

# **Clustering**

## **Lecture 4: Density-based Methods**

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# Outline

- **Basics**
  - Motivation, definition, evaluation
- **Methods**
  - Partitional
  - Hierarchical
  - Density-based
  - Mixture model
  - Spectral methods
- **Advanced topics**
  - Clustering ensemble
  - Clustering in MapReduce
  - Semi-supervised clustering, subspace clustering, co-clustering, etc.

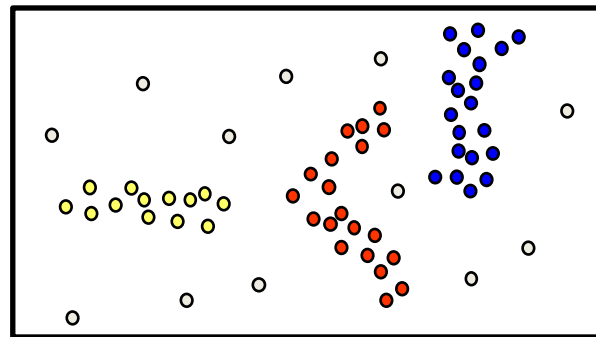
# Density-based Clustering

- **Basic idea**

- Clusters are dense regions in the data space, separated by regions of lower object density
- A cluster is defined as a maximal set of density-connected points
- Discovers clusters of arbitrary shape

- **Method**

- DBSCAN

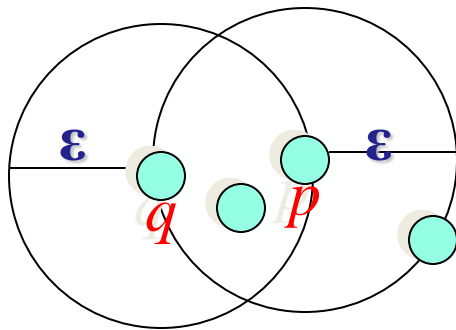


# Density Definition

- $\varepsilon$ -Neighborhood – Objects within a radius of  $\varepsilon$  from an object.

$$N_{\varepsilon}(p) : \{q \mid d(p, q) \leq \varepsilon\}$$

- “High density” -  $\varepsilon$ -Neighborhood of an object contains at least *MinPts* of objects.



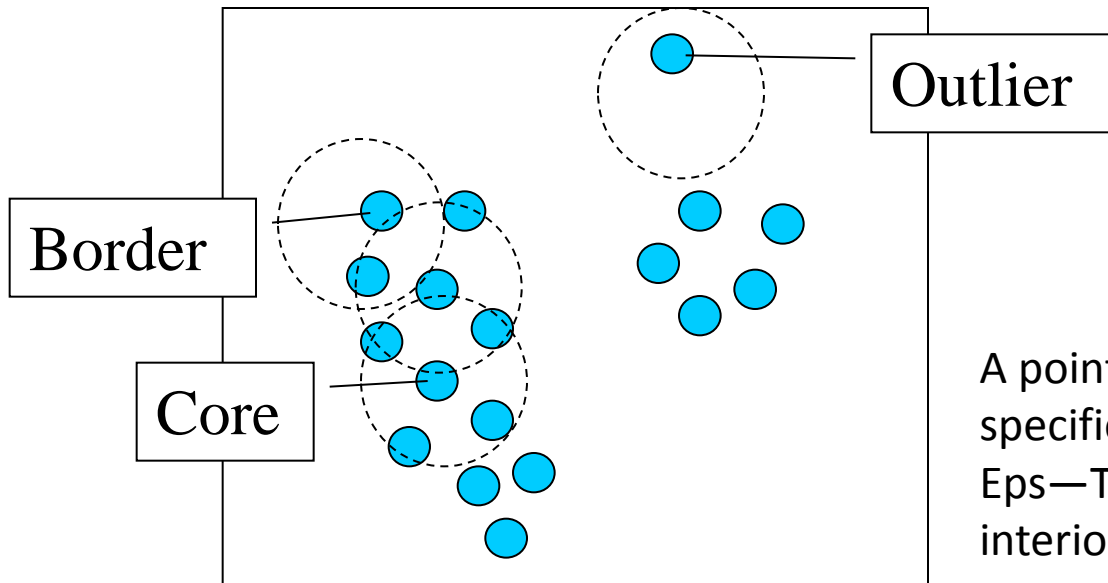
$\varepsilon$ -Neighborhood of  $p$

$\varepsilon$ -Neighborhood of  $q$

*Density of  $p$  is “high” (MinPts = 4)*

*Density of  $q$  is “low” (MinPts = 4)*

# Core, Border & Outlier



$\epsilon = 1 \text{ unit}, \text{MinPts} = 5$

Given  $\epsilon$  and *MinPts*, categorize the objects into three exclusive groups.

A point is a **core point** if it has more than a specified number of points (MinPts) within  $\epsilon$ —These are points that are at the interior of a cluster.

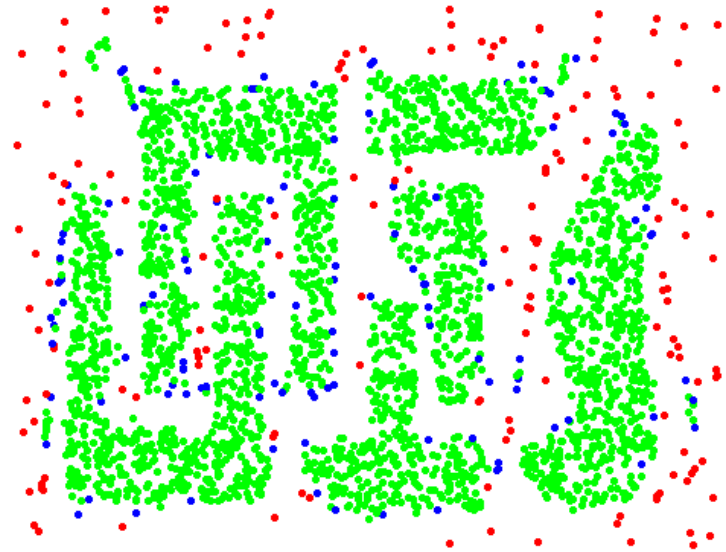
A **border point** has fewer than MinPts within  $\epsilon$ , but is in the neighborhood of a core point.

A **noise point** is any point that is not a core point nor a border point.

# Example



Original Points

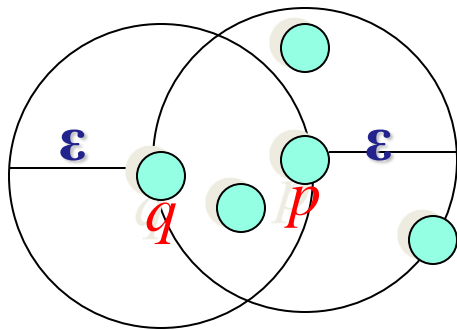


Point types: **core**,  
**border** and **outliers**

$\epsilon = 10$ , MinPts = 4

# Density-reachability

- Directly density-reachable
  - An object  $q$  is directly density-reachable from object  $p$  if  $p$  is a core object and  $q$  is in  $p$ 's  $\epsilon$ -neighborhood.

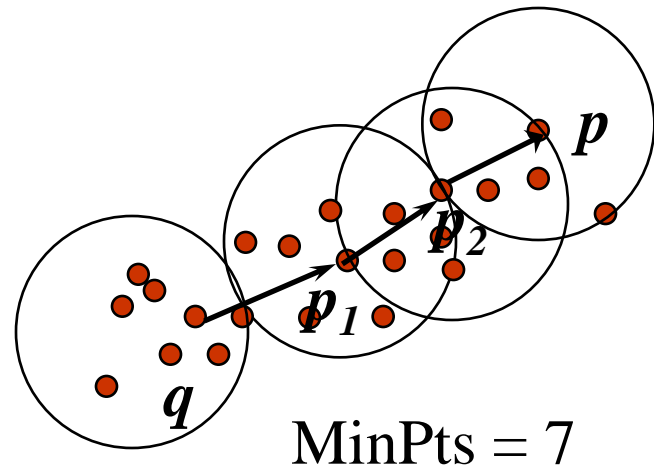


MinPts = 4

- $q$  is directly density-reachable from  $p$
- $p$  is not directly density-reachable from  $q$
- Density-reachability is asymmetric

# Density-reachability

- Density-Reachable (directly and indirectly):
  - A point  $p$  is directly density-reachable from  $p_2$
  - $p_2$  is directly density-reachable from  $p_1$
  - $p_1$  is directly density-reachable from  $q$
  - $p \leftarrow p_2 \leftarrow p_1 \leftarrow q$  form a chain



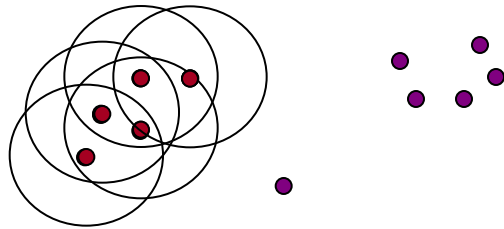
- $p$  is (indirectly) density-reachable from  $q$
- $q$  is not density-reachable from  $p$



# DBSCAN Algorithm: Example

- **Parameter**

- $\varepsilon = 2$  cm
- $MinPts = 3$

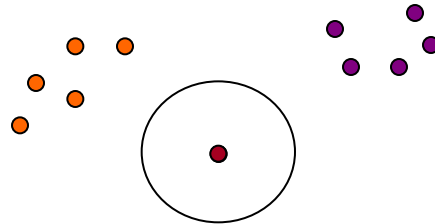


```
for each  $o \in D$  do  
  if  $o$  is not yet classified then  
    if  $o$  is a core-object then  
      collect all objects density-reachable from  $o$   
      and assign them to a new cluster.  
    else  
      assign  $o$  to NOISE
```

# DBSCAN Algorithm: Example

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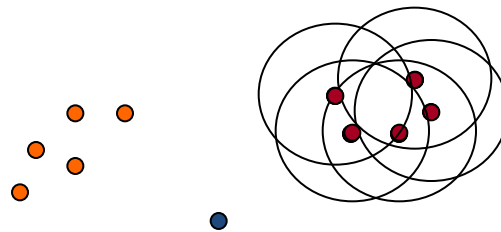


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# DBSCAN Algorithm: Example

- **Parameter**

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```

# DBSCAN Algorithm: Pseudocode

DBSCAN(D, eps, MinPts)

  C = 0

  for each unvisited point P in dataset D

    mark P as visited

    NeighborPts = regionQuery(P, eps)

    if sizeof(NeighborPts) < MinPts

      mark P as NOISE

    else

      C = next cluster

      expandCluster(P, NeighborPts, C, eps, MinPts)

expandCluster(P, NeighborPts, C, eps, MinPts)

  add P to cluster C

  for each point P' in NeighborPts

    if P' is not visited

      mark P' as visited

      NeighborPts' = regionQuery(P', eps)

      if sizeof(NeighborPts') >= MinPts

        NeighborPts = NeighborPts joined with NeighborPts'

    if P' is not yet member of any cluster

      add P' to cluster C

regionQuery(P, eps)

  return all points within P's eps-neighborhood (including P)

# DBSCAN: Sensitive to Parameters

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.

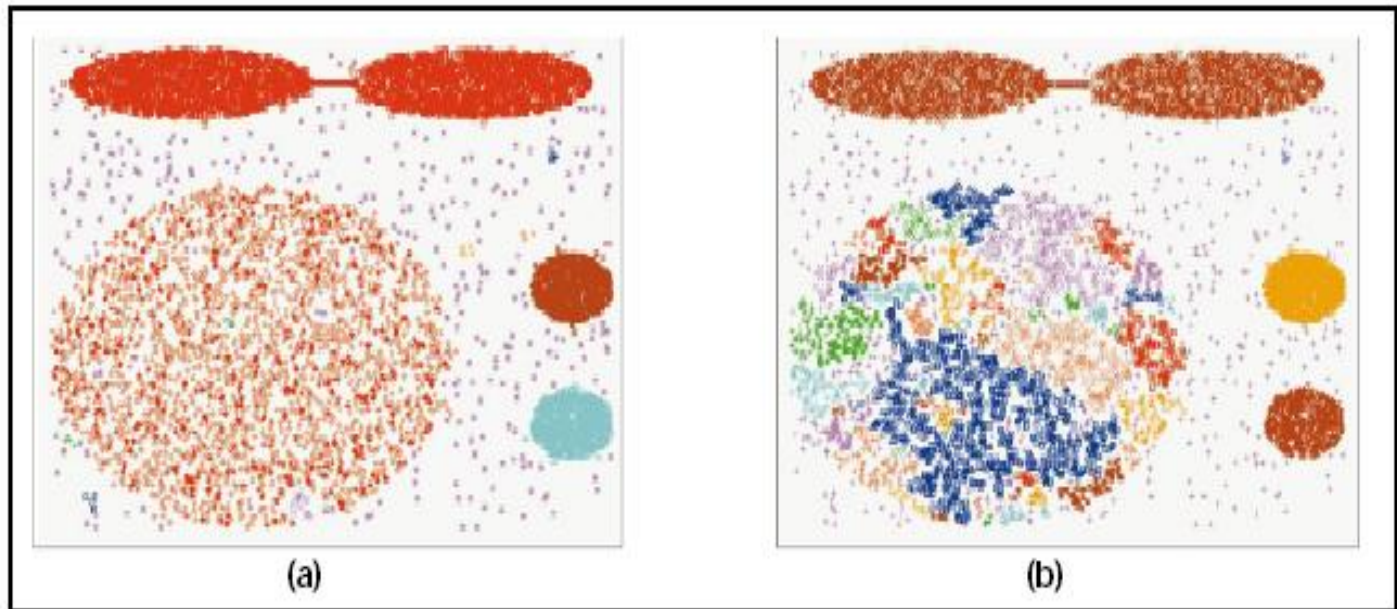
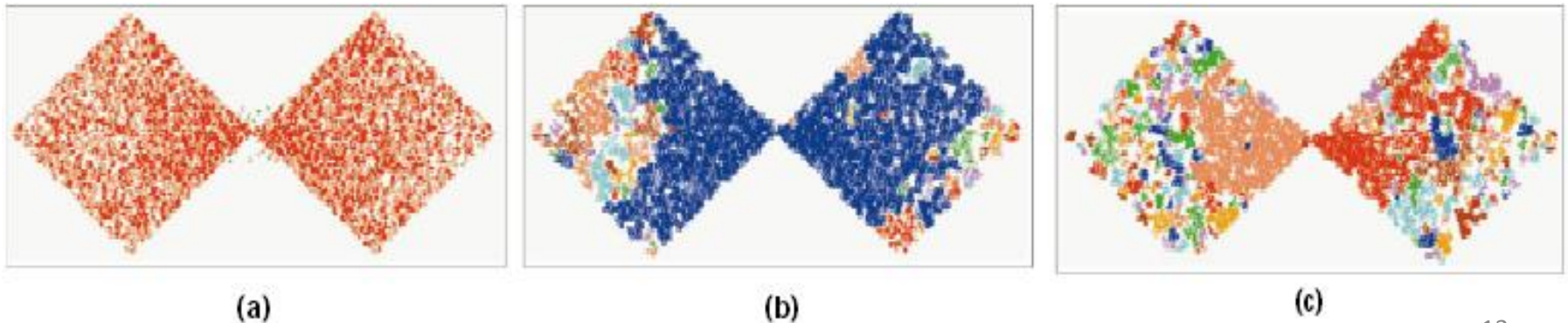
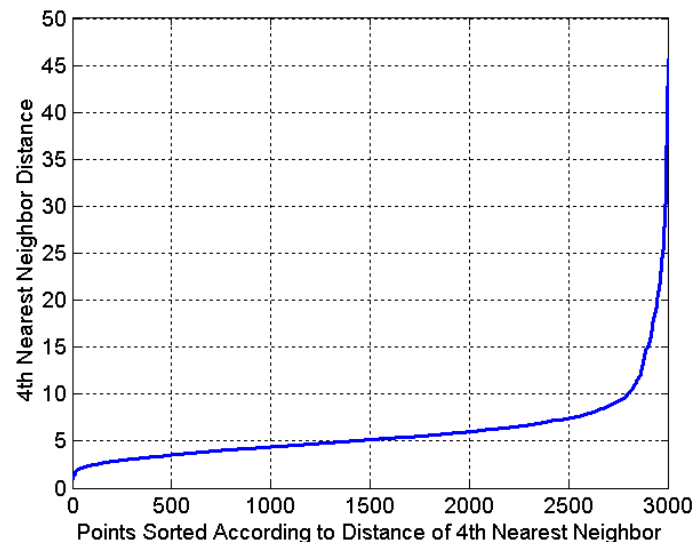


Figure 9. DBScan results for DS2 with MinPts at 4 and Eps at (a) 5.0, (b) 3.5, and (c) 3.0.



# DBSCAN: Determining EPS and MinPts

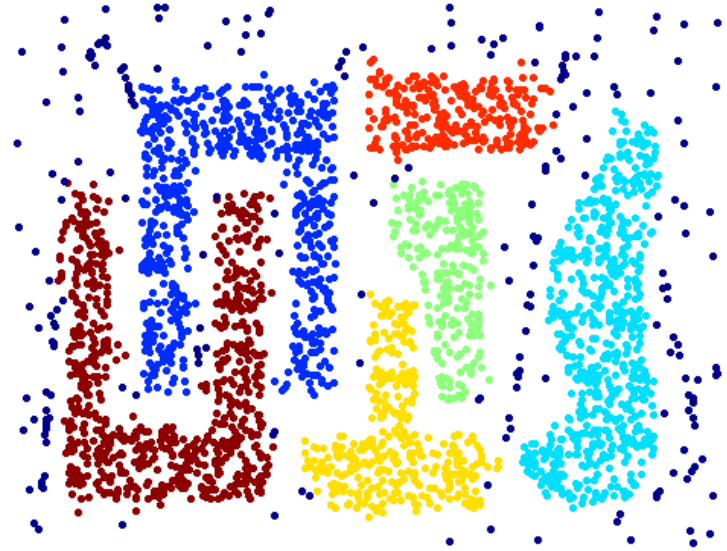
- Idea is that for points in a cluster, their  $k^{\text{th}}$  nearest neighbors are at roughly the same distance
- Noise points have the  $k^{\text{th}}$  nearest neighbor at farther distance
- So, plot sorted distance of every point to its  $k^{\text{th}}$  nearest neighbor



# When DBSCAN Works Well



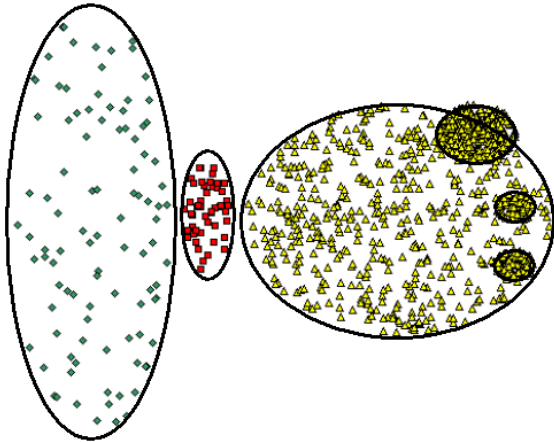
Original Points



Clusters

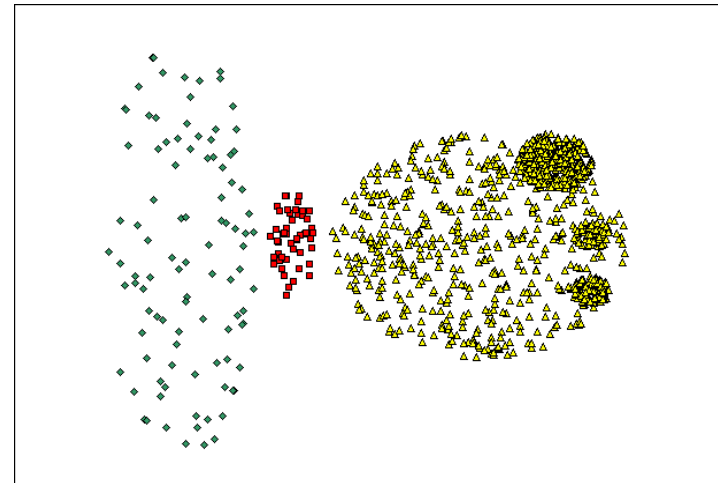
- Resistant to Noise
- Can handle clusters of different shapes and sizes

# When DBSCAN Does NOT Work Well

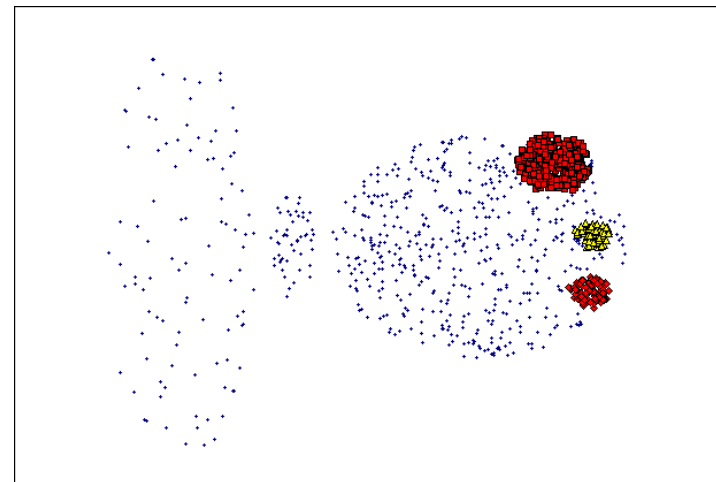


Original Points

- Cannot handle varying densities
- sensitive to parameters—hard to determine the correct set of parameters



(MinPts=4, Eps=9.92).



(MinPts=4, Eps=9.75)



# Take-away Message

- The basic idea of density-based clustering
- The two important parameters and the definitions of neighborhood and density in DBSCAN
- Core, border and outlier points
- DBSCAN algorithm
- DBSCAN's pros and cons