

CSE 725

Network Coding Theory

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Place: 242 Bell

Time: Saturdays : 2pm–5pm

Motivations

- Efficient networked data transmission is a **central** question in Computer Science
 - Many aspects remain poorly understood
 - Choosing a suitable mathematical model for data transmission is not easy
 - Current (pre-network coding) approaches: network flows, combinatorial packing

Cover and Thomas – *Elements of Information Theory*

The theory of information flow in networks does not have the same simple answers as the theory of flow of water in pipes

- **Key differences:** data can be compressed, combined with signal processing techniques and/or algebraic operations (XOR); cars on highways can't be combined (except during Buffalo's winter)

Network Information Theory

- Part of Information Theory dealing with data transmission aspects: noise, interference, correlation between data sources, etc.
- Many problems are open, too difficult
- (Ahlsvede et al., 2000) opened a new door with **Network Coding**

(Ahlsvede et al., 2000) asked

Ignoring noise and interference (which can be dealt with at the physical layer), can coding data streams together provide any benefits?

Network Coding – Canonical Example 1

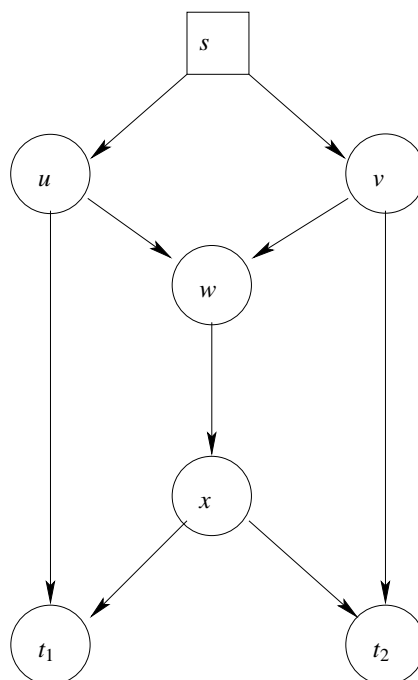


Figure: The Butterfly Network

Network Coding – Canonical Example 1

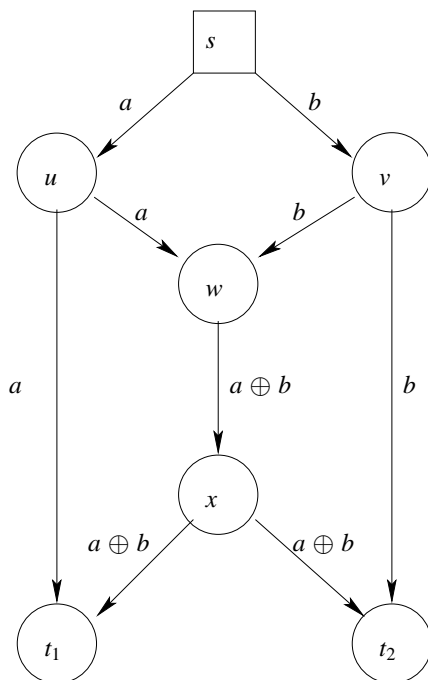


Figure: Network Coding on the Butterfly Network

Network Coding – Canonical Example 2

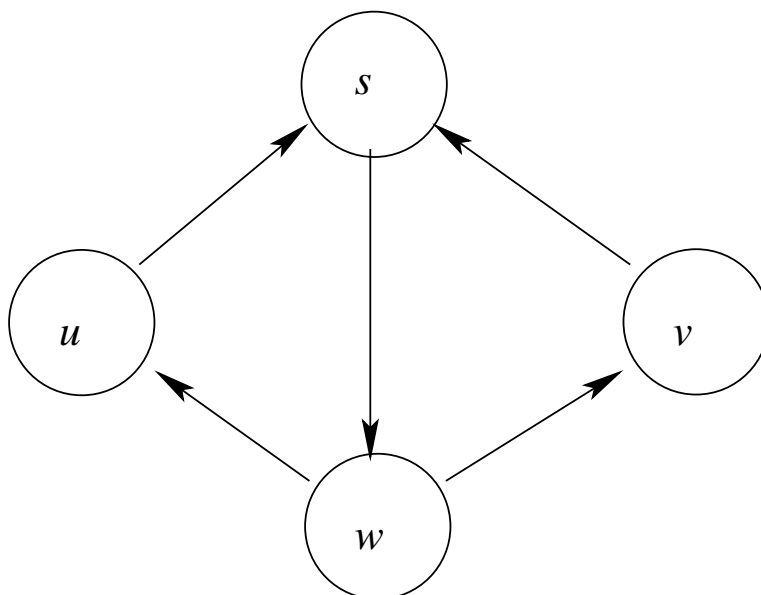


Figure: The Wheatstone Bridge

Network Coding – Canonical Example 2

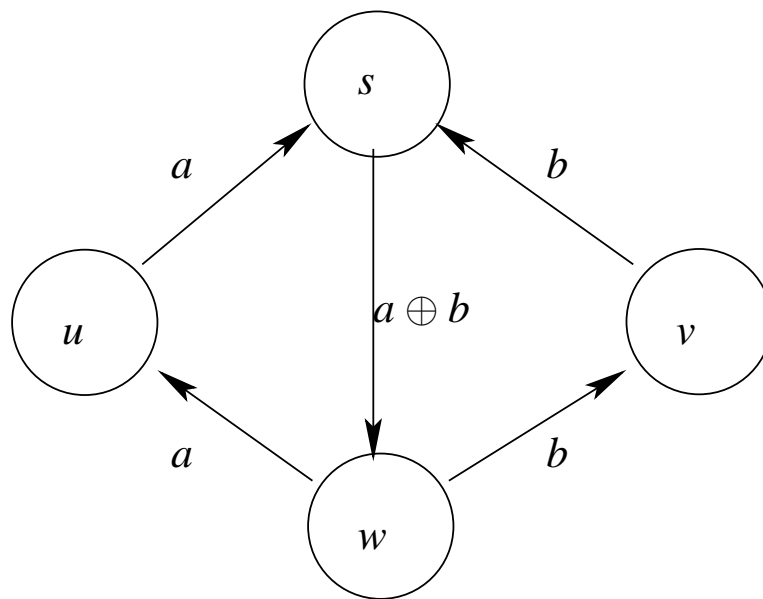


Figure: Network Coding on the Wheatstone Bridge

Network Coding – Canonical Example 3

- Two base stations B_1 and B_2 want to communicate
- They are out of each other's radio range
- There is a relay transceiver T in the middle, within range of both

How efficient can they communicate with network coding?

- B_1 sends b_1 to T
- B_2 sends b_2 to T
- T sends $b_1 \oplus b_2$ to B_1 and B_2 at the same time

Network coding has interesting connections in and applications to

- Coding and information theory
- Networking, including multicasting, switching, wireless communications, content distribution
- Complexity theory, cryptography, operations research, matrix theory

This seminar

I will present materials from the perspective of coding and information theory

- Single-source, multiple-source network coding
- Cyclic, acyclic networks
- Directed, undirected networks
- Randomized, deterministic algorithms
- Centralized, distributed algorithms
- Some aspects of network coding in practice

You will present mostly applications of network coding to other areas, and/or some theoretical issues that's not address in class.

Communications Network

- A finite directed graph $G = (V, E)$ (possibly with multiple edges between any pair of vertices)
 - Undirected graphs can also be used (later)
- A node with in-degree zero is a *source node*
- Each edge is a noiseless *channel*
- Capacity of each edge is 1 (1 “packet” per time unit)
- Assume no processing delay and no propagation delay

In the first few weeks, we will assume

- G is acyclic
- One single source s

More notations

- For each $v \in V$,
 - $\partial^-(v) = \{e \mid e = (u, v) \in E\}$
 - $\partial^+(v) = \{e \mid e = (v, w) \in E\}$
- $\partial^-(s)$ contains ω **imaginary** channels without originating nodes
- We want to send **one single message** \mathbf{x} of size ω data units
 - Each data unit is an element of a *base field* $F = \mathbb{F}_q$
(In practice, $q = 2^m$ for m -bit data units.)
 - \mathbf{x} is thus a vector $\mathbf{x} = (x_1, \dots, x_\omega) \in \mathbb{F}_q^\omega$
- To send \mathbf{x} over the network, every channel e participates by carrying a “symbol” (i.e. data unit) $\tilde{f}_e(\mathbf{x}) \in F$

In the single-source, acyclic case, there are two equivalent ways to define the network code

- Local encoding mapping
- Global encoding mapping

Local Encoding Mapping

Definition

Let F be a finite field, ω a positive integer. An ω -dimensional F -valued *network code* on an acyclic communications network consists of a *local encoding mapping*

$$\tilde{k}_e : F^{|\partial^-(v)|} \rightarrow F$$

for each node v and each channel $e \in \partial^+(v)$.

Note:

- this definition does not explicitly give $\tilde{f}_e(\mathbf{x})$
- since the graph is acyclic, these values $\tilde{f}_e(\mathbf{x})$ can be computed recursively, however

Global Encoding Mapping

Definition

Let F be a finite field, ω a positive integer. An ω -dimensional F -valued **network code** on an acyclic communications network consists of a **local encoding mapping** $\tilde{k}_e : F^{|\partial^-(v)|} \rightarrow F$ and a **global encoding mapping** $\tilde{f}_e : F^\omega \rightarrow F$ for each channel e in the network such that:

- (i) $\forall v \in V, e \in \partial^+(v), \tilde{f}_e(\mathbf{x})$ is uniquely determined by $(\tilde{f}_{e'}(\mathbf{x}), e' \in \partial^-(v))$, and \tilde{k}_e is the mapping defined via

$$(\tilde{f}_{e'}(\mathbf{x}), e' \in \partial^-(v)) \rightarrow \tilde{f}_e(\mathbf{x}).$$

- (ii) For the ω imaginary channels e , the mappings \tilde{f}_e are the projections from F^ω to the ω different coordinates, respectively

Road-map for the first few weeks

Loosely, a **network coding solution** is a network code allowing receivers to decode the message.

Theorem (Ahlsweede et al., 2000)

For acyclic networks, there always exists a network coding solution such that the maximum throughput of single-source multicast is equal to the capacity of a minimum cut separating the source and some sink

Practical concerns: solution description may be very large

- (Lehman and Lehman, SODA 2005) showed that a doubly-exponential q (alphabet size) might be necessary for some (non-multicast) problem
- Consider $n = |V|$, $q = 2$, and some vertex v with in-degree $m = \Theta(n)$. The number of functions from $\mathbb{F}_2^m \rightarrow \mathbb{F}_2$ is doubly-exponential in m , thus there are functions requiring $2^m = 2^{\Theta(n)}$ bits to encode.

Road-map for the first few weeks

It would be nice to have **linear** network coding solution

Theorem (Li et al., 2003)

For acyclic network, multicast problem, there exists a linear network coding solution over some alphabet.

Theorem (Koetter and Médard, INFOCOM 2003)

- *Alphabet size only needs to be polynomial*
- *It takes polynomial-space (in instance size and \log of alphabet size) to write down a linear solution*

Road-map for the first few weeks

More practical concerns: OK, a good solution exists, but can we find one efficiently?

YES

- (Ho et al., 2003) gave randomized algorithms
- (Sanders et al., SPAA'03) and (Jaggi et al., ISIT'03) gave deterministic algorithms

Linear encoding mappings

- When \tilde{f}_e is linear,

$$\tilde{f}_e(\mathbf{x}) = \langle \mathbf{f}_e, \mathbf{x} \rangle, \quad \mathbf{f}_e \in F^\omega$$

- When \tilde{k}_e is linear ($e = (u, v)$),

$$\tilde{k}_e(\mathbf{y}) = \langle \mathbf{k}_e, \mathbf{y} \rangle, \quad \mathbf{k}_e, \mathbf{y} \in F^{\partial^-(u)}.$$

Theorem

The local encoding mappings are linear if and only if the global encoding mappings are linear.

(\Rightarrow) obvious by induction.

(\Leftarrow) needs a little more setup

Global Linearity Implies Local Linearity

Definition

Strictly speaking, a map f is linear iff

$$f(\alpha\mathbf{x} + \beta\mathbf{y}) = \alpha f(\mathbf{x}) + \beta f(\mathbf{y}), \quad \forall \alpha, \beta, \mathbf{x}, \mathbf{y}.$$

Lemma (1)

$f : F^m \rightarrow F$ is linear iff $\exists \mathbf{f} \in F^m$ s.t. $f(\mathbf{x}) = \langle \mathbf{f}, \mathbf{x} \rangle$

Lemma (2)

Let S be a subspace of F^m , then $f : S \rightarrow F$ is linear iff $\exists \mathbf{f} \in F^m$ s.t. $f(\mathbf{x}) = \langle \mathbf{f}, \mathbf{x} \rangle$

Proof of Lemma (1)

- Sufficiency is immediate.
- For necessity, let \mathbf{u}_i be the i th unit vector in the natural basis for F^m .
- It follows that

$$f(\mathbf{x}) = f\left(\sum_i x_i \mathbf{u}_i\right) = \sum_i f(\mathbf{u}_i) x_i.$$

Proof of Lemma (3)

Sufficiency is obvious. For necessity:

- Suppose $\dim(S) = k \leq m$. Let $\{\mathbf{u}_1, \dots, \mathbf{u}_k\}$ be a basis for S . Let \mathbf{A} be a $m \times k$ matrix with columns \mathbf{u}_i
- $\mathbf{x} \in S$ iff $\mathbf{x} = \mathbf{A}\mathbf{y}$ for some $\mathbf{y} \in F^k$
- Let \mathbf{B} be \mathbf{A} 's left inverse, i.e. $\mathbf{B}\mathbf{A} = \mathbf{I}$
- Define $g : F^k \rightarrow F$ by $g(\mathbf{y}) = f(\mathbf{A}\mathbf{y})$, then

$$g(\alpha\mathbf{y} + \beta\mathbf{y}') = \dots = \alpha g(\mathbf{y}) + \beta g(\mathbf{y}')$$

- Thus, $\exists \mathbf{g} \in F^k$ such that $g(\mathbf{y}) = \langle \mathbf{g}, \mathbf{y} \rangle$
- Hence,

$$\begin{aligned} f(\mathbf{x}) &= f(\mathbf{A}\mathbf{y}) = g(\mathbf{y}) = \langle \mathbf{g}, \mathbf{y} \rangle = \langle \mathbf{g}, \mathbf{B}\mathbf{x} \rangle = \mathbf{g}^T \mathbf{B}\mathbf{x} = (\mathbf{B}^T \mathbf{g})^T \mathbf{x} \\ &= \langle \mathbf{B}^T \mathbf{g}, \mathbf{x} \rangle = \langle \mathbf{f}, \mathbf{x} \rangle \end{aligned}$$

Global Linearity Implies Local Linearity

Consider $e = (u, v)$, $\partial^-(u) = \{e_1, \dots, e_m\}$, and the subspace

$$S = \{(\tilde{f}_{e_1}(\mathbf{x}), \dots, \tilde{f}_{e_m}(\mathbf{x})) \mid \mathbf{x} \in F^\omega\} \subseteq F^m$$

$\tilde{k}_e : S \rightarrow F$, defined by

$$\tilde{k}_e(\mathbf{y}) = \tilde{k}_e(\tilde{f}_{e_1}(\mathbf{x}), \dots, \tilde{f}_{e_m}(\mathbf{x})) = \tilde{f}_e(\mathbf{x}).$$

Thus,

$$\begin{aligned} \tilde{k}_e(\alpha \mathbf{y}_1 + \beta \mathbf{y}_2) &= \tilde{k}_e(\alpha \tilde{f}_{e_1}(\mathbf{x}_1) + \beta \tilde{f}_{e_1}(\mathbf{x}_2), \dots, \alpha \tilde{f}_{e_m}(\mathbf{x}_1) + \beta \tilde{f}_{e_m}(\mathbf{x}_2)) \\ &= \tilde{k}_e(\tilde{f}_{e_1}(\alpha \mathbf{x}_1 + \beta \mathbf{x}_2), \dots, \tilde{f}_{e_m}(\alpha \mathbf{x}_1 + \beta \mathbf{x}_2)) \\ &= \tilde{f}_e(\alpha \mathbf{x}_1 + \beta \mathbf{x}_2) \\ &= \alpha \tilde{f}_e(\mathbf{x}_1) + \beta \tilde{f}_e(\mathbf{x}_2) \\ &= \alpha \tilde{k}_e(\mathbf{y}_1) + \beta \tilde{k}_e(\mathbf{y}_2) \end{aligned}$$

Local description of linear network codes

Definition

An ω -dimensional F -valued *linear network code* on an acyclic communications network consists of a **local encoding kernel** \mathbf{K}_v , for every node v , where

$$\mathbf{K}_v = (k_{e,e'})_{e \in \partial^-(v), e' \in \partial^+(v)}$$

is a matrix with entries in F .

Global description of linear network codes

Definition

An ω -dimensional F -valued *linear network code* on an acyclic communications network consists of a **local encoding kernel** \mathbf{K}_v for every node v , where

$$\mathbf{K}_v = (k_{e,e'})_{e \in \partial^-(v), e' \in \partial^+(v)}$$

is a matrix with entries in F , and a **global encoding kernel** \mathbf{f}_e for every edge e , where $\mathbf{f}_e \in F^\omega$, such that

(i) for each $e \in \partial^+(v)$,

$$\mathbf{f}_e = \sum_{e' \in \partial^-(v)} k_{e',e} \mathbf{f}_{e'}$$

(ii) the vectors \mathbf{f}_e for the ω imaginary channels form the natural basis of the vector space F^ω

Back to the Butterfly Network

Example

The network code for the butterfly network we saw is linear.

Exercise

Determine all the \mathbf{K}_v and \mathbf{f}_e , given the solution we discussed on the butterfly network.

Exercise

Let all $k_{e,e'}$ be variables, determine the global encoding kernels \mathbf{f}_e for the butterfly network.

Desirable properties of linear network codes

- Let T be the set of sinks, $\text{maxflow}(s, T)$ is an upper bound on the information rate from s to T
- For each vertex v , let

$$\mathcal{S}_v = \text{span}\{\mathbf{f}_e \mid e \in \partial^-(v)\}.$$

v can decode iff $\dim(\mathcal{S}_v) = \omega$ ($\Rightarrow \text{maxflow}(s, v) \geq \omega$)

- Whether this bound is achievable depends on the topology, ω , F , and the coding scheme
- We will define three classes of linear network codes which achieve the bound in 3 different extents: *linear multicast*, *linear broadcast*, *linear dispersion*

Linear Multicast/Broadcast/Dispersion

Definition

A linear network code is a **linear multicast**, **linear broadcast**, **linear dispersion**, respectively, if the following conditions hold:

- $\dim(\mathcal{S}_v) = \omega$ for every non-source node v with $\text{maxflow}(s, v) \geq \omega$
- $\dim(\mathcal{S}_v) = \min\{\omega, \text{maxflow}(s, v)\}$ for every non-source node v
- $\dim(\text{span}\{\cup_{v \in T} \mathcal{S}_v\}) = \min\{\omega, \text{maxflow}(s, T)\}$ for every collection T of non-source nodes.

- linear dispersion \Rightarrow linear broadcast \Rightarrow linear multicast
- linear multicast $\not\Rightarrow$ linear broadcast $\not\Rightarrow$ linear dispersion

Generic linear network codes

Definition

An ω -dimensional F -valued linear network code on an acyclic communications network is said to be **generic** if:

- Let $\{e_1, \dots, e_m\}$ be any set of channels, where $e_i \in \partial^+(v_i)$. (The v_i are not necessarily distinct.) Then, the vectors \mathbf{f}_{e_i} are linearly independent (thus $m \leq \omega$) *provided that*

$$\text{for any } i \in [m], \mathcal{S}_{v_i} \not\subseteq \text{span}\{\mathbf{f}_{e_j} \mid j \neq i\}.$$

- In a sense, this is saying that **every collection of global encoding kernels that can possibly be independent must be independent**
- generic linear network code \Rightarrow linear dispersion (will prove later)
- linear dispersion $\not\Rightarrow$ generic linear network code

Existence

Theorem (Existence of generic linear network code)

Given a positive integer ω and an acyclic network, there exists an ω -dimensional F -valued generic linear network code if $|F|$ is sufficiently large.

Theorem

Every generic linear network code is a linear dispersion

Existence

Corollary (Existence of linear dispersion)

Given a positive integer ω and an acyclic network, there exists an ω -dimensional F -valued linear dispersion if $|F|$ is sufficiently large.

Corollary (Existence of linear broadcast)

Given a positive integer ω and an acyclic network, there exists an ω -dimensional F -valued linear broadcast if $|F|$ is sufficiently large.

Corollary (Existence of linear multicast)

Given a positive integer ω and an acyclic network, there exists an ω -dimensional F -valued linear multicast if $|F|$ is sufficiently large.

Existence of a linear multicast – Koetter-Médard's Method

- The local encoding kernels $k_{e,e'}$ are variables whose values are to be determined so that the code is a linear multicast
- For every path $P = (e_1, \dots, e_m)$, define its “weight” to be

$$w_P = k_{e_1, e_2} \cdots k_{e_{m-1}, e_m}.$$

- For every channel e ,

$$\mathbf{f}_e = \sum_{e' \in \partial^-(s)} \left(\sum_{P: \text{a path from } e' \text{ to } e} w_P \right) \mathbf{f}_{e'}$$

- Thus, every component of every vector \mathbf{f}_e is a polynomial in the ring $F[\{k_{e,e'} \mid (e, e') \text{ are adjacent}\}]$.

Existence of a linear multicast – Koetter-Médard's Method

- Let t be a node with $\text{maxflow}(s, t) \geq \omega$. Then, there exists ω edge-disjoint paths from $\partial^-(s)$ to $\partial^-(t)$. (Menger theorem)
- Let L_t be the $\omega \times \omega$ matrix formed by putting together the vectors \mathbf{f}_e , $e \in \partial^-(t)$ and e belongs to one of these paths. (This is a matrix of variables.)
- **Want:** find local encoding kernels such that all L_t have full rank.

Theorem

If F is sufficiently large, then there are local encoding kernels such that L_t have full rank for all t with $\text{maxflow}(s, t) \geq \omega$.

Proof of Koetter-Médard Theorem

- L_t has full rank iff $\det(L_t) \neq 0$
- $\det(L_t)$ is a polynomial in $F[k_{e,e'}$]
- Just need to find local encoding kernels such that the polynomial $p(\cdot) = \prod_t \det(L_t)$ is not zero.

Lemma (1)

The polynomial $\det(L_t)$ is not a zero polynomial. Thus, $p(\cdot)$ is not identically zero.

Lemma (2)

Let $p(z_1, \dots, z_n)$ be a non-zero polynomial over F . If $|F|$ is greater than the maximum degree of any variable z_i , then there are values $a_1, \dots, a_n \in F$ such that $p(a_1, \dots, a_n) \neq 0$.

Proof of Lemma 1

- $\det(L_t)$ is a polynomial in $k_{e,e'}$
- assign $k_{e,e'} = 1$ if (e, e') are consecutive on a path of the ω edge-disjoint paths from s to t
- assign $k_{e,e'} = 0$ for all other pairs (e, e')
- then, $\det(L_t) = 1$ for this set of values of $k_{e,e'}$
- thus, as a polynomial, $\det(L_t)$ is not identically zero

Proof of Lemma 2

Lemma (2)

Let $p(z_1, \dots, z_n)$ be a non-zero polynomial over F . If $|F|$ is greater than the maximum degree of any variable z_i , then there are values $a_1, \dots, a_n \in F$ such that $p(a_1, \dots, a_n) \neq 0$.

Proof.

Induction on n . □

Further Notes on Koetter-Médard's Method

- Works for linear broadcast also
- Implicitly gives a (recursive) algorithm to construct linear multicasts
- However, it is not clear if there exists efficient algorithms to construct linear multicasts using this method
- Jaggi, Sanders, et al. (IEEE Trans. Info. Theory, 2005) gave a deterministic polynomial time algorithm to construct linear multicast (we will discuss later)
- Tracy Ho et al. (IEEE Trans. Info. Theory, 2006) gave randomized and distributed algorithm

Construction of Generic Linear Network Code

Assume: $|F| \geq \binom{M+\omega-1}{\omega-1}$, M is the number of channels

- 1: $\{\mathbf{f}_e \mid e \in \partial^-(s)\}$ is the natural basis for F^ω
- 2: $\mathbf{f}_e \leftarrow \mathbf{0}$, for each $e \notin \partial^-(s)$
- 3: **for** each node u in breath-first order **do**
- 4: **for** each $e \in \partial^+(u)$ **do**
- 5: Choose $\mathbf{w} \in \mathcal{S}_u$ such that $\mathbf{w} \notin \text{span}\{\mathbf{f}_{e'} : e' \in S'\}$,
for any set S' of $\omega - 1$ channels (not including e) for which
 $\mathcal{S}_u \not\subseteq \text{span}\{\mathbf{f}_{e'} : e' \in S'\}$
- 6: $\mathbf{f}_e \leftarrow \mathbf{w}$
- 7: **end for**
- 8: **end for**

Correctness of the Construction

- $\exists S'$ as in line 5, and $\exists w$ as in line 5
- Consider $\{e_1, \dots, e_m\}$, $e_i \in \partial^+(v_i)$, $\mathcal{S}_{v_j} \not\subseteq \text{span}\{\mathbf{f}_{e_i} \mid j \neq i\}$, $\forall j$
- WLOG, assume e_m is considered after other e_i
- We will induct that $\{\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_m}\}$ are independent
- We know $\{\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_{m-1}}\}$ are independent by induction hypothesis
- $\mathcal{S}_{v_m} \not\subseteq \text{span}\{\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_{m-1}}\} \Rightarrow m - 1 < \omega \Rightarrow m \leq \omega$
- If $m = \omega$, then $\mathbf{f}_{e_m} = w \notin \text{span}\{\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_{m-1}}\}$
- If $m < \omega$, let $R = \{\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_{m-1}}\}$, $|R| \leq \omega - 2$.
- \exists imaginary channels e', e'' such that $R \cup \{\mathbf{f}_{e'}, \mathbf{f}_{e''}\}$ are independent
- **Either** $\mathcal{S}_{v_m} \not\subseteq R' = R \cup \{\mathbf{f}_{e'}\}$ **or** $\mathcal{S}_{v_m} \not\subseteq R'' = R \cup \{\mathbf{f}_{e''}\}$
- Replace R by R' or R'' , until $|R| = \omega - 1$

Generic LNC \Rightarrow Linear Dispersion

For any $T \not\cong s$, let

$$\mathcal{S}_T := \text{span}\{\cup_{u \in T} \mathcal{S}_u\} = \text{span}[\bar{T}, T]$$

Here, $[\bar{T}, T] = \{(u, v) \in E \mid u \in \bar{T}, v \in T\}$ **Want:** for any such T , $\dim(\mathcal{S}_T) = \min\{\omega, \text{maxflow}(s, T)\}$. We have

- $\dim(\mathcal{S}_T) \leq \min\{\omega, \text{maxflow}(s, T)\}$, $\forall T$
- If $\dim(\mathcal{S}_T) = \omega$, we are done.
- Suppose $\dim(\mathcal{S}_T) < \omega$, will show $\exists W \supseteq T$ s.t.

$$s \in \bar{W}, \dim(\mathcal{S}_T) = |[\bar{W}, W]|$$

Generic LNC \Rightarrow Linear Dispersion

We will show by induction that

$$\forall T \not\ni s, \exists W \supseteq T, s \notin W, \text{ s.t. } \dim(\mathcal{S}_T) = |[\bar{W}, W]|.$$

Induct on the number of non-source vertices not in T .

- **Base case.** Suppose $T = V(G) - \{s\}$. Let $\{e_1, \dots, e_m\} = \partial^+(s)$. Apply definition of Generic LNC to $\{e_1, \dots, e_m\}$, then,
 - **either** $m < \omega$ and $\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_m}$ are independent, $\Rightarrow W = T$ works.
 - **or** $m \geq \omega$ and every ω subset of $\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_m}$ are independent, $\Rightarrow W = T \cup \{s\}$ works.

Generic LNC \Rightarrow Linear Dispersion

- Suppose $T \subset V(G) - \{s\}$.
- If $\exists u \in U = V(G) - \{s\} \cup T$ s.t. $\mathcal{S}_u \subset \mathcal{S}_T$, then $\omega > \dim(\mathcal{S}_T) = \dim(\mathcal{S}_{T \cup \{u\}})$. By induction hypothesis, $\exists W \supseteq T \cup \{u\}$ such that

$$|[\bar{W}, W]| = \dim(\mathcal{S}_{T \cup \{u\}}) = \dim(\mathcal{S}_T).$$

- Now, assume $\forall u \in U$, there is $e \in \partial^-(u)$ such that $\mathbf{f}_e \notin \mathcal{S}_T$.
 - Let $\{e_1, \dots, e_m\} = [\bar{T}, T]$, and $e_i \in \partial^+(u_i)$.
 - Since $u_i \in U, \forall i$,

$$\mathcal{S}_{u_i} \not\subseteq \mathcal{S}_T = \text{span}\{\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_m}\}$$

- Thus, for all i

$$\mathcal{S}_{u_i} \not\subseteq \text{span}\{\mathbf{f}_{e_j} \mid j \neq i\}$$

- By definition of generic LNC, $\mathbf{f}_{e_1}, \dots, \mathbf{f}_{e_m}$ are independent, $\Rightarrow W = T$ works!