CSE 4/587 Data Intensive Computing

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Day 04 Cleaning, Algorithms, and Models

Announcements and Feedback

• Read chapter 3 in Doing Data Science, work through some examples

Recap from Last Class

- Exploratory Data Analysis (EDA)
 - Get intuition about the nature of your data
 - Gather some basic stats/visualizations: min, max, mean, histograms, etc
 - Can be used to form some initial hypotheses
- Related to data cleaning, and feature extraction
 - We'll explore these two a bit more today
- Followed by more intensive modeling
 - We'll introduce a few modeling algorithms today

Data Cleaning and Munging

- Real-world data is almost always going to be *dirty*
 - Data will be missing/incomplete
 - Entries may contain errors
 - Entries may not be in the proper format
- Initial cleaning of the data will make the rest of the process smoother
 - Issues like formatting can often be dealt with immediately
 - Finding errors in the data may require EDA
 - EDA may reveal further cleaning that is required

Data Cleaning and Munging

- Examples (Ch 2 DDS, Ch 10 DSfS)
 - Clean up formatting for numbers
 - Remove nonsensical data (ie: sale prices of \$0)
 - Check for outliers
 - Extract columns we want



```
def parse_num(f, s):
    return f(s.replace("$","").replace(",",""))
with open("rollingsales_brooklyn.csv", "r") as f:
    reader = csv.DictReader(f)
    for line in reader:
        data.append([
            parse_num(int,line["YEAR BUILT"]),
            parse_num(float,line["LAND SQUARE FEET"]),
        parse_num(float,line["GROSS SQUARE FEET"]),
        parse_num(float,line["SALE PRICE"])
    ])
plot hist([d[3] for d in data if 0 < d[3] < 1000000], 100000)</pre>
```

Intro to Modeling Algorithms

- At this point, we have clean data, we have some intuition about it, and we've extracted just the parts of the data we are interested in
- Now, we can move to modeling to start getting useful information out of our data
- Two different types of algorithms/models
 - Optimization algorithms for parameter estimation
 - Machine learning algorithms

Optimization Algorithms

- These algorithms attempt to determine the parameters of the process from which the data is generated
- Once we have the parameters, we can use the resulting functions to predict new outcomes
- These algorithms also attempt to quantify the uncertainty; they attempt to give a measure of how good the prediction is
- Examples: Least squares, newton's methods, stochastic gradient descent

Machine Learning Algorithms

- These algorithms attempt to predict, classify, and cluster data
- Don't often make any claims about the degree of uncertainty
- Basis of Al

"Models" vs "Algorithms"?

- Distinction between the two is fuzzy at best
- Models come from the math side (statistics)...sort of
 - Equations which attempt to model the actual process at hand
 - Come with some measure of uncertainty
- Algorithms come from the computer science side (ML)...sort of
 - Set of steps required to achieve some result
 - Not designed (generally) to capture the underlying process, just to predict the outcome with the most accuracy

- Very simple conceptually
- Expresses the relationship between two (or more) variables/attributes
- Assume a linear relationship between an outcome variable (also called dependent variable, response variable or label) and the predictor variable(s) (aka independent variables, features, explanatory variables)
- What if the relationship isn't linear?
 - Linear is a good starting point...
 - ...but we can also look at other relationships after we get the basics down

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 β_0 and β_1 are the parameters we are trying to solve for

Subscriber Revenue

Take the following table of monthly revenue and subscriber

count:	Subscribers (x)	Revenue (y)
	5	125
	10	250
	15	375
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In this case it's clear that y=25x.

Notice that in this case, we actually know the truth of the model. The website charges \$25 for a subscription.

The model is attempting to capture that.

Friends vs Time Spent

Now take the following table as a more complex example:

7	276
3	43
4	83
6	136
10	417

Friends vs Time Spent

Now take the following table:

New Friends (x)	Time Spent (y)
7	276
3	43
4	83
6	136
10	417

In this case, the data represents the amount of time a user spends on a social media site, compared to the number of new friends they've added this week.

What does our intuition say?

What does the data look like?

- The right shows a plot of the dataset where the table came from
- We do see a generally linear looking relationship
- This time the model isn't deterministic...but can we estimate it?



- We want to capture 2 factors: trend and variation
- Assume a linear relationship $(y=\beta_0 + \beta_1 x)$
- Now we must "fit" the model use an algorithm to find the best values of β₀ and β₁



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Fitting a Model

- Find the values of β_0 and β_1 that yield the "best" line
- What do we mean by "best"?
 - For now, the line that is on average closest to all the points
 - Closeness measured as vertical distance squared
- Therefore, we want the function that minimizes the sum of the squares for all points
 - This is called, unsurprisingly, *least squares estimation*

Fitting Our Example

- Running the data through a solver yields $\beta_0 = -32.08$ and $\beta_1 = 45.92$
- How confident are we in this model?
- If we have a new user, with 5 new friends, can we predict how much time they'll spend?



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...This, afterall, is the whole goal for modeling in the first place, right?



Next Steps...

- We have an initial model, how can we build on it?
 - Evaluate our model and add error terms
 - Add in more predictors
 - Transform the predictors

- With our model so far, predictions are deterministic
 - We claim that for a given x, the outcome will be y
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How do we capture this variability?

- Add in an error term, ϵ : $y = \beta_0 + \beta_1 x + \epsilon$
 - Referred to as noise
 - Represents relationships you have not accounted for
 - This term captures the difference between our observations, and the *true* regression line

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Remember, our data is just a trace of the real world. It is incomplete. It has uncertainty. We can only estimate the true regression line. Noise attempts to capture this fact.

Finding Noise

- A common first assumption is that noise follows a normal distribution $\circ~~\varepsilon \sim N(0,\sigma^2)$
 - It then follows that $p(y|x) \sim N(\beta_0 + \beta_1 x, \sigma^2)$
 - We have already found β_0 and β_1
 - $\circ~\sigma^2$ is the mean squared error (roughly the sum of all of the observed error squared, divided by n-2)

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Our prediction now becomes: Given x = 5, we predict y is a random variable with the distribution shown to the right.



Evaluating Our Model

- How can we be certain our model is good?
- Many solvers will compute a few heuristics to help
 - R² captures the amount of the variance explained by our model
 - High R² means we've captured most of the variance
 - p-values captures the likelihood that our coefficients are "unimportant"
 - Low p-values means our coefficients are likely significant
- We can also cross validate ourselves!
 - Divide the data into training data and test data.
 - \circ ~ Fit the model on the training data to find β and ε
 - Calculate mean squared error on the test data and see if it's consistent

Extending Our Model

- Add more predictors...
 - $\circ \quad \mathbf{y} = \boldsymbol{\beta}_0 + \boldsymbol{\beta}_1 \mathbf{x}_1 + \boldsymbol{\beta}_2 \mathbf{x}_2 + \dots + \boldsymbol{\epsilon}$
 - Fit using the package of your choice
 - May even have interaction between predictors
- Transformation on predictors
 - Why did we assume linear...what about $y = \beta_0 + \beta_1 x + \beta_2 x^2 + ...$
 - We can still use linear regression:
 - assume $z = x^2$
 - Now do a linear regression based on z