CSE115 / CSE503
Introduction to Computer Science I

Dr. Carl Alphonce

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Office hours:

Tuesday 10:00 AM – 12:00 PM

Wednesday 4:00 PM – 5:00 PM

Friday 11:00 AM – 12:00 PM

OR request appointment via e-mail

Unless told to use them, turn off and put away electronics:

PROFESSIONALISM

cell phones

pagers

laptops

tablets

etc.

University at Buffalo
The State University of New York

cse@buffalo

What will you learn?

Polymorphism

Inheritance

Methods

Primitives

GUI

Execution model

UML

Classes

Java

...and much more...

Write interactive game

Eclipse

Control structures

Objects

Search

Program design

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ANNOUNCEMENT

Class is essentially FULL.

You MUST attend only your registered section.

Recitations do NOT meet this week or next week.

BOOK

We are using an on-line textbook. Sign up at

https://zybooks.zyante.com/

using code

BUFFALOCSE115AlphonceFall2016

The cost is $67.

We are piloting a new course management system (no cost to you). Sign up at

https://ixlearn.com/

using code

SLYMNE

interactiveX website

regular course website

www.cse.buffalo.edu/faculty/alphonce/cse115

FAIR WARNING

You must have successfully completed high school pre-calculus (algebra and trigonometry)

If you are taking (or need to take) ULC147 or ULC 148 or MTH115, DO NOT TAKE CSE115!

NO PRIOR PROGRAMMING is assumed.

What does this mean?

It means you need to stay current with material and ask questions if you don't understand something.

It does not mean the course will be a "cake walk": you will need to put in time and effort into this class.

Class today

Welcome & Syllabus

Coming up

How to use the zyBook effectively

Overview

Representations

Gates

On to syllabus and website!