

CSE 220: Systems Programming

2 – Introduction to C

Karthik Dantu

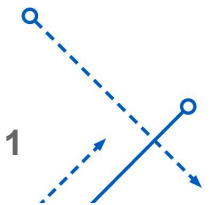
Ethan Blanton

Computer Science and Engineering

University at Buffalo

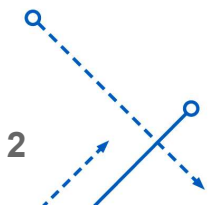
`kdantu@buffalo.edu`

Karthik Dantu and Ethan Blanton



Why C?

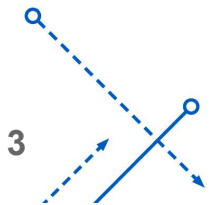
- Dozens of programming languages – why C?
C is “high level” – but not very
C provides functions, structured programming, complex data types
and many other powerful abstractions
- It also exposes many architectural details
- Most system software including OS kernels are written in
C/C++
- C influences many other languages



Effective C

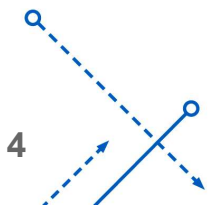
- Effective programming in C requires that you master the machine
- You must be aware of the system architecture and details of operation
- We will be using C in Linux on x86-64
- The compiler we will use is `gcc`
- The dialect of C we will use is C99

Karthik Dantu and Ethan Blanton



CSE 220 and C

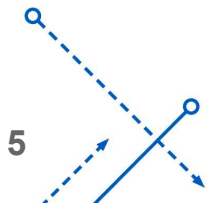
- That said, CSE 220 is not about learning C (only)
- CSE 220 teaches you systems concepts, and you will learn to implement them in C
- We will not cover all details of C syntax
- We will cover ideas, and some syntax when we feel necessary
- You should consult:
 - K&R book
 - Unix man pages
 - Given code



A Simple Computer Model

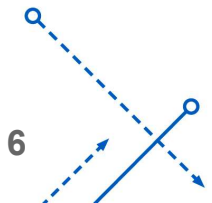
- Data in memory is stored at accessible addresses
- CPU is able to manipulate data stored in memory and access I/O
- Program code is executed as a series of instructions
 - That manipulate memory
 - Interact with input/output devices
 - Display results to the user
- Program code is also stored in memory – possibly not accessible

Karthik Dantu and Ethan Blanton



Modern Multi-Tasking OS

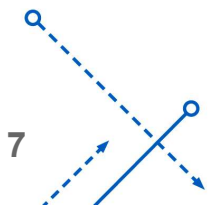
- Most modern OSes (including *NIX) provide a particular model
- Each process has its own dedicated resources, i.e., each process appears to have:
 - A dedicated CPU
 - Private, dedicated memory
 - Private I/O
- OS provides mechanisms to share existing resources among all active processes



Program Execution

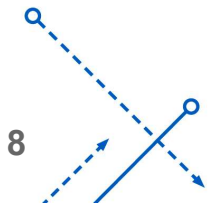
- C programs (all programs) are translated into machine instructions
- Computer executes these instructions in order
- Instructions are things like:
 - Add two numbers together (and other arithmetic operations)
 - Store a number to a location in memory
 - Retrieve a sensor reading
 - Display a result
- Its all numbers!

Karthik Dantu and Ethan Blanton



Imperative Programming

- C is an imperative language
- It consists of a list of statements
- Each statement is an instruction to the computer to do something
- Statements can be grouped into functions
- The computer executes the program from beginning to end (roughly) – i.e., imperative
- Modern systems (especially interactive systems such as smartphones/robots) allow for event-driven programming



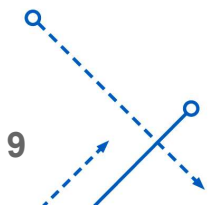
Let Us C

- Every C program starts with the function `main()`

```
int main() {  
    return 0;  
}
```

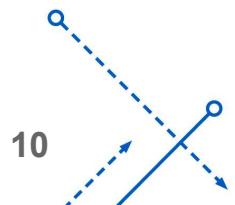
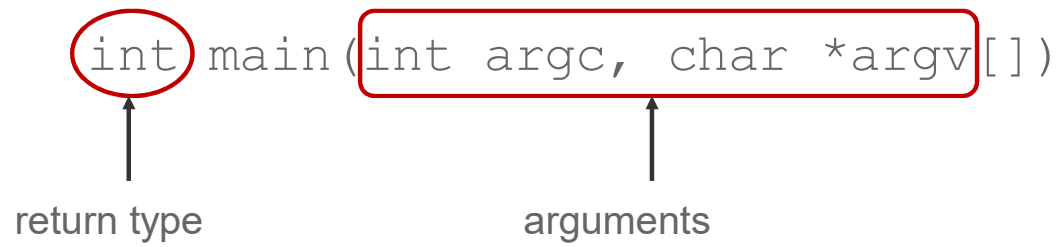
- Every C function takes zero or more arguments
- Every C function can return a single value
- Every statement ends with a semi-colon (;)
- C programs are stored in files that end with `.c` extension
- Lets examine `main()` in more detail

Karthik Dantu and Ethan Blanton



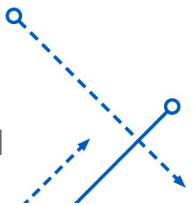
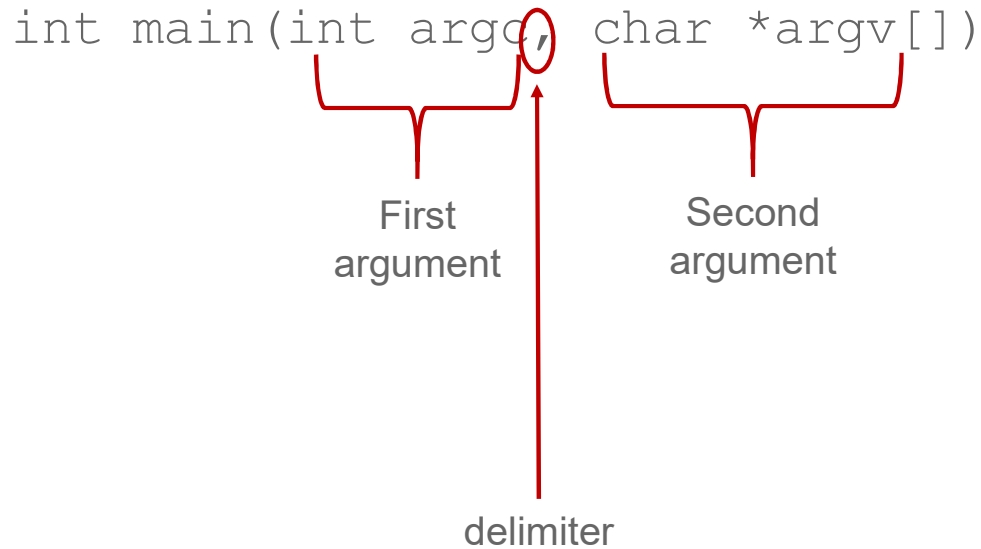
main()

- The main function takes two arguments:



main()

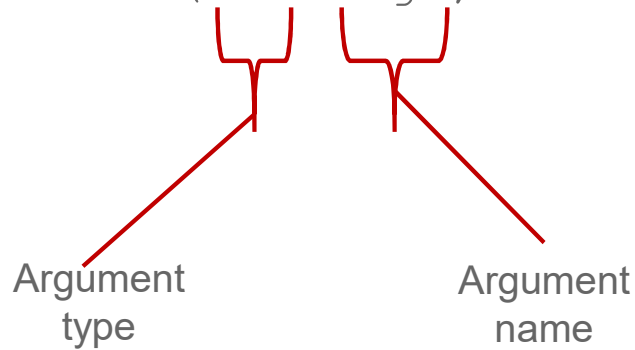
- The main function takes two arguments:



main()

- The main function takes two arguments:

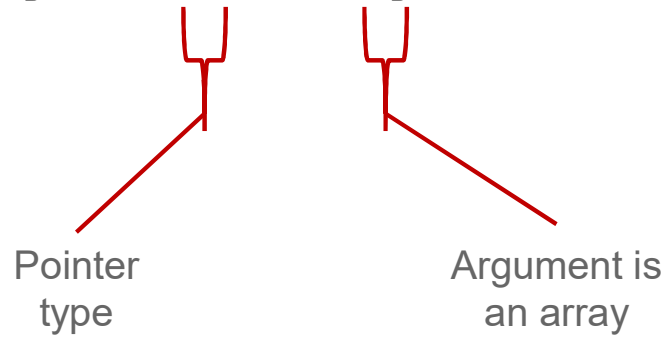
```
int main(int argc, char *argv[])
```



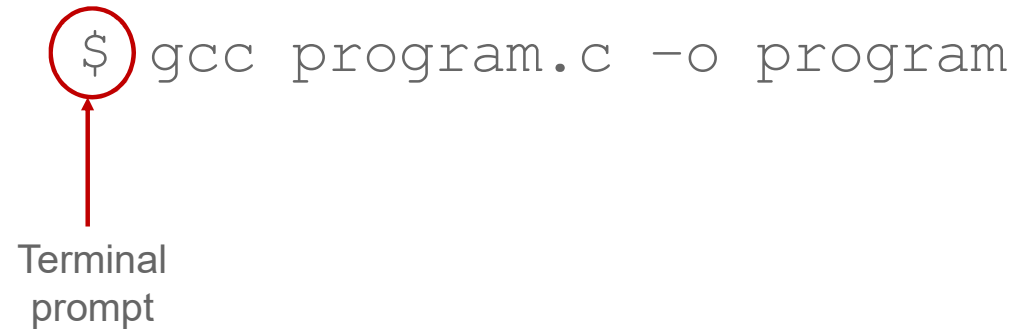
main()

- The main function takes two arguments:

```
int main(int argc, char *argv[])
```



Aside on slide syntax


Terminal
prompt

- \$ sign indicates the terminal prompt
- Please do not type this – you will get an error
- You should type everything that follows the \$ sign
- Good time to brush up on Linux basics

[1] Quick tutorial: <https://www.digitalocean.com/community/tutorials/an-introduction-to-linux-basics>

[2] Comprehensive set: <https://ryanstutorials.net/linuxtutorial/>

Compiling a C Program

- Assume you saved our earlier program as `trivial.c`:

```
int main() {  
    return 0;  
}
```

- We can compile it into an executable program as follows:

```
$ gcc trivial.c
```

- This produces a file `a.out`, which is a native binary

```
$ ls
```

```
a.out          trivial.c
```

- You can run the binary as follows:

```
$ ./a.out
```

```
$
```

First Real Program

- “Hello World” is a classic first program when learning a language
- Objective is to print “Hello, world!” in the terminal