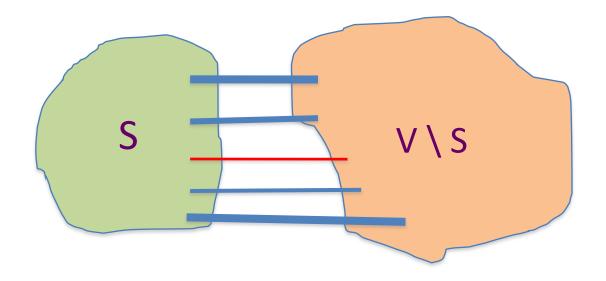
#### Lecture 22

CSE 331 Mar 26, 2021

#### Cut Property Lemma for MSTs

Condition: S and V\S are non-empty



Cheapest crossing edge is in all MSTs

Assumption: All edge costs are distinct

## Today's agenda

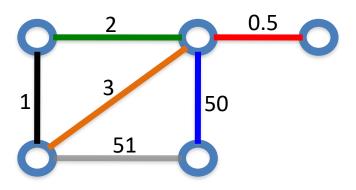
Optimality of Prim's algorithm

Prove Cut Property Lemma

Optimality of Kruskal's algorithm

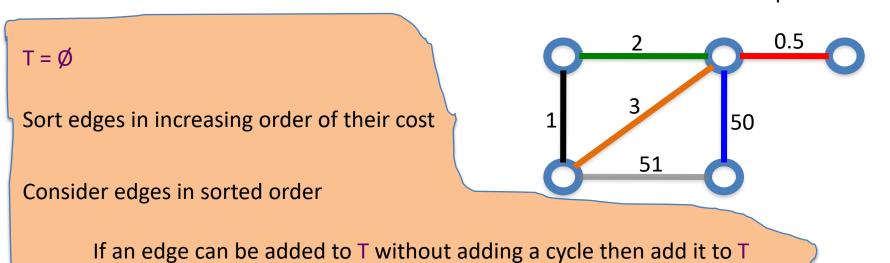
Remove distinct edge weights assumption

### Kruskal's Algorithm

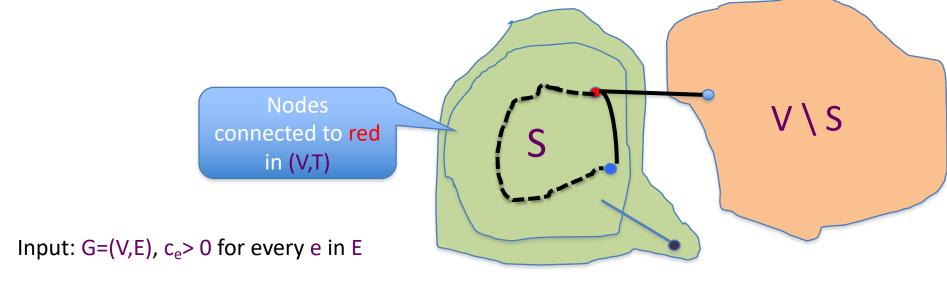


Input: G=(V,E),  $c_e > 0$  for every e in E

Joseph B. Kruskal



Optimality of Kruskal's Algorithm



 $T = \emptyset$ 

Sort edges in increasing order of their cost

S is non-empty

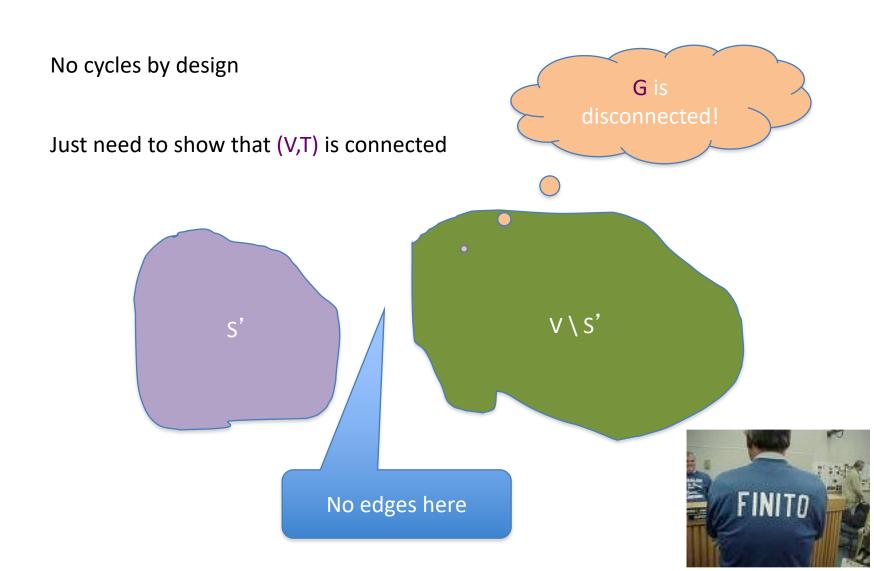
V\S is non-empty

First crossing edge considered

Consider edges in sorted order

If an edge can be added to without adding a cycle then add it to T

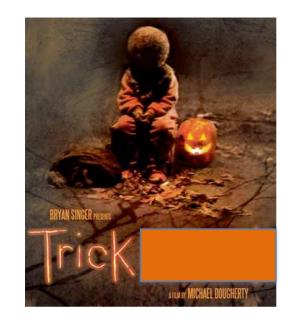
# Is (V,T) a spanning tree?



### Removing distinct cost assumption

Change all edge weights by very small amounts

Make sure that all edge weights are distinct





MST for "perturbed" weights is the same as for original

Changes have to be small enough so that this holds

Figure out how to change costs

## Run time for Prim's algorithm

Similar to Dijkstra's algorithm

O(m log n)



Input: G=(V,E),  $c_e>0$  for every e in E

$$S = \{s\}, T = \emptyset$$

While S is not the same as V

Among edges e= (u,w) with u in S and w not in S, pick one with minimum cost

Add w to S, e to T

#### Running time for Kruskal's Algorithm

Can be implemented in O(m log n) time (Union-find DS)

Input: G=(V,E),  $c_e>0$  for every e in E

 $T = \emptyset$ 

Sort edges in increasing order of their cost

Consider edges in sorted order

O(m²) time overall



Joseph B. Kruskal

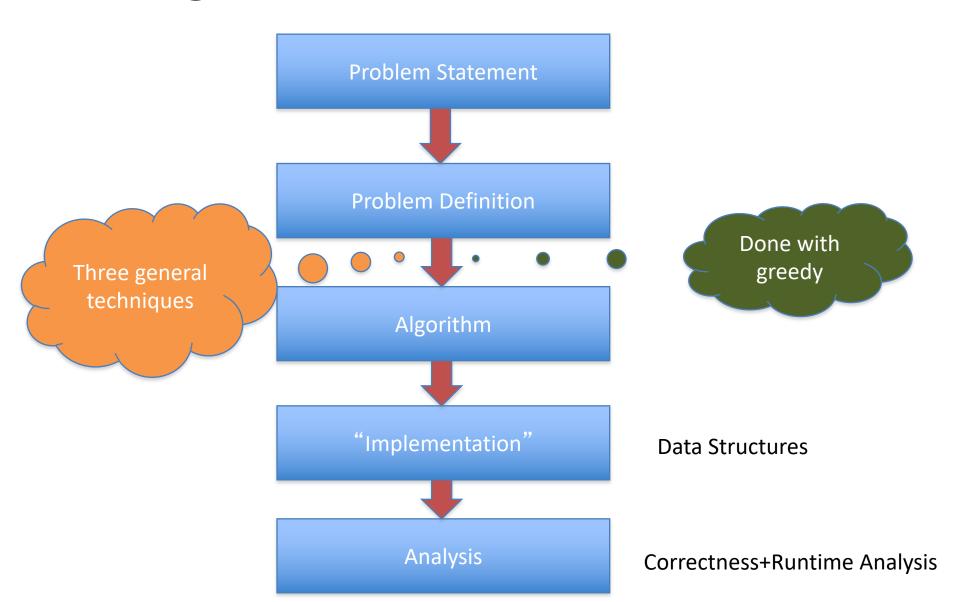
If an edge can be added to T without adding a cycle then add it to T

Can be verified in O(m+n) time

# Reading Assignment

Sec 4.5, 4.6 of [KT]

### High Level view of the course



### Divide and Conquer

Divide up the problem into at least two sub-problems

Recursively solve the sub-problems

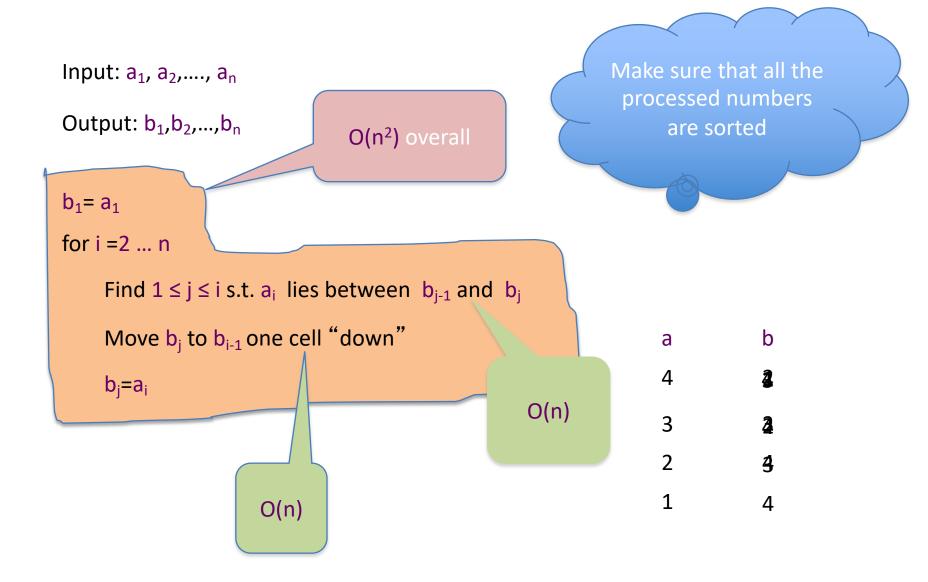
"Patch up" the solutions to the sub-problems for the final solution

#### Sorting

Given n numbers order them from smallest to largest

Works for any set of elements on which there is a total order

#### **Insertion Sort**



# Other O(n²) sorting algorithms

Selection Sort: In every round pick the min among remaining numbers

Bubble sort: The smallest number "bubbles" up

### Divide and Conquer

Divide up the problem into at least two sub-problems

Recursively solve the sub-problems

"Patch up" the solutions to the sub-problems for the final solution

### Mergesort Algorithm

Divide up the numbers in the middle

Sort each half recursively

Unless n=2

Merge the two sorted halves into one sorted output

How fast can sorted arrays be merged?

### Mergesort algorithm

Input: a<sub>1</sub>, a<sub>2</sub>, ..., a<sub>n</sub> Output: Numbers in sorted order

```
MergeSort( a, n )

If n = 1 return the order a_1

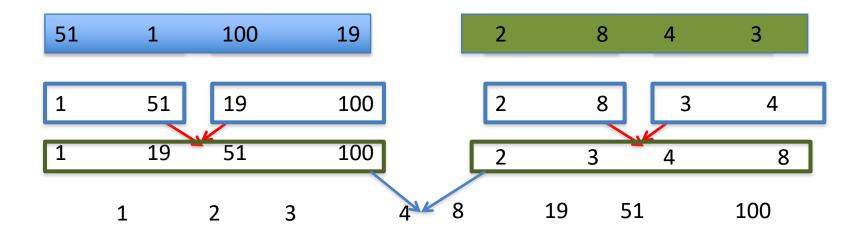
If n = 2 return the order min(a_1,a_2); max(a_1,a_2)

a_L = a_1,..., a_{n/2}

a_R = a_{n/2+1},..., a_n

return MERGE ( MergeSort(a_L, n/2), MergeSort(a_R, n/2) )
```

#### An example run



```
MergeSort( a, n )

If n = 1 return the order a_1

If n = 2 return the order min(a_1,a_2); max(a_1,a_2)

a_L = a_1,..., a_{n/2}

a_R = a_{n/2+1},..., a_n

return MERGE ( MergeSort(a_L, n/2), MergeSort(a_R, n/2) )
```

#### Correctness

Input: a<sub>1</sub>, a<sub>2</sub>, ..., a<sub>n</sub> Output: Numbers in sorted order

```
MergeSort( a, n )

If n = 1 return the order a_1

If n = 2 return the order min(a_1,a_2); max(a_1,a_2)

a_L = a_1,..., a_{n/2}

a_R = a_{n/2+1},..., a_n

return MERGE (MergeSort(a_L, n/2) MergeSort(a_R, n/2)
```



Inductive step follows from correctness of MERGE

## Rest of today's agenda

Analyze runtime of mergesort algorithm