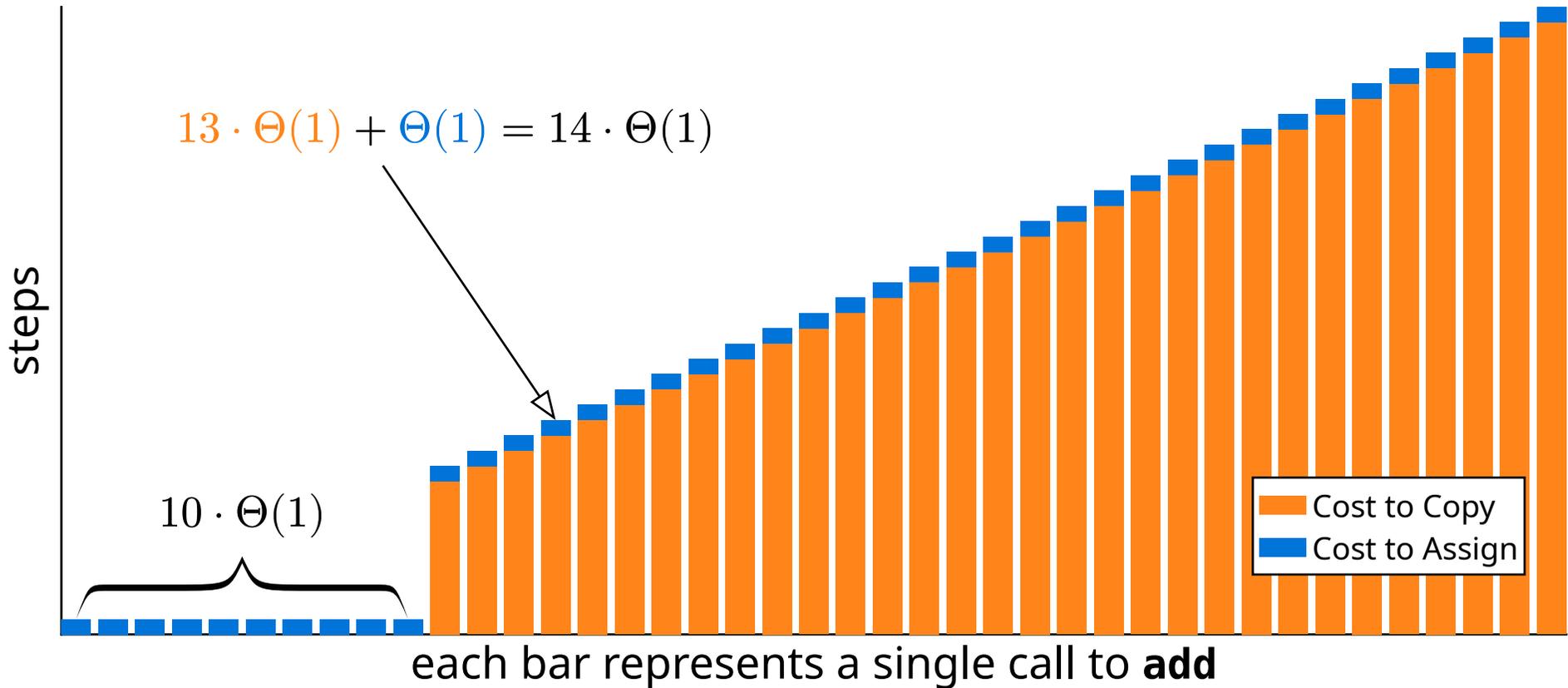
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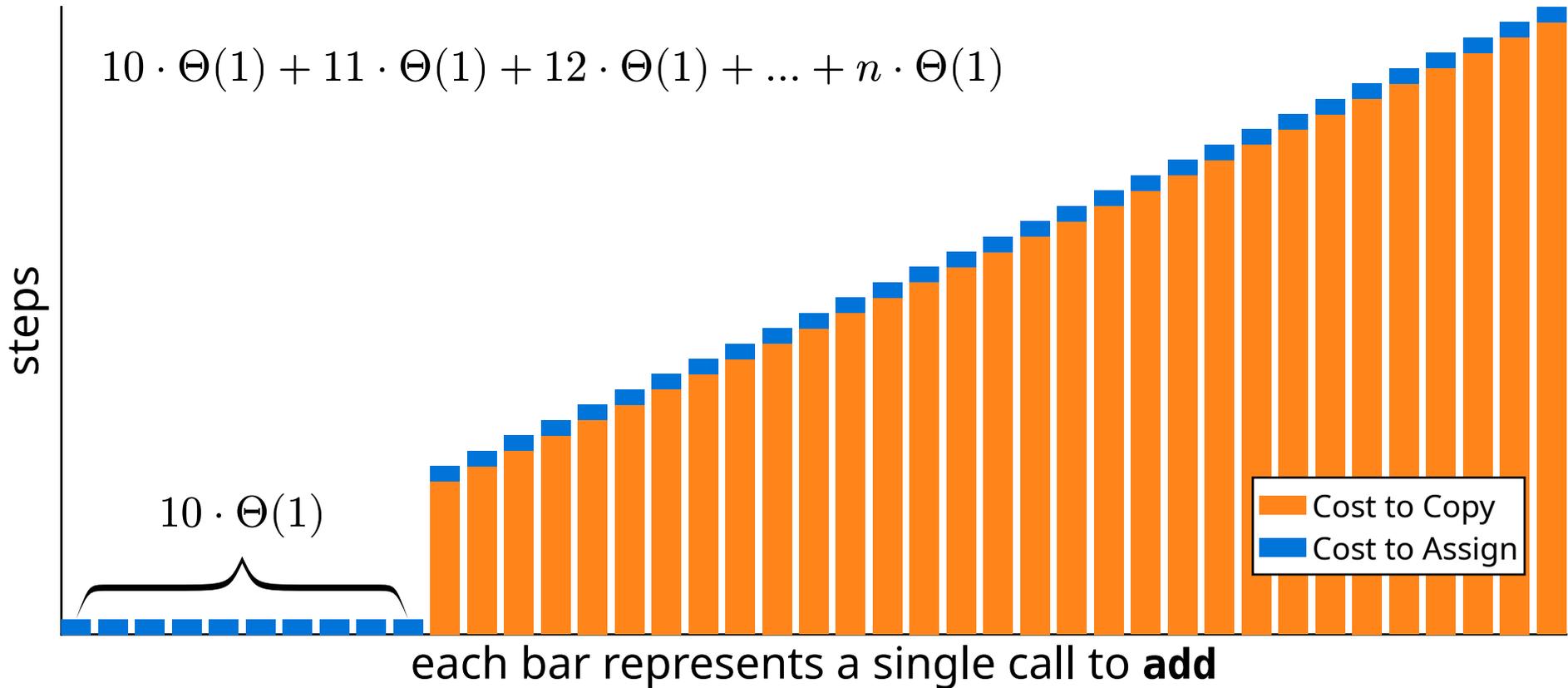
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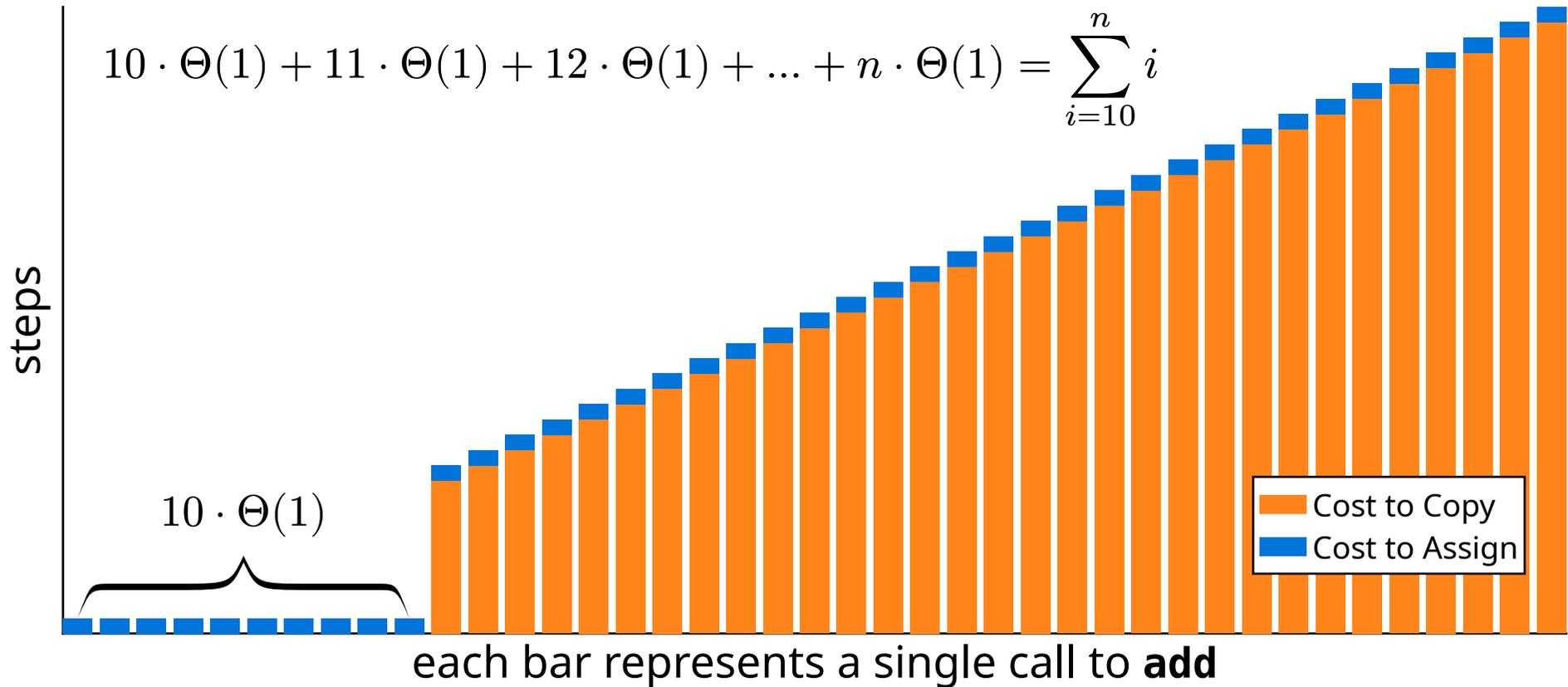
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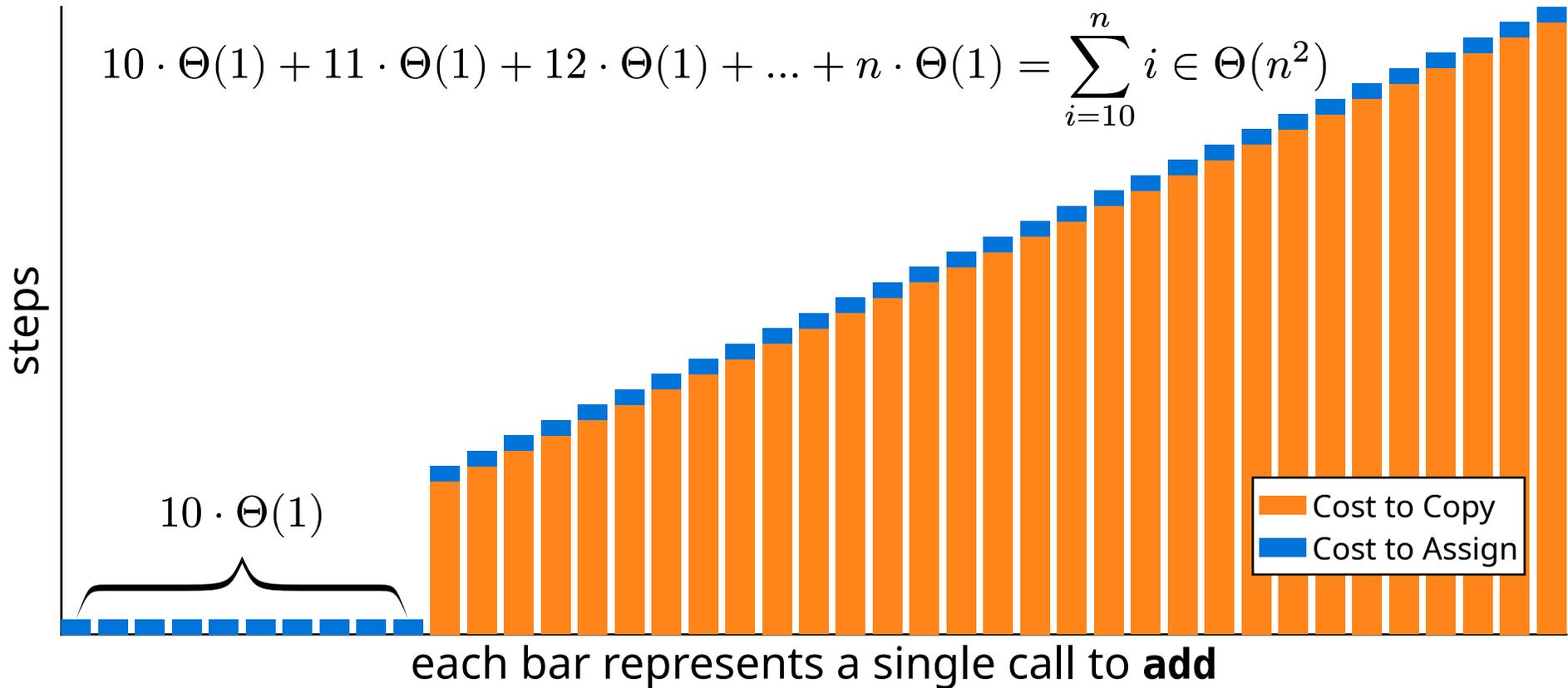
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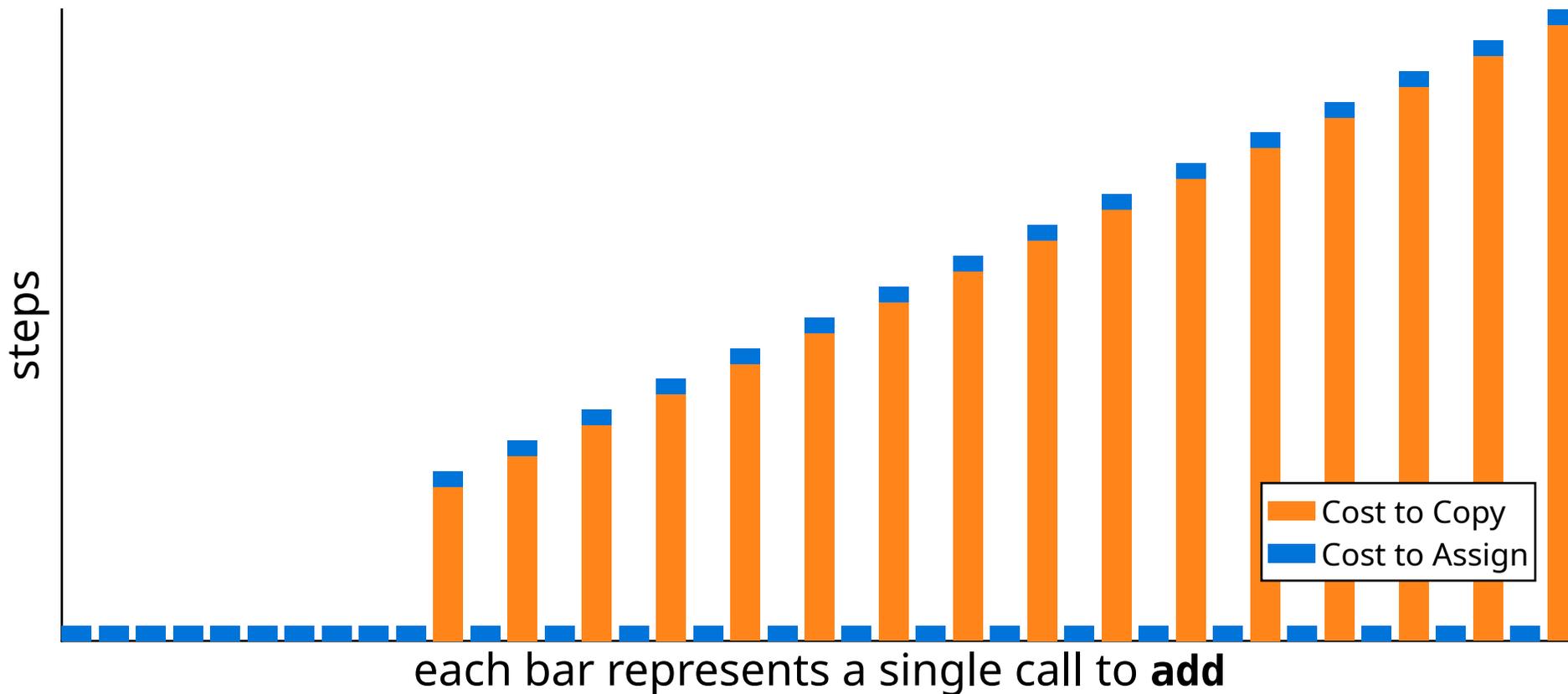
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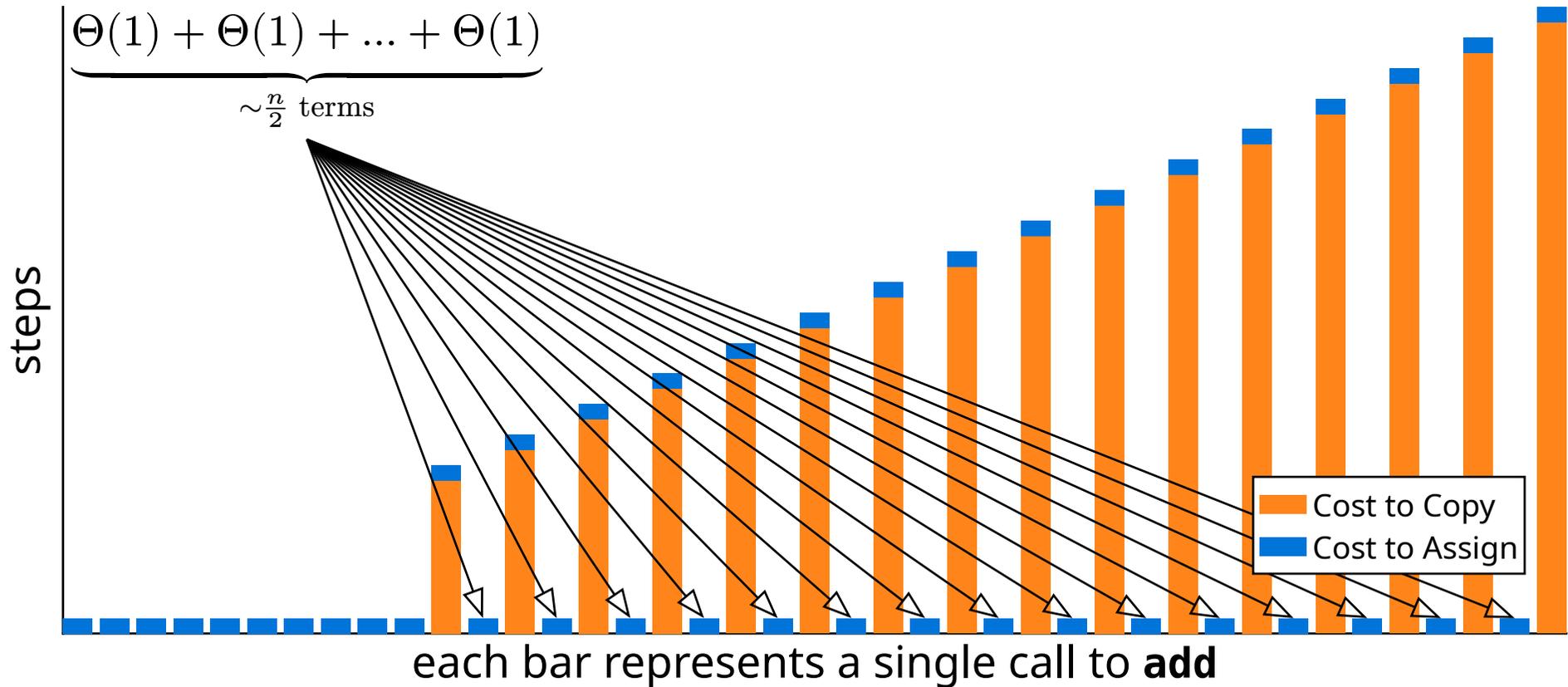
# ArrayList.add(elem): +2 Each Resize

Initial Size = 10, `newLength = data.length + 2`



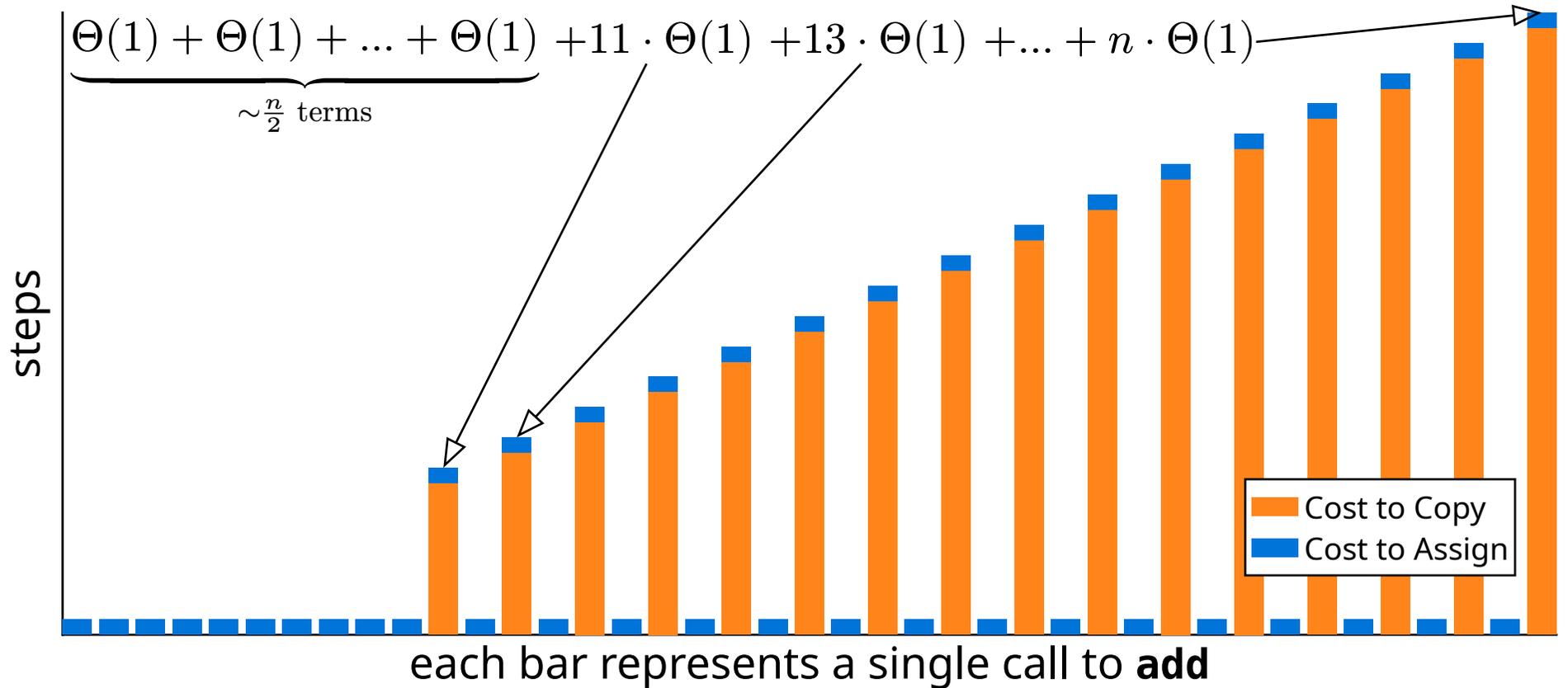
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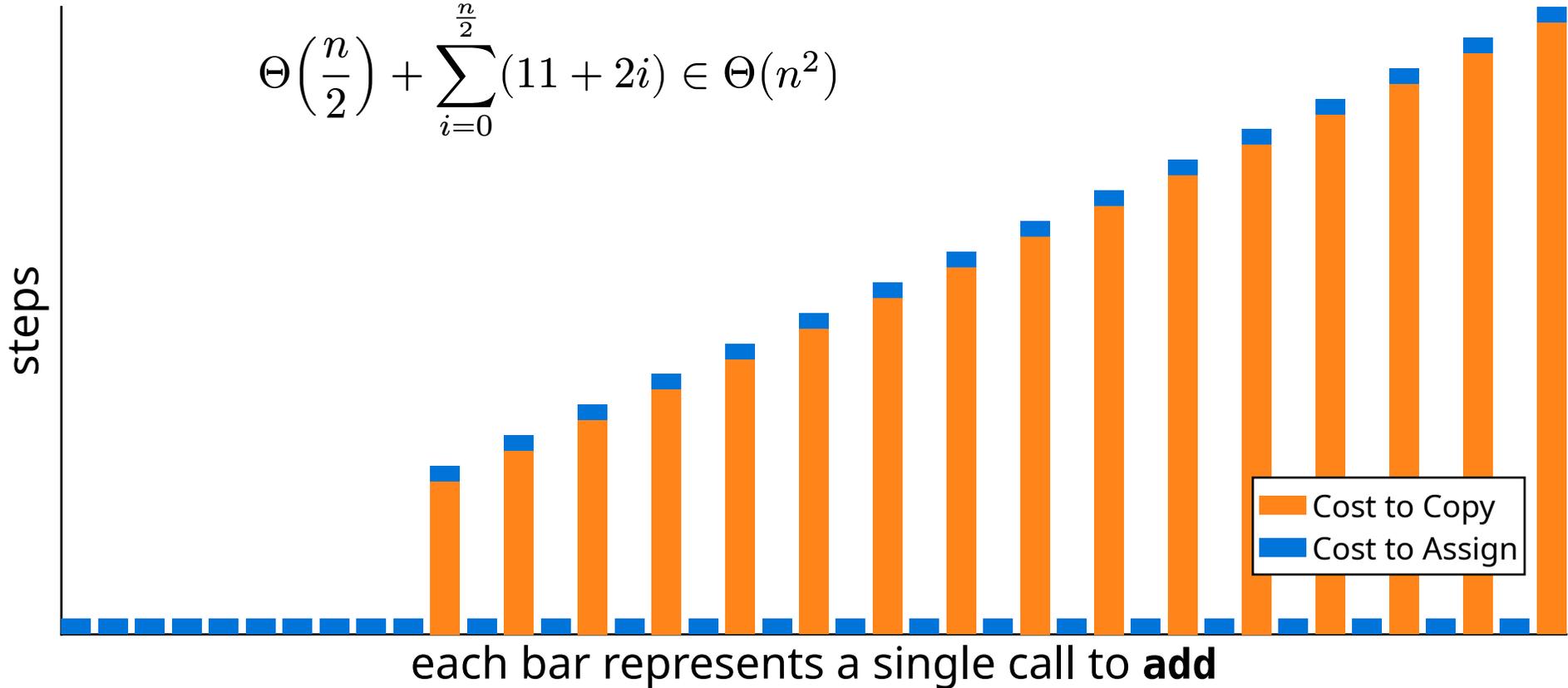
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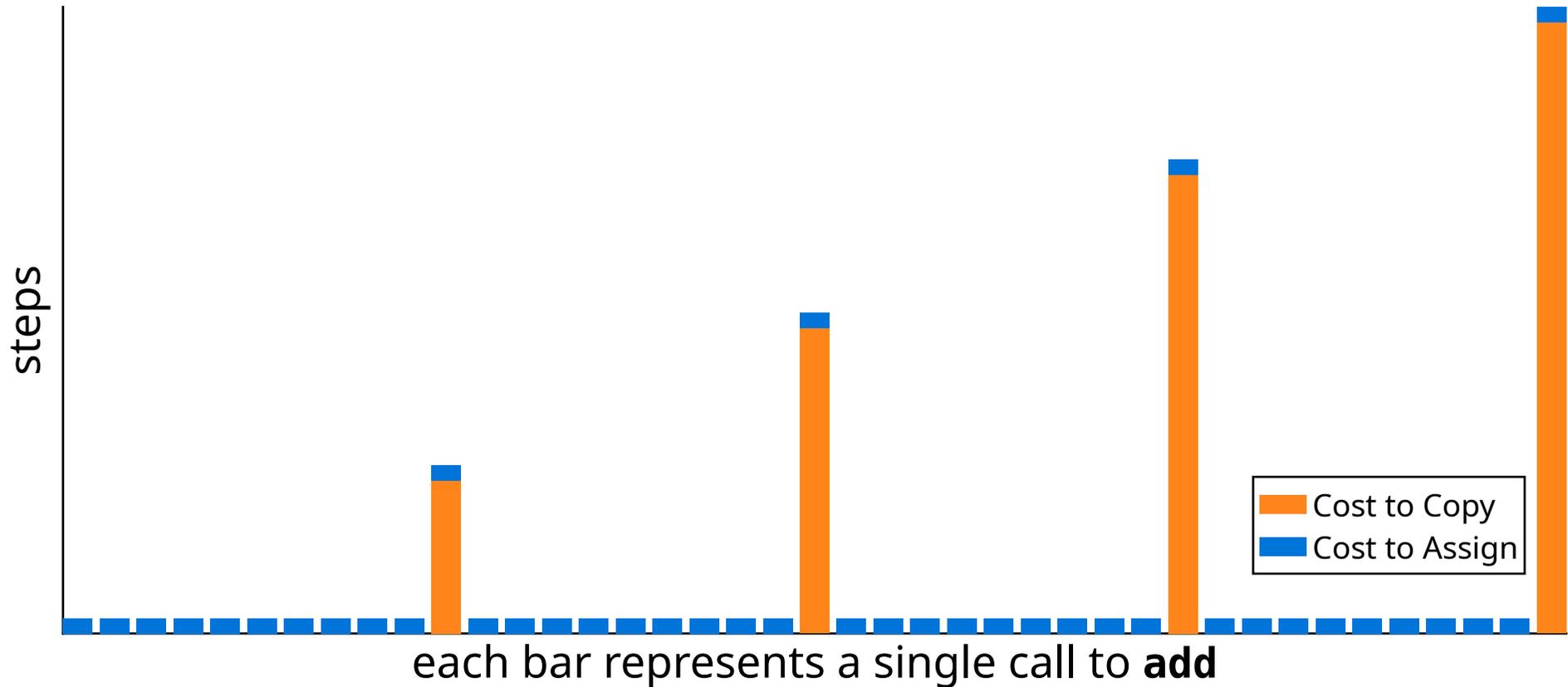
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$$\Theta\left(\frac{n}{2}\right) + \sum_{i=0}^{\frac{n}{2}} (11 + 2i) \in \Theta(n^2)$$



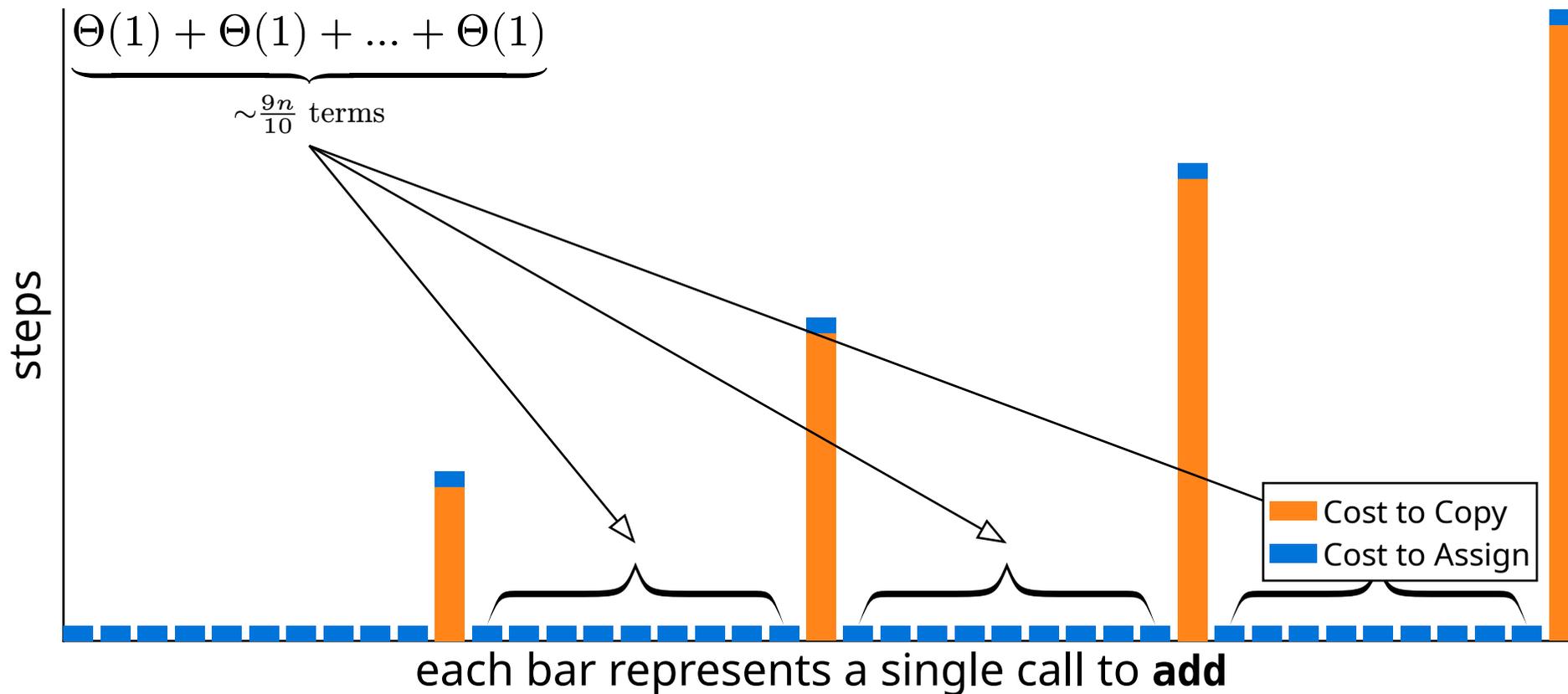
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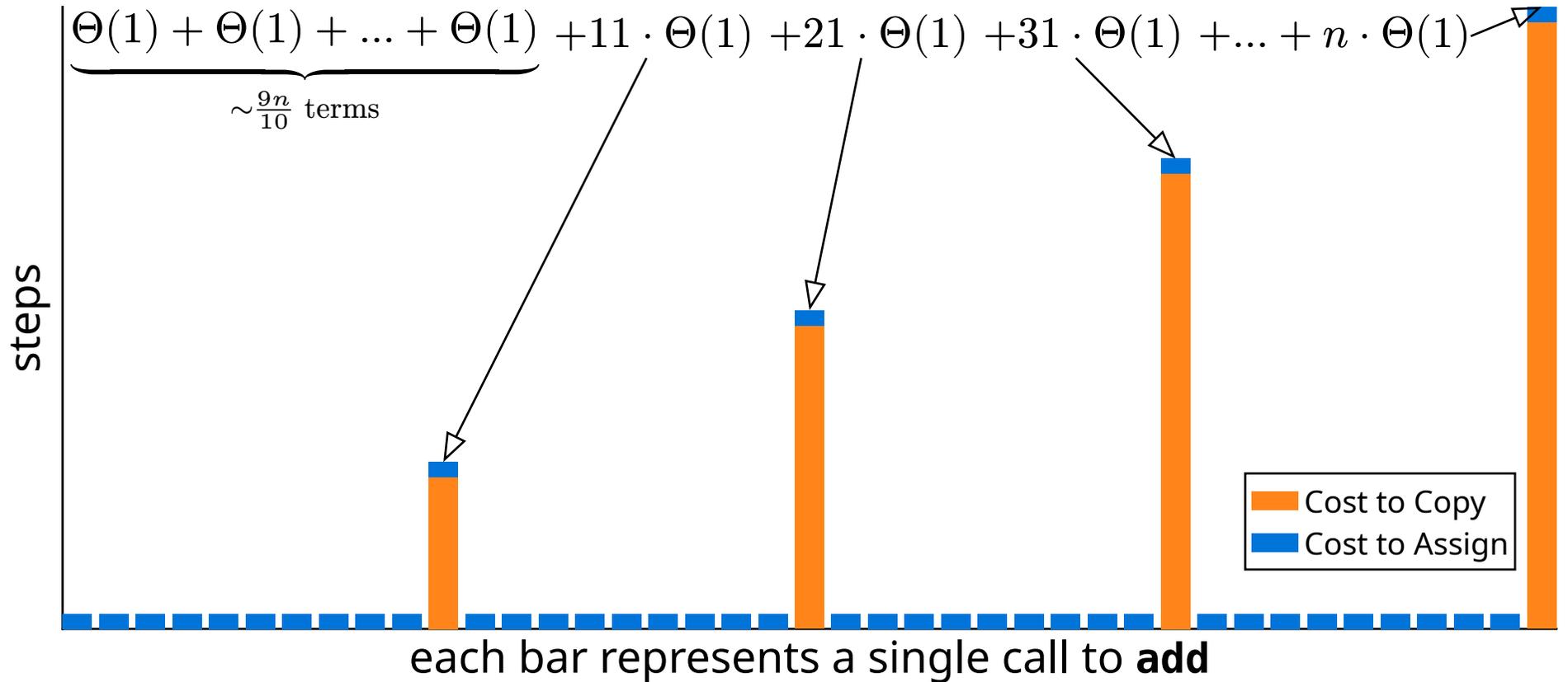
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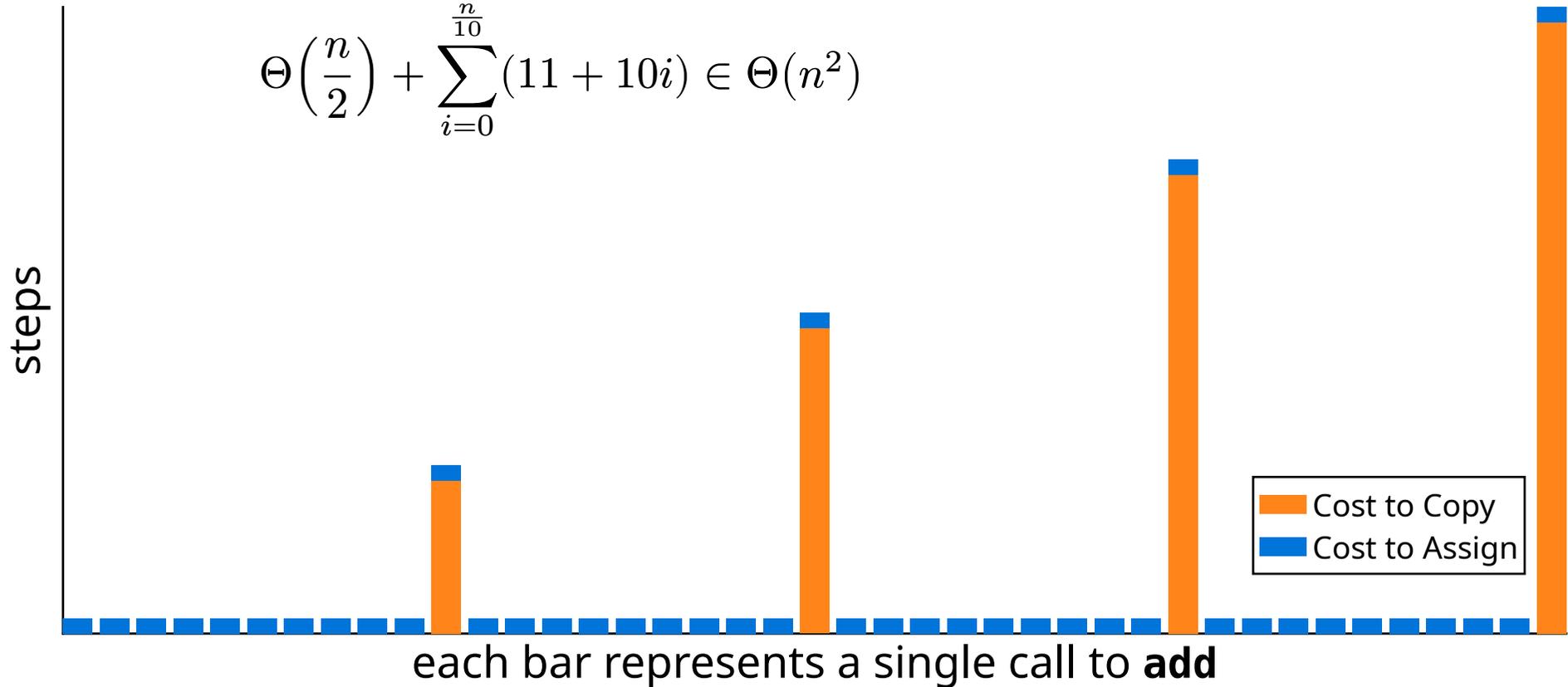
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# A Different Approach

**Problem:** If we increase `data.length` by a constant,  $n$  adds costs  $n^2$  steps...

*How else could we increase the size?*

# A Different Approach

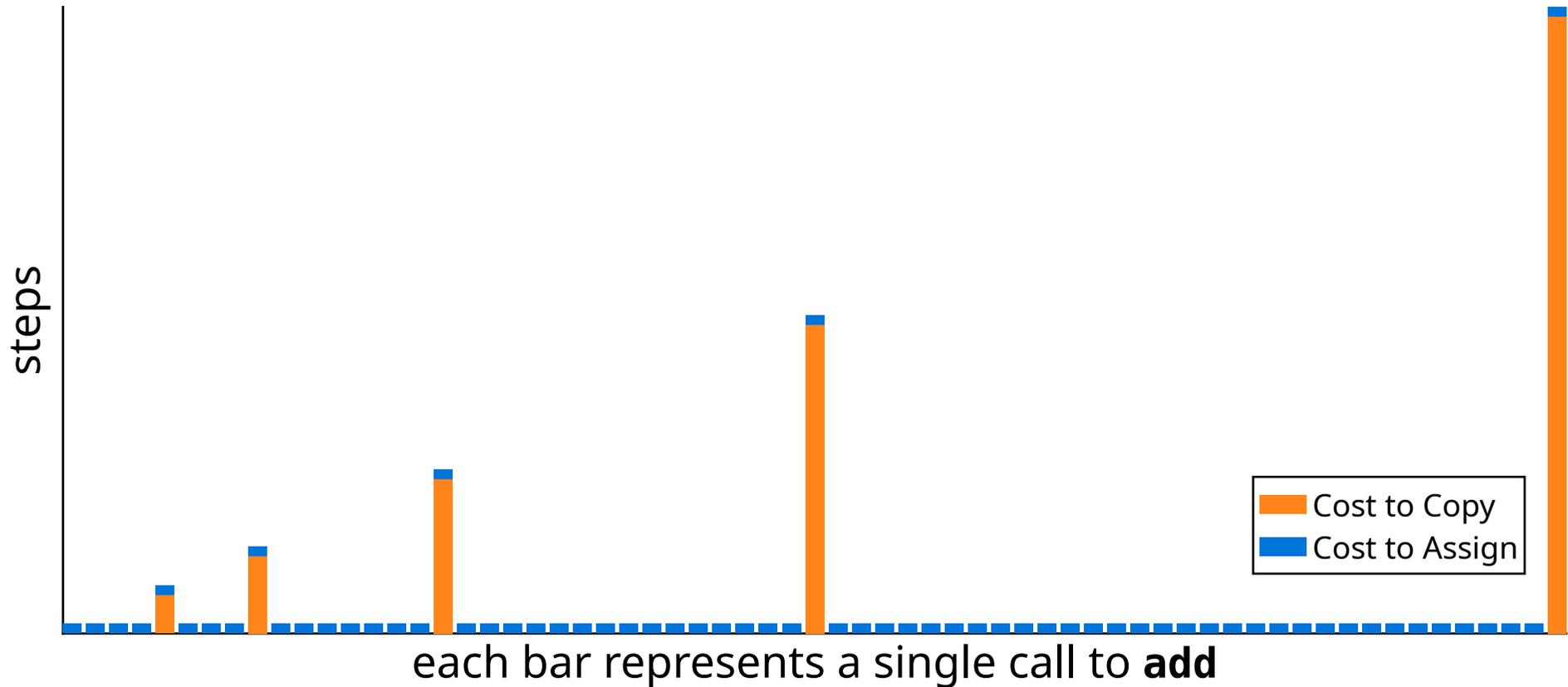
**Problem:** If we increase `data.length` by a constant,  $n$  adds costs  $n^2$  steps...

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**Double it!**

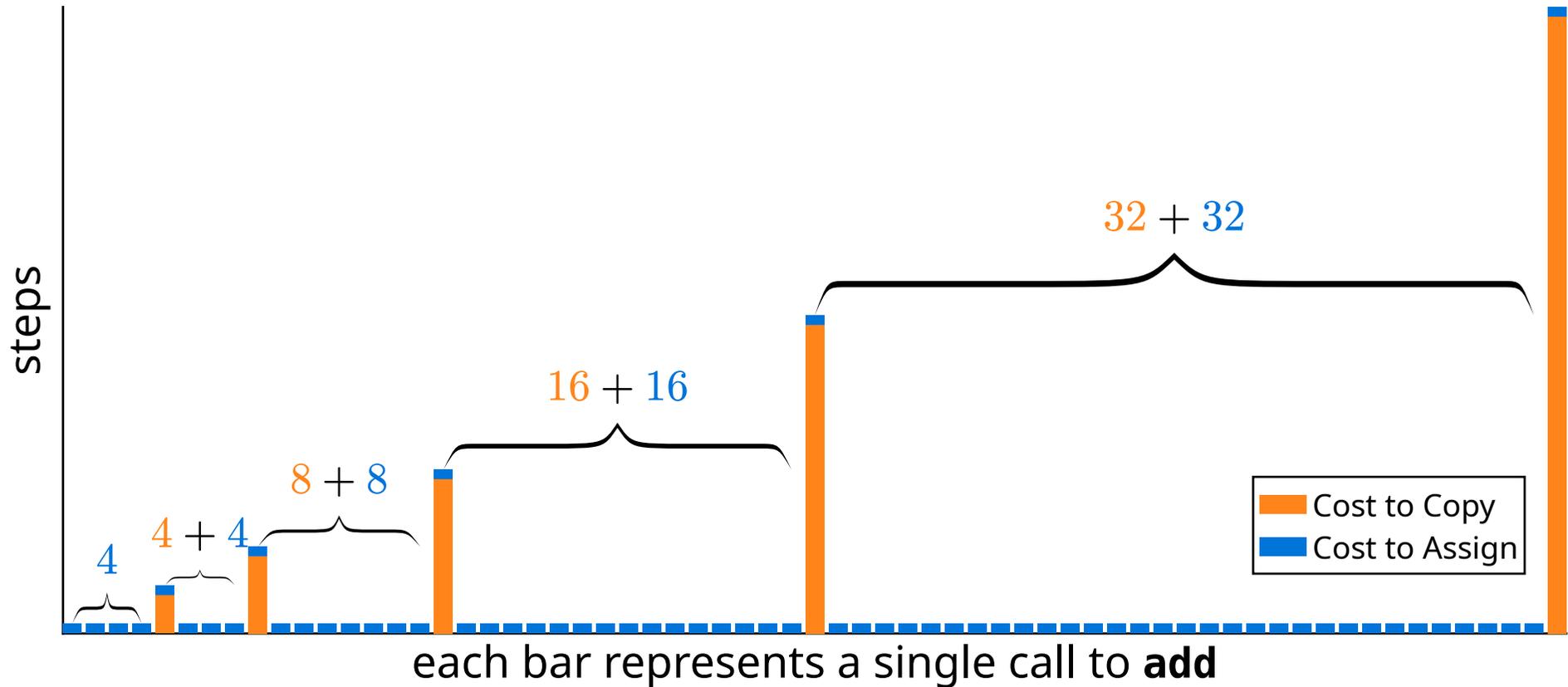
# Doubling the Length Each Time

Initial Size = 4, `newLength = data.length * 2`



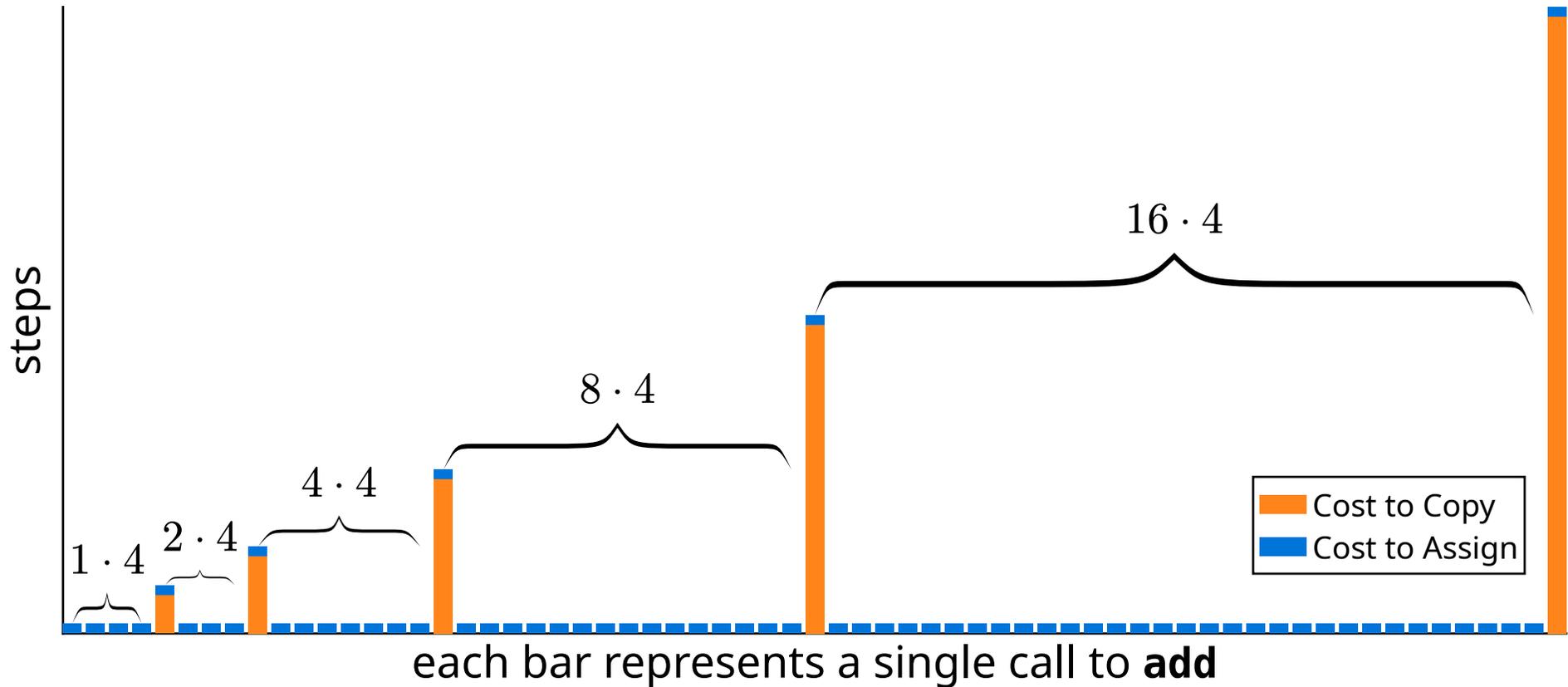
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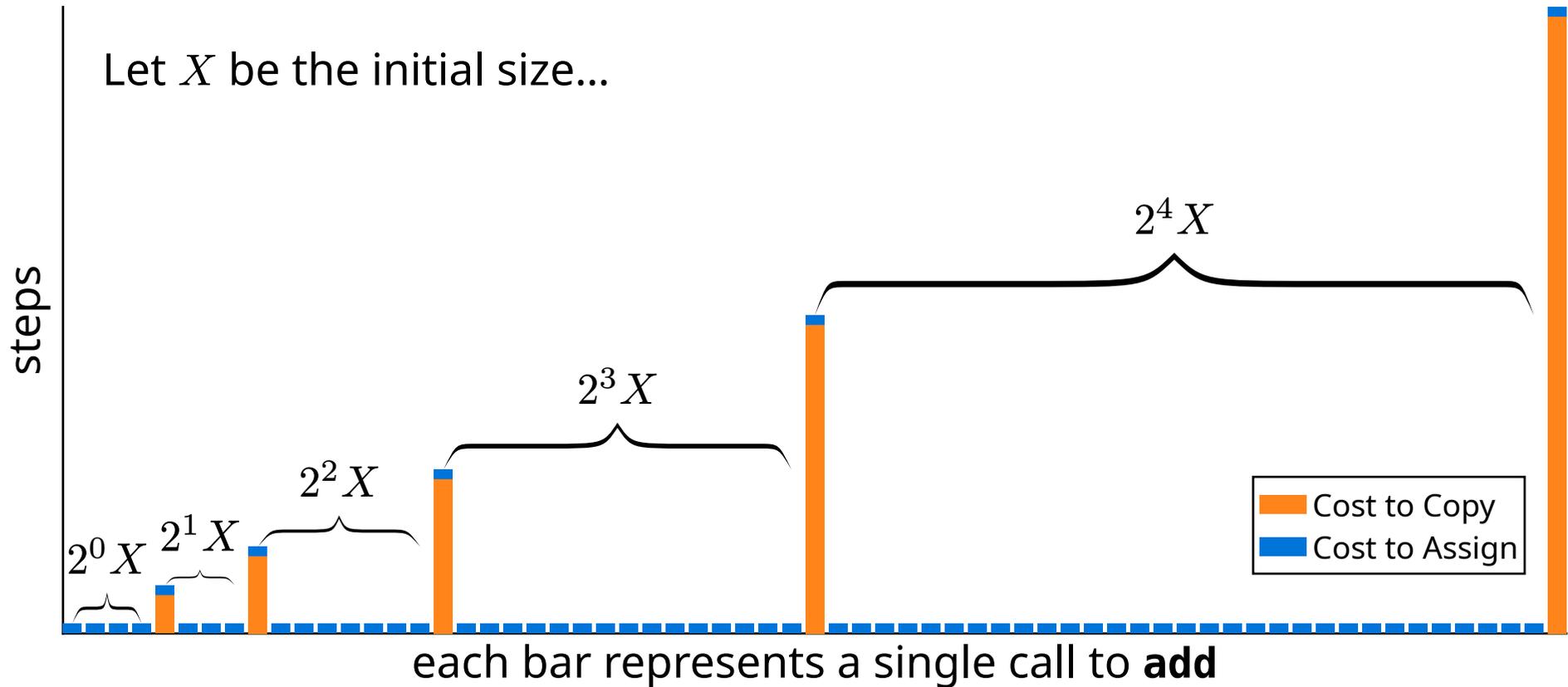
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# Analysis

Cost of the  $i^{\text{th}}$  region of **add** calls:  $2^i X + 2^i X \in \Theta(2^i)$

How many regions of **add** calls are there for  $n$  total calls?

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$$\begin{aligned} \sum_{i=0}^{\log(n)} 2^i &= 2^{\log(n)+1} - 1 \\ &= 2 \cdot 2^{\log(n)} - 1 \\ &= 2n - 1 \in \Theta(n) \end{aligned}$$

# Another Perspective

Imagine a completely full `ArrayList` with 16 elements

**What do the next 16 calls to `add(e)` look like?**

---

- |  |          |
|--|----------|
| 1. Allocate a single new array of size 32  | 1 step   |
| 2. Copy 16 elements to the new array       | 16 steps |
| 3. Insert 16 elements into the open spaces | 16 steps |
- 

**Total:**  $2 \cdot 16 + 1$  steps

# Another Perspective

Imagine a completely full `ArrayList` with 32 elements

**What do the next 32 calls to `add(e)` look like?**

---

- |  |          |
|--|----------|
| 1. Allocate a single new array of size 64  | 1 step   |
| 2. Copy 32 elements to the new array       | 32 steps |
| 3. Insert 32 elements into the open spaces | 32 steps |
- 

**Total:**  $2 \cdot 32 + 1$  steps

# Another Perspective

Imagine a completely full `ArrayList` with 64 elements

**What do the next 64 calls to `add(e)` look like?**

---

- |  |          |
|--|----------|
| 1. Allocate a single new array of size 128 | 1 step   |
| 2. Copy 64 elements to the new array       | 64 steps |
| 3. Insert 64 elements into the open spaces | 64 steps |
- 

**Total:**  $2 \cdot 64 + 1$  steps

# Another Perspective

Imagine a completely full `ArrayList` with  $n$  elements

**What do the next  $n$  calls to `add(e)` look like?**

---

- |   |           |
|---|-----------|
| 1. Allocate a single new array of size $2n$ | 1 step    |
| 2. Copy $n$ elements to the new array       | $n$ steps |
| 3. Insert $n$ elements into the open spaces | $n$ steps |
- 

**Total:**  $2 \cdot n + 1$  steps

# Amortized Runtime

A single call to **add(e)** takes  $O(n)$  steps (and  $\Omega(1)$ ) steps...

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If `list` is a `LinkedList`:

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<b>add(i, v)</b>	<b>???</b>	$\Theta(i) \subset O(n)$	$\Theta(1)$
<b>remove(idx)</b>	$O(n)$	$\Theta(i) \subset O(n)$	$\Theta(1)$

# When is Amortized Relevant?

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- Without the reusable cup? **\$7**
- With the reusable cup? **\$7**

*The **amortized cost** of buying coffee with the reusable cup still ends up being \$1 per cup, even though you spend a lot more on the first day (\$4).*

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- If we have a limit to how much we can spend each day: don't buy the cup

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*These ideas can also be applied to choosing between **LinkedList** and **ArrayList** for appending*

# Why is Amortized Runtime Helpful?

```
1 for (i = 0; i < n; i++) {  
2     foo(i);  
3 }
```

# Why is Amortized Runtime Helpful?

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Imagine documentation tells you the unqualified runtime of `foo` is  $O(n^3)$

What can you say about the runtime of the above code?

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...but is that bound tight? We don't know!

**When all you have is a tight upper bound on unqualified runtime, the shortcut of (# iterations × cost) is not guaranteed to give a tight bound!**

You would need to do further analysis

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...and by definition this is a tight bound!

**Knowing the amortized runtime makes analyzing loops easy!**

**Just use the shortcut (#iterations  $\times$  amortized cost)**