CSE633 Parallel Algorithms, Fall 2010
Advisor: Russ Miller

Parallel Implementation of Mining Highly Interacted Attribute Pairs

Jianmei Yang

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University at Buffalo
The State University of New York

Interaction Mining

- For two attribute variables X_1 and X_2 and a class variable Y, when relationship between X_1 and Y depends on X_2 , X_1 and X_2 are said to be *interact*.
- Interactions are outcomes that occur when all the variables are observed together
  - Interaction between two variables exists when the joint effect of both is different from that obtained by additively combining the individual effects.
- Different interactions: independence, synergy, redundancy.

Interaction Mining using Information Theory

- Let ω denote the set of all random variables :

$$\omega = \{ X_1 ; X_2 ; \ldots X_i ; \ldots ; X_N \}.$$

X_i : A random variable representing an attribute or class label

- Entropy

$$H(X_i) = -\sum_x p(X_i = x) \log_2 (p(X_i = x))$$

- KWII : Amount of information present in a set of variables, which is not present in any subset of the variables.
  - For set of variables $S = \{ X_1; X_2; \ldots, X_K \}$

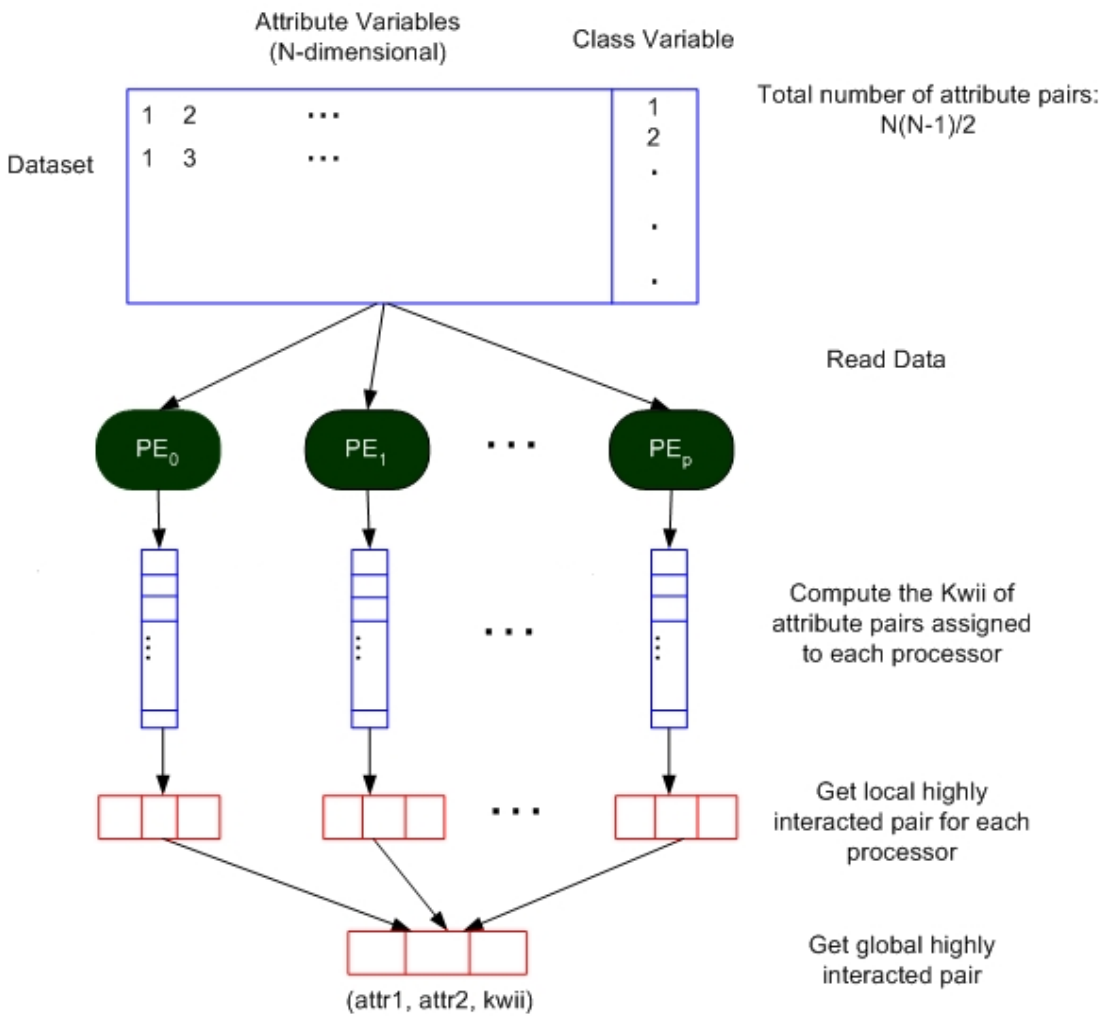
$$KWII(S) \equiv -\sum_{T \subseteq S} (-1)^{|S \setminus T|} H(T)$$

- e.g. KWII (A;B;C) = - H(A) – H(B) – H(C) + H(AB) + H(AC) + H(BC) - H(ABC)

Experiment Setting

- **Input:** Data set of n attribute variables and class variable, number of sample is m
- **Computation:** Compute the KWII values for all possible attribute pairs
  - for N attributes, # of attribute pairs will be n*(n-1)/2
- **Output:** Attribute pairs with highest KWII value, which is the most significant interacted pairs
- **Sequential running time**: $O(n^2m)$
  - Can be very time consuming when n is large
  - Turn to parallel solution!

Parallel Implementation



Part of Implementation Detail

- The computation of KWII for all attribute pairs is evenly distributed across all the processors

```
int pairs_per_node=(attr_num)*(attr_num-1)/(2*size) +1;
 …… ……
for(int attr1=0;attr1<attr_num;attr1++)
{
    for(int attr2=attr1+1;attr2<attr_num;attr2++)
    {
          count_current=(2*attr_num-attr1)*attr1/2+attr2-attr1;
          //decide whether the KWII computation of current pair is assigned to this node or not
          if( count_current>= (pairs_per_node*rank +1)  &&  count_current<= (pairs_per_node*(rank +1)))
           {
                printf("attr1 is: %d, attr2 is: %d, count_current is: %d, rank is: %d \n",attr1,attr2,count_current,rank);

                kwii.kwii(D,sample_num,v);
                ……


          }
   }
}
```

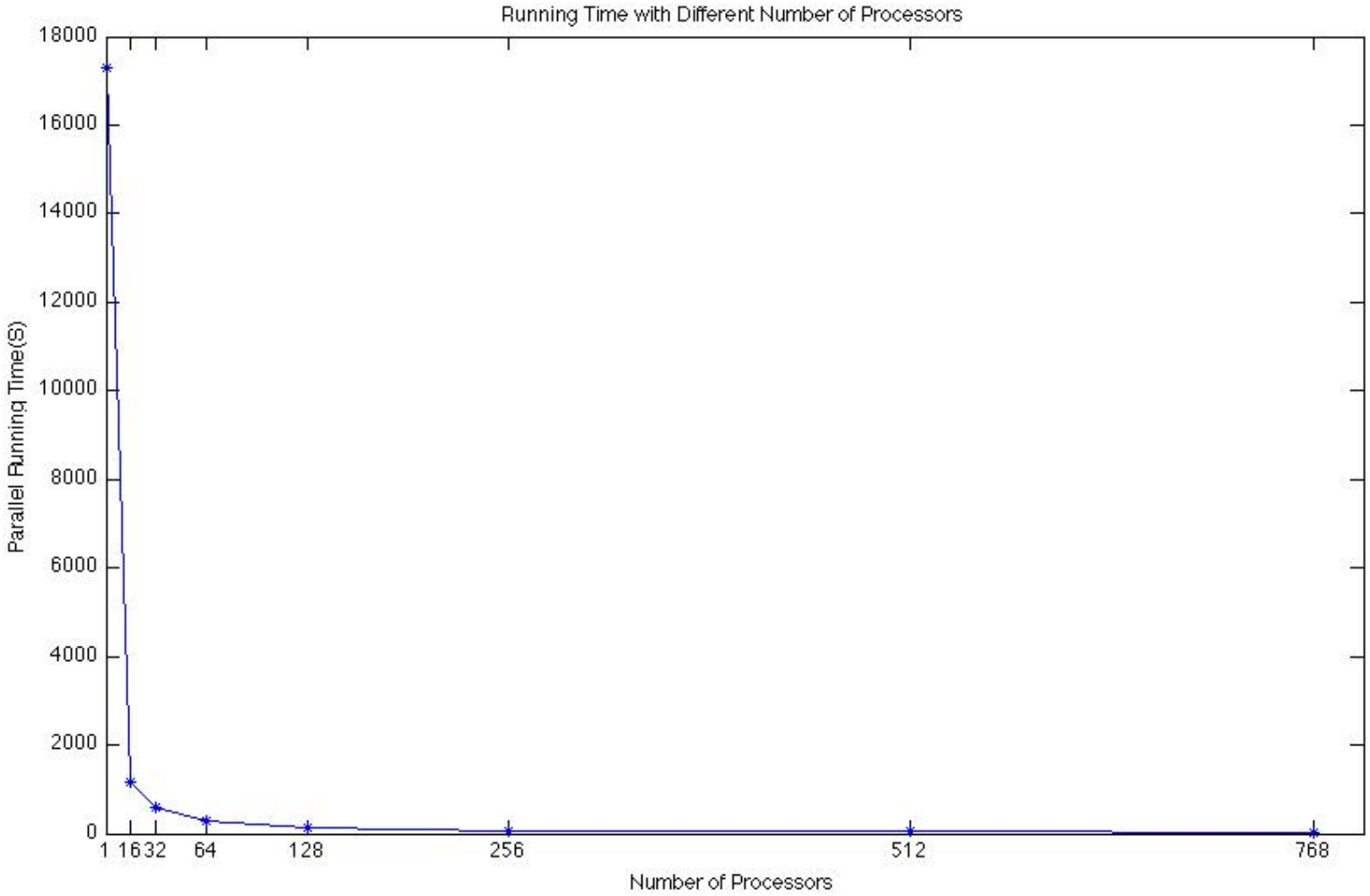
Part of Implementation Detail

- Each processor picks up the attribute pair with the local highest KWII values and send it to P_0
  - Define a derived data types Result using triplet of (int, int, double) to store the results of attribute pair and KWII values

```
MPI_Datatype myresult,old_types[2]={MPI_INT,MPI_DOUBLE};
MPI_Aint indices[2];
int blocklens[2]={2,1};
MPI_Address(&r,&indices[0]);
MPI_Address(&r.kwii,&indices[1]);
indices[1] -= indices[0];indices[0]=0;
MPI_Type_struct(2,blocklens,indices,old_types,&myresult);
MPI_Type_commit(&myresult);
.....
MPI_Type_free(&myresult);
```

- P_0 receives the Result from all other processors and picks up the one with the highest KWII value as the global highly interacted attribute pair

Parallel Running Time



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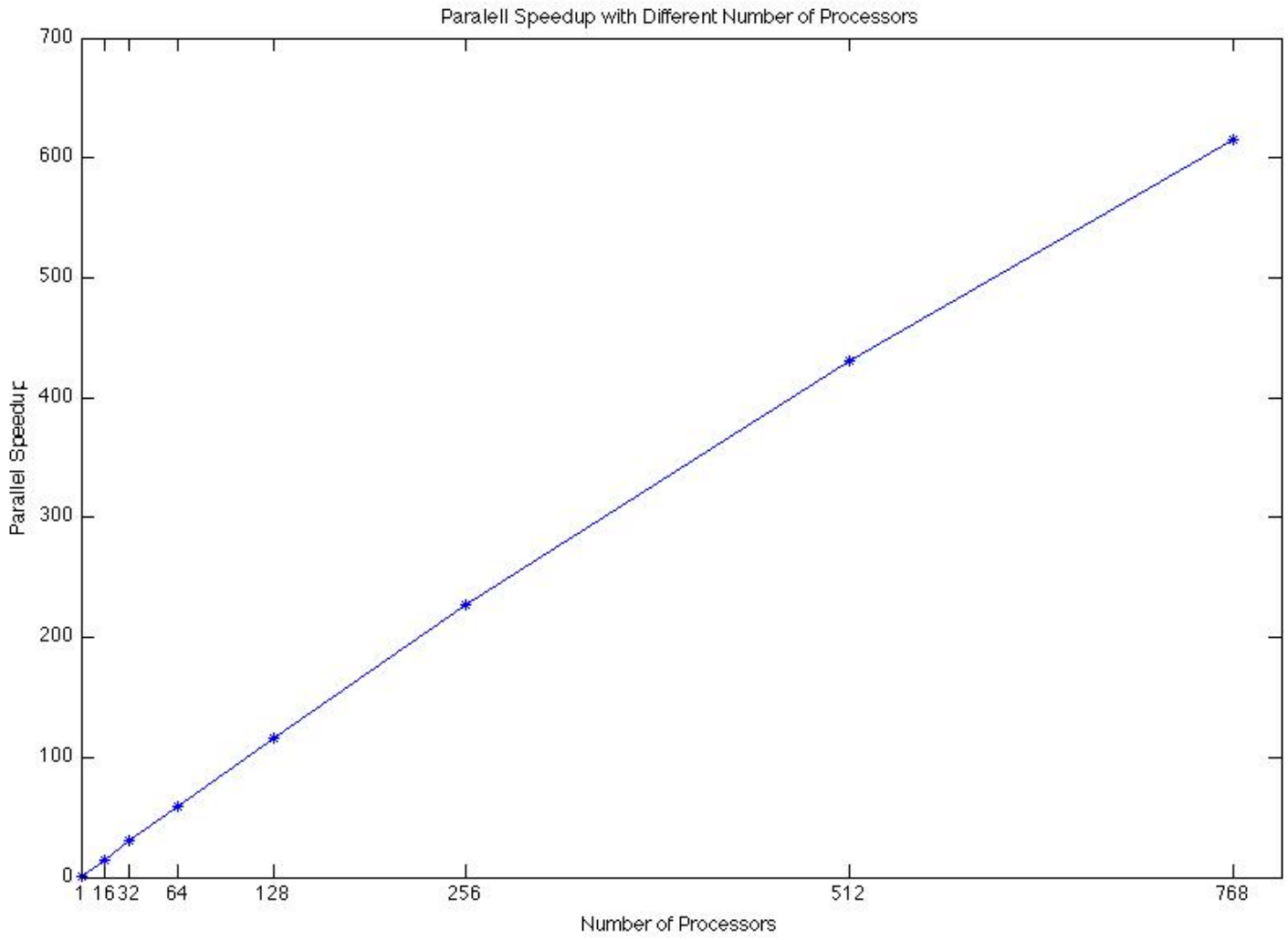
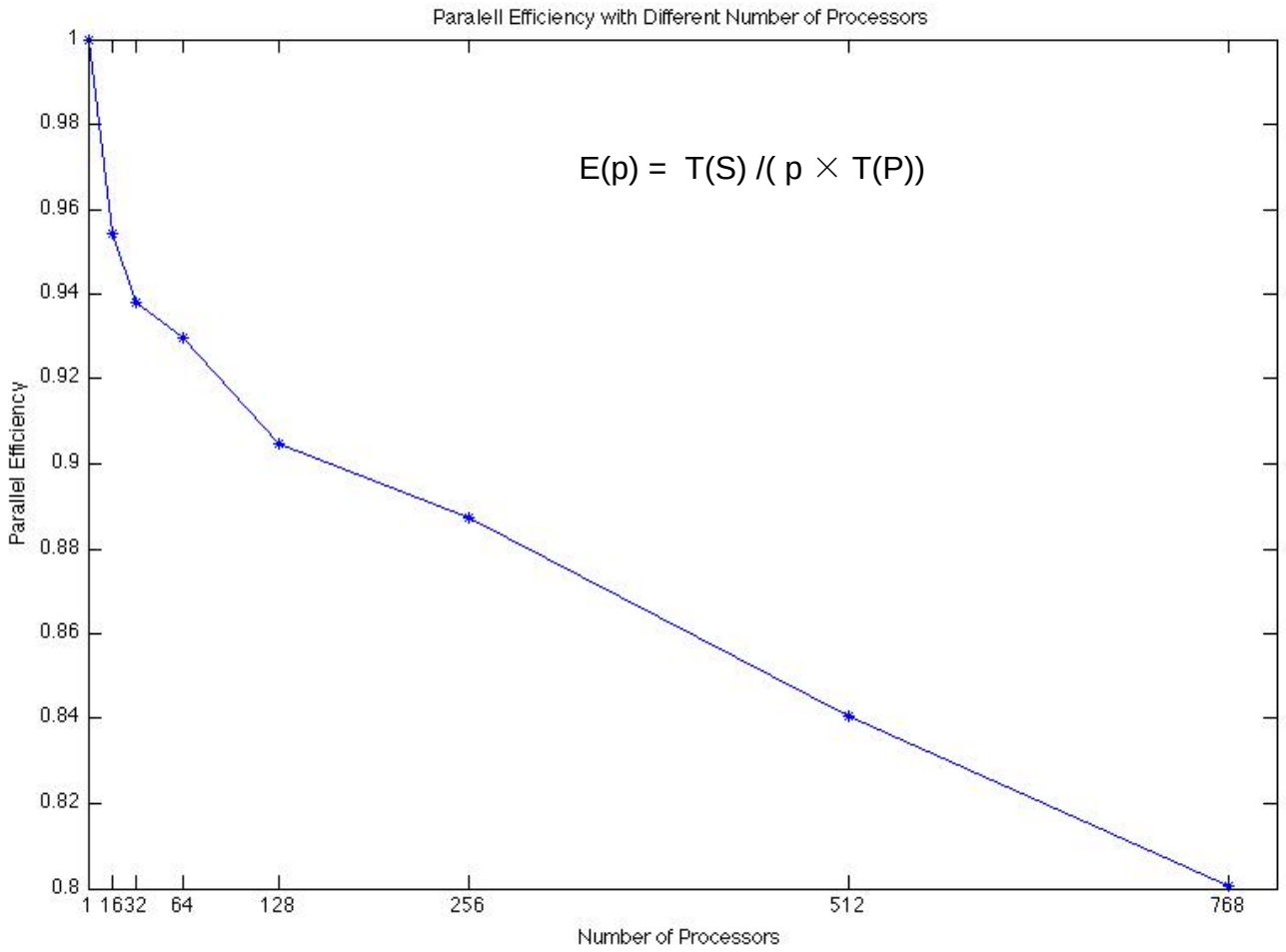
# of attributes = 5000, # of samples = 1000

Parallel Speedup



# of attributes = 5000, # of samples = 1000

Parallel Efficiency



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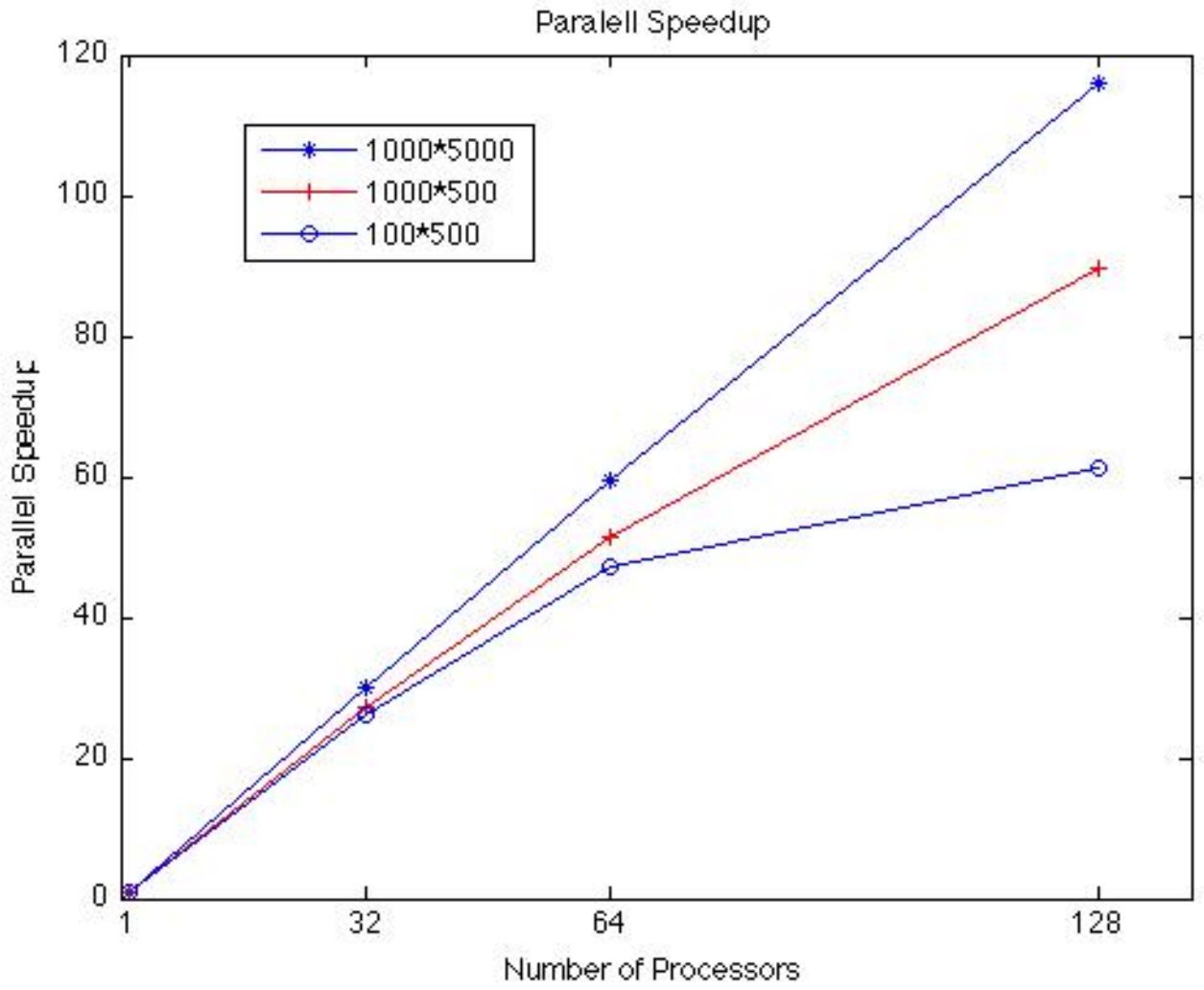
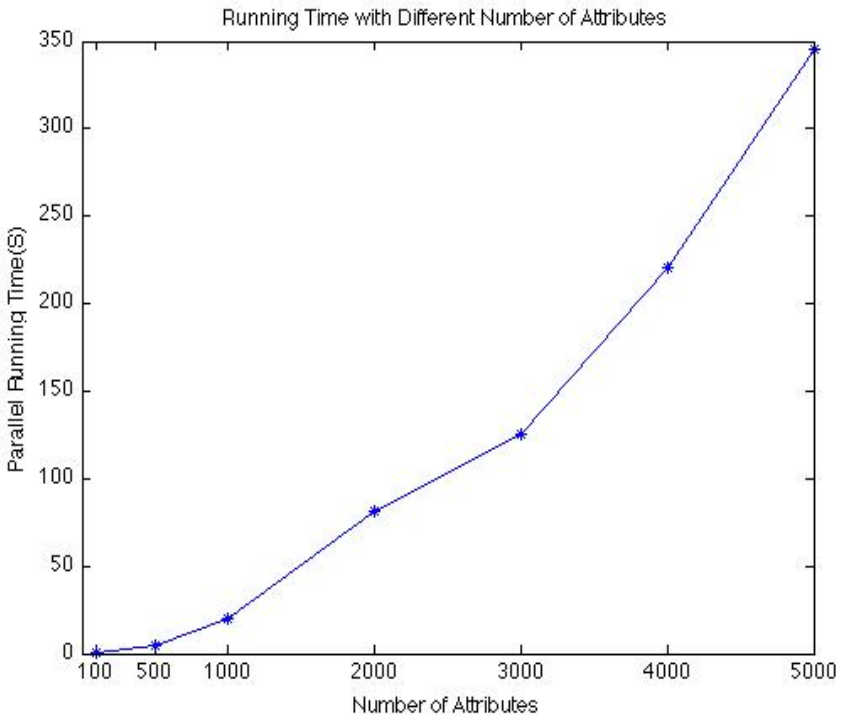
# of attributes = 5000, # of samples = 1000

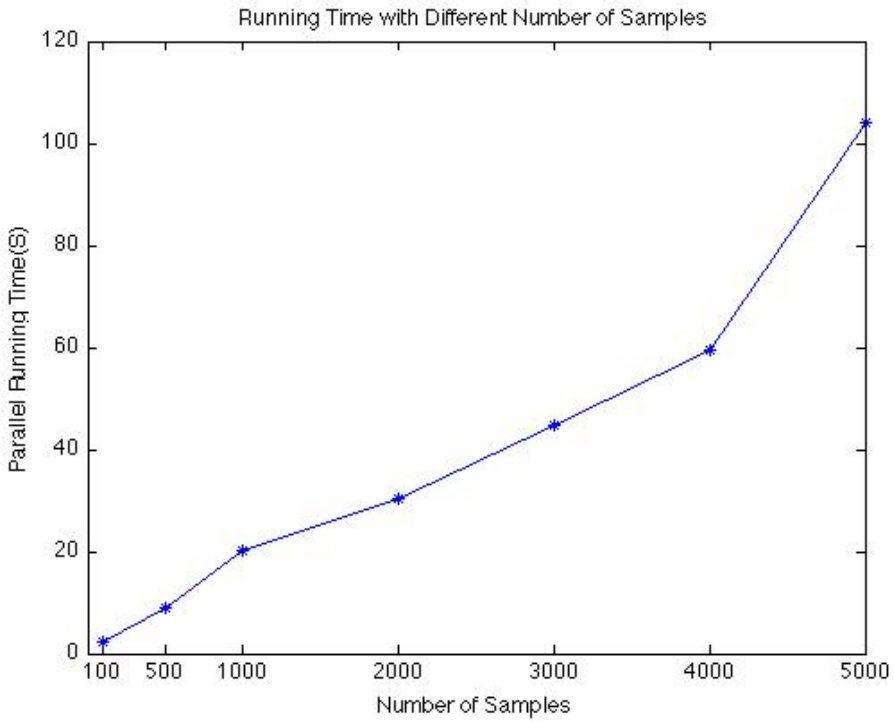
Parallel Speedup VS Dataset Size



Running Time VS Dataset Size



# of nodes = 128
# of samples = 1000



# of nodes = 128
# of attributes = 1000

Thank you!