

Lecture 34

CSE 331

Nov 22, 2021

Please have a face mask on

Masking requirement



UR requires all students, employees and visitors – regardless of their vaccination status – to wear face coverings while inside campus buildings.

<https://www.buffalo.edu/coronavirus/health-and-safety/health-safety-guidelines.html>

HW 7 reminders

Homework 7

Due by 8:00am, Wednesday, December 1, 2021.

Make sure you follow all the [homework policies](#).

All submissions should be done via [Autolab](#).

Question 1 (Ex 2 in Chap 6) [50 points]

The Problem

Exercise 2 in Chapter 6. The part **(a)** and **(b)** for this problem correspond to the part (a) and part (b) in Exercise 2 in Chapter 6 in the textbook.

Sample Input/Output

See the textbook for a sample input and the corresponding optimal output solution.

! Note on Timeouts

For this problem the total timeout for Autolab is 480s, which is higher than the usual timeout of 180s in the earlier homeworks. So if your code takes a long time to run it'll take longer for you to get feedback on Autolab. **Please start early to avoid getting deadlocked out before the submission deadline.**

Also for this problem, **C++** and **Java** are way faster. The 480s timeout was chosen to accommodate the fact that Python is much slower than these two languages.

Reflection problems

note @491    stop following 12 views

Reflection problems

We have been asked variants of the following a few times so I figured it would be worth it to clarify the following things:

- The reflection questions are different and the problem settings are different as you move from Problem 2 to Problem 5. This means your answers should change when go from one reflection question to another.
 - Note that even if two reflection problems ask you to state whether your algorithm is fair or not, it is asking the questions on fairness in different contexts. Thus, even though syntactically the questions might appear to be the same, semantically they are different.
- If for whatever your algorithms are very similar across problems, note that you are claiming to solve different problems with the same/similar algorithm. Thus, when you justify why your algorithm did not change much, your justifications for why y'all did that for different problems should be different.

  good note | 0 Updated 27 minutes ago by Adil Fuzra

Rest of the week

note @402 stop following 17 views

CSE activities the week of Nov 22

All CSE 331 activities will happen as scheduled on Monday (Nov 22) and Tue (Nov 23). This includes lecture on Mon and all the office hours on both days.

All 331 activities are off from Wed-Sunday. In particular, please note that your TAs are off over the break. Among other things this implies that our response on piazza will be severely delayed— we do not guarantee any response to questions asked after 7pm on Tuesday till 9am on Monday.

Hope y'all have a great break!

[lectures](#) [office_hours](#) [piazza](#) [registrars](#)

[edit](#) [good note](#) 0

Updated 34 minutes ago by Adil Ruffa

Last two weeks are packed

Mon, Nov 29	More on reductions  ^{T10}	[KT, Sec 8.1]
Wed, Dec 1	The SAT problem  ^{T10}	[KT, Sec 8.2] (HW 8 out, HW 7 in)
Fri, Dec 3	NP-Completeness  ^{T12}	[KT, Sec. 8.3, 8.4] (Project (Problem 3 Coding) in)
Mon, Dec 6	k-coloring problem  ^{T10}	[KT, Sec 8.7] (Quiz 2) (Project (Problem 3 Reflection) in)
Wed, Dec 8	k-coloring is NP-complete  ^{T10}  ^{T10}	[KT, Sec 8.7] (HW 8 in)
Fri, Dec 10	Wrapup  ^{T10}  ^{T12}	(Project (Problems 4 & 5 Coding) in)
Mon, Dec 13		(Project (Problems 4 & 5 Reflection) in) (Project Survey in)

Questions?

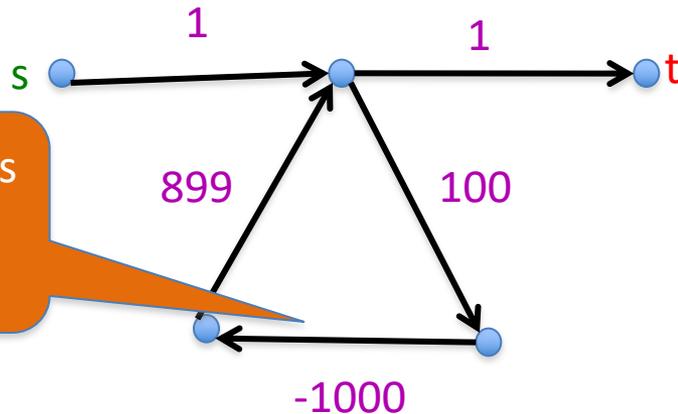


Shortest Path Problem

Input: (Directed) Graph $G=(V,E)$ and for every edge e has a cost c_e (can be <0)

t in V

Output: Shortest path from every s to t



Shortest path has cost negative infinity

Assume that G has no negative cycle

The recurrence

$OPT(u,i)$ = shortest path from u to t with at most i edges

$$OPT(u,i) = \min \left\{ OPT(u,i-1), \min_{(u,w) \in E} \left\{ c_{u,w} + OPT(w, i-1) \right\} \right\}$$

Some consequences

$OPT(u,i)$ = cost of shortest path from u to t with at most i edges

$$OPT(u,i) = \min \left\{ OPT(u, i-1), \min_{(u,w) \in E} \left\{ c_{u,w} + OPT(w,i-1) \right\} \right\}$$

$OPT(u,n-1)$ is shortest path cost between u and t

Can compute the shortest path
between s and t given all
 $OPT(u,i)$ values

Bellman-Ford Algorithm

Runs in $O(n(m+n))$ time

Only needs $O(n)$ additional space

Questions?



Reading Assignment

Sec 6.8 of [KT]



Longest path problem

Given G , does there exist a simple path of length $n-1$?

Longest vs Shortest Paths

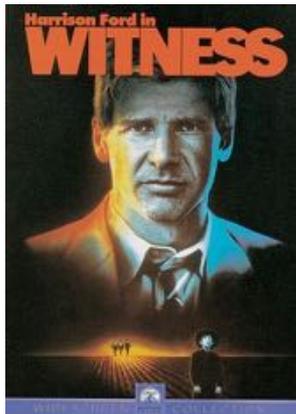


Two sides of the “same” coin

Shortest Path problem

Can be solved by a polynomial time algorithm

Is there a longest path of length $n-1$?



Given a path can verify in polynomial time if the answer is yes

Poly time algo for longest path?



Clay Mathematics Institute

Dedicated to increasing and disseminating mathematical knowledge

[HOME](#) | [ABOUT CMI](#) | [PROGRAMS](#) | [NEWS & EVENTS](#) | [AWARDS](#) | [SCHOLARS](#) | [PUBLICATIONS](#)

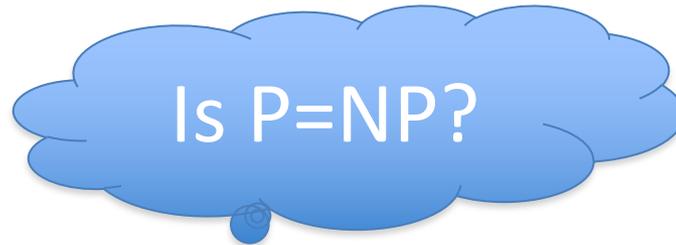
First Clay Mathematics Institute Millennium Prize Announced

Prize for Resolution of the Poincaré Conjecture Awarded to Dr. Grigoriy Perelman

- [Birch and Swinnerton-Dyer Conjecture](#)
- [Hodge Conjecture](#)
- [Navier-Stokes Equations](#)
- [P vs NP](#)
- [Poincaré Conjecture](#)
- [Riemann Hypothesis](#)

P vs NP question

P: problems that can be solved by poly time algorithms

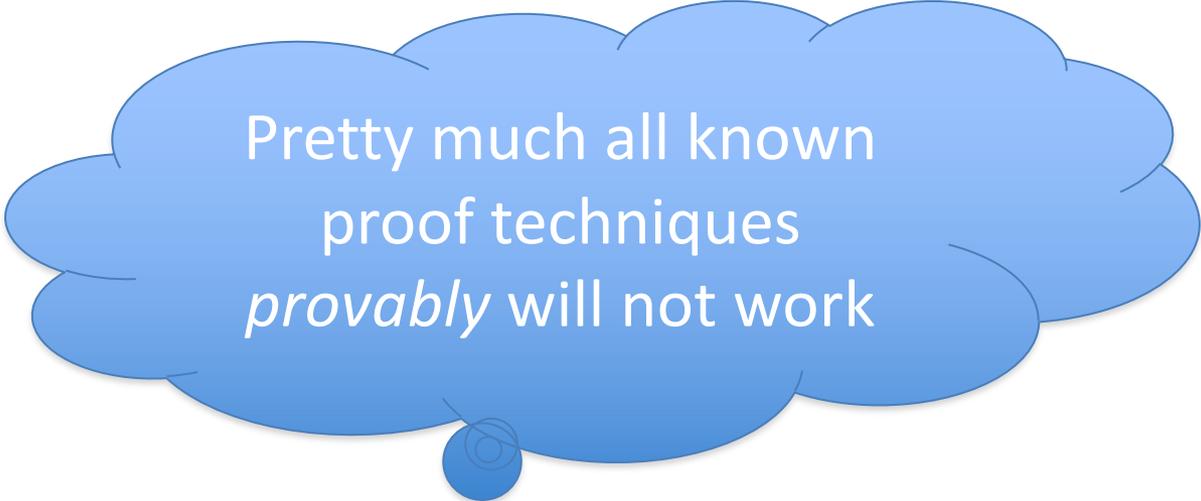


NP: problems that have polynomial time verifiable witness to optimal solution

Alternate NP definition: Guess witness and verify!

Proving $P \neq NP$

Pick any one problem in NP and show it cannot be solved in poly time



Pretty much all known
proof techniques
provably will not work

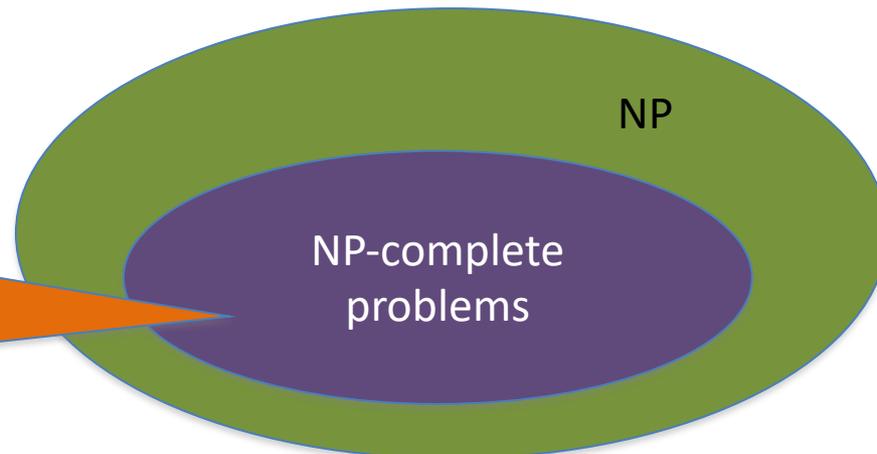
Proving $P = NP$

Will make cryptography collapse

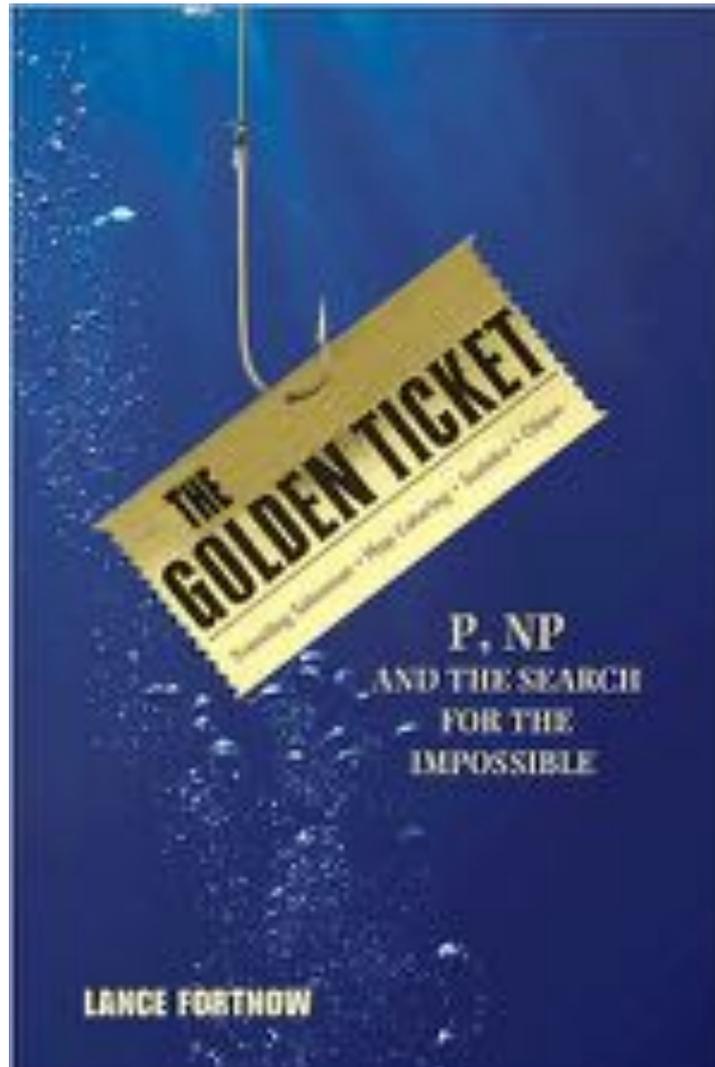
Compute the encryption key!

Prove that all problems in NP can be solved by polynomial time algorithms

Solving any ONE problem in here in poly time will prove $P=NP!$



A book on P vs. NP



Questions?

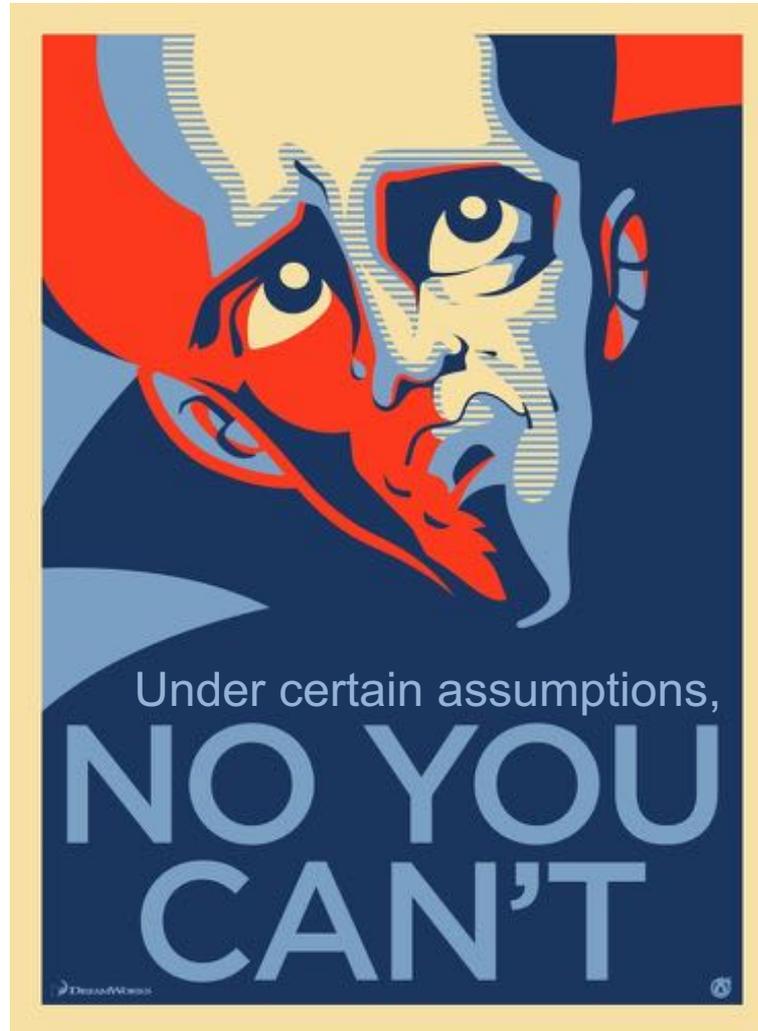


The course so far...



<https://www.teepublic.com/sticker/1100935-obama-yes-we-can>

The rest of the course...



<https://www.madduckposters.com/products/megamind-no-you-cant?variant=13565168320556>

No, you can't– what does it mean?

NO algorithm will be able to solve a problem in polynomial time



Still for worst-case
runtime

No, you can't take- 1

Adversarial Lower Bounds

Some notes on proving Ω lower bound on runtime of *all* algorithms that solve a given problem.

The setup

We have seen earlier how we can argue an Ω lower bound on the run time of a specific algorithm. In this page, we will aim higher

The main aim

Given a problem, prove an Ω lower bound on the runtime on any (correct) algorithm that solves the problem.

What is the best lower bound you can prove?

$\Omega(N)$

No, you can't take- 2

Lower bounds based on output size

Lower Bound based on Output Size

Any algorithm that for inputs of size N has a worst-case output size of $f(N)$ needs to have a runtime of $\Omega(f(N))$ (since it has to output all the $f(N)$ elements of the output in the worst-case).

Question 2 (Listing Triangles) [25 points]

The Problem

A **triangle** in a graph $G = (V, E)$ is a 3-cycle; i.e. a set of three vertices $\{u, v, w\}$ such that $(u, v), (v, w), (u, w) \in E$. (Note that G is undirected.) In this problem you will design a series of algorithms that given a connected graph G as input, lists all the triangles in G . (It is fine to list one triangle more than once.) We call this the **triangle listing problem** (duh!). You can assume that as input you are given G in both the adjacency matrix and adjacency list format. For this problem you can also assume that G is connected.

2. Present an $O(m^{3/2})$ algorithm to solve the triangle listing problem.

Exists graphs with
 $m^{3/2}$ triangles

No, you can't take- 2

Lower bounds based on output size

On input n , output 2^n many ones

Every algo takes (doubly) exponential time

But at heart
problem is "trivial"

From now on, output size is always $O(N)$ and could even be binary.

No, you can't take -3

Argue that a given problem is **AS HARD AS**
a “known” hard problem



How can we argue
something like this?



Reductions

So far: “Yes, we can” reductions



<https://www.teepublic.com/sticker/1100935-obama-yes-we-can>

Reduce Y to X where X is “easy”

Reduction

Reduction are to algorithms what using libraries are to programming. You might not have seen reduction formally before but it is an important tool that you will need in CSE 331.

Background

This is a trick that you might not have seen explicitly before. However, this is one trick that you have used many times: it is one of the pillars of computer science. In a nutshell, reduction is a process where you change the problem you want to solve to a problem that you already know how to solve and then use the known solution. Let us begin with a concrete non-proof examples.

Example of a Reduction

We begin with an [elephant joke](#). There are many variants of this joke. The following one is adapted from [this one](#).

- **Question 1** How do you stop a rampaging **blue** elephant?
- **Answer 1** You shoot it with a blue-elephant tranquilizer gun.
- **Question 2** How do you stop a rampaging **red** elephant?
- **Answer 2** You hold the red elephant's trunk till it turns blue. Then apply **Answer 1**.
- **Question 3** How do you stop a rampaging **yellow** elephant?
- **Answer 3** Make sure you run faster than the elephant long enough so that it turns red. Then Apply **Answer 2**.

In the above both **Answers 2** and **3** are reductions. For example, in **Answer 2**, you do some work (in this case holding the elephant's trunk: in this course this work will be a

“Yes, we can” reductions (Example)

Question 2 (Big G is in town) [25 points]

The Problem

The **Big G** company in the bay area decides it has not been doing enough to hire CSE grads from UB so it decides to do an exclusive recruitment drive for UB students. The **Big G** decides to fly over n CSE majors from UB to the bay area during December for on-site interview on a single day. The company sets up m slots in the day and arranges for m **Big G** engineers to interview the n UB CSE majors. (You can and should assume that $m > n$.) The fabulous scheduling algorithms at **Big G**'s offices draw up a schedule for each of the n majors so that the following conditions are satisfied:

- Each CSE major talks with every **Big G** engineer exactly once;
- No two CSE majors meet the same **Big G** engineer in the same time slot; and
- No two **Big G** engineers meet the same CSE major in the same time slot.

In between the schedule being fixed and the CSE majors being flown over, the **Big G** engineers were very impressed with the CVs of the CSE majors (including, ahem, their performance in CSE 331) and decide that **Big G** should hire all of the n UB CSE majors. They decide as a group that it would make sense to assign each CSE major S to a **Big G** engineer E in such a way that after S meets E during her/his scheduled slot, all of S 's and E 's subsequent meetings are canceled. Given that this is December, the **Big G** engineers figure that taking the CSE majors out to the nice farmer market at the ferry building in San Francisco during a sunny December day would be a good way to entice the CSE majors to the bay area.

In other words, the goal for each engineer E and the major S who gets assigned to her/him, is to truncate both of their schedules after their meeting and cancel all subsequent meeting, so that no major gets stood-up. A major S is stood-up if when S arrives to meet with E on her/his truncated schedule and E has already left for the day with some other major S' .

Your goal in this problem is to design an algorithm that always finds a valid truncation of the original schedules so that no CSE major gets stood-up.

To help you get a grasp of the problem, consider the following example for $n = 2$ and $m = 4$. Let the majors be S_1 and S_2 and the **Big G** engineers be E_1 and E_2 . Suppose S_1 and S_2 's original schedules are as follows:

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2	free

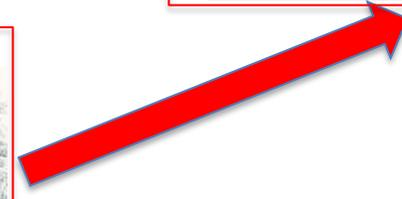
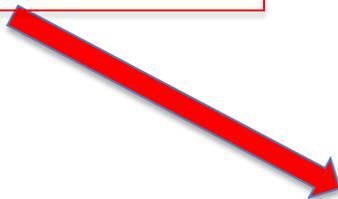
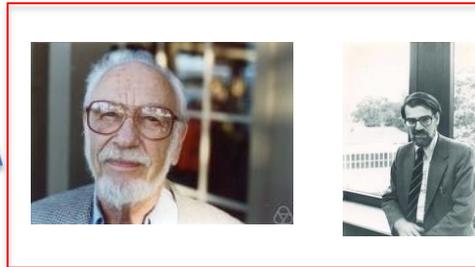
Overview of the reduction

Question 2 (Big G is in town)

NRMP
National Resident Matching Program

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2	free
S_2	free	E_1	free	E_2

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2 (truncate here)	
S_2	free	E_1 (truncate here)		



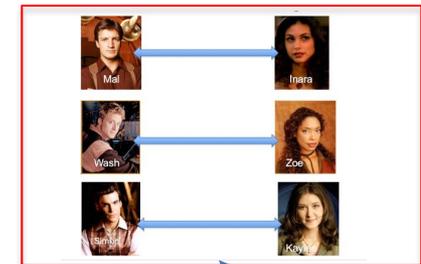
Nothing special about GS algo

Question 2 (Big G is in town)

NRMP
National Resident Matching Program

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2	free
S_2	free	E_1	free	E_2

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2 (truncate here)	
S_2	free	E_1 (truncate here)		



ANY algo for stable
matching problem
works!

Another observation

Question 2 (Big G is in town)

NRMP
National Resident Matching Program

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2	free
S_2	free	E_1	free	E_2

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2 (truncate here)	
S_2	free	E_1 (truncate here)		

Poly time steps



ANY algo for stable matching problem works!

Poly time reductions

Question 2 (Big G is in town)

$$\leq_P$$



CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2	free
S_2	free	E_1	free	E_2

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S_1	E_1	free	E_2 (truncate here)	
S_2	free	E_1 (truncate here)		

Poly time steps



ANY algo for stable matching problem works!

$$Y \leq_P X$$

Question 2 (Big G is in town)

$$\leq_P$$



CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S ₁	E ₁	free	E ₂	free
S ₂	free	E ₁	free	E ₂

CSE Major	Slot 1	Slot 2	Slot 3	Slot 4
S ₁	E ₁	free	E ₂ (truncate here)	
S ₂	free	E ₁ (truncate here)		

Poly time steps



ANY algo for stable matching problem works!

Arbitrary Y instance

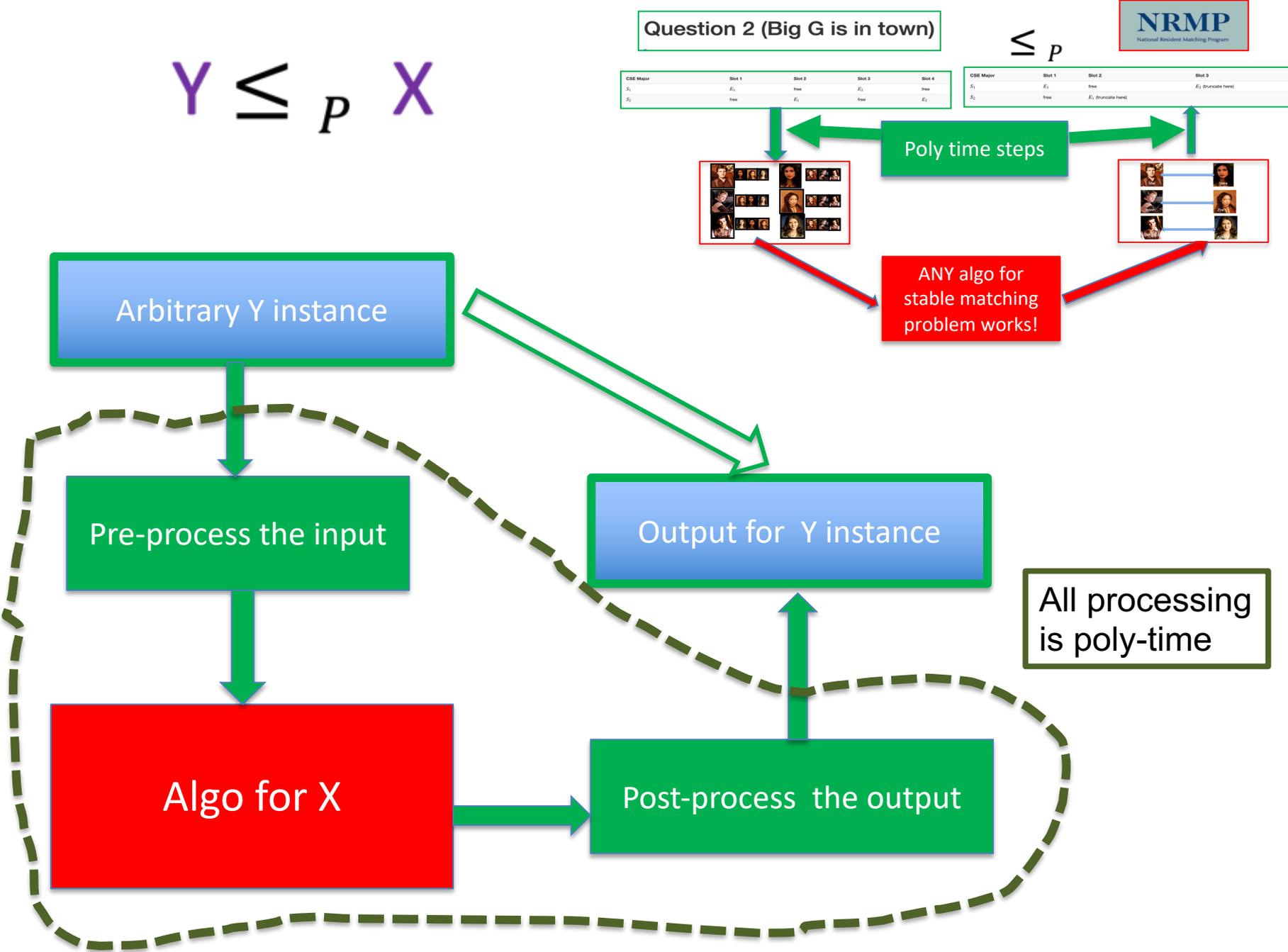
Pre-process the input

Algo for X

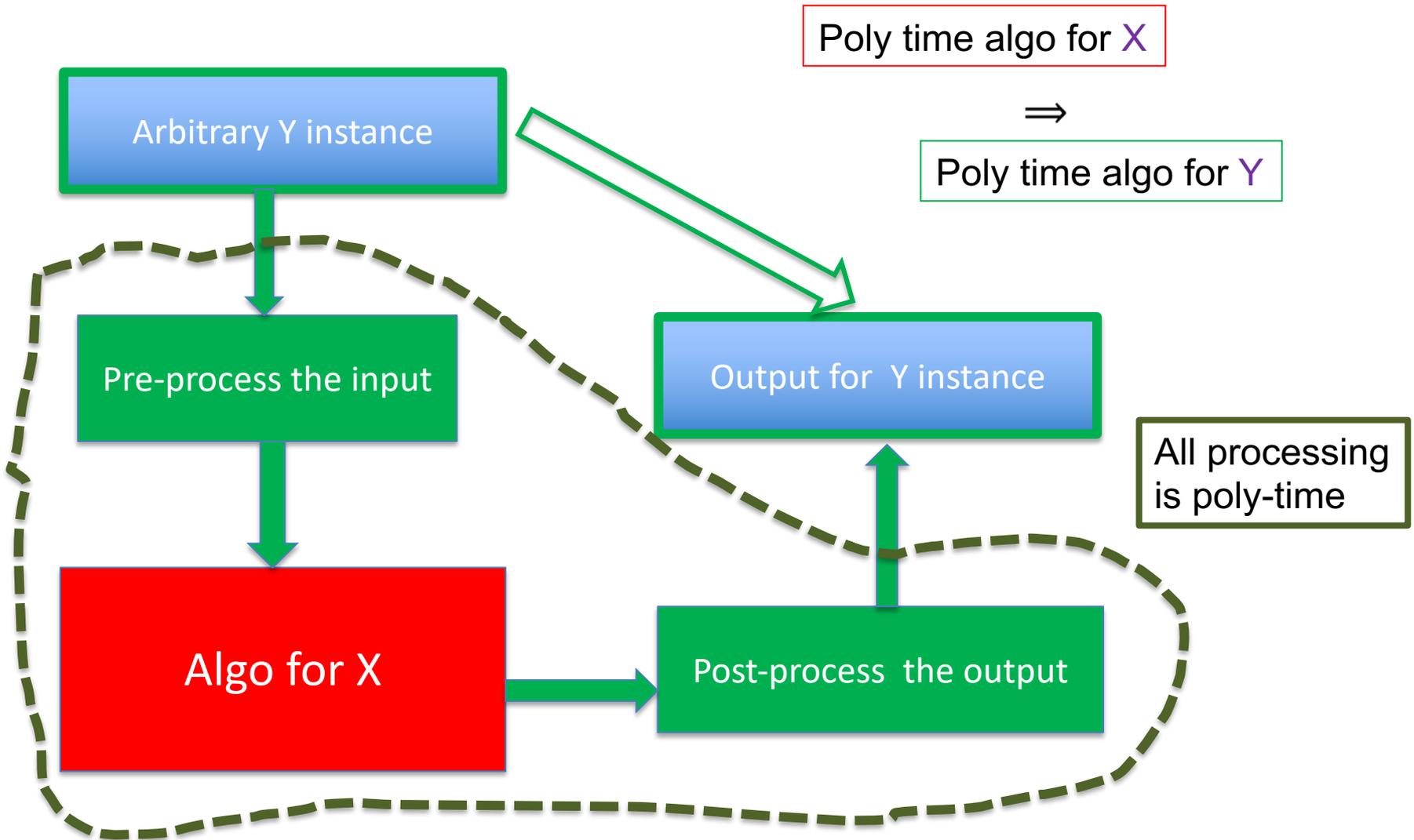
Output for Y instance

Post-process the output

All processing is poly-time



Implications of $Y \leq_P X$



$A \Rightarrow B$

$\neg B \Rightarrow \neg A$

Implications of $Y \leq_P X$

