

## We've done

- Introduction to the greedy method
  - Activity selection problem
  - How to prove that a greedy algorithm works
  - Fractional Knapsack
  - Huffman coding

## Now

- Matroid Theory
  - Matroids and weighted matroids
  - Generic matroid algorithms
  - Minimum spanning trees

## Next

- A task scheduling problem
- Dijkstra's algorithm

# Matroids

A matroid  $M$  is a pair  $M = (S, \mathcal{I})$  satisfying:

- $S$  is a finite non-empty set
- $\mathcal{I}$  is a collection of subsets of  $S$ .  
(Elements in  $\mathcal{I}$  are called **independent** subsets of  $S$ .)
- **Hereditary**:  $B \in \mathcal{I}$  and  $A \subseteq B$  imply  $A \in \mathcal{I}$ .
- **Exchange property**: if  $A \in \mathcal{I}$  and  $B \in \mathcal{I}$  and  $|A| < |B|$ , then  $\exists x \in B - A$  so that  $A \cup \{x\} \in \mathcal{I}$ .

Example of a matroid

- $M_1 = (S_1, \mathcal{I}_1)$  where  $S_1 = \{1, 2, 3\}$  and

$$\mathcal{I}_1 = \{\{1, 2\}, \{2, 3\}, \{1\}, \{2\}, \{3\}, \emptyset\}$$

Example of a non-matroid

- $M_2 = (S, \mathcal{I}_2)$  where  $S_2 = \{1, 2, 3, 4, 5\}$  and

$$\begin{aligned} \mathcal{I}_2 = \{ & \{1, 2, 3\}, \{3, 4, 5\}, \{1, 2\}, \{1, 3\}, \{2, 3\}, \\ & \{3, 4\}, \{3, 5\}, \{4, 5\}, \{1\}, \{2\}, \{3\}, \{4\}, \{5\}, \emptyset \} \end{aligned}$$

Why isn't  $M_2$  a matroid?

# Graphs

- $G = (V, E)$ ,  $V$  the set of vertices,  $E$  the set of edges.
- $G$  is *simple* means there's no multiple edge and no loop.
- $G' = (V', E')$  is a *subgraph* of  $G$  if  $V' \subseteq V$ , and  $E' \subseteq E$ .
- A graph with no cycle is called a *forest*
- A subgraph  $G' = (V', E')$  of  $G$  is *spanning* if  $V' = V$
- Other notions: *path*, *distance*
- *Connected graphs*: there is a path between every pair of vertices
- *Connected components*: **maximal** connected subgraphs

# Our First Interesting Matroid

## Graphic Matroid

- $G = (V, E)$  a non-empty, undirected simple graph
- $M_G$ : the graphic matroid associated with  $G$ 
  - $M_G = (S_G, \mathcal{I}_G)$
  - $S_G = E$
  - $\mathcal{I} = \{A \mid A \subseteq E \text{ \& } (V, A) \text{ is a forest}\}$

In other words, the independent sets are sets of edges of spanning forests of  $G$ .

## $M_G$ is a matroid

**Lemma 1.** *A tree on  $n$  vertices has precisely  $n - 1$  edges,  $n \geq 1$ .*

**Lemma 2.** *A spanning forest of  $G = (V, E)$  with  $c$  components has precisely  $|V| - c$  edges*

**Theorem 3.** *If  $G$  is a non-empty simple graph, then  $M_G$  is a matroid.*

*Proof.* Here are the steps

- $S_G$  is not empty and finite
- $\mathcal{I}_G$  is not empty (why?)
- **Hereditary** is easy to check
- **Exchange property** if  $A$  and  $B$  are independent, i.e.  $(V, A)$  and  $(V, B)$  are spanning forests of  $G$ , then  $(V, B)$  has less connected components than  $(V, A)$ .

Thus, there is an edge  $e$  in  $B$  connecting two components of  $A$ .

Consequently,  $A \cup \{e\}$  is independent.

□

## More terminologies and properties

Given a matroid  $M = (S, \mathcal{I})$

- $x \in S, x \notin A$  is an *extension* of  $A \in \mathcal{I}$  if  $A \cup \{x\} \in \mathcal{I}$ .
- $A \in \mathcal{I}$  is *maximal* if  $A$  has no extension.

**Theorem 4.** *Given a matroid  $M = (S, \mathcal{I})$ . All maximal independent subsets of  $S$  have the same size.*

Question: let  $S$  be a set of activities,  $\mathcal{I}$  be the collection of sets of compatible activities. Is  $(S, \mathcal{I})$  a matroid?

## Weighted Matroids

$M = (S, \mathcal{I})$  is **weighted** if there is a weight function

$$w : S \longrightarrow \mathbb{R}_+$$

(i.e.  $w(x) > 0, \forall x \in S$ ).

For each subset  $A \subseteq S$ , define

$$w(A) = \sum_{x \in A} w(x)$$

**The Basic Matroid Problem:**

Find a maximal independent set with minimum weight

Example: **minimum spanning tree** (MST)

- Given a connected edge-weighted graph  $G$ , find a minimum spanning tree of  $G$
- MST is one of the most fundamental problems in Computer Science.

# Greedy Algorithm for Basic Matroid Problem

- Input:  $M = (S, \mathcal{I})$ , and  $w : S \rightarrow \mathbb{R}^+$
- Output: a maximal independent set  $A$  with  $w(A)$  minimized
- Idea: greedy method

What's the greedy choice?



# Greedy Algorithm for Basic Matroid Problem (cont.)

**MATROID-GREEDY**( $S, \mathcal{I}, w$ )

- 1:  $A \leftarrow \emptyset$
- 2: Sort  $S$  in increasing order of weight
- 3: // now suppose  $S = [s_1, \dots, s_n], w(s_1) \leq \dots \leq w(s_n)$
- 4: **for**  $i = 1$  **to**  $n$  **do**
- 5:     **if**  $A \cup \{s_i\} \in \mathcal{I}$  **then**
- 6:          $A \leftarrow A \cup \{s_i\}$
- 7:     **end if**
- 8: **end for**

What's the running time?

## Correctness of MATROID-GREEDY

**Theorem 5.** *MATROID-GREEDY gives a maximal independent set with minimum total weight.*

*Proof.* • MATROID-GREEDY gives a maximal independent set (why?)

- Let  $B = \{b_1, \dots, b_k\}$  be an optimal solution, i.e.  $B$  is a maximal independent set with minimum total weight
- Suppose  $w(b_1) \leq w(b_2) \leq \dots \leq w(b_k)$ .
- Let  $A = \{a_1, \dots, a_k\}$  be the output in that order
- Then

$$w(a_i) \leq w(b_i), \forall i \in \{1, \dots, k\}.$$



## Minimum spanning tree

Given a connected graph  $G = (V, E)$

A weight function  $w$  on edges of  $G$ ,  $w : E \rightarrow \mathbb{R}^+$

Find a minimum spanning tree  $T$  of  $G$ .

The MATROID-GREEDY algorithm turns into *Kruskal's Algorithm*:

**MST-KRUSKAL**( $G, w$ )

- 1:  $A \leftarrow \emptyset$  // the set of edges of  $T$
- 2: Sort  $E$  in increasing order of weight
- 3: // suppose  $E = [e_1, \dots, e_m]$ ,  $w(e_1) \leq \dots \leq w(e_m)$
- 4: **for**  $i = 1$  **to**  $m$  **do**
- 5:   **if**  $A \cup \{e_i\}$  does not create a cycle **then**
- 6:      $A \leftarrow A \cup \{e_i\}$
- 7:   **end if**
- 8: **end for**

What's the running time?

# Kruskal Algorithm with Disjoint Set Data Structure

**MST-KRUSKAL**( $G, w$ )

```
1:  $A \leftarrow \emptyset$  // the set of edges of  $T$ 
2: Sort  $E$  in increasing order of weight
3: // suppose  $E = [e_1, \dots, e_m]$ ,  $w(e_1) \leq \dots \leq w(e_m)$ 
4: for each vertex  $v \in V(G)$  do
5:   MAKE-SET( $v$ )
6: end for
7: for  $i = 1$  to  $m$  do
8:   // Suppose  $e_i = (u, v)$ 
9:   if FIND-SET( $u$ )  $\neq$  FIND-SET( $v$ ) then
10:    // i.e.  $A \cup \{e_i\}$  does not create a cycle
11:     $A \leftarrow A \cup \{e_i\}$ 
12:    SET-UNION( $u, v$ )
13:   end if
14: end for
```

It is known that  $O(m)$  set operations take at most  $O(m \lg m)$ .

Totally, Kruskal's Algorithm takes  $O(m \lg m)$ .

# A Generic MST Algorithm

First we need a few definitions:

- Given a graph  $G = (V, E)$ , and  $w : E \rightarrow \mathbb{R}^+$
- Suppose  $A \subseteq E$  is a set of edges contained in some MST of  $G$ , then a new edge  $(u, v) \notin A$  is **safe** for  $A$  if  $A \cup \{(u, v)\}$  is also contained in some MST of  $G$ .

## GENERIC-MST( $G, w$ )

- 1:  $A \leftarrow \emptyset$
- 2: **while**  $A$  is not yet a spanning tree **do**
- 3:   find  $(u, v)$  safe for  $A$
- 4:    $A \leftarrow A \cup \{(u, v)\}$
- 5: **end while**

Need a way to find a safe edge for  $A$

## How to find a safe edge

- A **cut**  $(S, V - S)$  of  $G$  is a partition of  $G$ , i.e.  $S \subseteq V$ .
- $(u, v)$  **crosses** the cut  $(S, V - S)$  if  $u \in S, v \in V - S$ , or vice versa
- A cut  $(S, V - S)$  **respects** a set  $A$  of edges if no edge in  $A$  crosses  $(S, V - S)$

**Theorem 6.** *Let  $A$  be a subset of edges of some minimum spanning tree  $T$  of  $G$ .*

*Let  $(S, V - S)$  be **any** cut respecting  $A$ .*

*Let  $(u, v)$  be an edge of  $G$  crossing  $(S, V - S)$  with minimum weight among all crossing edges.*

*Then,  $(u, v)$  is safe for  $A$ .*

## Prim's Algorithm

Kruskal's algorithm was a special case of the generic-MST

Prim's Algorithm is also a special case: start growing the spanning tree out.

Running time:  $O(|E| \lg |V|)$ . Pseudo-code: please read the textbook.

## Concluding notes

- There is a vast literature on matroid theory
- Some study it as part of poset theory
- Others study it as part of combinatorial optimization
- Key works
  - Whitney (1935) defined matroids from linear algebraic structures [Ever wondered why the independent sets were called “independent sets”?]
  - Edmonds (1967) [in a conference] realized that Kruskal’s algorithm can be casted in terms of matroids