

Statistical Models and Machine Learning Algorithms

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B. RAMAMURTHY

Review of Last Class

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- R and RStudio
- Data science process
- R demo of some useful plots
- How is the lab 1 going? Submission?

Predictive Analytics

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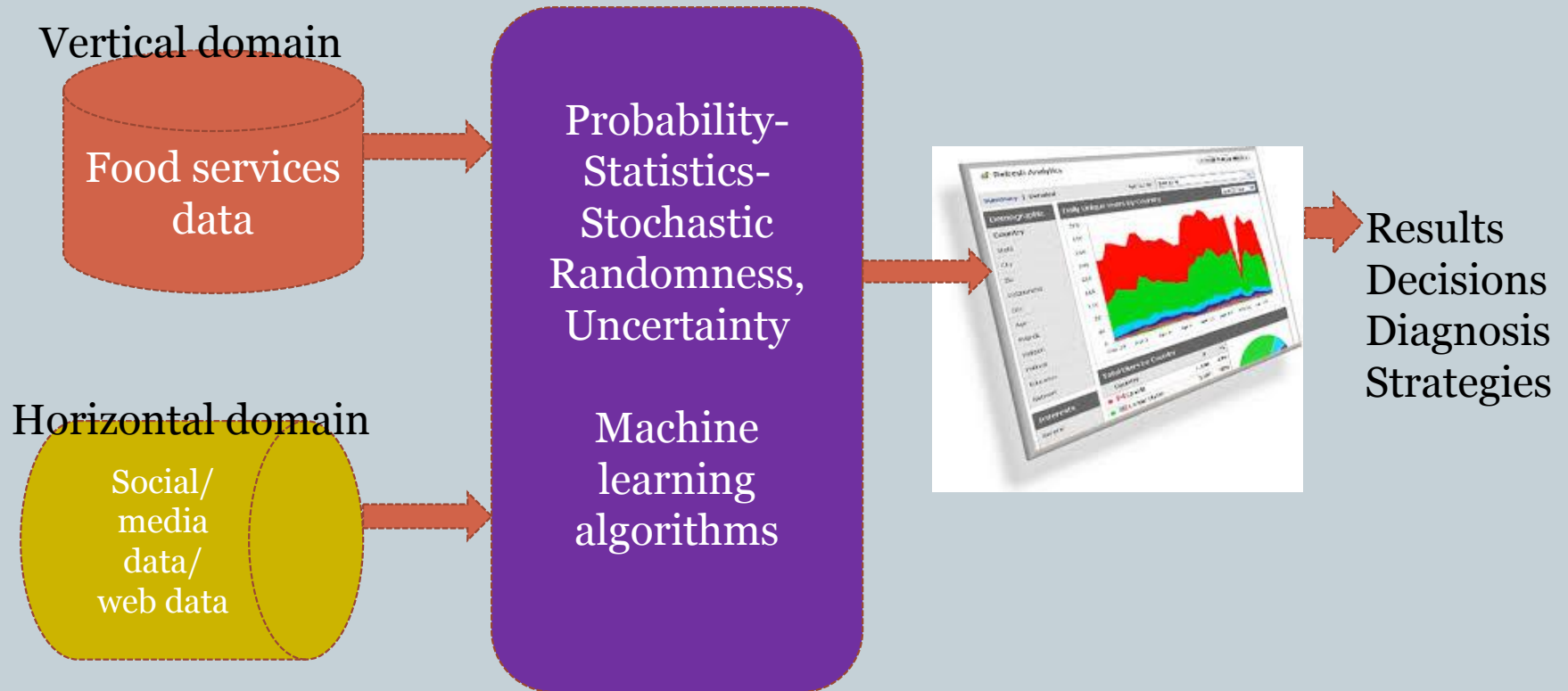
1. Linear regression- statistical method
 1. Simple but powerful and popular
 2. Twitter vs CDC Ebola data
2. K-means clustering machine learning algorithm
 1. Application: customer segmentation
3. K-NN classification machine learning algorithm
 1. Prediction of a class through training and learning

We are just going to explore these in R. We may cover just the first one today, the other two next lecture.

hands-on demo work using several data sets

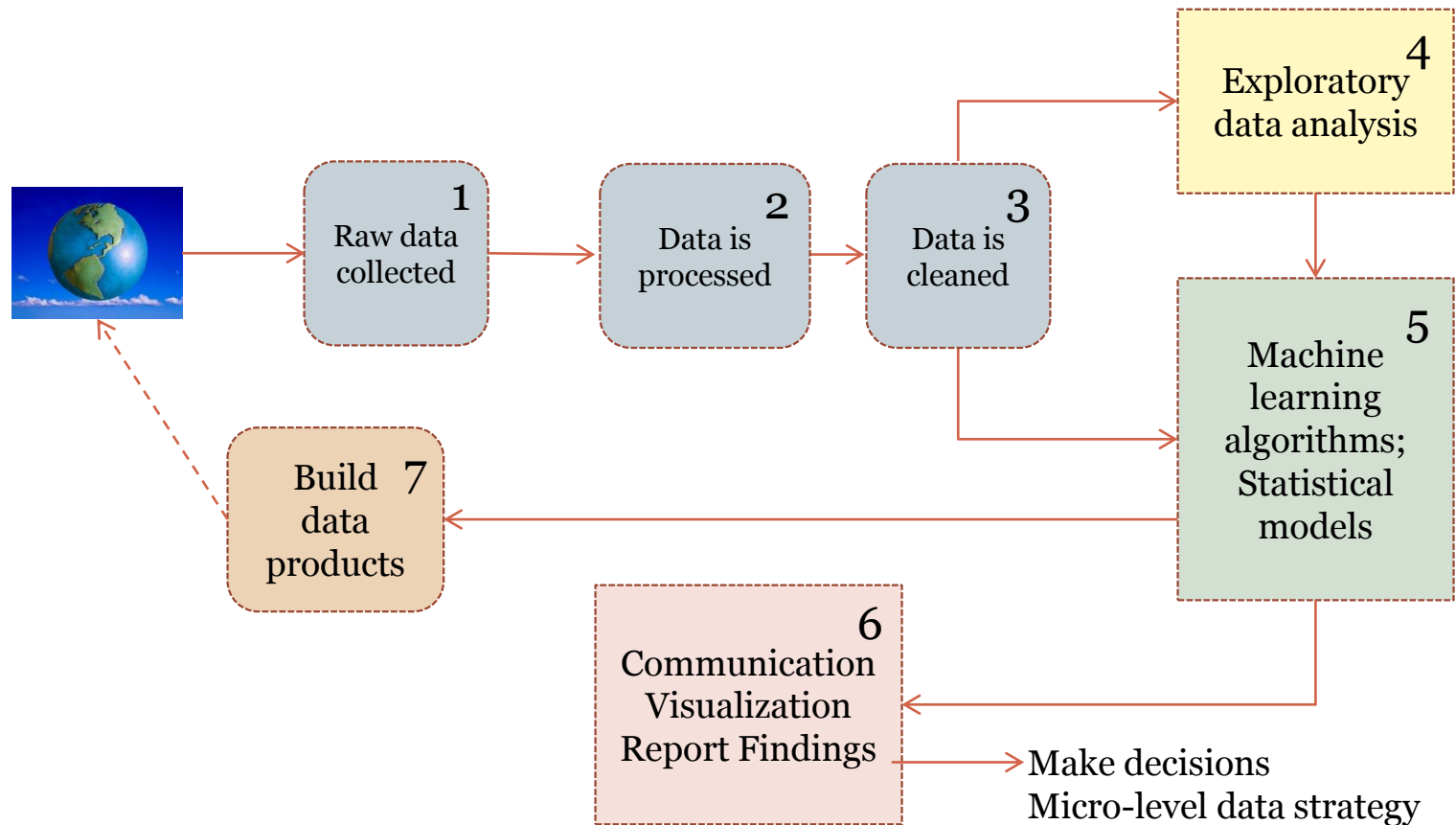
Transforming data into analytics → Strategies/decisions

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The Data Science Process (contd.)

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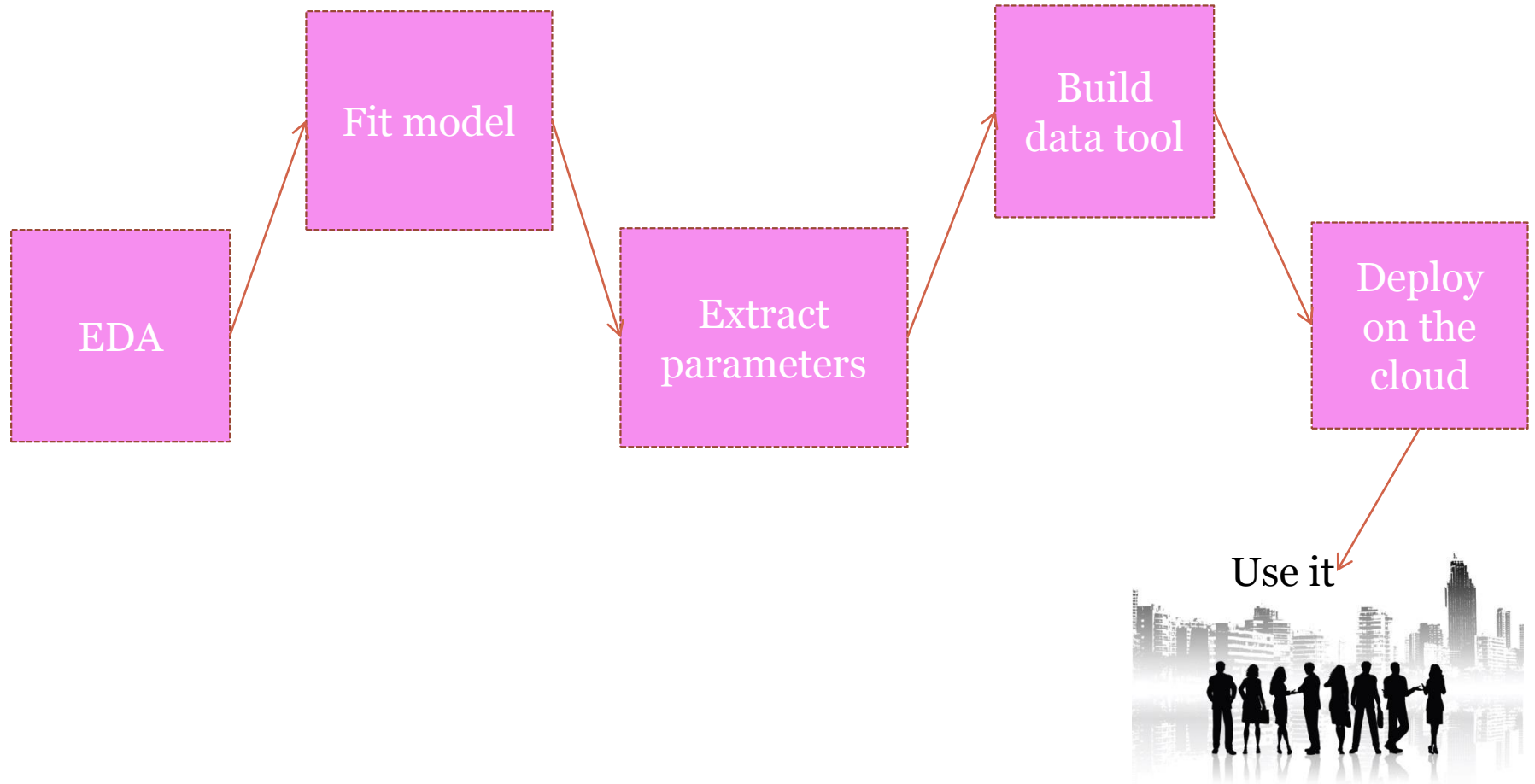
The Seven Steps

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1. Collect data
2. Prepare data
3. Clean data
4. EDA
5. Visualize + understand
6. Fit Models/apply algorithms + analyze + **predict** + understand (deeper) + visualize
7. Build data products

EDA to Data Product

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Demos

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- We will illustrate the three algorithms using simple exercises
- You may need to install several packages within R Studio, as and when needed

Plots, Graphs and Models

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- Plots, graphs, maps provide the ability to visualize data and the results of model fitting
- Models provide you parameters that you can use to
 - Get a deeper understanding of the data characteristics
 - Build data tools based on the parameter so that you automate the analysis
- Algorithms drive the model (fitting) of your data
- For example,
 - if your guess is a linear relationship for the data, then use linear regression;
 - if you want to see clusters in your data you can use K-means;
 - if you want to classify the data into classes then you may want to use K-NN

Algorithms

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- Three types of algorithms:

1. **Data munging or data engineering or data wrangling:** mapping raw and dirty data to a format that is usable in tools for analysis.
 - a) By some estimates (NYT) this is about 50% of a data scientists time.
 - b) Start-ups to do this kind of work: re-package data and sell it.
2. Optimization algorithms for **parameter estimation:** Least squares, Newton's methods, Stochastic gradients descent
 - a) R has many functions readily available do to this
 - b) Example: `lsfit(x, y, ... tolerance = 1e-07,...)`
3. **Machine Learning** algorithms
 - a) Used to predict, classify and cluster

Linear Regression

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- Very simple, easy to understand
- Expresses the relationship between two variables/attributes
- You assume a linear relationship between an outcome variable (dependent variable, response variable/ label) and the predictor(s) (independent variables, features, explanatory variables)

Examples: company sales vs money spent on ads

Number of friends vs time spent on social media

Linear regression (contd)

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- $y = f(x)$ where $y = \beta_0 + \beta_1 x$

Subscribers x	Revenue y
5	125
10	250
15	375
20	500

For this revenue table you can see $y = 25x$

- How about this `head(data1)`?
- Not so obvious
- Need to “fit the model”

7	276
3	43
4	83
6	136
10	417

Fitting the model

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- Least squares method to improve the fit
- We will now look at R exercise for linear regression and extract the parameters
- Fitted model can be evaluated and can be refined or updated.
- Many variations of linear regression exists and can be used as the need arises for these.

Multiple Regression

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- Regression with multiple predictors
- $y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \epsilon$
- We are considering data table/frame of one dependent variable y , and multiple independent variables.
- Model fitting using R.

`model <- lm(y ~ x0 + x1 + x2)`

`model <- lm(y ~ x0 + x1 + x2 * x3)` where predictors x_2 and x_3 have interaction between them.

Example: y :

price of oil ~

x_1 = # full oil storage tanks, x_2 = # half tanks, x_3 = # empty tanks

Synthetic data

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- You can generate synthetic data to explore, learn and/or hypothesize and evaluate a certain model
- Usually the generating functions for random number is “r” followed by distribution function.
- Examples:
 - `runif(10,0.0,100.0)` # generate 10 numbers between 0.0 and 100.0 : uniform distribution
 - `rpois(100,56)` # generate 100 numbers with mean of 56 according to Poisson distribution
 - `rnorm(100,mean=56,sd=9)` # generate 100 numbers with mean 56, std.dev 9, according to Normal distribution

Synthetic Data

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- Generate 30 random numbers in a given range.
 - `x<-sample(0:100, 30)`
- Non-numerical data:
 - `sts<- sample(state.name,12)`
 - Try this twice and observe the randomness
- You can set seed to avoid pseudo randomness
 - `set.seed(5)`
- You can also save the synthetic data generated for later use in another experiment by using the command:
 - `write.csv(data6, "mydata.csv", row.names=FALSE)`

Machine Learning Methods

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- **Learning: three major categories of algorithms**
 - Unsupervised
 - Supervised
 - Semi-supervised
- **Another categorization: generative vs discriminative**
- **Clustering: putting items together in clusters**
 - Given a collection of items, bin them into groups with similar characteristics.
 - K-means
- **Classification: label a set of items based on prior knowledge of classes**
 - Given a collection of items, label them according to their properties
 - K-NN : semi-supervised
 - Training set, test set, unlabeled data → labeled data

K-means

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- K-means is unsupervised: no prior knowledge of the “right answer”
- Goal of the algorithm is to determine the definition of the right answer by finding clusters of data
- Kind of data: social data, survey data, medical data, SAT scores, customer data
- Assume data {age, gender, income, state, household, size}, your goal is to segment the users.
- Lets understand k-means using an example.

K-means Algorithm

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- Choose the number of clusters k (by some requirement)
- The centers (centroids/means) are initialized to some value (by some strategy)
- Choosing centroid itself can be special step/algorithm; it can be random.
- Then the algorithm proceeds in two steps:
 - Reassign all the points in the data to the closest centroid thus creating clusters around the centroid
 - Recalculate the centroid based on this assignment
- The above reassign-recalculate process continues until there is no change in centroid values, or points stop switching clusters.
- Input data will have to be in a table/matrix with each column representing a (influencing) feature

Theory Behind K-means

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- K-means searches for the minimum *sum of squares* assignment;
- It minimizes unnormalized variance (=total_SS) by assigning points to cluster centers.
- In order for k-means to converge, two conditions are considered:
 - Re-assigning points reduces the *sum of squares*
 - Re-computing the mean reduces the *sum of squares*
- As there is only finite number of combinations, you cannot infinitely reduce this value and the algorithm must converge at some point to a *local* optimum.
- Good measure of convergence: $\text{between_SS} / \text{total_SS}$

K-means Theory (contd.)

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- **Functional principal component analysis**
- K-means algorithm is not distance based; it minimizes the variances to arrive a cluster.
- That's why the axes are labeled by the discriminating component value.

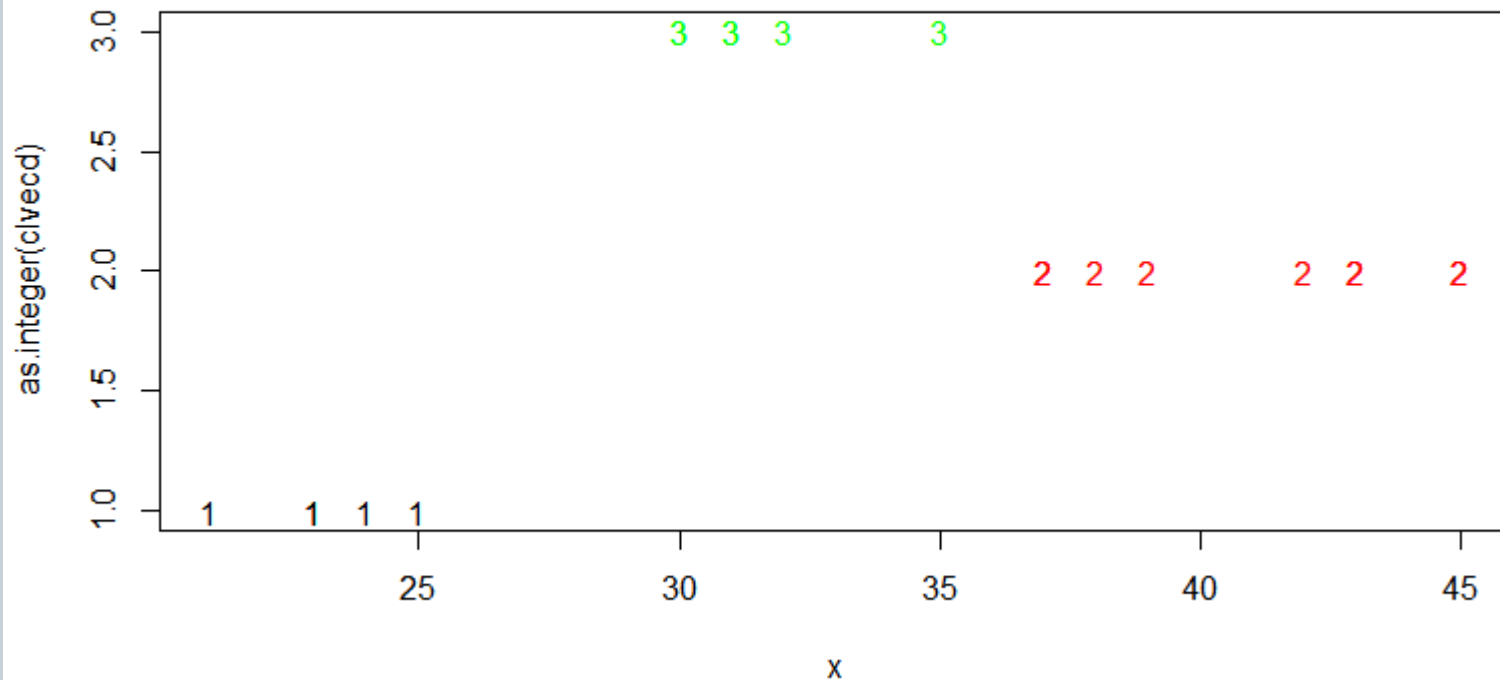
Lets examine an example

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- {Age, income range, education, skills, social, paid work}
- Lets take just the age { 23, 25, 24, 23, 21, 31, 32, 30, 31, 30, 37, 35, 38, 37, 39, 42, 43, 45, 43, 45 }
- Classify this data using K-means
- Lets assume $K = 3$ or 3 groups
- Give me a guess of the centroids?

Results for K=3

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R code

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```
age<-c(23, 25, 24, 23, 21, 31, 32, 30,31, 30, 37, 35, 38,  
37, 39, 42, 43, 45, 43, 45)
```

```
clust<-kmeans(age,centers=3)  
plotcluster(age,clust$cluster)
```


Discussion on K-means

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- We discussed the problem with a small data set.
- Obviously the R code given in the previous slide is same irrespective of the size
- Typically for really big-data and also for building a data tool,
 - We will take the parameters from the K-means model fitted or generated by R code and
 - Write a program that can automate the K-means clustering
- `Kmeans(x, centers, iter.max=10, algorithm=c("Hattigan-wong", "Lyoyd", "Forgy", "MacQueen"))`

R Data sets

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- Anderson's Iris dataset is a very popular dataset available with R package
- The iris data set gives the measurements in centimeters of the variables sepal length and width and petal length and width, respectively, for 50 flowers from each of 3 species of iris. The species are *Iris setosa*, *versicolor*, and *virginica* (coded 1, 2 and 3 respectively, some times)

K-means application: Customer Segmentation

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- Clustering (& classification) are important data analysis methods for customer segmentation for understanding your customers and target your business practices.
- Ex: Obama's election 2008: 230 M voters, 59% voted, 2.2 M (between 18-29), 66% voted for Obama, 1.5M; in some states like Indiana this accounted for the small 1% margin! Election that was won by computing and social media.

K-NN

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- Semi-supervised ML
- You know the “right answers” or at least data that is “labeled”: training set
- Set of objects have been classified or labeled (training set)
- Another set of objects are yet to be labeled or classified (test set)
- Your goal is to automate the processes of labeling the test set.
- Intuition behind k-NN is to consider most similar items --- similarity defined by their attributes, look at the existing label and assign the object a label.

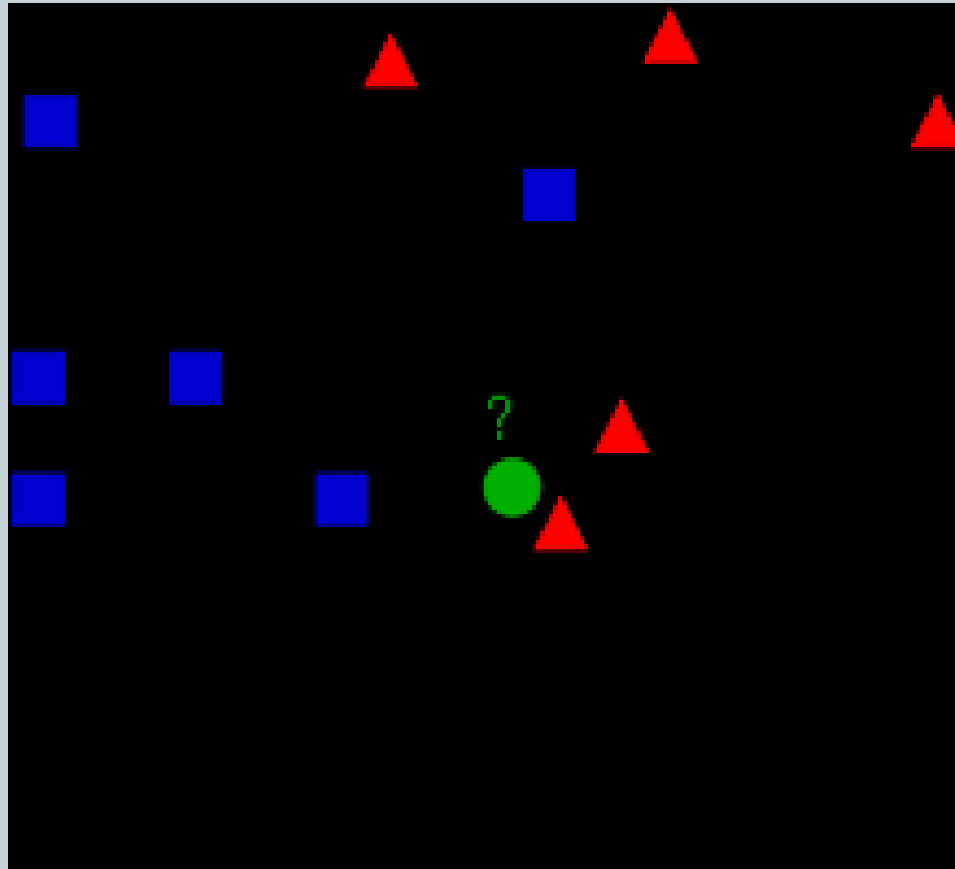
K-NN Classification

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- A set of objects have been classified or labeled in some way
- Other similar objects with unknown class need to be labeled / classified
- Goal of a classification algorithm (K-NN) is to automatically label these objects
- NN stands for nearest neighbor
- How do you determine the closeness? Euclidian distance; color, shape or similar features.

Example²

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Label1 ▲

Label2 ■

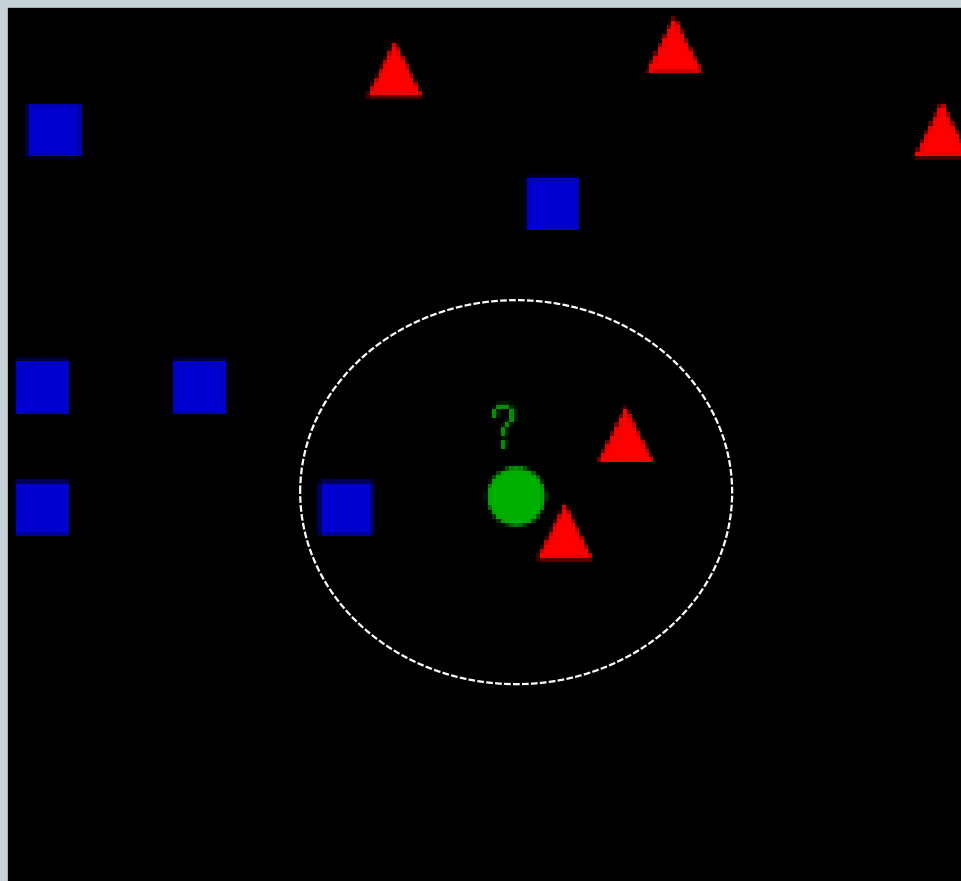
What is class of unknown item indicated by green circle?

(i) $K = 3$

(ii) $K = 5$

Intuition ($K = 3$)

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Label1 ▲

Label2 ■

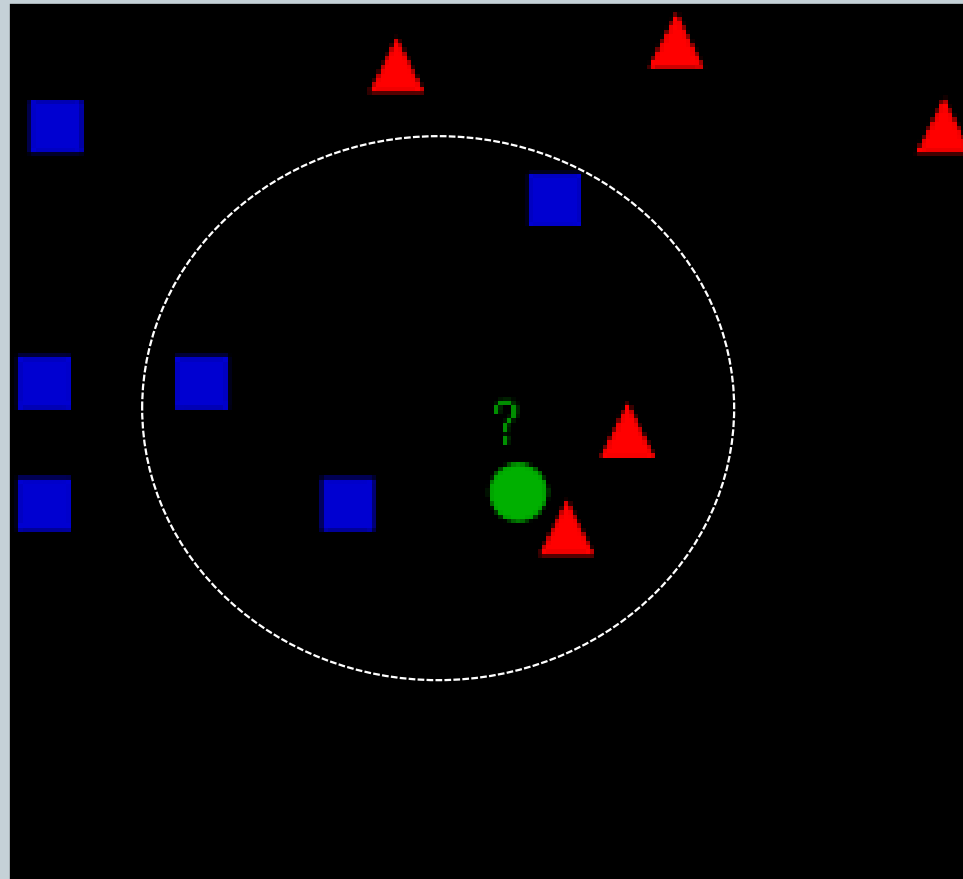
What is class of unknown object indicated by green circle?

(i) $K = 3$

The unknown object gets 2 votes and 1 vote →
label of unclassified object is

Intuition ($K = 5$)

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Label1 ▲

Label2 ■

What is the class of unknown object indicated by green circle?

(i) $K = 5$

The unknown object gets 2 votes and 3 votes
→ label of unknown object is ■

Discussion on K-NN

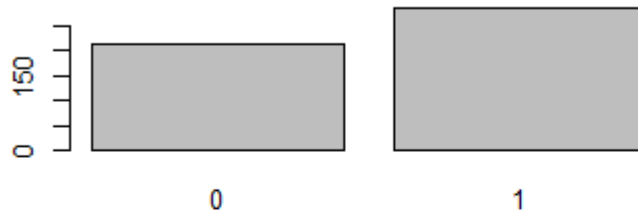
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- How do you select K , the number of voters/objects with known labels?
- Three phases: training, test and classification/labeling of actual data
- Lets generate some synthetic data and experiment with K-NN.

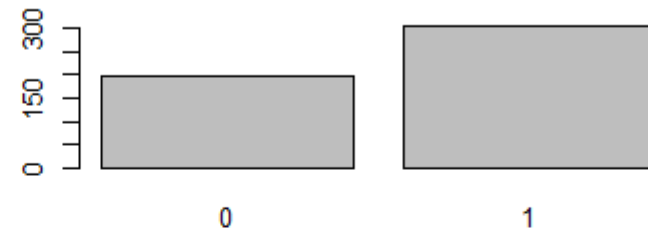
Different Values of K

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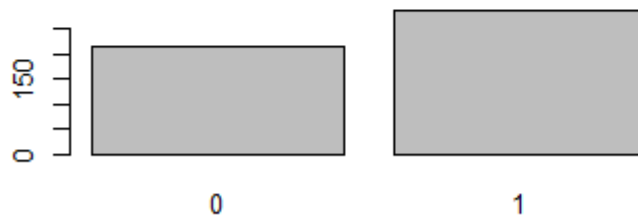
K = 3



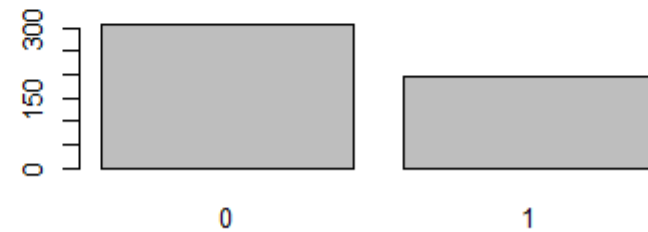
K = 5



K = 3



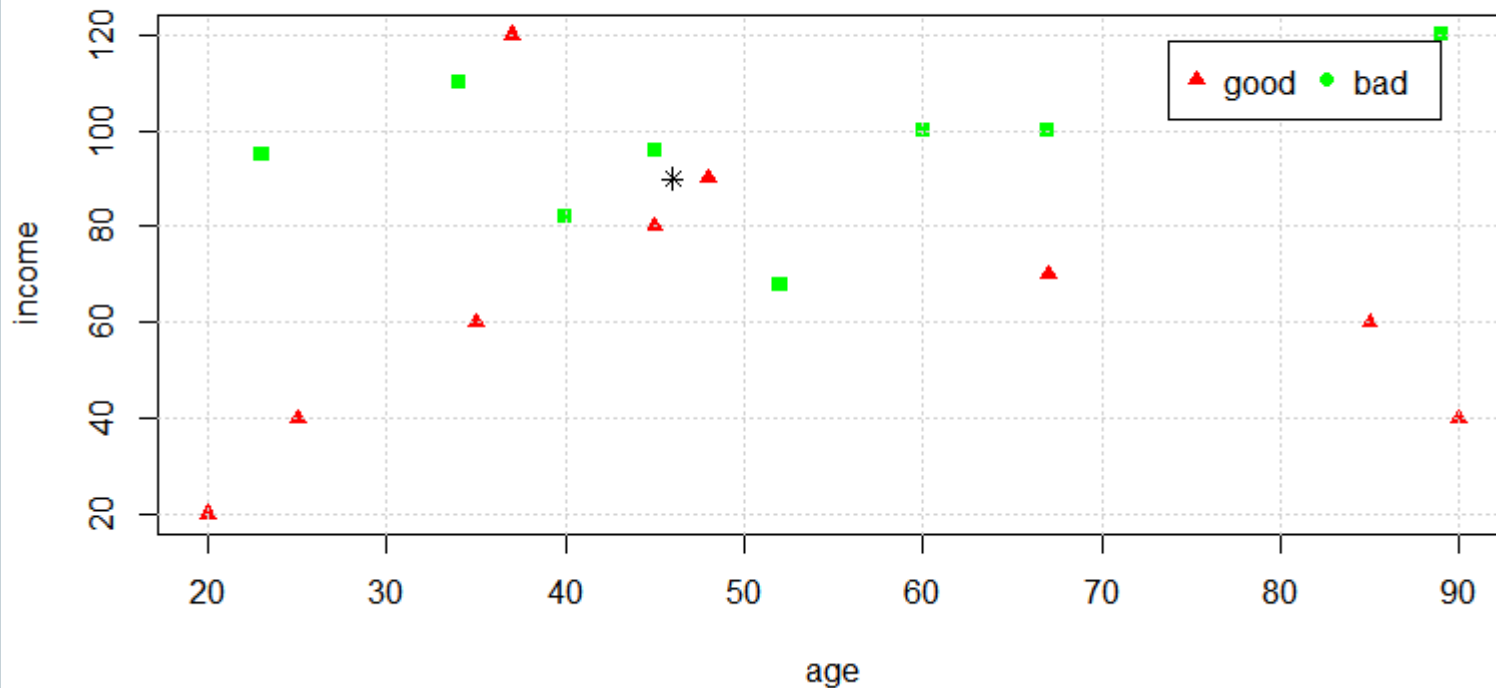
K = 4



K-NN application: Credit Rating

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- Predict credit rating as “good” or “bad” based on a set of known data



R code for the previous example

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```
age<-c(25,35,45,20,37,48,67,90,85) # good rating  
income<-c(40,60,80,20,120,90,70,40,60)
```

```
plot(income~age, pch=17, col="red")
```

```
xn<-c(52,23,40,60,48,33,67,89,34,45) #bad rating  
yn<-c(68,95,82,100,220,150,100,120,110,96)
```

```
points(yn~xn,pch=15, col="green")
```

```
grid(nx=NULL,ny=NULL)
```

```
x<-46 # predict the rating of this customer
```

```
y<-90
```

```
points(y~x, pch=8)
```

```
legend("topright", inset=.05, pch=c(17,19),c("good","bad"), col=c("red","green"), horiz=TRUE)
```

Application of the K-NN process

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- Decide on your similarity or distance metric
- Split the original data into training and test data
- Pick an evaluation metric (misclassification rate is a good one)
- Run k-NN a few and check the evaluation metric
- Optimize k by picking one with the best evaluation measure
- Once k is chosen, create the new test data with no labels and predict the “class” for the test data

Discussion

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- How to apply these methods and techniques to data problems at your work? See exercises at the end of the lab handout.
- **When you launch on a data analytics project here are some of the questions to ask:**
 - What are the basic variables?
 - What are underlying processes?
 - What influences what?
 - What are the predictors?
 - What causes what?
 - **What do you want to know?: This needs a domain expert**

Summary

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- We covered 3 of the 10 top data mining algorithms
- We studied:
 - Linear regression
 - Clustering algorithm K-means
 - Classification algorithm K-NN
- Powerful methods for predicting and discovering intelligence
- R /Rstudio provides convenient functions to model your datasets for these algorithms

References

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1. N. Harris, Visualizing K-means Clustering, <http://www.naftaliharris.com/blog/visualizing-k-means-clustering/>, 2014.
2. Example figure, http://en.wikipedia.org/wiki/K-nearest_neighbors_algorithm, 2014
3. R Nutshell online version of the book: http://web.udl.es/Biomath/Bioestadistica/R/Manuals/r_in_a_nutshell.pdf