

# ADAM: A Method For Stochastic Optimization

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#### Introduction

- The background of "ADAM: A Method for Stochastic Optimization" is rooted in the training of artificial neural networks, which is a crucial task in deep learning.
- At the time of the paper's publication, the most widely used optimization algorithms for training deep learning models were gradient descent and its variants, such as momentum and Nesterov acceleration.
- However, these algorithms had limitations, such as the need for careful tuning of the learning rate and difficulty in handling noisy gradients.
- The background of the paper is to address these limitations and provide a new optimization algorithm that can improve the training of deep learning models.

#### Motivation

- The motivation behind this paper is to address the challenges faced by traditional optimization algorithms in training deep learning models.
- These challenges include slow convergence, sensitivity to the choice of the learning rate, and difficulty in handling noisy gradients.
- The authors aimed to develop a new optimization algorithm that can overcome these challenges and lead to faster and more reliable convergence.
- The ADAM algorithm was introduced as a solution to these challenges by incorporating ideas from adaptive learning rate methods and second-order gradient information.

#### **Problem Statement**

- The problem statement is to propose a new optimization algorithm for training deep neural networks.
- ADAM combines the advantages of two popular optimization methods:
  - Root Mean Square Propagation (RMSprop)
  - Adaptive Gradient Algorithm (AdaGrad)

and handles the challenges of adapting the learning rates for different parameters in a computationally efficient manner.

• The authors aimed to demonstrate that ADAM can effectively optimize complex neural network models, achieve faster convergence and achieve better results compared to other existing optimization methods.

#### ALGORITHM

Algorithm 1: Adam, our proposed algorithm for stochastic optimization. See section 2 for details, and for a slightly more efficient (but less clear) order of computation.  $g_t^2$  indicates the elementwise square  $g_t \odot g_t$ . Good default settings for the tested machine learning problems are  $\alpha = 0.001$ ,  $\beta_1 = 0.9$ ,  $\beta_2 = 0.999$  and  $\epsilon = 10^{-8}$ . All operations on vectors are element-wise. With  $\beta_1^t$  and  $\beta_2^t$  we denote  $\beta_1$  and  $\beta_2$  to the power t.

**Require:**  $\alpha$ : Stepsize **Require:**  $\beta_1, \beta_2 \in [0, 1)$ : Exponential decay rates for the moment estimates **Require:**  $f(\theta)$ : Stochastic objective function with parameters  $\theta$ **Require:**  $\theta_0$ : Initial parameter vector  $m_0 \leftarrow 0$  (Initialize 1<sup>st</sup> moment vector)  $v_0 \leftarrow 0$  (Initialize 2<sup>nd</sup> moment vector)  $t \leftarrow 0$  (Initialize timestep) while  $\theta_t$  not converged **do**  $t \leftarrow t + 1$  $g_t \leftarrow \nabla_{\theta} f_t(\theta_{t-1})$  (Get gradients w.r.t. stochastic objective at timestep t)  $m_t \leftarrow \beta_1 \cdot m_{t-1} + (1 - \beta_1) \cdot g_t$  (Update biased first moment estimate)  $v_t \leftarrow \beta_2 \cdot v_{t-1} + (1 - \beta_2) \cdot g_t^2$  (Update biased second raw moment estimate)  $\widehat{m}_t \leftarrow m_t/(1 - \beta_1^t)$  (Compute bias-corrected first moment estimate)  $\hat{v}_t \leftarrow v_t/(1-\beta_2^t)$  (Compute bias-corrected second raw moment estimate)  $\theta_t \leftarrow \theta_{t-1} - \alpha \cdot \widehat{m}_t / (\sqrt{\widehat{v}_t} + \epsilon)$  (Update parameters) end while **return**  $\theta_t$  (Resulting parameters)

#### ALGORITHM

- A new optimization algorithm called "Adam" (Adaptive Moment Estimation) for minimizing the expected value of a noisy, differentiable objective function (f(**θ**)).
- The algorithm estimates the gradient (first moment) and the squared gradient (second raw moment) of the objective function at each timestep using exponential moving averages.
- The hyper-parameters  $\beta_1$  and  $\beta_2$  control the exponential decay rates of these moving averages, which are initially set to 0s and can result in biased moment estimates.

- However, the paper outlines how to counteract this initialization bias and obtain bias-corrected estimates.
- The algorithm updates the parameters using the bias-corrected moment estimates, with the learning rate  $\alpha$ t being a function of the moving average parameters.
- The authors note that the efficiency of the algorithm can be improved by changing the order of computation.

#### ADAM'S UPDATE RULE

- Adam's update rule carefully chooses stepsizes for optimization
- In less sparse cases, effective step size will be smaller
- Ratio  $\widehat{m}_t/\sqrt{\widehat{v}_t}$  is referred to as the signal-to-noise ratio (SNR)
- With a smaller SNR, effective step size is closer to zero
- Smaller SNR means greater uncertainty about gradient direction
- SNR typically becomes smaller towards optimum, leading to smaller effective steps
- Effective step size is invariant to gradient scale

#### INITIALIZATION BIAS CORRECTION

- Initialization bias correction is used to correct the discrepancy between
  - True second moment of gradient
  - Estimated second moment.
- The exponential moving average of the squared gradient is used to estimate the second raw moment, with a decay rate of  $\beta_2$ .
- If the true second moment is not stationary, the exponential moving average can be kept small by choosing a small value of  $\beta_2$ .
- However, if the gradients are sparse, a reliable estimate of the second moment requires a small value of  $\beta_2$ , which without correction would result in larger initial steps.
- To correct this, the algorithm divides the estimate by (1  $\beta_t^2$ ), which corrects the initialization bias.

#### **CONVERGENCE ANALYSIS**

- In the paper "Convergence Analysis of Adam", the convergence of Adam optimization algorithm is analyzed using the online learning framework proposed by Zinkevich, 2003.
- The goal is to predict the parameter  $\pmb{\theta}$  at each time t and evaluate it on a previously unknown cost function  $f_t.$
- The evaluation of the algorithm is done using regret, which is the sum of all previous differences between the online prediction  $f_t(\boldsymbol{\theta}_t)$  and the best fixed point parameter  $f_t(\boldsymbol{\theta}^*)$ .
- When the data features are sparse and bounded gradients, the summation term can be much smaller than its upper bound. Finally, the average regret of Adam converges to O(1/ $\sqrt{T}$ ).



# **Experiments**

Let's start experimenting



### EXPERIMENT: Logistic Regression

- Evaluation of the proposed Adam algorithm on  $L_2$ -regularized multi-class logistic regression using the MNIST dataset.
- Stepsizes alpha adjusted with  $1/\sqrt{t}$  decay in the experiments.
- Comparison of Adam to accelerated SGD with Nesterov momentum and Adagrad, with a minibatch size of 128.
- Adam yields similar convergence as SGD with momentum and both converge faster than Adagrad.

- Examination of the sparse feature problem using the IMDB movie review dataset.
- Adagrad outperforms SGD with Nesterov momentum both with and without dropout noise.
- Adam converges as fast as Adagrad and can take advantage of sparse features.
- Empirical performance of Adam is consistent with the theoretical findings in the paper.





Figure : Logistic regression training negative log likelihood on MNIST images and IMDB movie reviews with 10,000 bag-of-words (BoW) feature vectors.

#### **Experiment: Multi-layer Neural Networks**

- Models are powerful but have non-convex objective functions
- Experiment used neural network with 2 fully connected hidden layers with 1000 hidden units each and ReLU activation with minibatch size of 128
- Study of different optimizers with standard deterministic cross-entropy objective and  $\rm L_2$  weight decay to prevent overfitting
- Comparison between Adam and sum-of-functions (SFO) method
- Results show that Adam is faster in terms of iterations and wall-clock time and SFO is slower with linear memory requirement

#### Stochastic regularization methods like dropout used to prevent over-fitting

- SFO fails to converge with cost functions with stochastic regularization
- Comparison between Adam and other stochastic first order methods on multi-layer neural networks trained with dropout noise
- Results show that Adam is better in terms of convergence than other methods



Figure 2: Training of multilayer neural networks on MNIST images.
(a) Neural networks using dropout stochastic regularization.
(b) Neural networks with deterministic cost function. We compare with the sum-of-functions (SFO) optimizer (Sohl-Dickstein et al., 2014

#### EXPERIMENT: Convolutional Neural Networks

- Convolutional Neural Networks (CNNs) have demonstrated great success in computer vision tasks.
- Weight sharing in CNNs leads to vastly different gradients compared to fully connected neural networks.
- A smaller learning rate is often used for convolution layers in CNNs.
- The CNN architecture used in the experiment consists of alternating convolution and pooling layers, followed by a fully connected layer.

- Input images are pre-processed by whitening and dropout noise is applied to the input and fully connected layers.
- Although Adam and Adagrad make rapid progress in the initial stage of training, Adam and SGD eventually converge faster.
- The second moment estimate in Adagrad is a poor approximation for the cost function in CNNs.
- Reducing minibatch variance through the first moment is more important in CNNs and contributes to the speed-up.
- Adagrad converges much slower compared to other methods.
- Adam shows marginal improvement over SGD with momentum and adapts the learning rate scale for different layers.



Figure: Convolutional neural networks training cost. (left) Training cost for the first three epochs. (right) Training cost over 45 epochs. CIFAR-10 with c64-c64-c128-1000 architecture.

#### **EXPERIMENT:** Bias-Correction Term

- The experiment evaluates the effect of the bias correction term on training a variational autoencoder.
- The results show that without the bias correction term, training becomes unstable when values of  $\beta_2$  are close to 1, especially in the early epochs of training.
- The best results were achieved with small values of  $(1-\beta_2)$  and with the bias correction term present.
- Adam performed equal or better than RMSProp, regardless of the hyper-parameter setting.



Figure : Effect of bias-correction terms (red line) versus no bias correction terms (green line) after 10 epochs (left) and 100 epochs (right) on the loss (y-axes) when learning a Variational AutoEncoder (VAE) (Kingma & Welling, 2013), for different settings of stepsize  $\alpha$  (x-axes) and hyperparameters  $\beta_1$  and  $\beta_2$ .

#### ADAMAX

- Adamax is a variant of Adam optimization algorithm that uses L-infinity norm based updates.
- In Adamax, the update rule for individual weights involves scaling their gradients inversely proportional to the L-infinity norm of their current and past gradients.
- The exponential weighted infinity norm is updated using a simple recursive formula:

$$u_t = \max(\beta_2 \cdot u_{t-1}, |g_t|)$$

- Unlike standard Adam, there is no need to correct for initialization bias in Adamax.
- This helps to prevent the Adam optimizer from over-fitting and improving generalization.
- It is a popular choice for optimization due to its fast convergence and robustness to noisy gradients.
- Adamax is well suited for sparse data and high dimensional parameters.

#### **TEMPORAL AVERAGING**

- Averaging the last iterate can improve the generalization performance in stochastic approximation as it is noisy.
- Polyak-Ruppert averaging and exponential moving average can be used for averaging the parameters.
- The exponential moving average can be easily implemented by adding this line to the inner loop of algorithms.  $\bar{\theta}_t \leftarrow \beta_2 \cdot \bar{\theta}_{t-1} + (1 \beta_2) \theta_t$
- Initialization bias can be corrected by the estimator

$$\widehat{\theta}_t = \bar{\theta}_t / (1 - \beta_2^t)$$





#### **Conclusion - ADAM**

#### 1

Introduction of a simple and efficient algorithm for gradient-based optimization.

#### 4

Easy implementation and low memory requirements.

#### 2

Aimed towards machine learning problems with large datasets and/or high-dimensional parameter spaces.

#### 5

Confirmation of rate of convergence in convex problems.

#### 3

Combination of advantages of AdaGrad and RMSProp.

#### 6

Robustness and suitability for non-convex optimization problems in machine learning.

### Thank you!

## You have been a great audience!

Let's rock this semester together!!