

Count Primes Using MPI

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Why did I choose this topic

MPI primarily addresses the message-passing parallel programming model: data is moved from the address space of one process to that of another process through cooperative operations on each process.

Why MPI:

Standardization, Portability, Performance (Vendor implementations), Availability, Functionality

This topic can clearly show how parallel computing has a better performance by comparing with the sequential computing.

Why we count prime number

They are a mathematical mystery

One of the most widely used applications of prime numbers in computing is [the RSA encryption system](#)

Large prime numbers are used prominently in other crypto-systems

The largest known prime is $243,112,609 - 1$

The algorithm for generating the primes

trial division algorithm

Trial division divides an n -bit random number by primes up to \sqrt{n}

- Accept some input integer n
- For *each integer* x from $\{2 \dots \sqrt{n}\}$ check if x divides n
- If you found a divisor then n is composite OR ELSE n is prime

Use MPI to distribute workload

- If there are n workers, the i th node starts with the 2^{i-1} th value.
- Worker then checks every 2^n values from its start position until all numbers have been checked.
- Worker sends found primes to master node as soon as they are found.

Experiment Details

- Using Intel MPI
 - This implementation has multi-network support (TCP/IP, Infiniband, Myrinet, etc.)
 - Compiler "wrappers" around both Intel's compiler suite (mpiifort, mpiicc, mpiicpc) and the GNU compilers (mpif90, mpicc, mpicxx)
 - This implementation runs over **InfiniBand**.

MPI usage

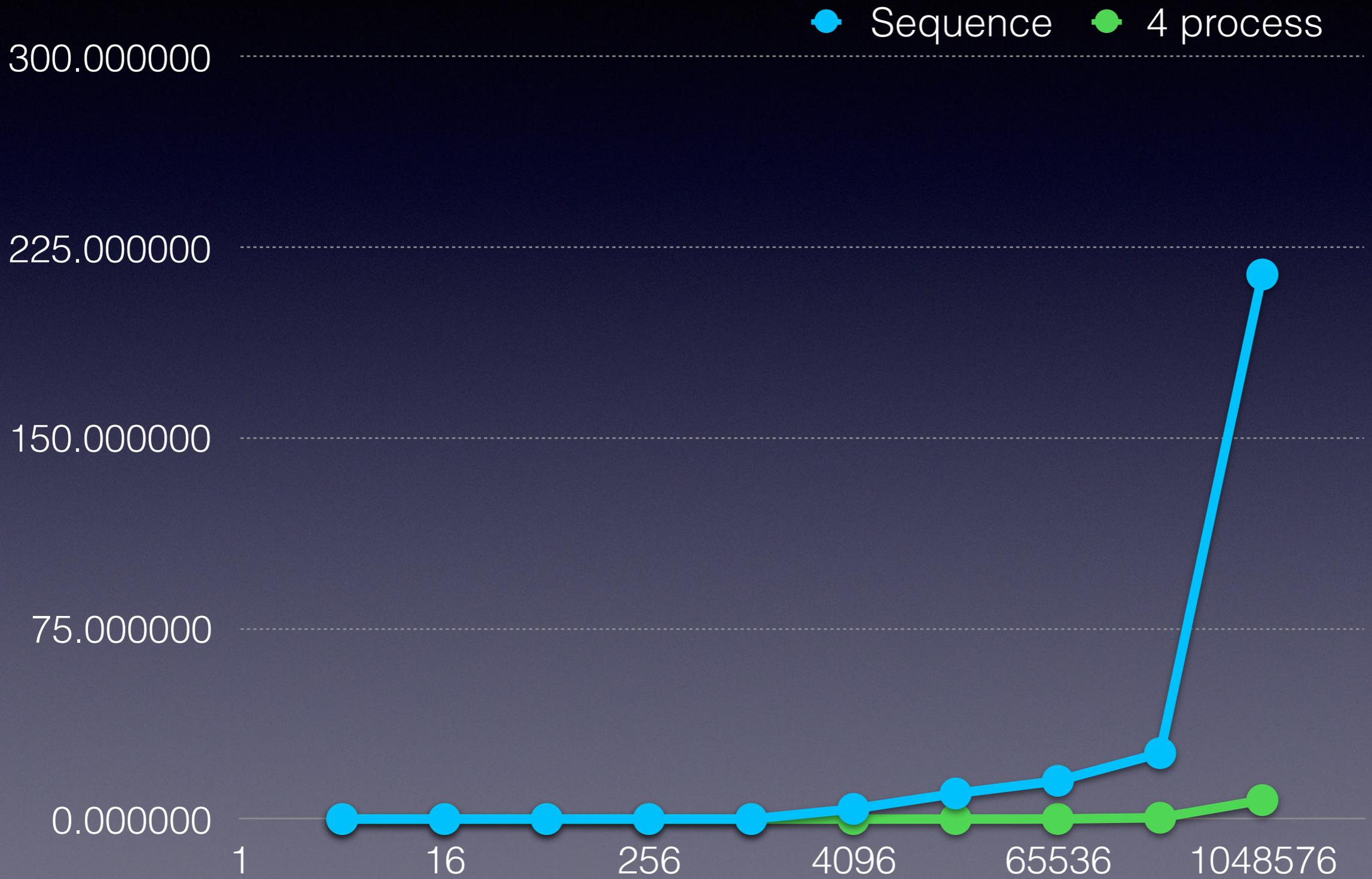
```
[user@rush mpi-stuff]$ module load intel/14.0
```

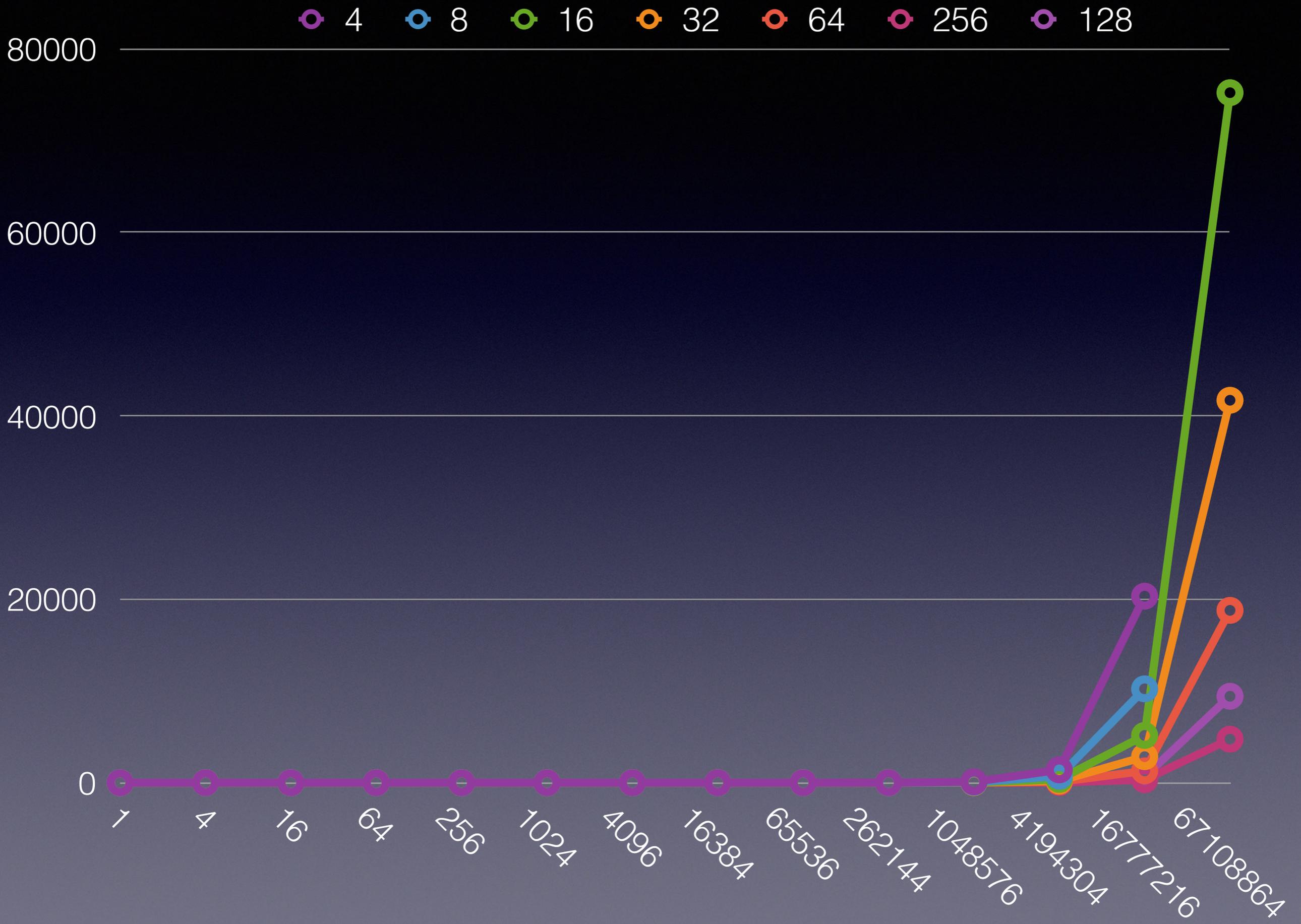
```
[user@rush mpi-stuff]$ module load intel-mpi/4.1.3
```

```
[user@rush mpi-stuff]$ mpiicc -o cpi cpi.c
```

```
[user@rush mpi-stuff]$ mpiexec.hydra -n 2 ./cpi
```

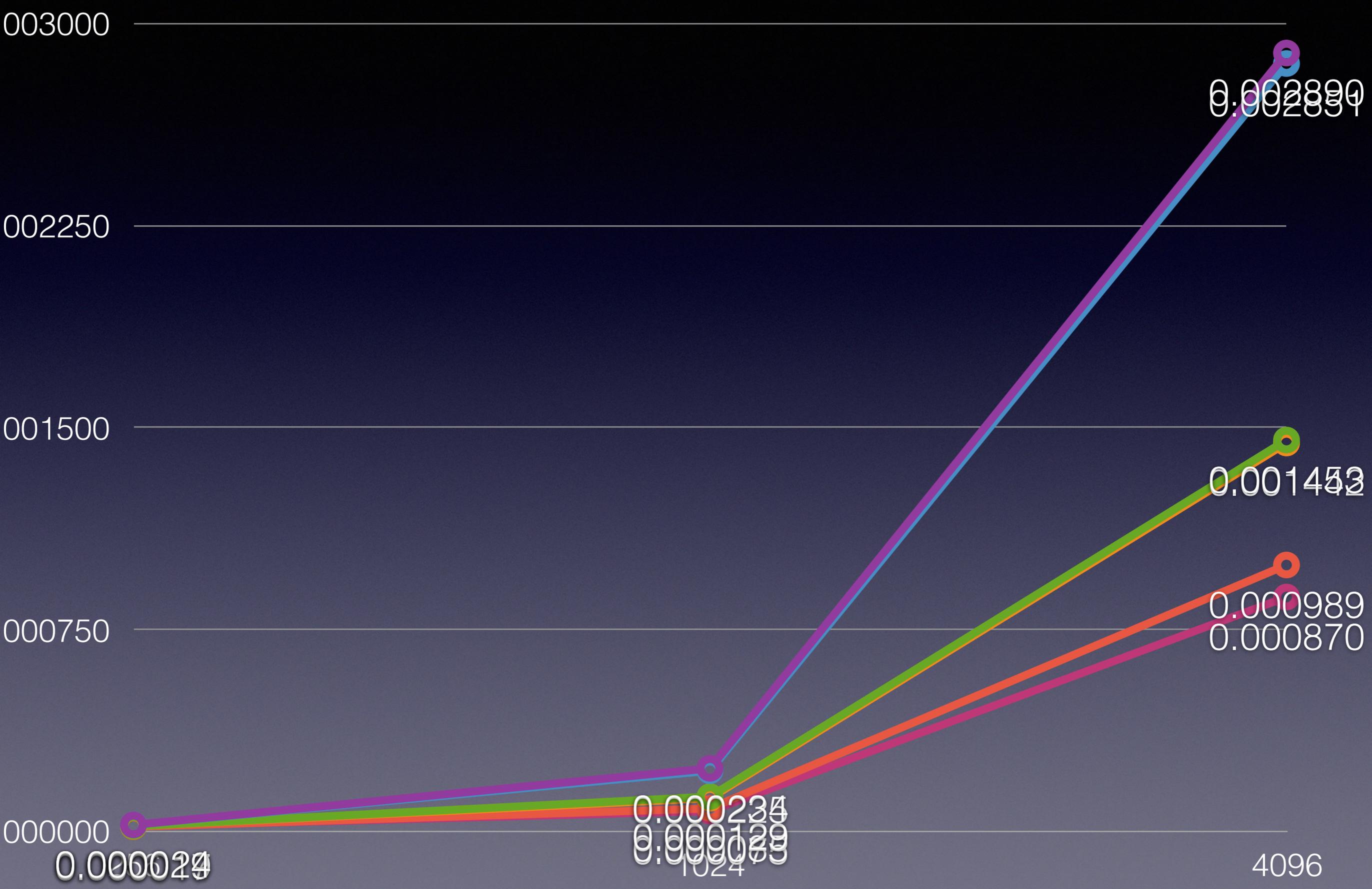
While using sequential





But while Compare small
number with different
number of processes

2 process 6 process 10 process 12 process 14 process
16 process



Let's see more detail

2 process 4 process 8 process 6 process 10 process
12 process 16 process 14 process



- More process doesn't mean faster
- 12 process even slower than 4 process

Jobs with very small numbers are bound by communication time.

Since sequential runtime is so small, the time to send found primes to the head node makes the program take longer with more nodes, and makes adding processors slow down the program's runtime.

Parallel execution of these computations is impractical.

We don't need parallel execution for small number

12 process 14 process 16 process 32 process

800.000000

600.000000

400.000000

200.000000

0.000000

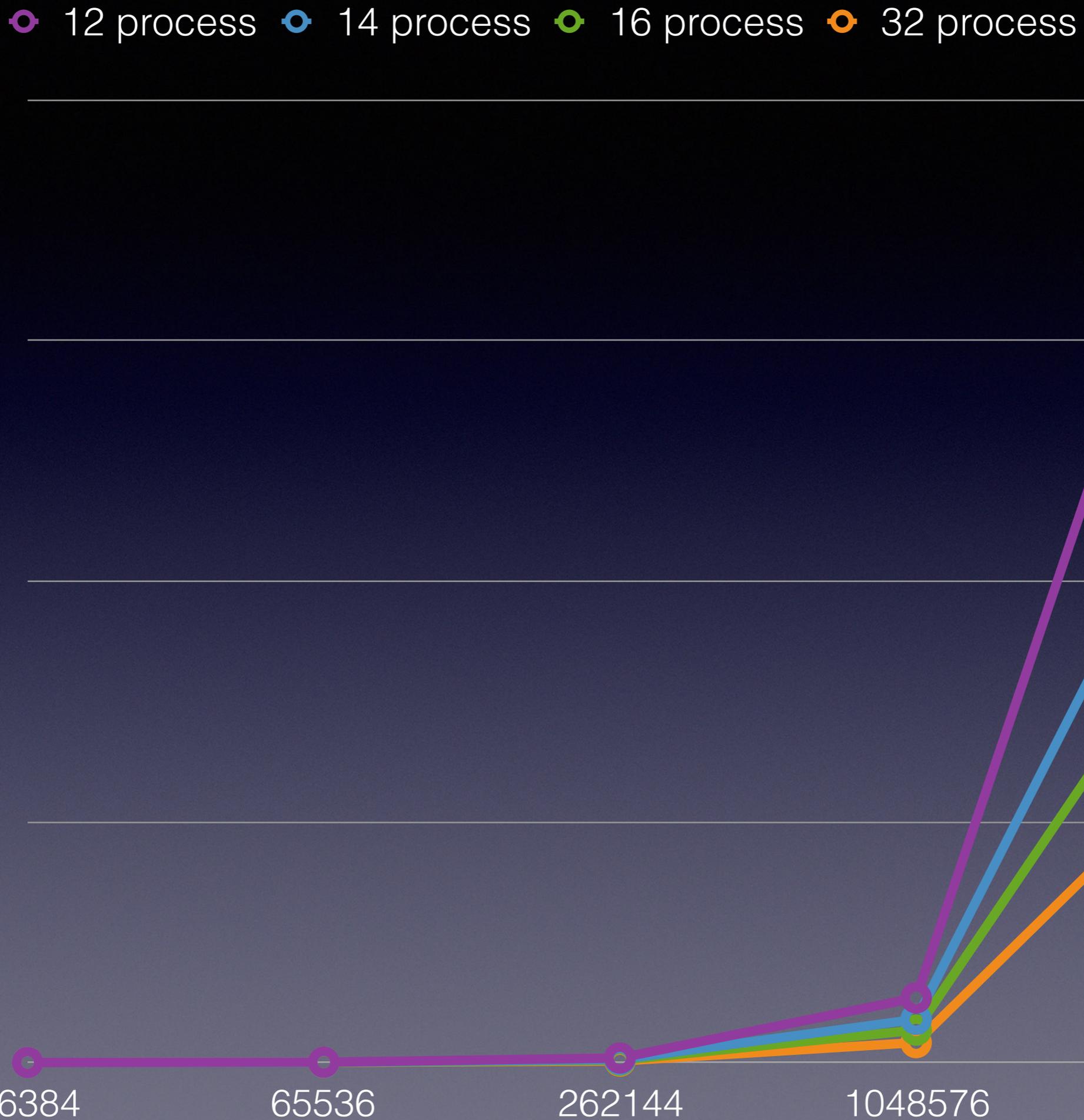
16384

65536

262144

1048576

4194304



Observation

- The difference happens when number is large.
- The counting prime algorithm also influence the running time .
- The communication time cannot be ignored. When number of processor is increasing, the efficiency of parallel algorithm drops, cost of communication increases.

Thinking

- Is there any way other than mpi can make counting prime more quick
- Other algorithm better than trial division. The paper and example I read about all using trial division
- If the finding range is limited in a small range, parallel computing is not needed.
- Is there any formula to calculate best amount of process

Something I learned

- Write C and MPI
 - C for me is hard
- Everything is not absolute
 - You can only say parallel computing is helping when your data is large enough

Reference

- Introduction of MPI
- MPI usage handbook
- programming MPI with C
- Parallelization of Prime Number Generation Using Message Passing Interface
- Why do we need to know about prime numbers with millions of digits?

Thank you for your
listening !