

# **Clustering**

## **Lecture 2: Partitional Methods**

**Jing Gao**  
**SUNY Buffalo**

# Outline

- **Basics**
  - Motivation, definition, evaluation
- **Methods**
  - Partitional
  - Hierarchical
  - Density-based
  - Mixture model
  - Spectral methods
- **Advanced topics**
  - Clustering ensemble
  - Clustering in MapReduce
  - Semi-supervised clustering, subspace clustering, co-clustering, etc.

# Partitional Methods

- K-means algorithms
- Optimization of SSE
- Improvement on K-Means
- K-means variants
- Limitation of K-means

# Partitional Methods

- **Center-based**

- A cluster is a set of objects such that an object in a cluster is closer (more similar) to the “center” of a cluster, than to the center of any other cluster
- The center of a cluster is called **centroid**
- Each point is assigned to the cluster with the closest centroid
- The number of clusters usually should be specified



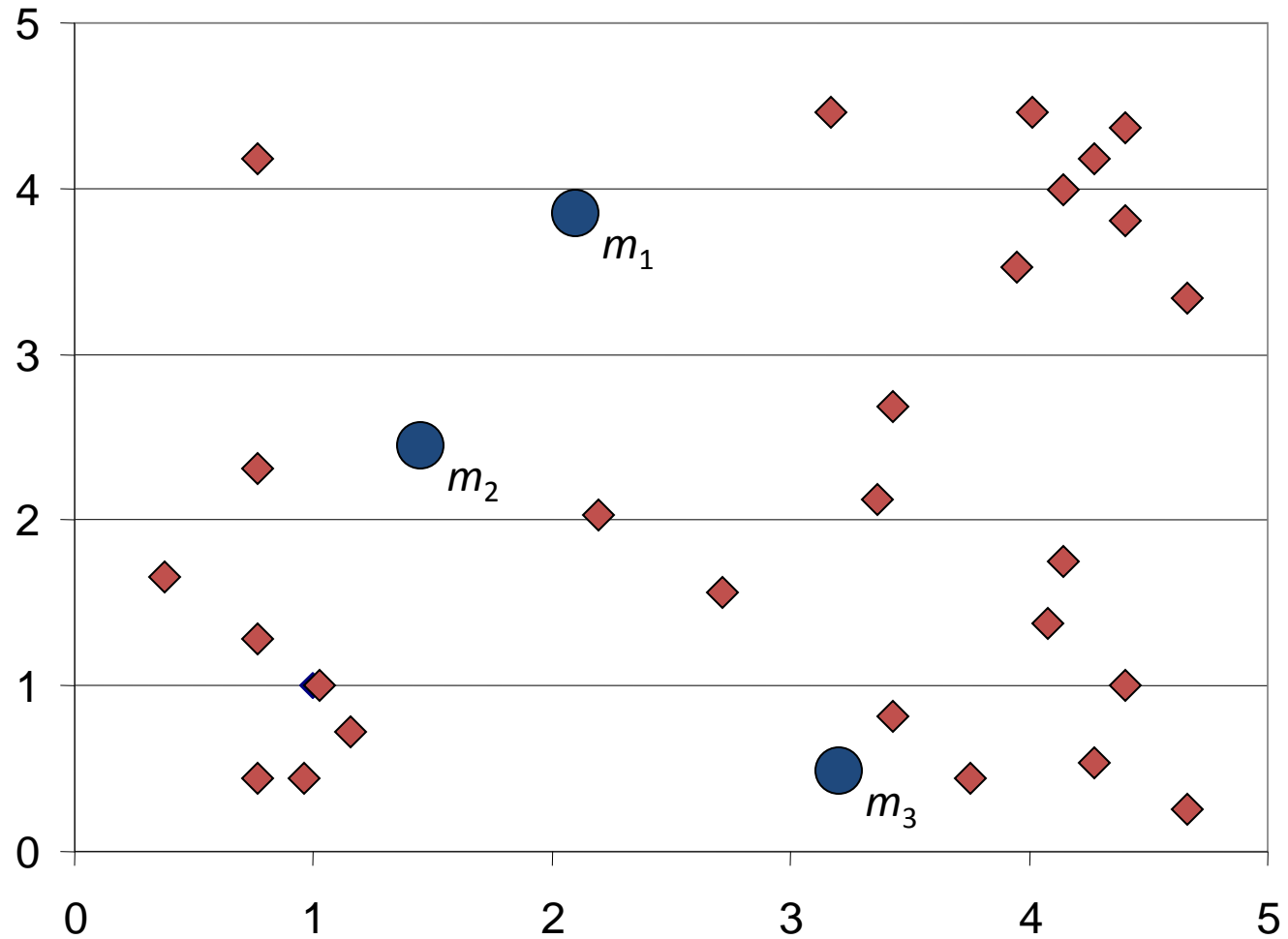
4 center-based clusters

# K-means

- **Partition  $\{x_1, \dots, x_n\}$  into  $K$  clusters**
  - $K$  is predefined
- **Initialization**
  - Specify the initial cluster centers (centroids)
- **Iteration until no change**
  - For each object  $x_i$ 
    - Calculate the distances between  $x_i$  and the  $K$  centroids
    - (Re)assign  $x_i$  to the cluster whose centroid is the closest to  $x_i$
  - Update the cluster centroids based on current assignment

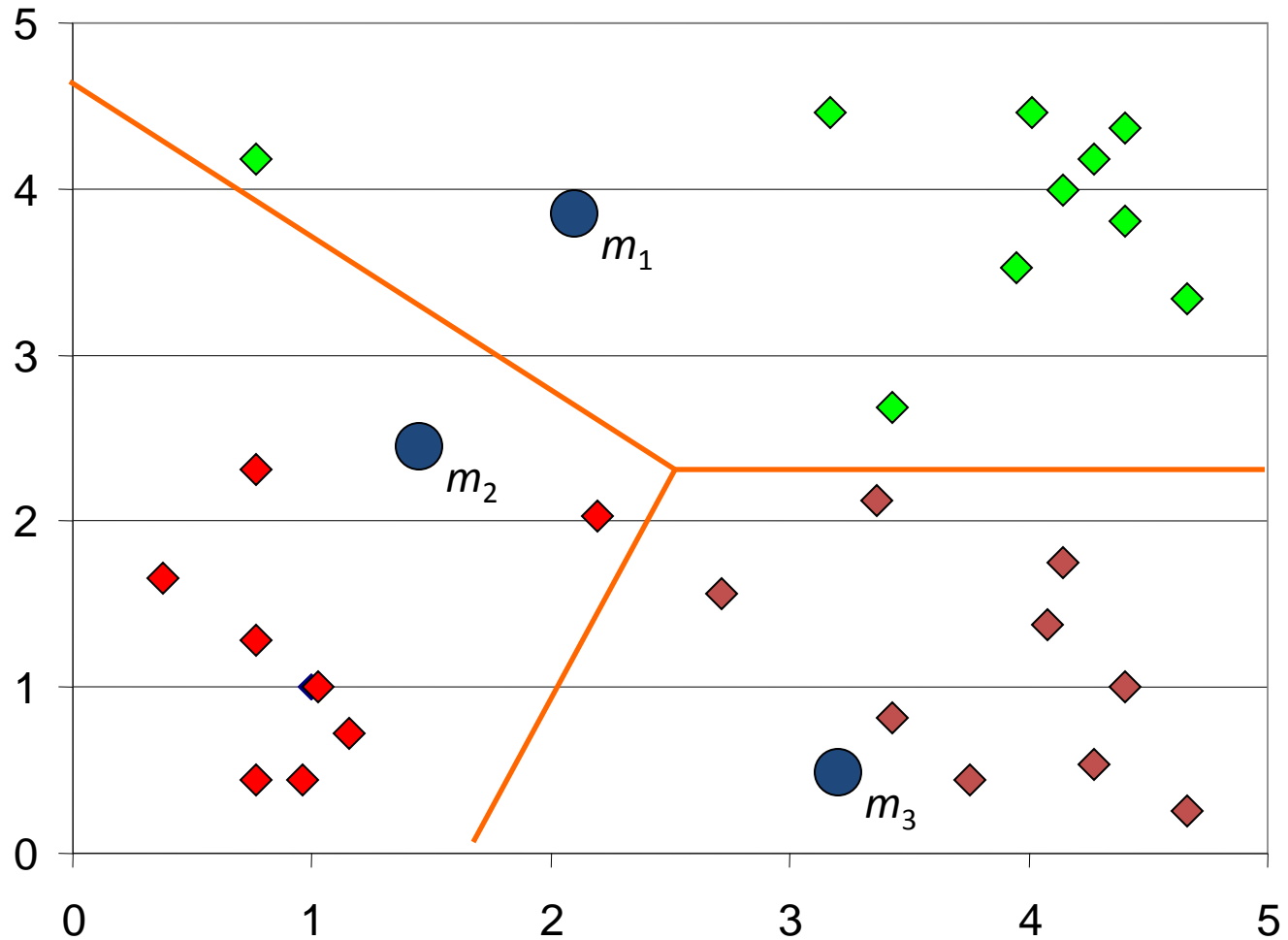
# K-means: Initialization

Initialization: Determine the three cluster centers



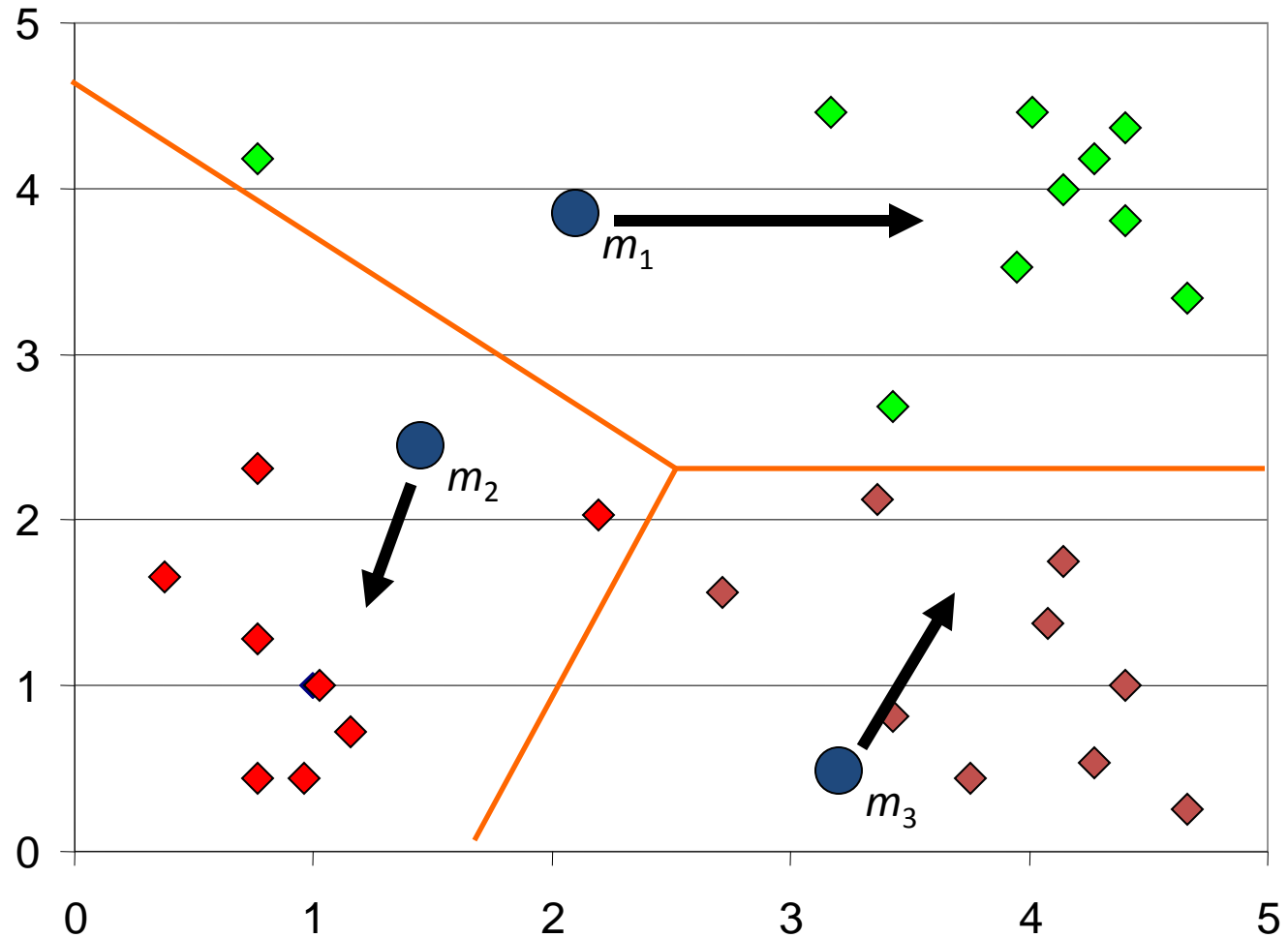
# K-means Clustering: Cluster Assignment

Assign each object to the cluster which has the closet distance from the centroid to the object



# K-means Clustering: Update Cluster Centroid

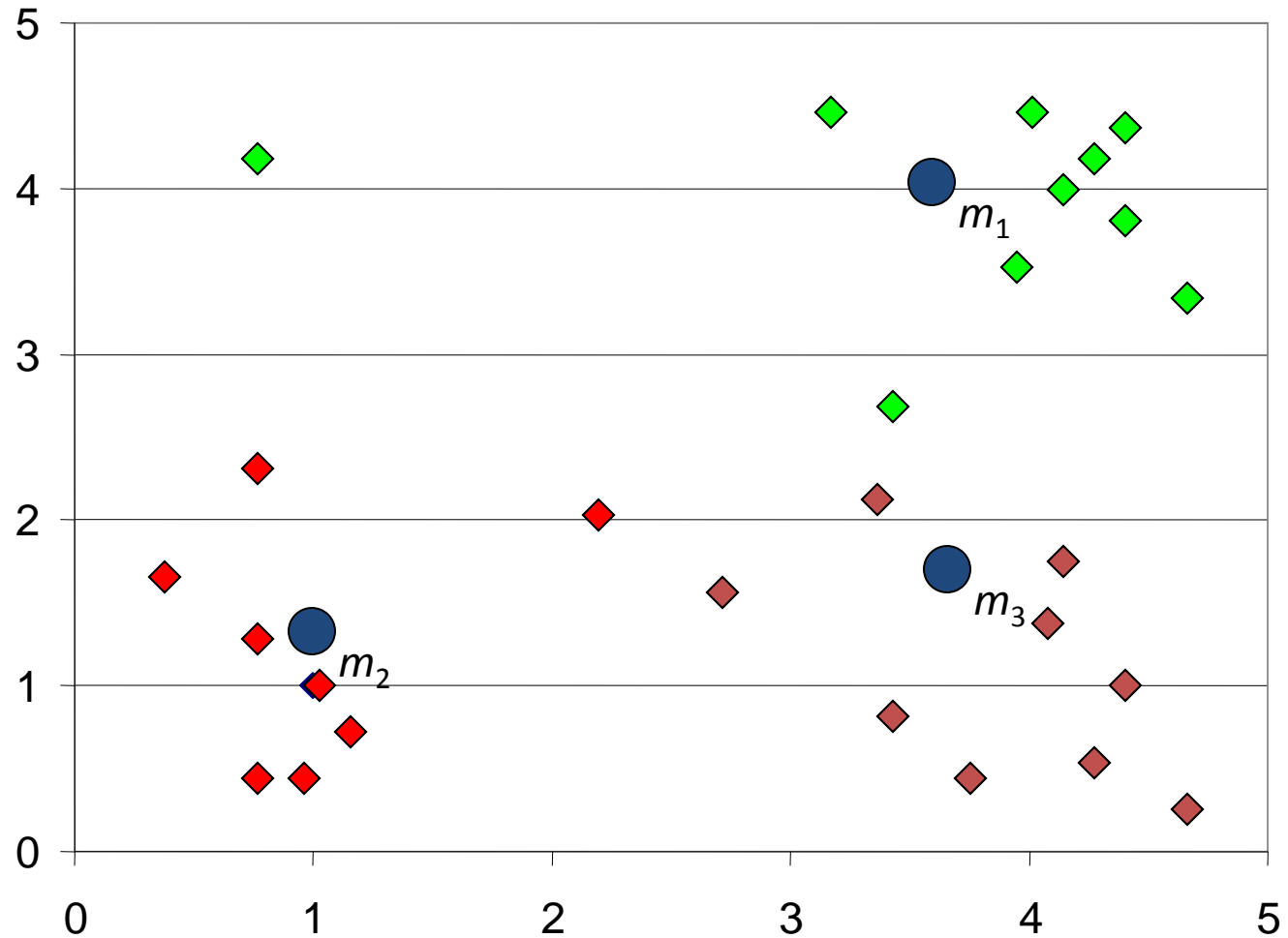
Compute cluster centroid as the center of the points in the cluster





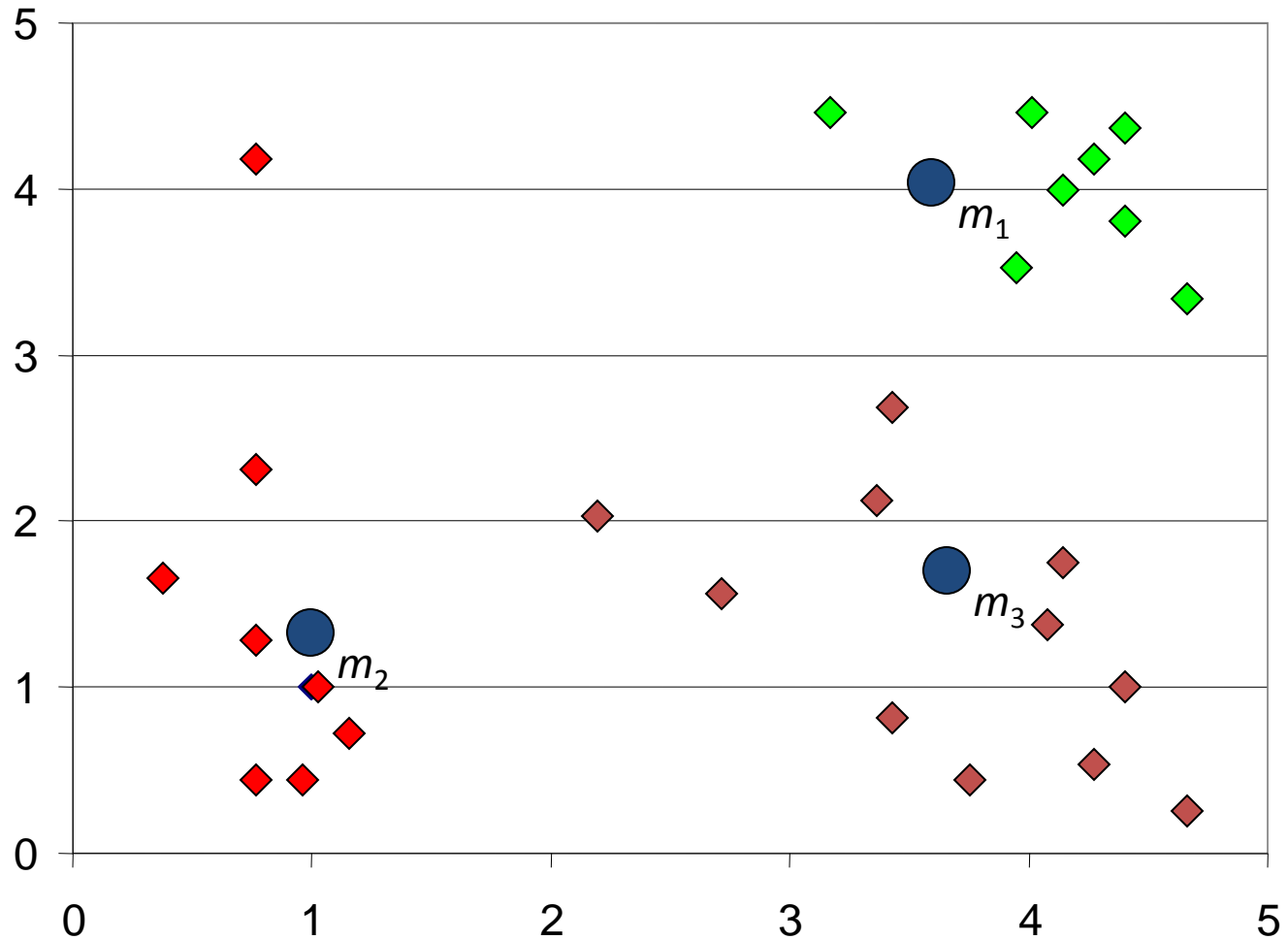
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Compute cluster centroid as the center of the points in the cluster



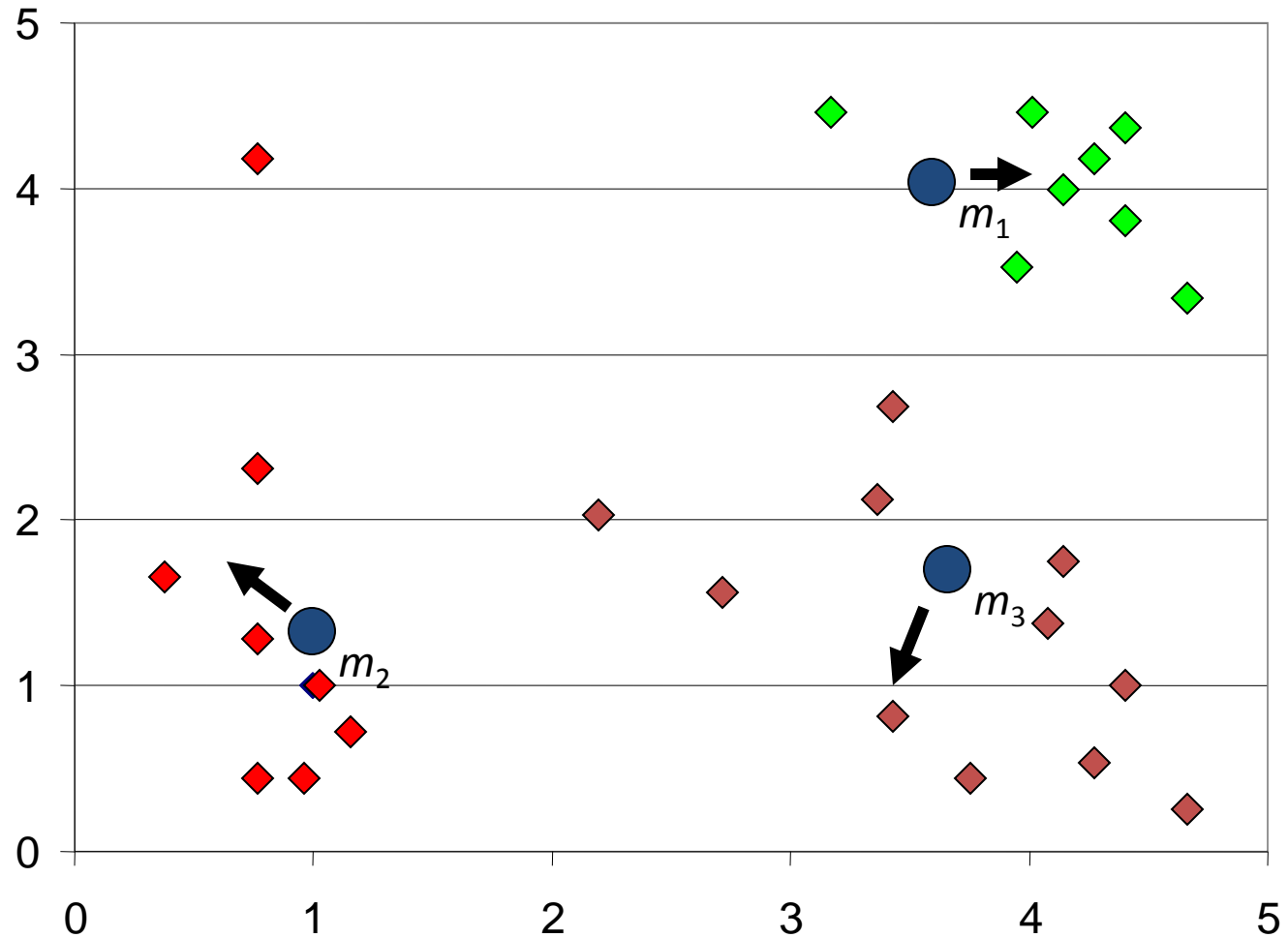
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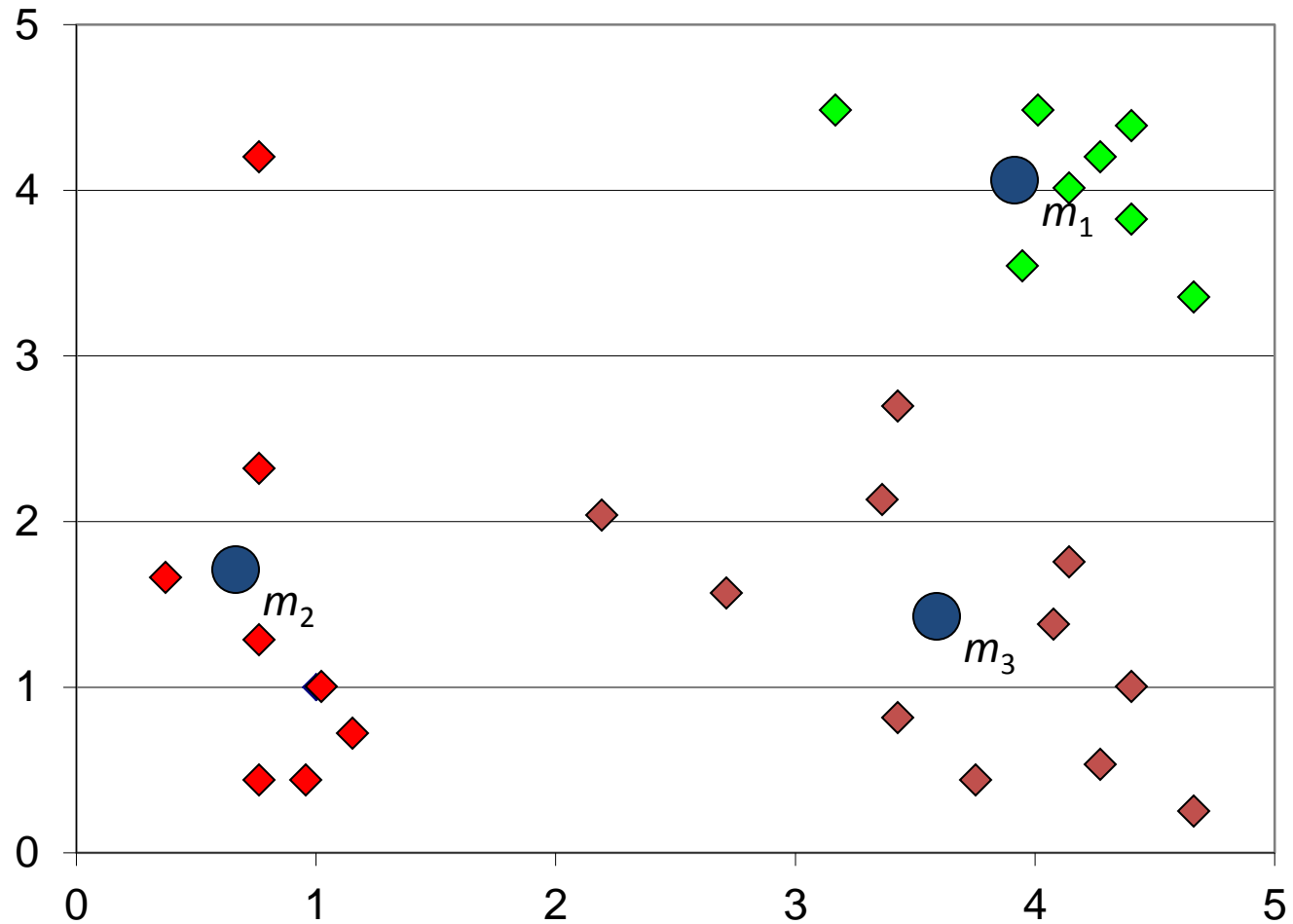
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# K-means Clustering: Update Cluster Centroid

Compute cluster centroid as the center of the points in the cluster



# Partitional Methods

- K-means algorithms
- Optimization of SSE
- Improvement on K-Means
- K-means variants
- Limitation of K-means

# Sum of Squared Error (SSE)

- Suppose the centroid of cluster  $C_j$  is  $m_j$
- For each object  $x$  in  $C_j$ , compute the squared error between  $x$  and the centroid  $m_j$
- Sum up the error of all the objects

$$SSE = \sum_j \sum_{x \in C_j} (x - m_j)^2$$



$$SSE = (1 - 1.5)^2 + (2 - 1.5)^2 + (4 - 4.5)^2 + (5 - 4.5)^2 = 1$$

# How to Minimize SSE

$$\min \sum_j \sum_{x \in C_j} (x - m_j)^2$$

- **Two sets of variables to minimize**
  - Each object  $x$  belongs to which cluster?  $x \in C_j$
  - What's the cluster centroid?  $m_j$
- **Iterative update**
  - Fix the cluster centroid—find cluster assignment that minimizes the current error
  - Fix the cluster assignment—compute the cluster centroids that minimize the current error

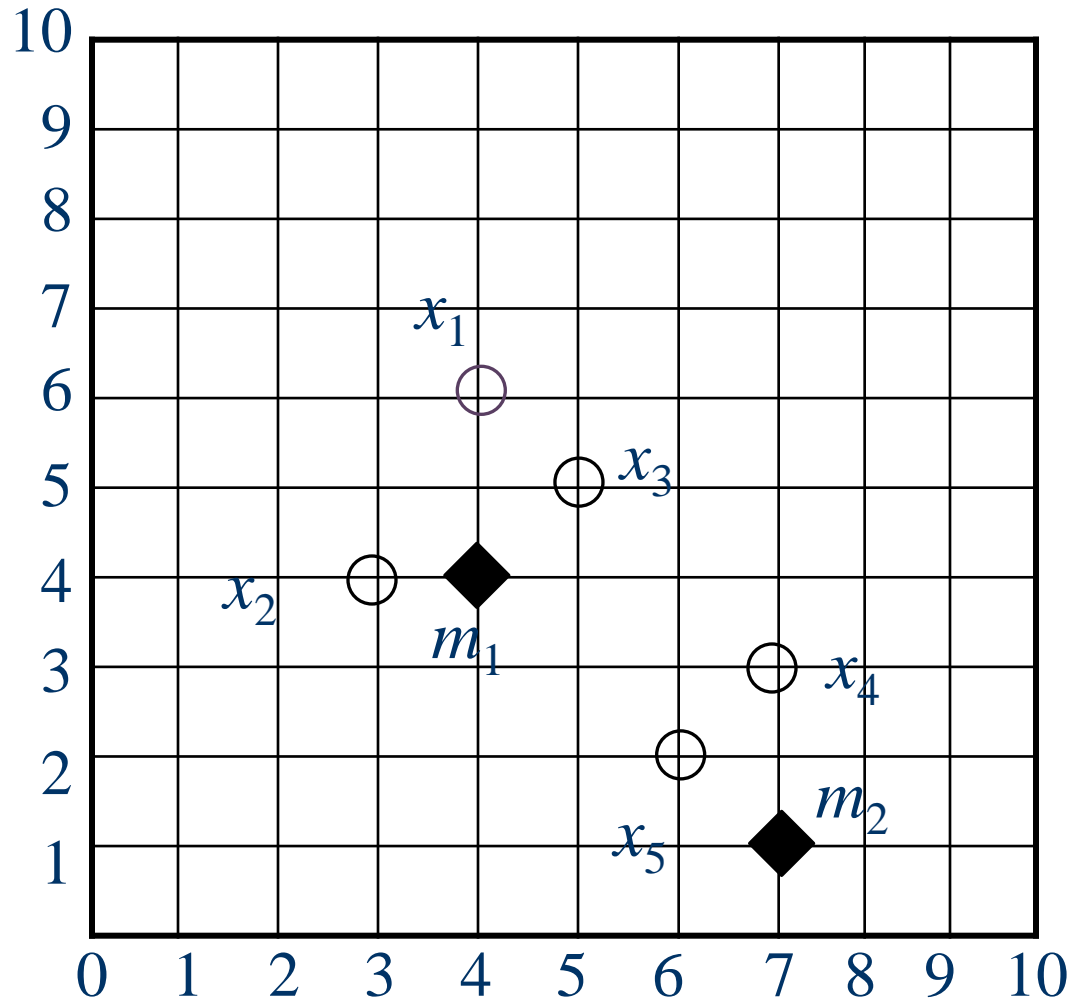
# Cluster Assignment Step

$$\min \sum_j \sum_{x \in C_j} (x - m_j)^2$$

- Cluster centroids ( $m_j$ ) are known
- For each object
  - Choose  $C_j$  among all the clusters for  $x$  such that the distance between  $x$  and  $m_j$  is the minimum
  - Choose another cluster will incur a bigger error
- Minimize error on each object will minimize the SSE



# Example—Cluster Assignment



Given  $m_1, m_2$ , which cluster each of the five points belongs to?

Assign points to the closet centroid—  
minimize SSE

$$x_1, x_2, x_3 \in C_1$$

$$x_4, x_5 \in C_2$$

$$SSE = (x_1 - m_1)^2 + (x_2 - m_1)^2 + (x_3 - m_1)^2 \\ + (x_4 - m_2)^2 + (x_5 - m_2)^2$$

# Cluster Centroid Computation Step

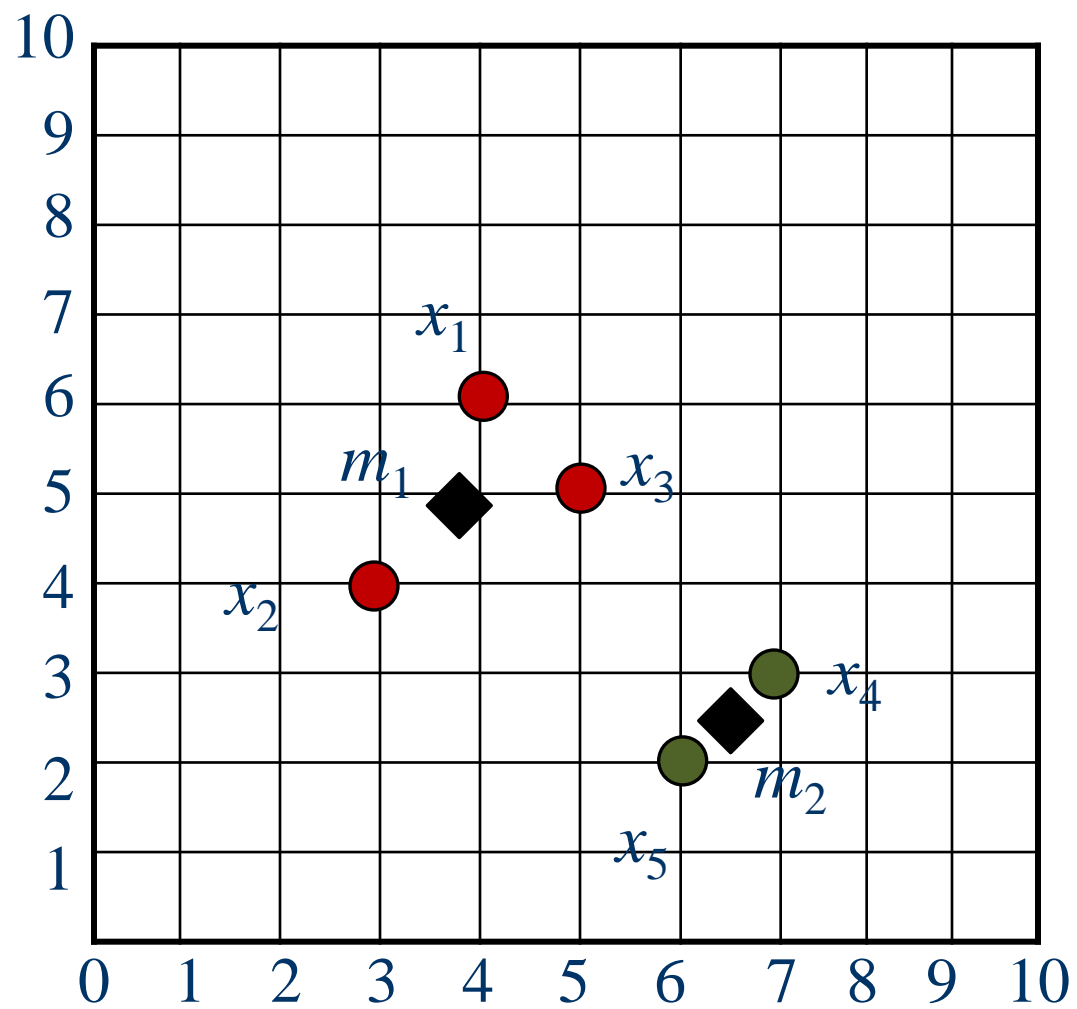
$$\min \sum_j \sum_{x \in C_j} (x - m_j)^2$$

- For each cluster
  - Choose cluster centroid  $m_j$  as the center of the points

$$m_j = \frac{\sum_{x \in C_j} x}{|C_j|}$$

- Minimize error on each cluster will minimize the SSE

# Example—Cluster Centroid Computation



Given the cluster assignment, compute the centers of the two clusters

# Comments on the K-Means Method

- **Strength**

- Efficient:  $O(tkn)$ , where  $n$  is # objects,  $k$  is # clusters, and  $t$  is # iterations.  
Normally,  $k, t \ll n$
- Easy to implement

- **Issues**

- Need to specify  $K$ , the number of clusters
- Local minimum– Initialization matters
- Empty clusters may appear

# Partitional Methods

- K-means algorithms
- Optimization of SSE
- Improvement on K-Means
- K-means variants
- Limitation of K-means

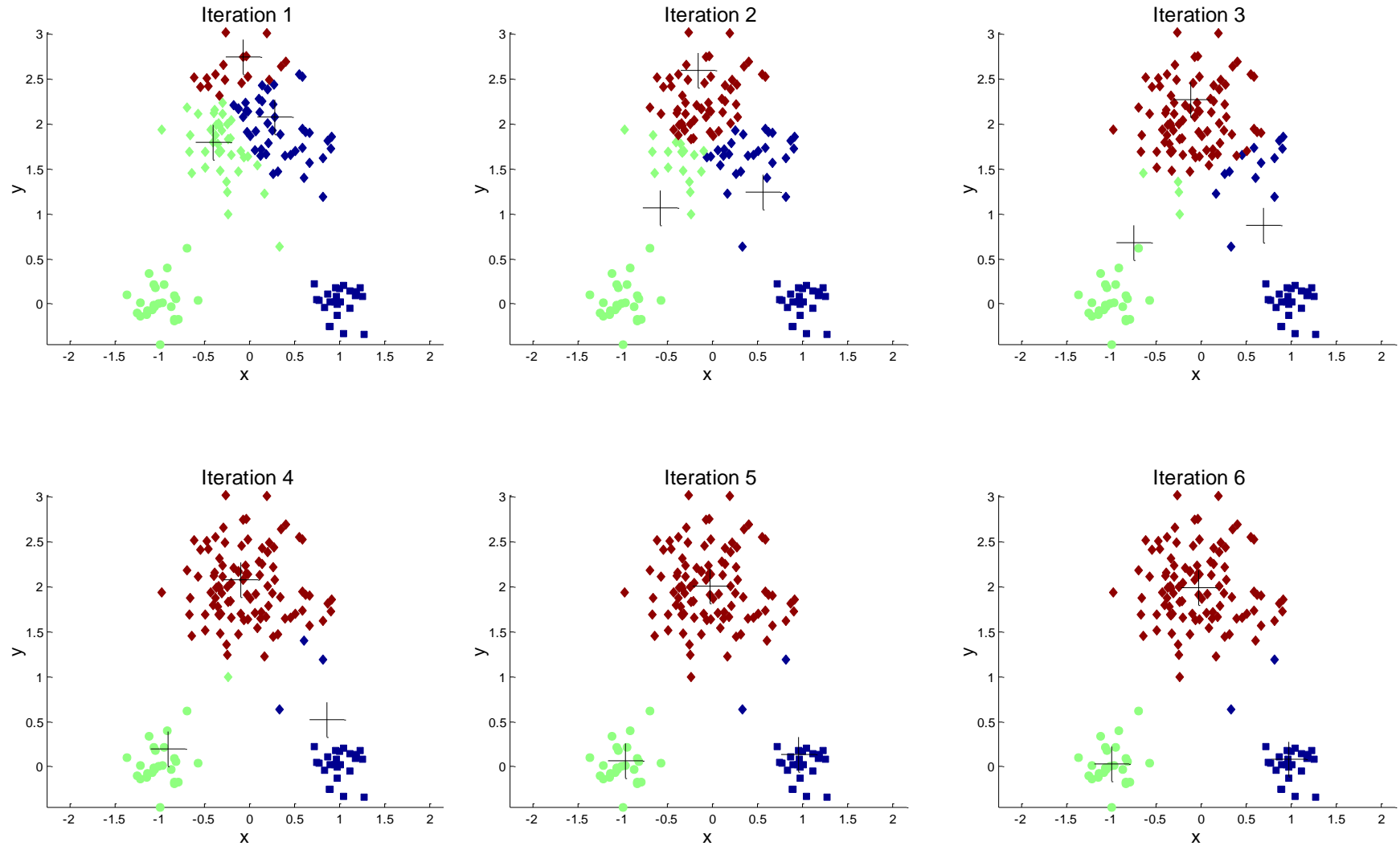
# Problems with Selecting Initial Points

- If there are  $K$  'real' clusters then the chance of selecting one centroid from each cluster is small
  - Chance is relatively small when  $K$  is large
  - If clusters are the same size,  $n$ , then

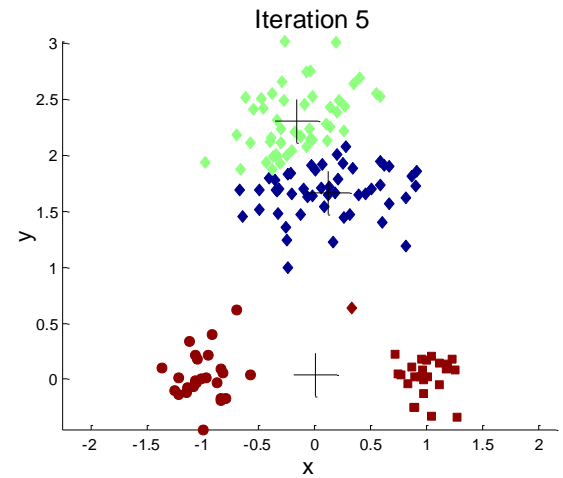
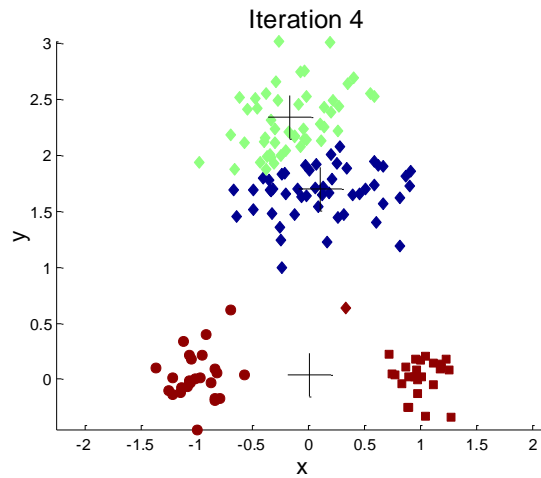
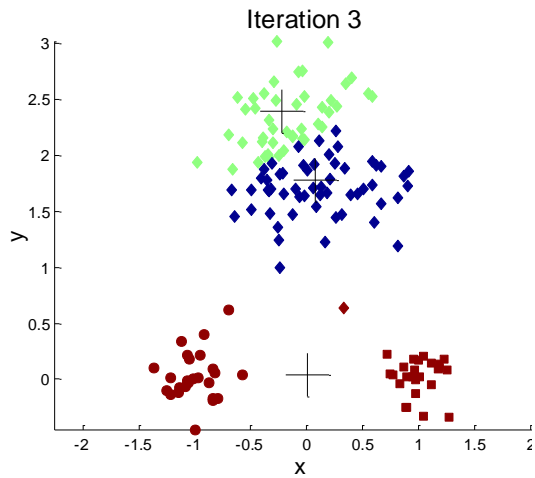
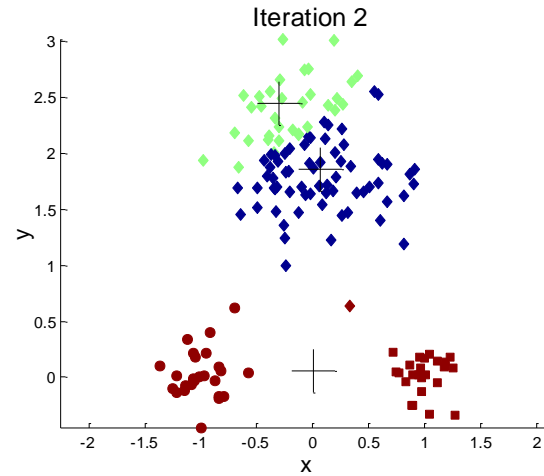
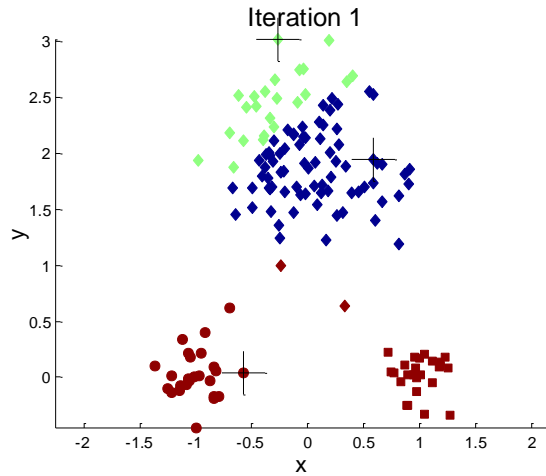
$$P = \frac{\text{number of ways to select one centroid from each cluster}}{\text{number of ways to select } K \text{ centroids}} = \frac{K!n^K}{(Kn)^K} = \frac{K!}{K^K}$$

- For example, if  $K = 10$ , then probability =  $10!/10^{10} = 0.00036$
- Sometimes the initial centroids will readjust themselves in 'right' way, and sometimes they don't

# Importance of Choosing Initial Centroids



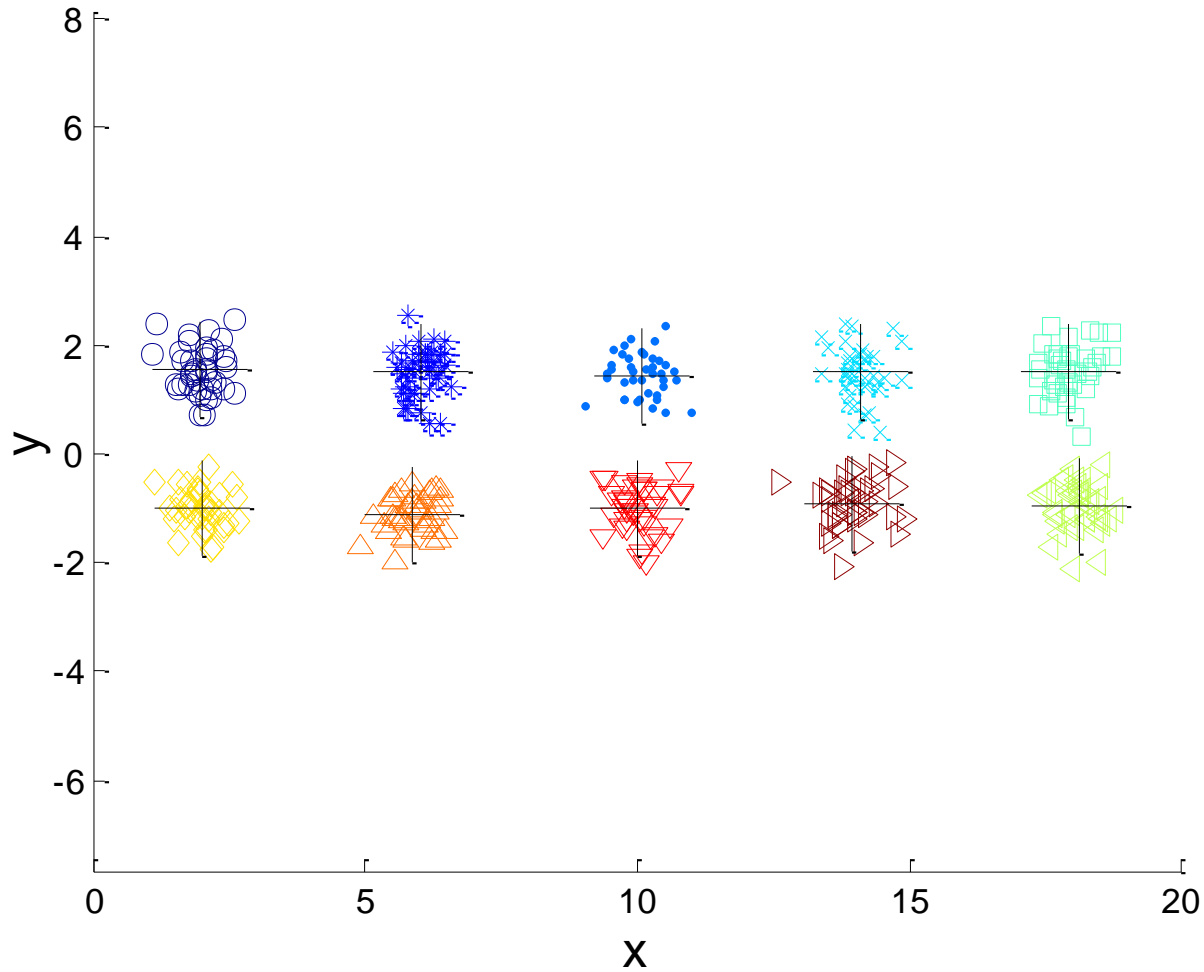
# Importance of Choosing Initial Centroids





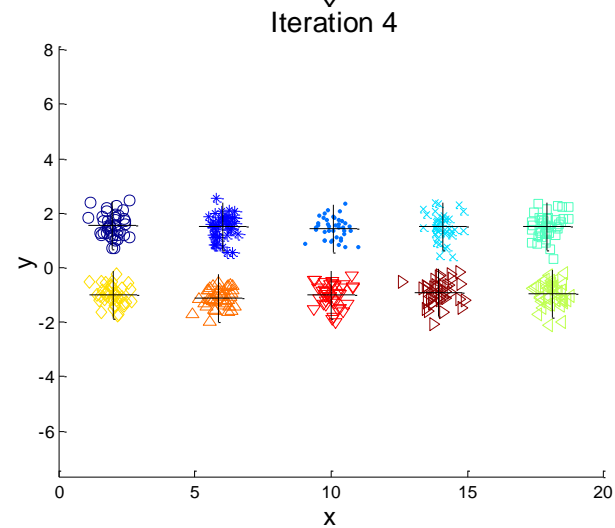
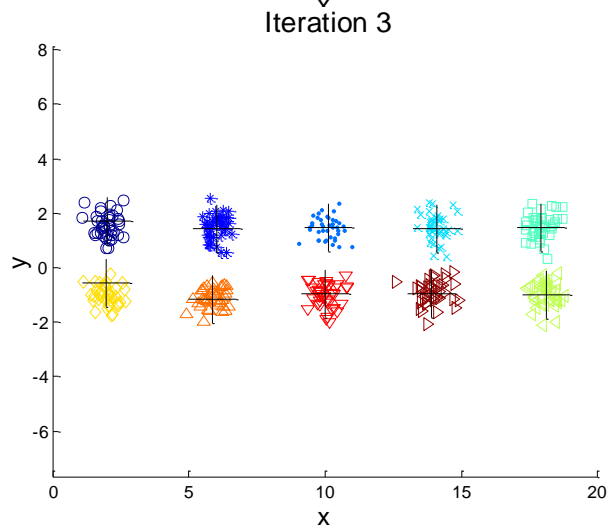
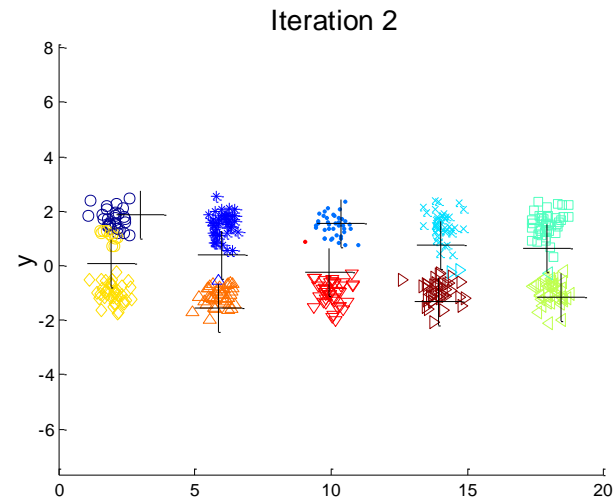
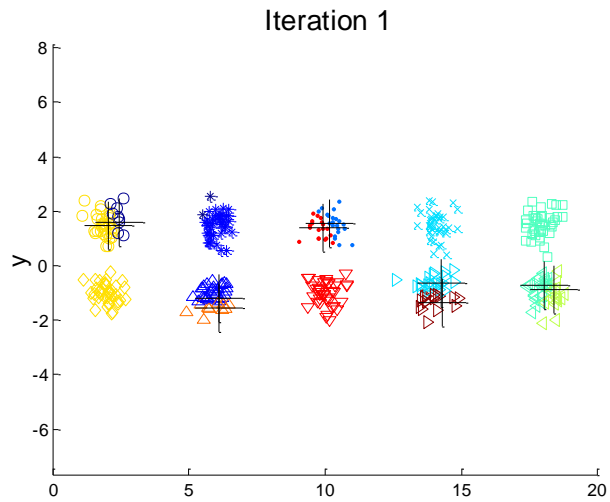
# 10 Clusters Example

Iteration 4



Starting with two initial centroids in one cluster of each pair of clusters

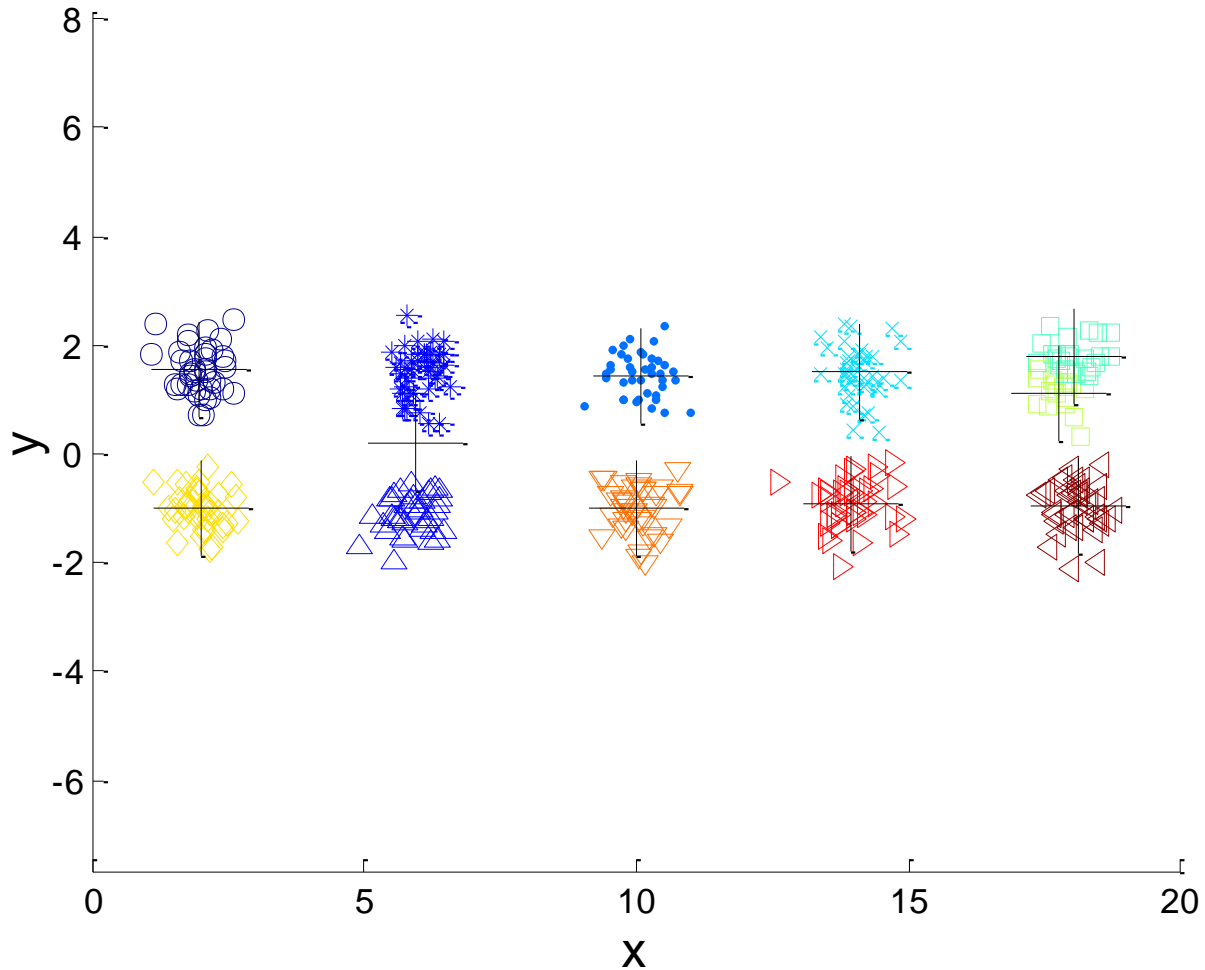
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Starting with two initial centroids in one cluster of each pair of clusters

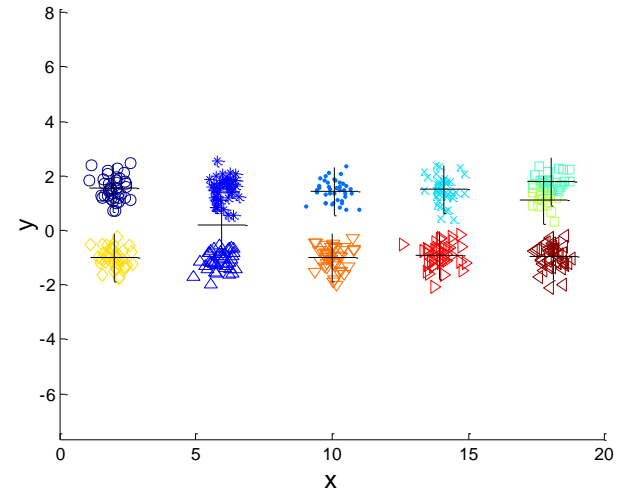
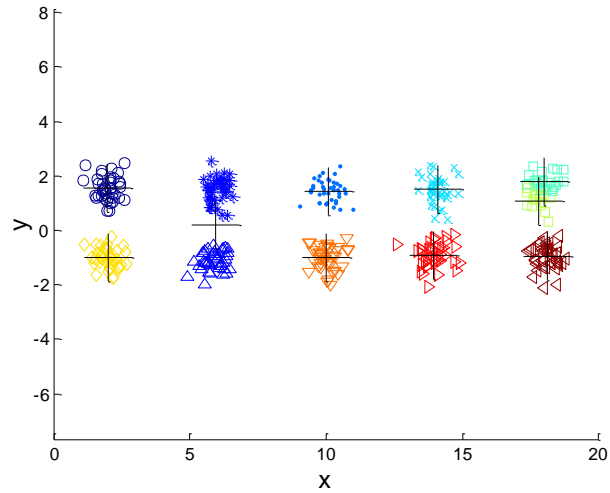
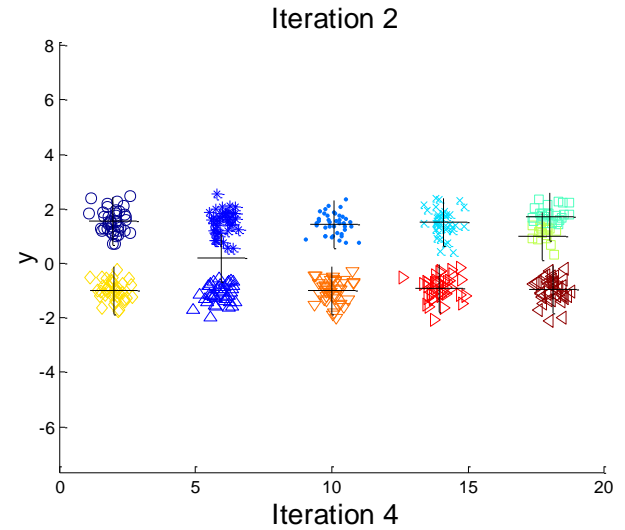
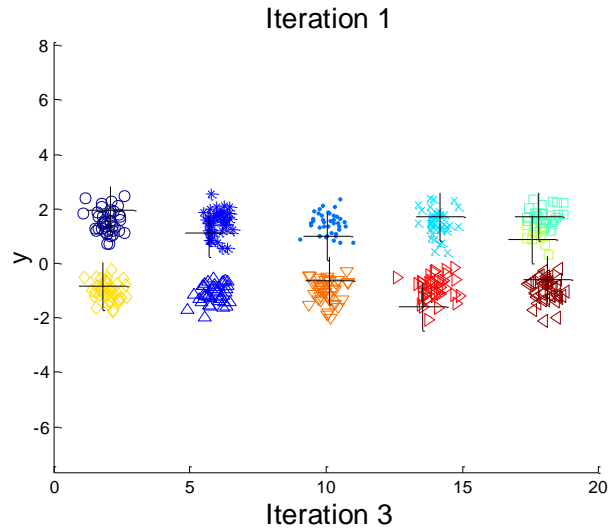
# 10 Clusters Example

Iteration 4



Starting with some pairs of clusters having three initial centroids, while other have only one.

# 10 Clusters Example



Starting with some pairs of clusters having three initial centroids, while other have only one.

# Solutions to Initial Centroids Problem

- Multiple runs
  - Average the results or choose the one that has the smallest SSE
- Sample and use hierarchical clustering to determine initial centroids
- Select more than  $K$  initial centroids and then select among these initial centroids
  - Select most widely separated
- Postprocessing—Use K-means' results as other algorithms' initialization
- Bisecting K-means
  - Not as susceptible to initialization issues

# Bisecting K-means

- Bisecting K-means algorithm
  - Variant of K-means that can produce a partitional or a hierarchical clustering

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```
1: Initialize the list of clusters to contain the cluster containing all points.
2: repeat
3:   Select a cluster from the list of clusters
4:   for  $i = 1$  to number_of_iterations do
5:     Bisect the selected cluster using basic K-means
6:   end for
7:   Add the two clusters from the bisection with the lowest SSE to the list of clusters.
8: until Until the list of clusters contains  $K$  clusters
```

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# Handling Empty Clusters

- Basic K-means algorithm can yield empty clusters
- Several strategies
  - Choose the point that contributes most to SSE
  - Choose a point from the cluster with the highest SSE
  - If there are several empty clusters, the above can be repeated several times

# Updating Centers Incrementally

- In the basic K-means algorithm, centroids are updated after all points are assigned to a centroid
- An alternative is to update the centroids after each assignment (incremental approach)
  - Each assignment updates zero or two centroids
  - More expensive
  - Introduces an order dependency
  - Never get an empty cluster
  - Can use “weights” to change the impact



# Pre-processing and Post-processing

- **Pre-processing**
  - Normalize the data
  - Eliminate outliers
- **Post-processing**
  - Eliminate small clusters that may represent outliers
  - Split 'loose' clusters, i.e., clusters with relatively high SSE
  - Merge clusters that are 'close' and that have relatively low SSE

# Partitional Methods

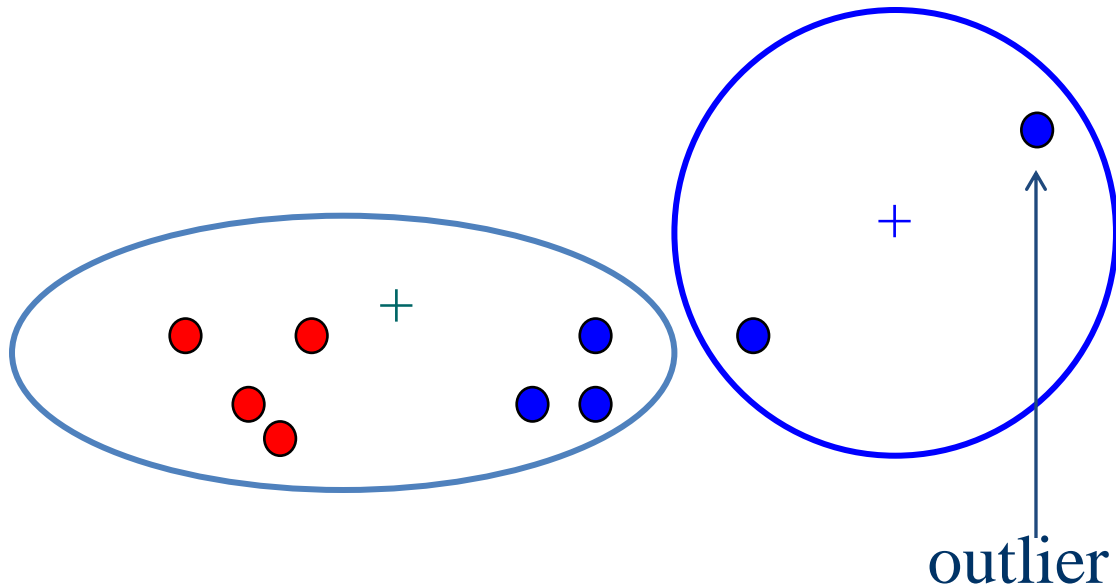
- K-means algorithms
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- K-means variants
- Limitation of K-means

# Variations of the K-Means Method

- **Most of the variants of the K-means which differ in**
  - Dissimilarity calculations
  - Strategies to calculate cluster means
- **Two important issues of K-means**
  - Sensitive to noisy data and *outliers*
    - K-medoids algorithm
  - Applicable only to objects in a continuous multi-dimensional space
    - Using the K-modes method for categorical data

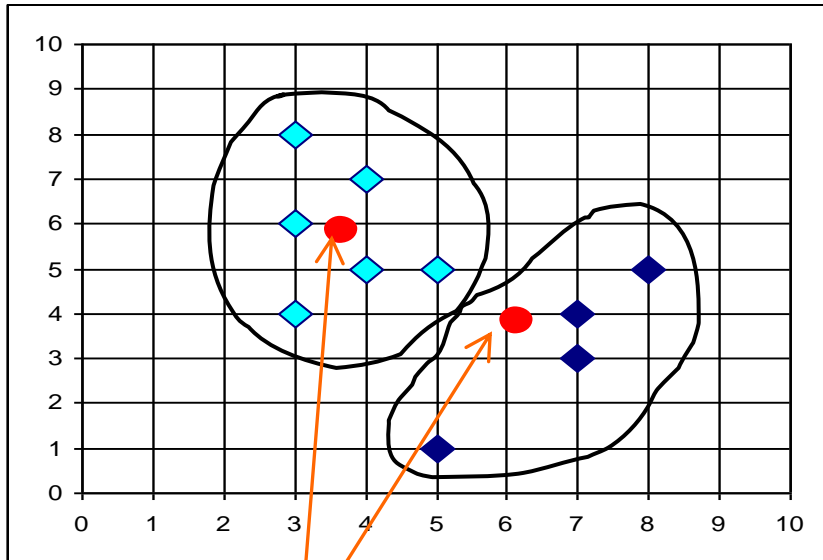
# Sensitive to Outliers

- **K-means is sensitive to outliers**
  - Outlier: objects with extremely large (or small) values
    - May substantially distort the distribution of the data

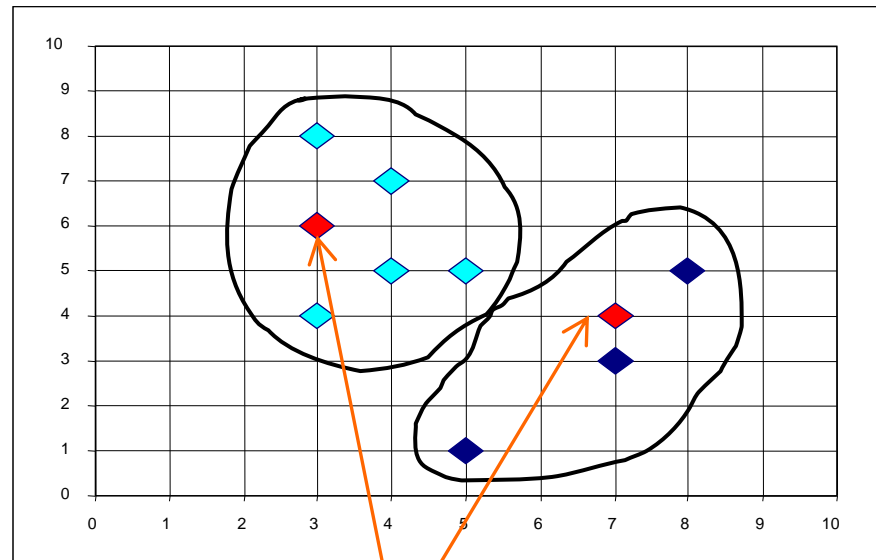


# K-Medoids Clustering Method

- Difference between K-means and K-medoids
  - K-means: Computer cluster centers (may not be the original data point)
  - K-medoids: Each cluster's centroid is represented by a point in the cluster
  - K-medoids is more robust than K-means in the presence of outliers because a medoid is less influenced by outliers or other extreme values



*k-means*

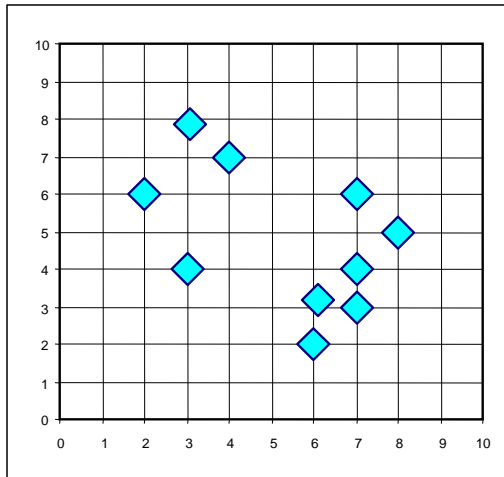


*k-medoids*

# The K-Medoid Clustering Method

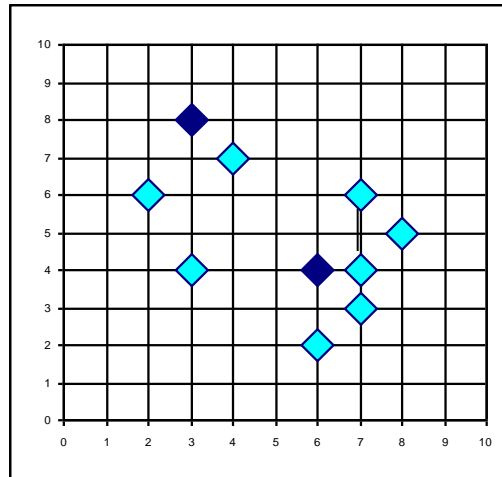
- *K-Medoids* Clustering: Find *representative* objects (medoids) in clusters
  - *PAM* (Partitioning Around Medoids, Kaufmann & Rousseeuw 1987)
    - Starts from an initial set of medoids and iteratively replaces one of the medoids by one of the non-medoids if it improves the total distance of the resulting clustering
    - *PAM* works effectively for small data sets, but does not scale well for large data sets. Time complexity is  $O(k(n-k)^2)$  for each iteration where  $n$  is # of data objects,  $k$  is # of clusters
- Efficiency improvement on PAM
  - *CLARA* (Kaufmann & Rousseeuw, 1990): PAM on samples
  - *CLARANS* (Ng & Han, 1994): Randomized re-sampling

# PAM: A Typical K-Medoids Algorithm

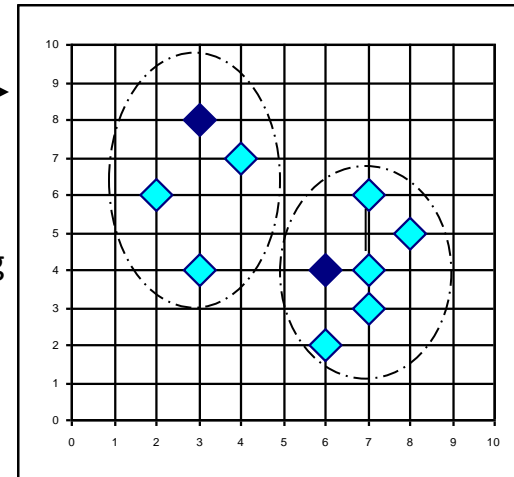


K=2

Arbitrary  
choose k  
object as  
initial  
medoids

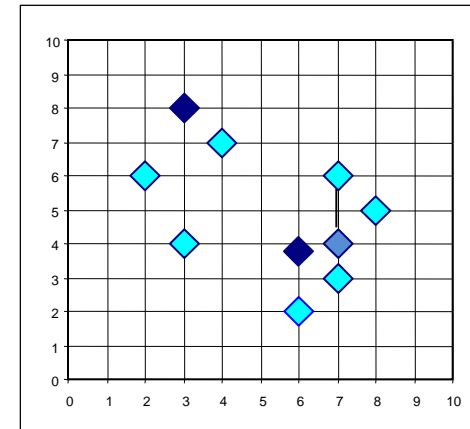


Assign  
each  
remaining  
object to  
nearest  
medoids

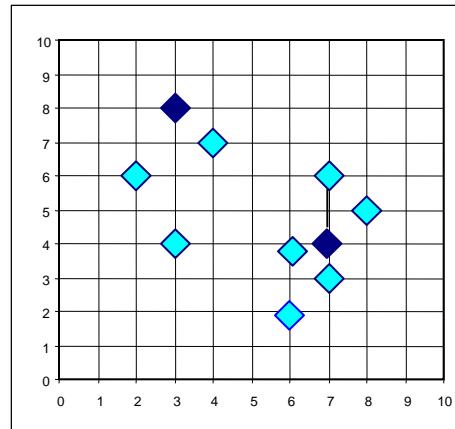


Total Cost = 20

Randomly select a  
nonmedoid object,  $O_{\text{random}}$



Compute  
total cost of  
swapping



Total Cost = 26

Swapping O  
and  $O_{\text{random}}$   
If quality is  
improved.

**Do loop**  
**Until no change**

# K-modes Algorithm

- Handling categorical data: K-modes (Huang'98)
  - Replacing means of clusters with *modes*
    - Given  $n$  records in cluster, mode is a record made up of the most frequent attribute values
  - Using new dissimilarity measures to deal with categorical objects
- A mixture of categorical and numerical data: K-prototype method

age	income	student	credit_rating
< = 30	high	no	fair
< = 30	high	no	excellent
31..40	high	no	fair
> 40	medium	no	fair
> 40	low	yes	fair
> 40	low	yes	excellent
31..40	low	yes	excellent
< = 30	medium	no	fair
< = 30	low	yes	fair
> 40	medium	yes	fair
< = 30	medium	yes	excellent
31..40	medium	no	excellent
31..40	high	yes	fair

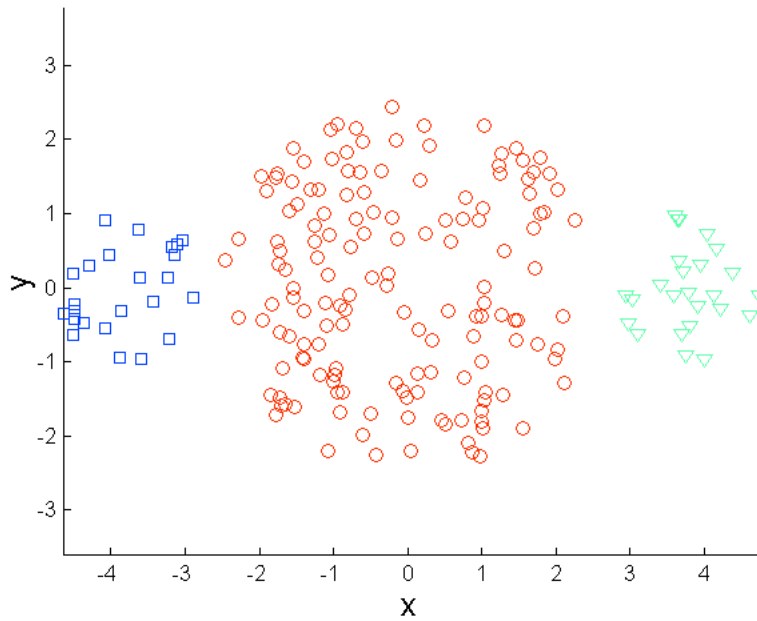
$mode = (<=30, medium, yes, fair)$



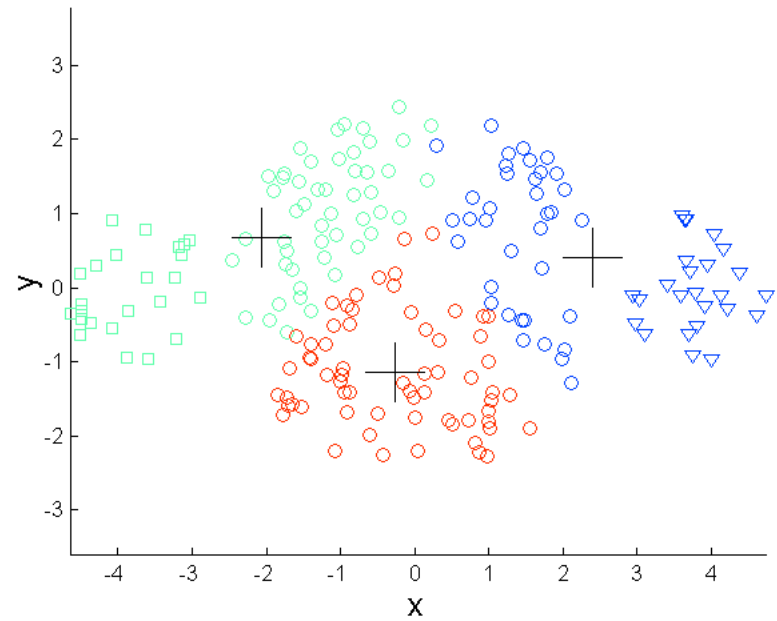
# Limitations of K-means

- K-means has problems when clusters are of differing
  - Sizes
  - Densities
  - Irregular shapes

# Limitations of K-means: Differing Sizes

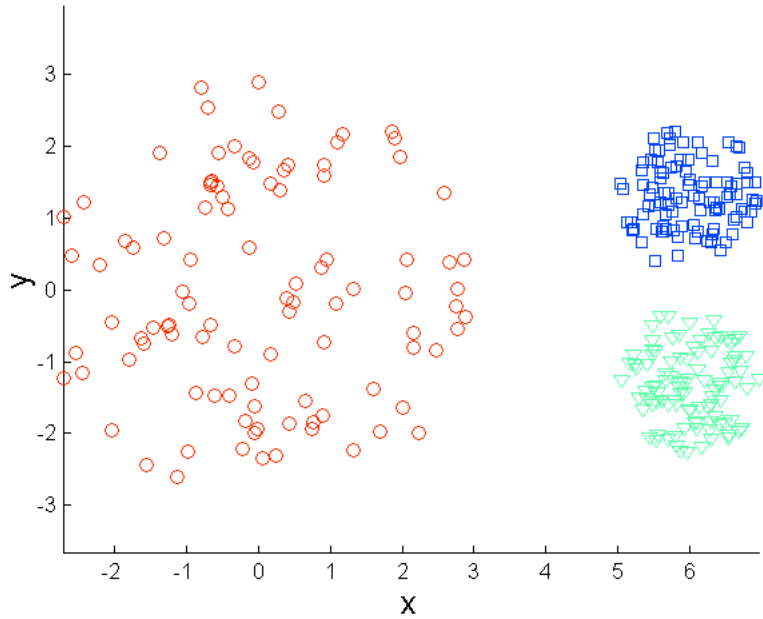


Original Points

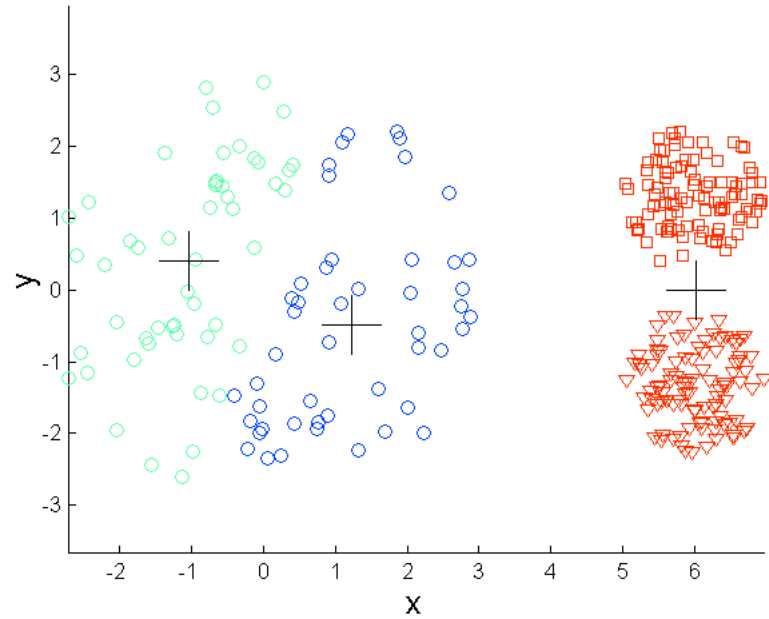


K-means (3 Clusters)

# Limitations of K-means: Differing Density

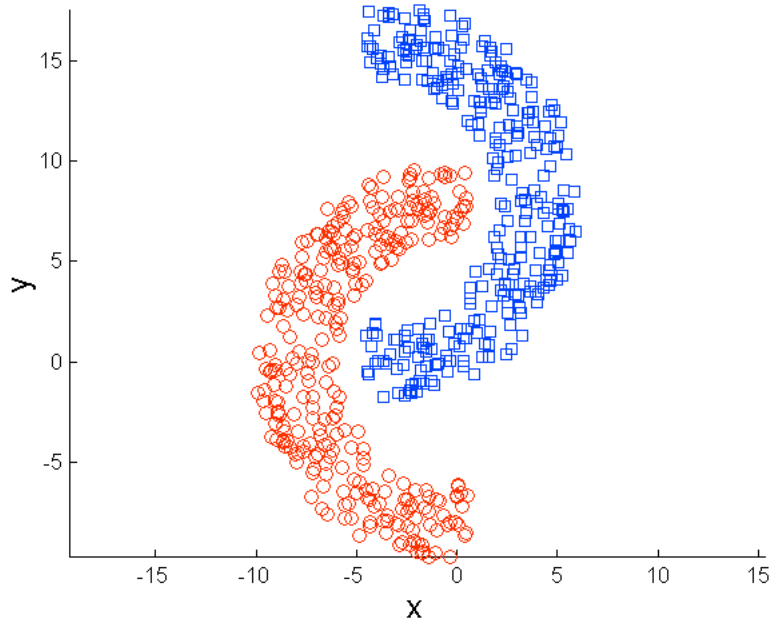


Original Points

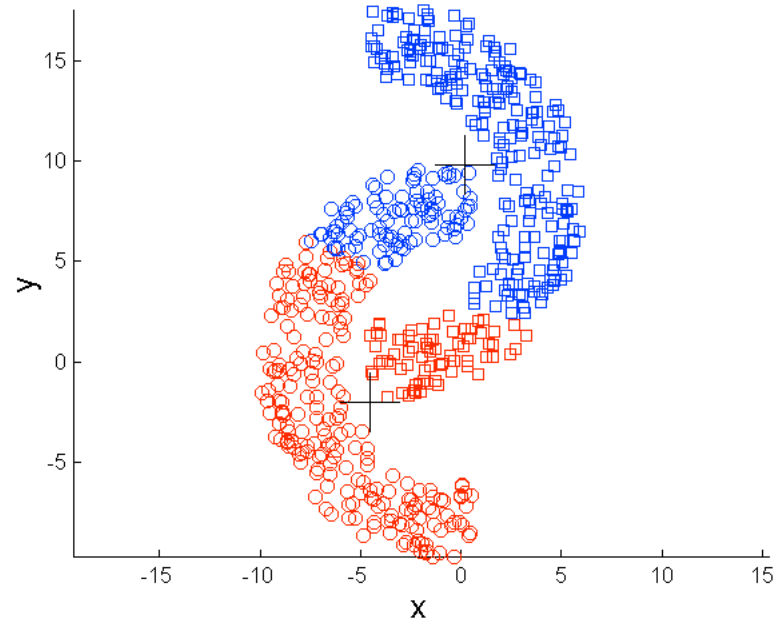


K-means (3 Clusters)

# Limitations of K-means: Irregular Shapes

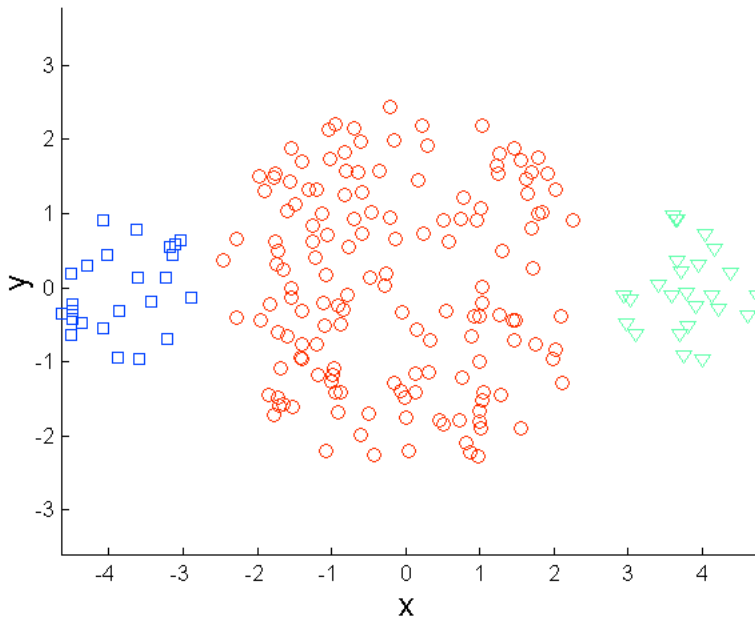


Original Points

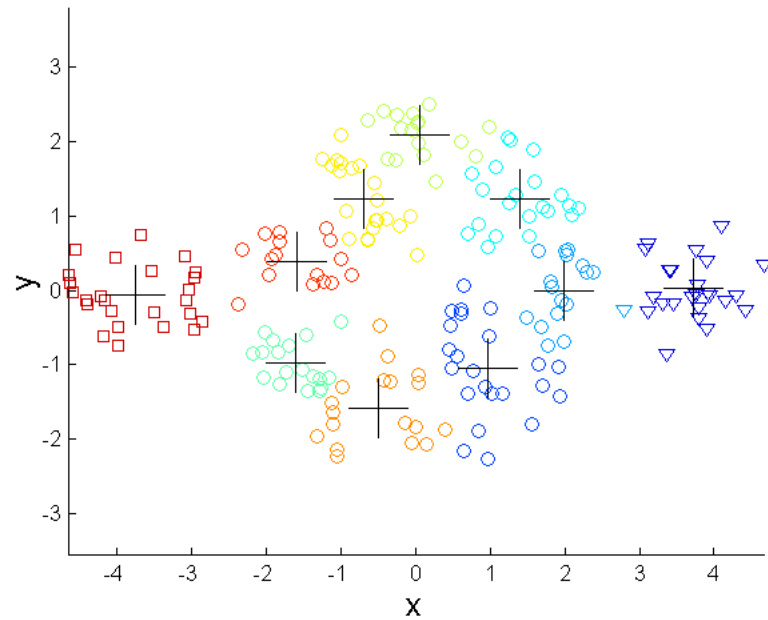


K-means (2 Clusters)

# Overcoming K-means Limitations



Original Points

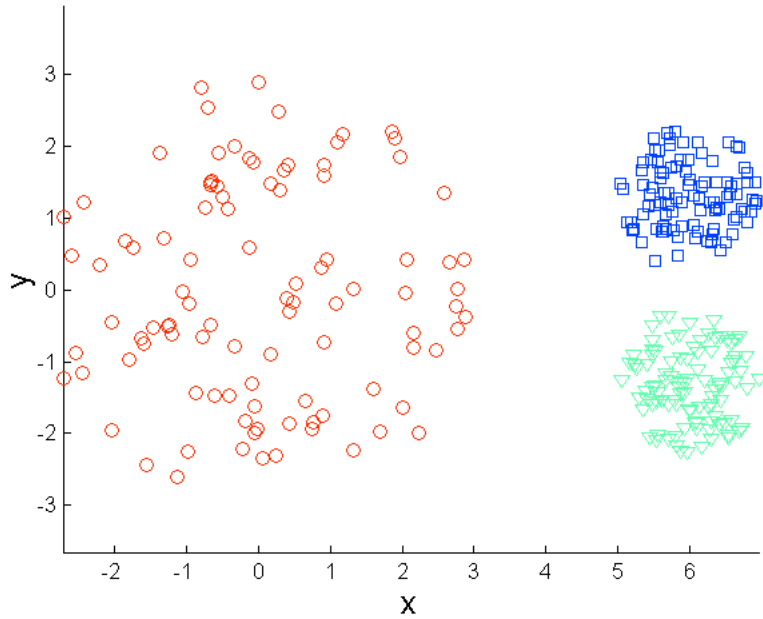


K-means Clusters

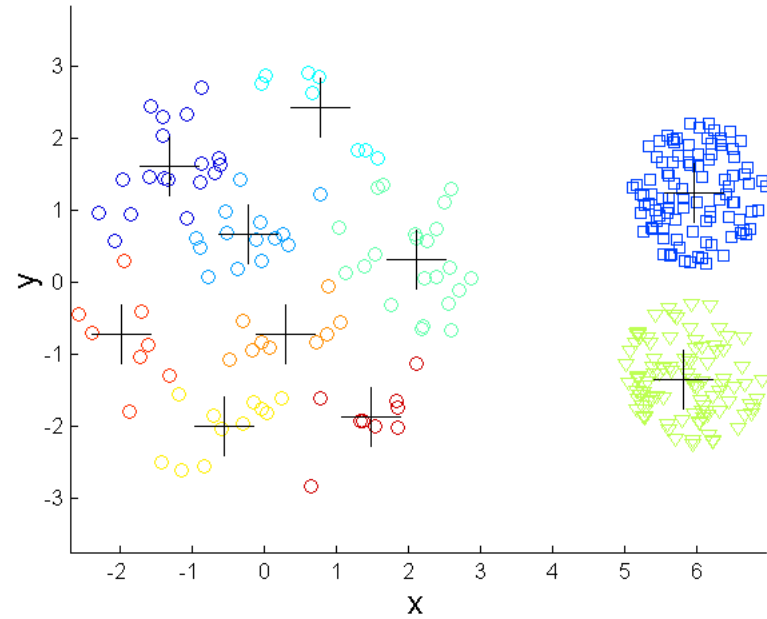
One solution is to use many clusters.

Find parts of clusters, but need to put together.

# Overcoming K-means Limitations

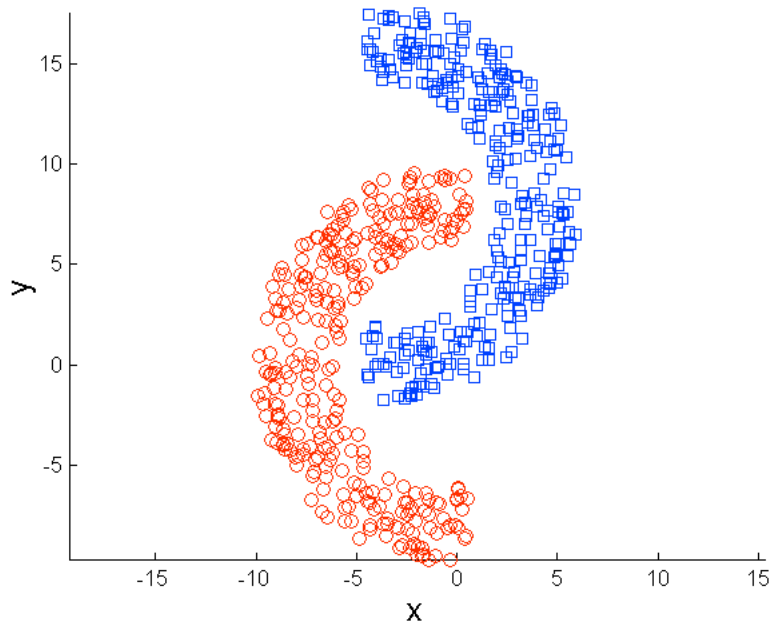


Original Points

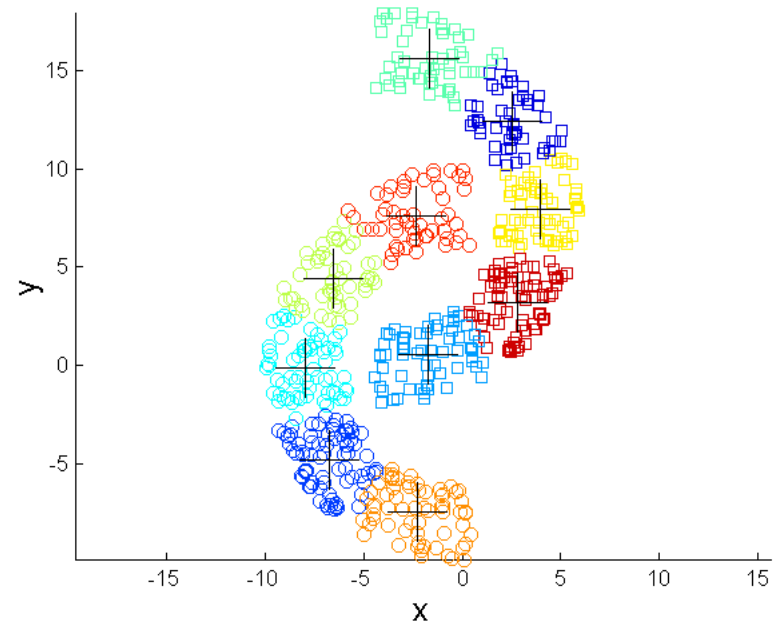


K-means Clusters

# Overcoming K-means Limitations



Original Points



K-means Clusters

# Take-away Message

- What's partitional clustering?
- How does K-means work?
- How is K-means related to the minimization of SSE?
- What are the strengths and weakness of K-means?
- What are the variants of K-means?