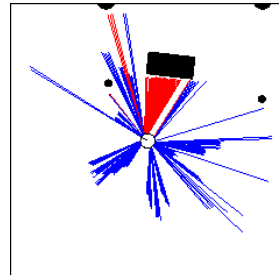
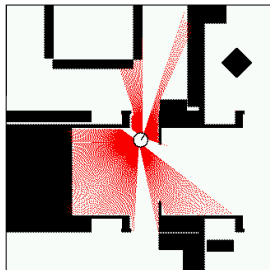
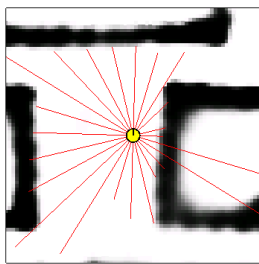


Beam Sensor Models

Pieter Abbeel
UC Berkeley EECS

Many slides adapted from Thrun, Burgard and Fox, Probabilistic Robotics

Proximity Sensors



- The central task is to determine $P(z|x)$, i.e., the probability of a measurement z given that the robot is at position x .
- **Question:** Where do the probabilities come from?
- **Approach:** Let's try to explain a measurement.

Beam-based Sensor Model

- Scan z consists of K measurements.

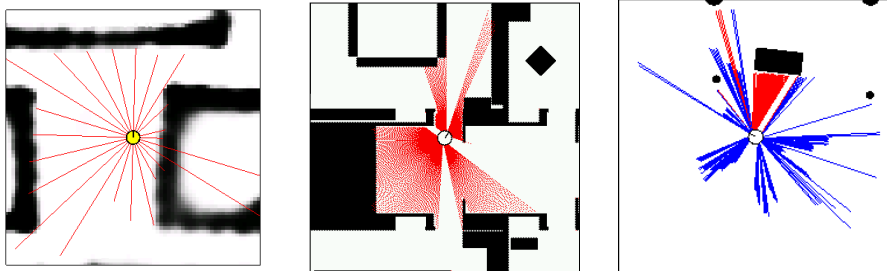
$$z = \{z_1, z_2, \dots, z_K\}$$

- Individual measurements are independent given the robot position.

$$P(z | x, m) = \prod_{k=1}^K P(z_k | x, m)$$

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Beam-based Sensor Model

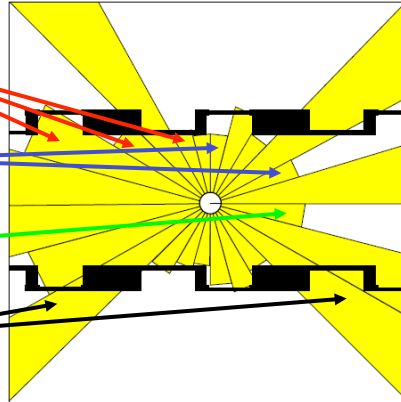


$$P(z | x, m) = \prod_{k=1}^K P(z_k | x, m)$$

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Typical Measurement Errors of an Range Measurements

1. Beams reflected by obstacles
2. Beams reflected by persons / caused by crosstalk
3. Random measurements
4. Maximum range measurements



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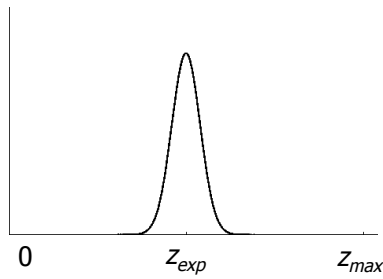
Proximity Measurement

- Measurement can be caused by ...
 - a known obstacle.
 - cross-talk.
 - an unexpected obstacle (people, furniture, ...).
 - missing all obstacles (total reflection, glass, ...).
- Noise is due to uncertainty ...
 - in measuring distance to known obstacle.
 - in position of known obstacles.
 - in position of additional obstacles.
 - whether obstacle is missed.

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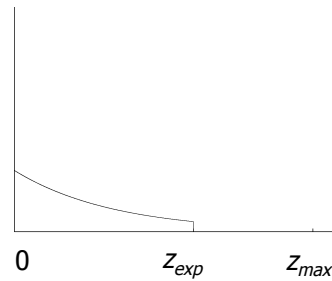
Beam-based Proximity Model

Measurement noise



$$P_{hit}(z | x, m) = \eta \frac{1}{\sqrt{2\pi b}} e^{-\frac{1}{2} \frac{(z - z_{exp})^2}{b}}$$

Unexpected obstacles

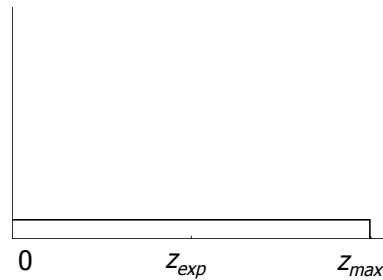


$$P_{unexp}(z | x, m) = \begin{cases} \eta \lambda e^{-\lambda z} & z < z_{exp} \\ 0 & \text{otherwise} \end{cases}$$

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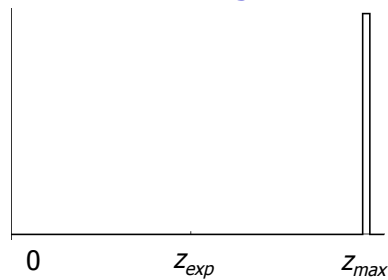
Beam-based Proximity Model

Random measurement



$$P_{rand}(z | x, m) = \eta \frac{1}{z_{max}}$$

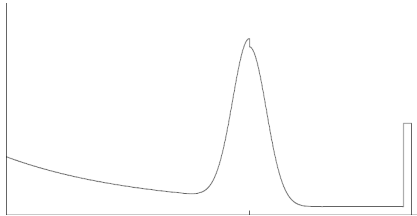
Max range



$$P_{max}(z | x, m) = \eta \frac{1}{z_{small}}$$

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Resulting Mixture Density



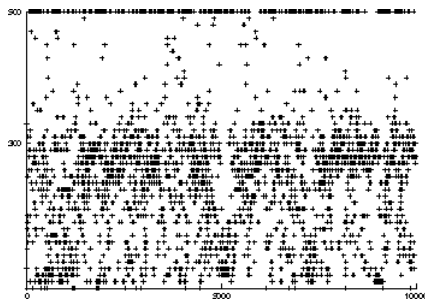
$$P(z | x, m) = \begin{pmatrix} \alpha_{\text{hit}} \\ \alpha_{\text{unexp}} \\ \alpha_{\text{max}} \\ \alpha_{\text{rand}} \end{pmatrix}^T \cdot \begin{pmatrix} P_{\text{hit}}(z | x, m) \\ P_{\text{unexp}}(z | x, m) \\ P_{\text{max}}(z | x, m) \\ P_{\text{rand}}(z | x, m) \end{pmatrix}$$

How can we determine the model parameters?

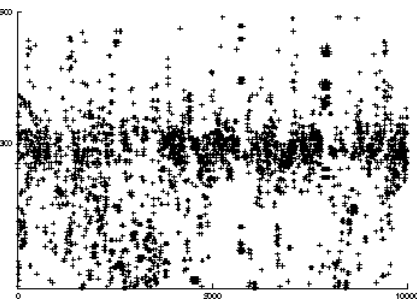
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Raw Sensor Data

Measured distances for expected distance of 300 cm.



Sonar



Laser

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Approximation

- Maximize log likelihood of the data

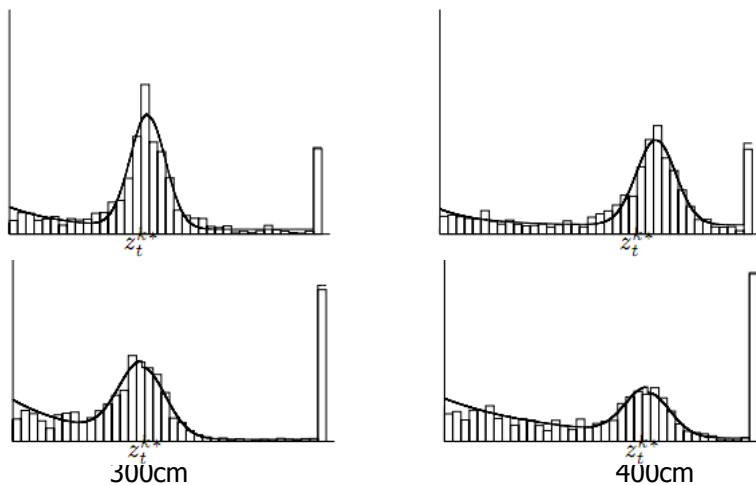
$$P(z | z_{\text{exp}})$$

- Search space of n-l parameters.
 - Hill climbing
 - Gradient descent
 - Genetic algorithms
 - ...
- Deterministically compute the n-th parameter to satisfy normalization constraint.

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Approximation Results

Laser



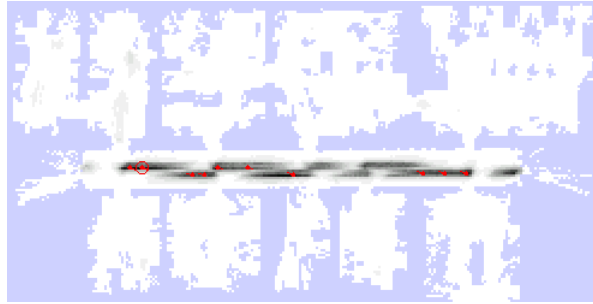
Sonar

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Example

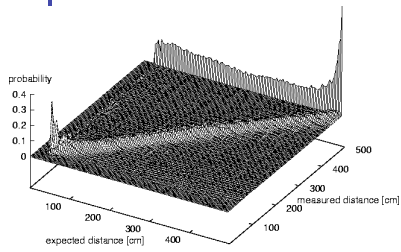


z

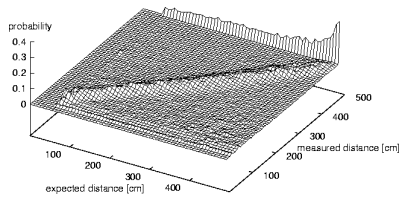
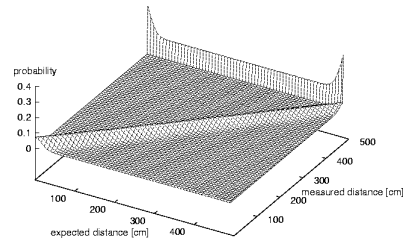


$P(z|x,m)$

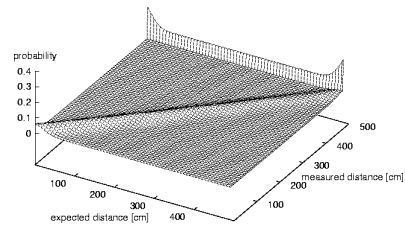
Approximation Results



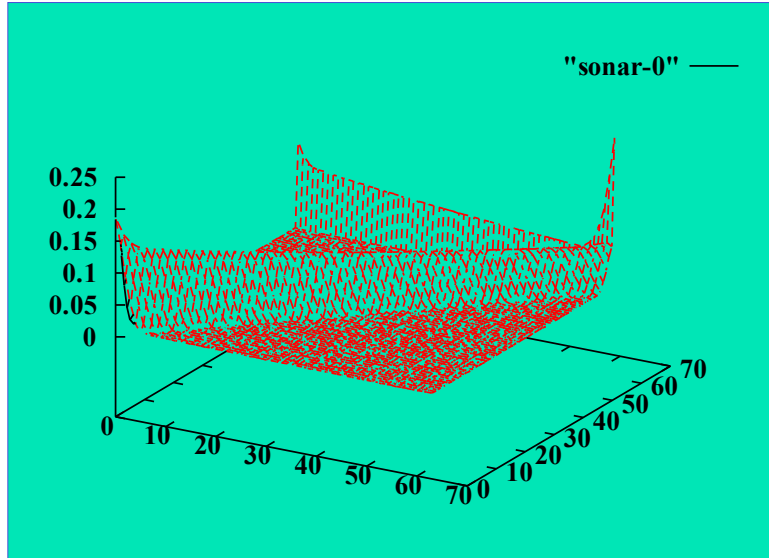
Laser



Sonar

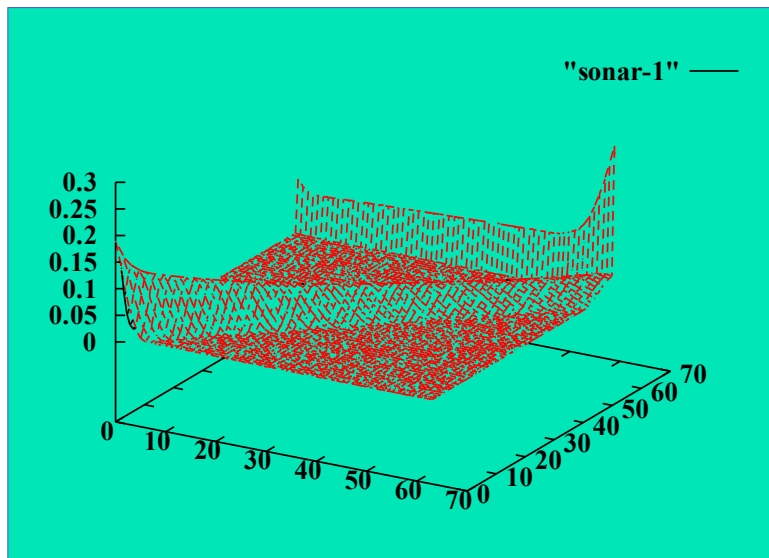


Influence of Angle to Obstacle



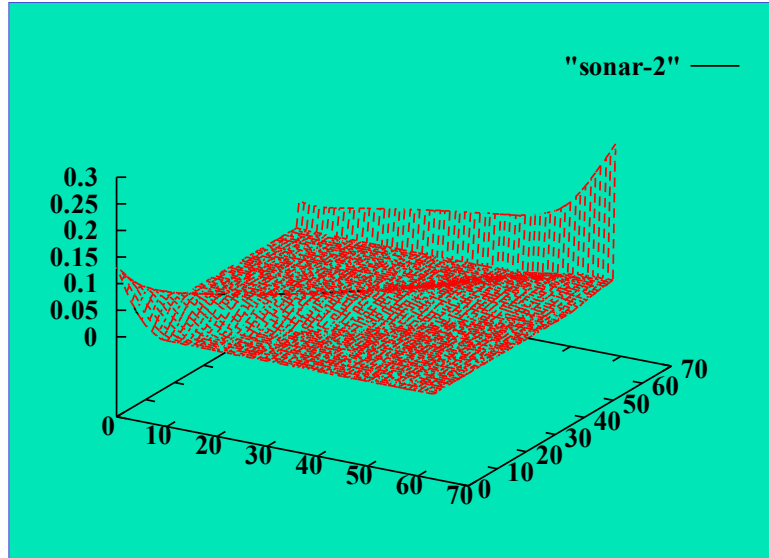
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Influence of Angle to Obstacle



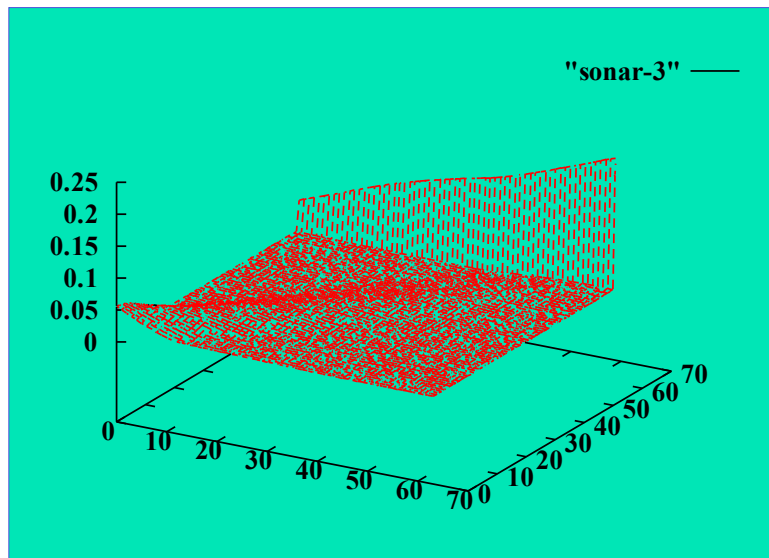
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Influence of Angle to Obstacle



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Influence of Angle to Obstacle



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Summary Beam-based Model

- Assumes independence between beams.
 - Justification?
 - Overconfident!
- Models physical causes for measurements.
 - Mixture of densities for these causes.
 - Assumes independence between causes. Problem?
- Implementation
 - Learn parameters based on real data.
 - Different models should be learned for different angles at which the sensor beam hits the obstacle.
 - Determine expected distances by ray-tracing.
 - Expected distances can be pre-processed.

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