

CSE443 Compilers

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Announcements

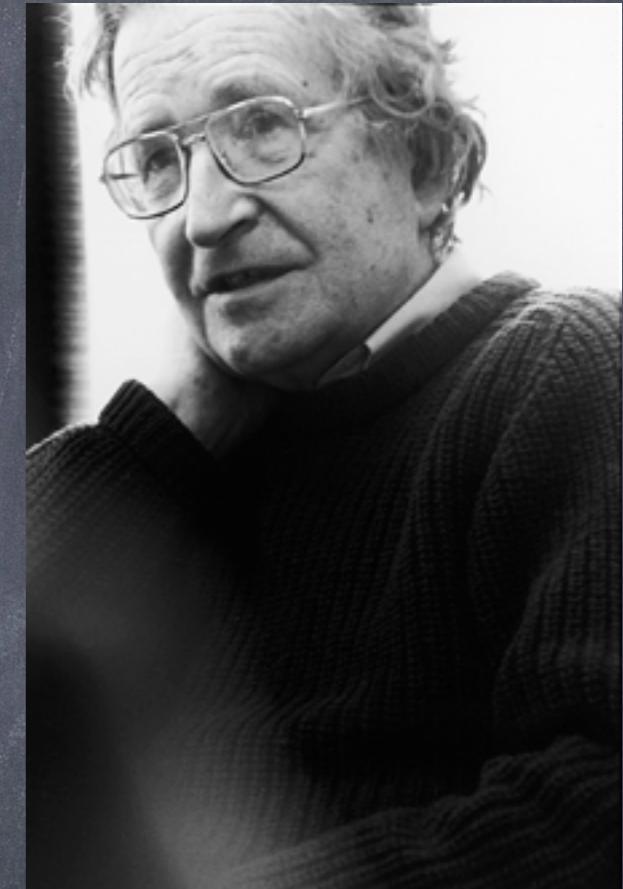
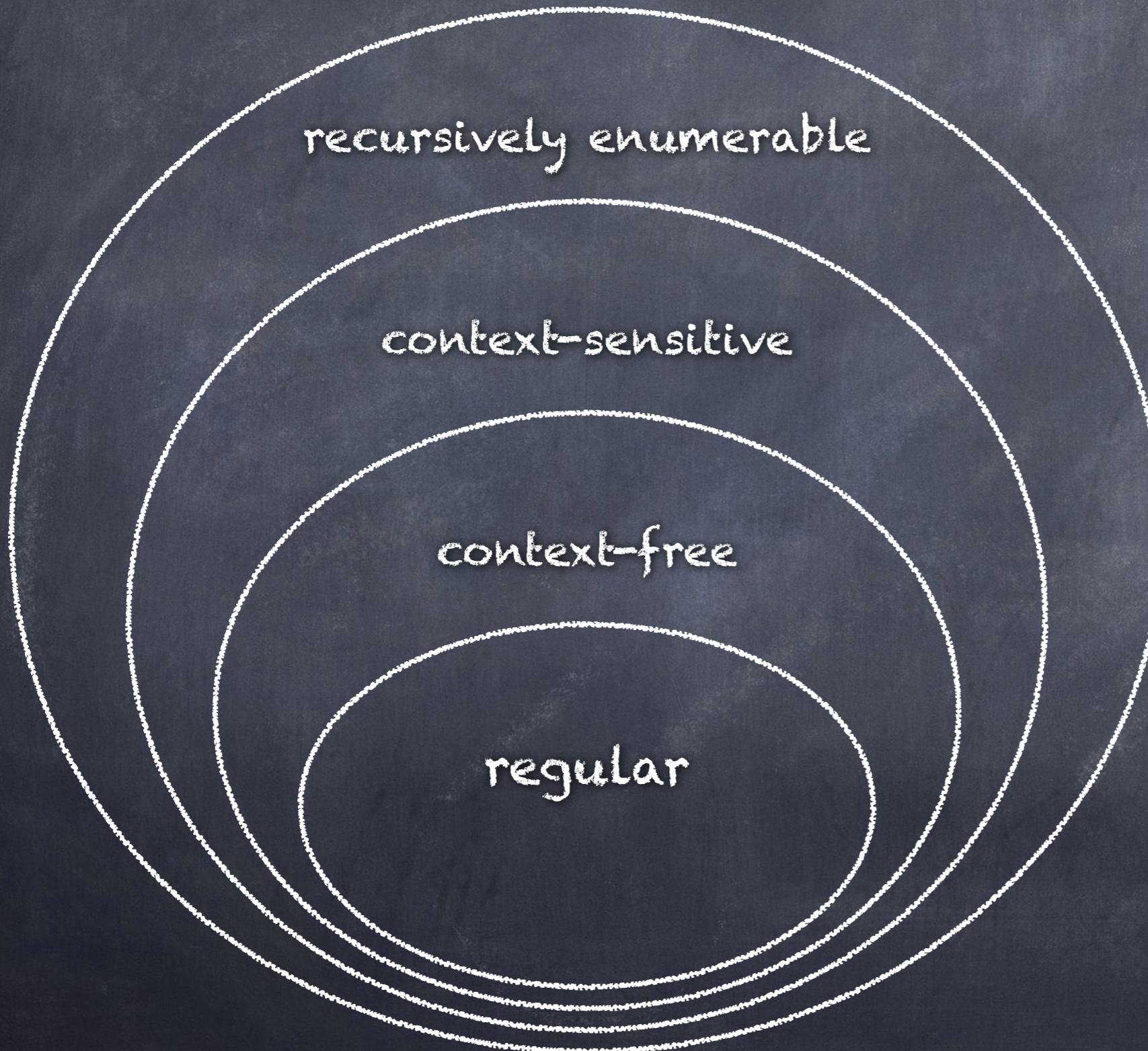
- ① Project document posted on website
 - Only worry about page 1 - 5 for now
- ② Team formation
 - We can take a few minutes to do it now
 - Make private Piazza post with UBIT username and corresponding GitHub username.

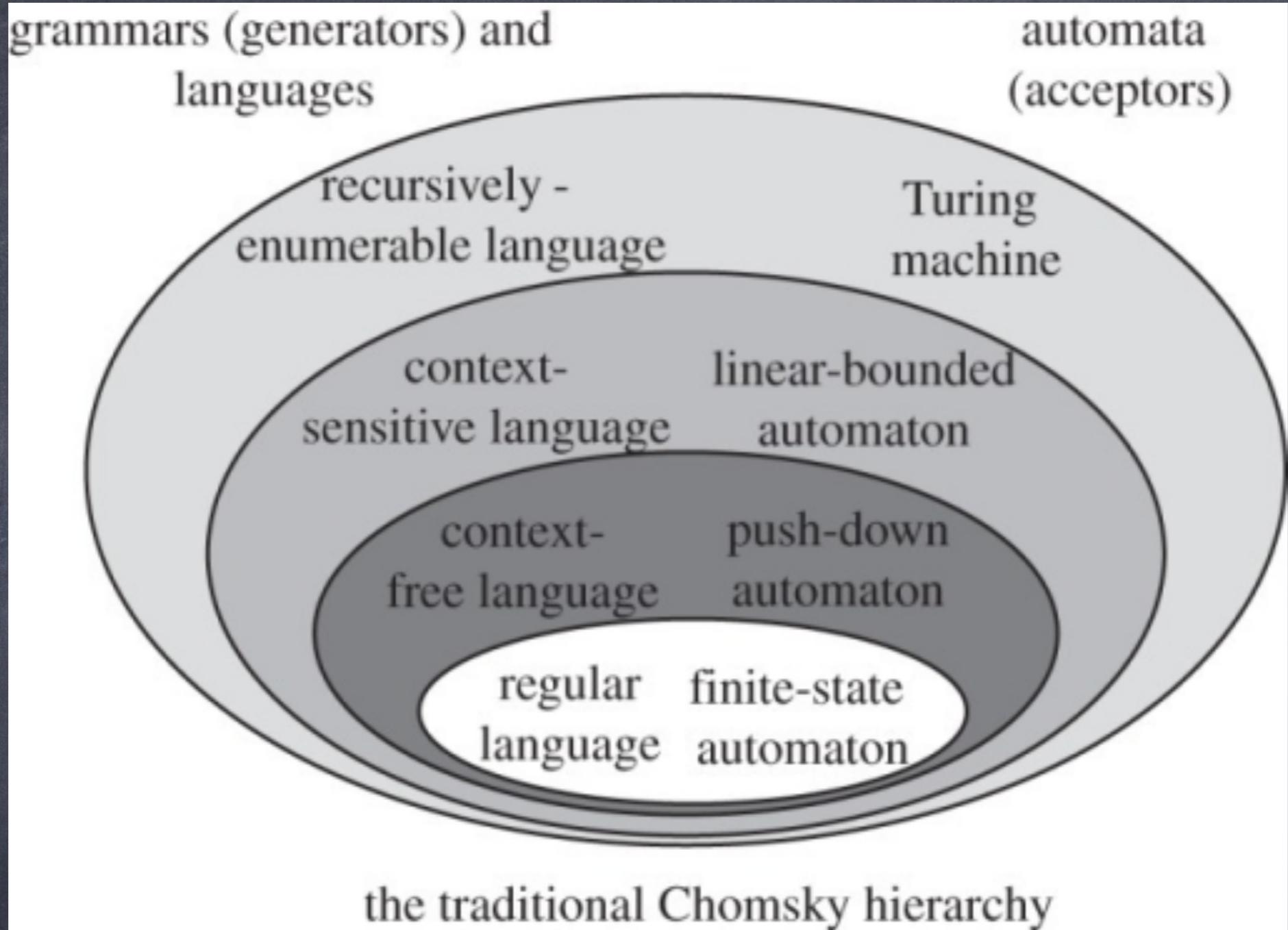
Syntax and semantics

- Syntax: program structure
- Semantics: program meaning
- Semantics are determined (in part) by program structure.

Languages: the Chomsky hierarchy

"On Certain Formal Properties of Grammars" published 1959





SOURCE: https://openi.nlm.nih.gov/detailedresult.php?img=PMC3367694_rstb20120103-g2&req=4

AUTHORS: Fitch WT, Friederici AD - Philos. Trans. R. Soc. Lond., B, Biol. Sci. (2012)

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grammars (generators) and
languages

automata
(acceptors)

recursively -
enumerable language

Turing
machine

context-
sensitive language

linear-bounded
automaton

context-
free language

push-down
automaton

regular
language

finite-state
automaton

Syntactic
structure

Lexical
structure

the traditional Chomsky hierarchy

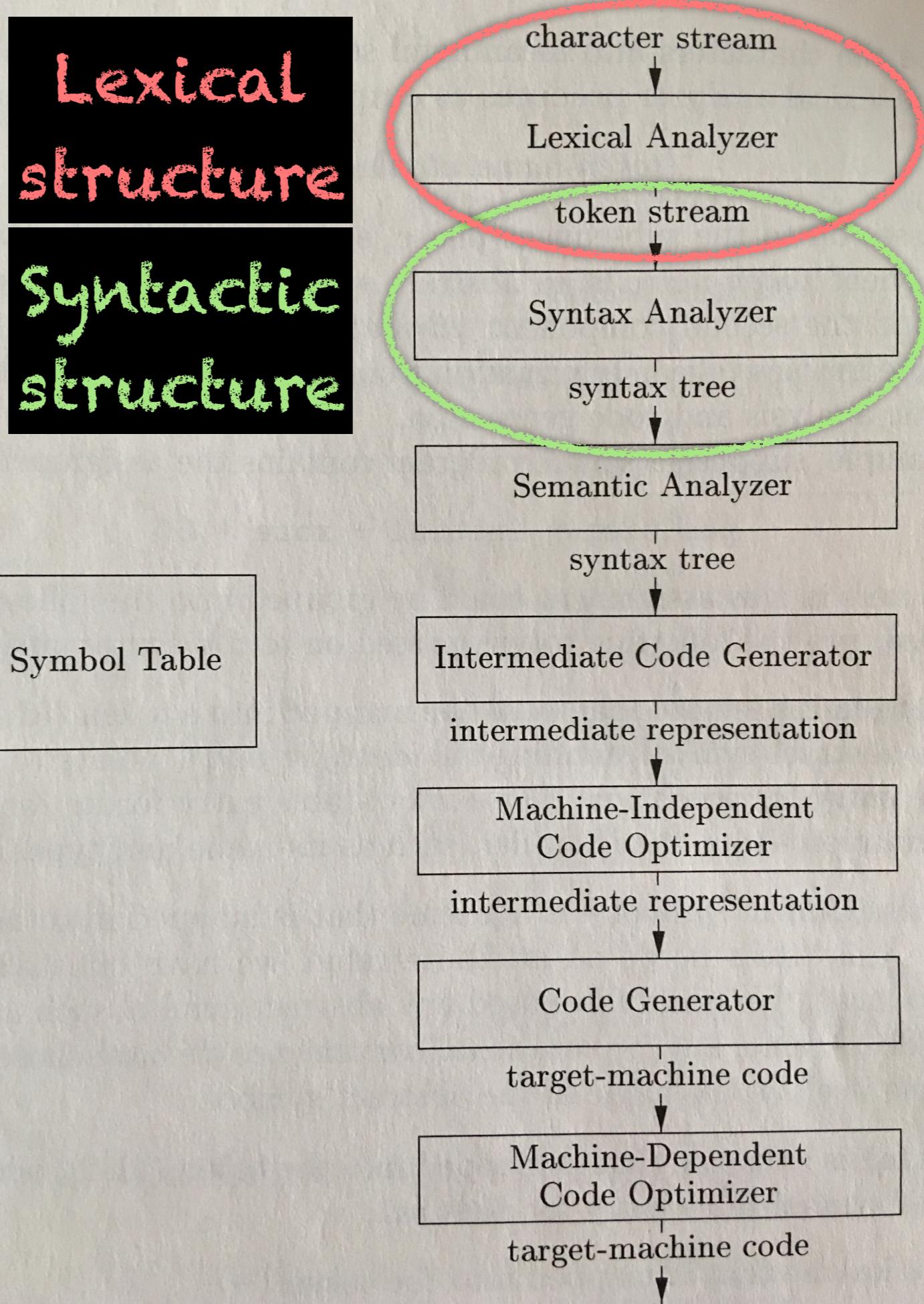
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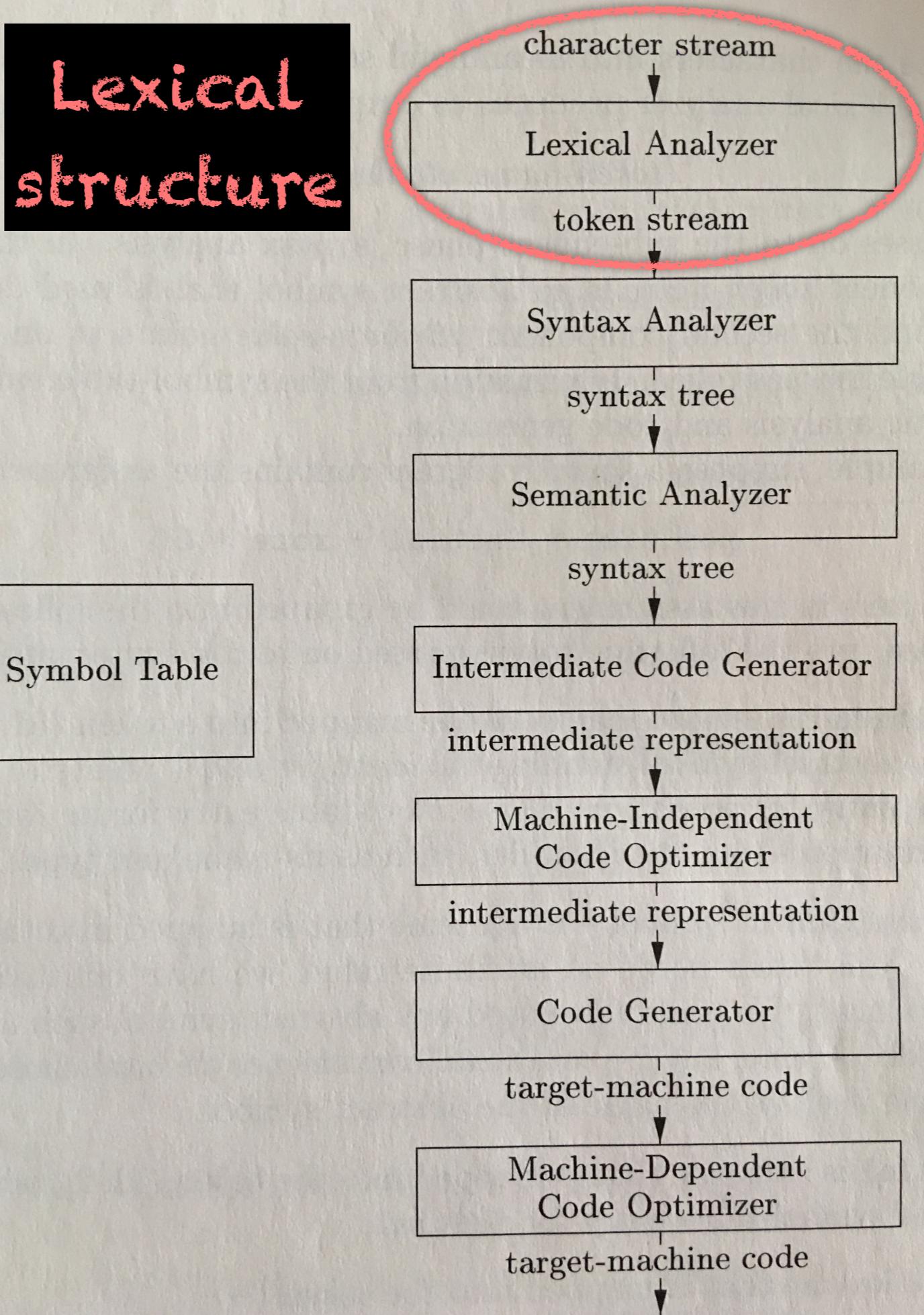
Phases of a compiler

Figure 1.6,
page 5 of text



Phases of a compiler

Figure 1.6,
page 5 of text



Lexical structure

Symbol Table

Lexical Structure

```
int main(){
```

Lexical Structure

int main(){

character stream

i n t m a i n () {

Lexical Structure

int main(){

character stream → token stream

i n t m a i n () { id("int") id("main") LPAR RPAR LBRACE

Lexical Structure

tokens

- keywords (e.g. static, for, while, struct)
- operators (e.g. <, >, <=, =, ==, +, -, &, .)
- identifiers (e.g. foo, bar, sum, mystery)
- literals (e.g. -17, 34.52E-45, true, 'e', "Serenity")
- punctuation (e.g. {, }, (,), ;)

Describing Lexical structure

- We need some formal way of describing the lexical structure of a language.

meta vs object language

- object language: the language we are describing
- meta language: the language we use to describe the object language

meta vs object language

- How do we distinguish between the two?

meta vs object language

- use quotes (meta vs 'object')
- punctuation (e.g. '{', '}', '(', ')', ',', ';')
- use font or font property (meta vs object)
- punctuation (e.g. {, }, (,), , ;)

Languages \neq grammars

- Formally, a **language** is a set of strings over some alphabet
- Ex. $\{00, 01, 10, 11\}$ is the set of all strings of length 2 over the alphabet $\{0, 1\}$
- Ex. $\{00, 11\}$ is the set of all even parity strings of length 2 over the alphabet $\{0, 1\}$

Languages \neq grammars

- Formally, a grammar is defined by 4 items:
 1. N , a set of non-terminals
 2. Σ , a set of terminals
 3. P , a set of productions
 4. S , a start symbol
- $G = (N, \Sigma, P, S)$

Lexical analysis: a bird's eye view

{ for, while, x, factorial, ... }

$G = (N, \Sigma, P, S)$

language: a set of strings

grammar: rules for generating language

finite automaton

regular expression

a machine for language

regex: a form of grammar

C program

generated by FLEX

Languages \neq grammars

Formally, a grammar $G = (N, \Sigma, P, S)$ is defined by 4 items:

1. N , a set of non-terminals

$$N = \{ X, Y \}$$

2. Σ , a set of terminals (alphabet)

$$\Sigma = \{ a, b \} \quad \leftarrow \text{for example}$$

$$N \cap \Sigma = \emptyset \quad \leftarrow \text{general grammar constraints}$$

3. P , a set of productions of the form (right linear)

$$X \rightarrow aY$$

$$Y \rightarrow bX$$

$Y \rightarrow a \quad \leftarrow$ a right linear grammar describing a regular language

$$X \rightarrow \epsilon$$

$X \in N, Y \in N, a \in \Sigma, b \in \Sigma, \epsilon$ denotes the empty string

4. S , a start symbol

$$S = Y$$

$$S \in N$$

Languages \neq grammars

[...] a regular grammar is a grammar that is right-regular or left-regular:

- all production rules have at most one non-terminal symbol
- that symbol is either always at the end or always at the start of the rule's right hand side.

https://en.wikipedia.org/wiki/Regular_grammar

Languages \neq grammars

Given a string aA , where $a \in \Sigma^*$ and $A \in N$,
and a production

$$A \rightarrow \beta \in P$$

we write $aA \Rightarrow a\beta$ to indicate that aA derives
 $a\beta$ in one step.

\Rightarrow^k and \Rightarrow^* can be used to indicate k or
arbitrarily many derivation steps, respectively.