## CSE491/596 Lecture 9/11/20: NFA-to-DFA Example and Basic GNFAs

We make a slight change to the heart of the proof where we left off. The change saves some time in executing the NFA-to-DFA construction when  $\epsilon$ -arcs are present and reduces errors. First define

$$\underline{\delta}(p,c) = E(\{q: (p,c,q) \in \delta\})$$

for any state  $p \in Q$  and char *c*. Recall  $E(\cdot)$  is  $\epsilon$ -closure. So what this means in simple terms is: 1. **First** take arc(s) on *c* out of the state *p*.

- If there are none, **stop** and put  $\delta(p, c) = \emptyset$ .
- Else collect all states *q* reached on those arc(s).
- **2. Then,** for each state q reached by processing c, add states reached on any series of  $\epsilon$ -arcs out of q, if there are any.

Now we can give a new definition of the DFA's transition function  $\Delta$ : for any  $P \subseteq Q$  and  $c \in \Sigma$ ,

$$\Delta(P,c) = \bigcup_{p \in P} \underline{\delta}(p,c) .$$

The difference is that we avoid worrying about initial  $\epsilon$ -arcs that could come before processing c. We only have to track *trailing* ones in a machine diagram. The reason is that the trailing arcs at the previous step already took care of any initial ones now. Initializing the start state S of the DFA M to have all states reached by  $\epsilon$ -arcs out of s in N sets this in motion. We need to prove for all i:

$$G(i): \Delta^*(S, x_1 \cdots x_i) = \{r: N \text{ can process } x_1 \cdots x_i \text{ from s to } r\}.$$

Here we have *extended*  $\Delta$ , a function of a state and a char, to  $\Delta^*$  which is a function of a state and a *string*, by the basis  $\Delta^*(R, \epsilon) = R$  for all  $R \in \mathbb{Q}$  and for  $i \geq 1$ ,

$$\Delta^*(R, x_1 \cdots x_{i-1}x_i) = \Delta \left( \Delta^*(R, x_1 \cdots x_{i-1}), x_i \right).$$

So let  $R_{i-1}$  stand for  $\Delta^*(S, x_1 \cdots x_{i-1})$ . Then by the inductive hypothesis G(i-1),  $R_{i-1}$  equals the set of states q such that N can process  $x_1 \cdots x_{i-1}$  from s to q. Now put  $R_i = \Delta(R_{i-1}, x_i)$ .

- Let  $r \in R_i$ . Then  $r \in \underline{\delta}(q, x_i)$  for some  $q \in R_{i-1}$ . By IH G(i-1), N can process  $x_1 \cdots x_{i-1}$  from s to q. And N can process  $x_i$  from q to r by definition of  $r \in \underline{\delta}(q, x_i)$ . So N can process  $x_1 \cdots x_i$  from s to r.
- Suppose *N* can process *x*<sub>1</sub> … *x<sub>i</sub>* from *s* to *r*. Then---and this is the key point---the processing goes to some state *q* just before the char *x<sub>i</sub>* is processed. By IH *G*(*i*−1), *q* belongs to *R<sub>i-1</sub>*. Moreover, *r* ∈ δ(*q*, *x<sub>i</sub>*) because we first do the step that processed the char *x<sub>i</sub>* at *q*, then any trailing *ε*-arcs. Thus *r* ∈ Δ(*R<sub>i-1</sub>*, *x<sub>i</sub>*), which means *r* ∈ *R<sub>i</sub>*.

Thus we have established that  $R_i$  equals the set of states r such that N can process  $x_1 \cdots x_i$  from s to r. This is the statement G(i), which is what we had to prove to make the induction go through. This finally proves the NFA-to-DFA part of Kleene's Theorem.



The extra things pointed out have to do with how the states of the DFA tell what the NFA can and cannot process:

• The NFA cannot process the string *bbb* from its start state at all. However you try, you come

to the NFA state 2 being unable to process a b. Nor can it process bbb from any other state. • However, N can process a from start to any one of its three states:

- -(1, a, 1)
- $-(1, a, 1)(1, \epsilon, 2)$
- $-(1,\epsilon,2)(2,a,3).$ 
  - This is shown in the DFA by the single arc  $(S, a, \{1, 2, 3\})$ .
- But in the string x = abbb, even though the initial *a* "turns on all three lightbulbs of *N*", the final *bbb* still cannot be processed by *N*. The DFA *M* does process it via the computation  $(S, a, \{1, 2, 3\})(\{1, 2, 3\}, b, \{2, 3\})(\{2, 3\}, b, \{2\})(\{2\}, b, \emptyset)$ , but that computation ends at  $\emptyset$ , which---when present at all---is always a dead state.



## Another example: The "Leap of Faith" NFAs $N_k$ for any k > 1:

Now here is a simple algorithm for telling whether a given string *x* matches a given regexp  $\alpha$ :

- 1. Convert  $\alpha$  into an equivalent NFA  $N_{\alpha}$ .
- 2. Convert  $N_{\alpha}$  into an equivalent DFA  $M_{\alpha}$ .
- 3. Run  $M_{\alpha}$  on x. If it accepts, say "*yes*, it matches", else say "no match".

This algorithm is correct, but it is not efficient. The reason is that step 2 can blow up. An intuitive

reason for the gross inefficieincy is that step 2 makes you create in advance all the "set states" that would ever be used on all possible strings x, but most of them are unnecessary for the particular x that was given.

There is, however, a better way that builds just the set-states  $R_1, \ldots, R_i, \ldots, R_n$  that are actually encountered in the particular computation on the particular x. We have  $R_0 = S = E(s)$  to begin with. To build each  $R_i$  from the previous  $R_{i-1}$ , iterate through every  $q \in R_{i-1}$  and union together all the sets  $\underline{\delta}(q, x_i)$ . If  $N_{\alpha}$  has k states---which roughly equals the number of operations in  $\alpha$ ---then that takes order  $n \cdot k \cdot k$  steps. This is at worst cubic in the length  $\widetilde{O}(n+k)$  of x and  $\alpha$  together, so this counts as a **polynomial-time algorithm**. It is in fact the algorithm actually used by the grep command in Linux/UNIX.

## Generalized NFAs (GNFAs) --- having only 2 states.

A generalized NFA G can have any regular expression on any arc. A string x is "accepted" by G if it can be broken into m substrings such that each substring matches the respective regexp in a path of m arcs of G that begins at s and ends in a final state f. A regular NFA in in fact a GNFA in which every arc has a "basic" regular expression---that is, just a char **c** in  $\Sigma$ , or  $\boldsymbol{\epsilon}$ .

I do not regard GNFAs as "machines" that can be "executed"---even in the sense where we could say that the grep algorithm executed the NFA  $N_{\alpha}$  on x. I regard them as helpful shorthand for diagramming languages. The most illuminating case IMHO of this is for two-state GNFAs:

