

extract_min()

```
1:  $ret \leftarrow A[1]$ 
2:  $A[1] \leftarrow A[s]$ 
3:  $p[A[1]] \leftarrow 1$ 
4:  $s \leftarrow s - 1$ 
5: if  $s \geq 1$  then
6:   heapify_down(1)
7: return  $ret$ 
```

decrease_key(v , key_val)

```
1:  $key[v] \leftarrow key\_value$ 
2: heapify-up( $p[v]$ )
```

heapify-down(i)

```
1: while  $2i \leq s$  do
2:   if  $2i = s$  or
    $key[A[2i]] \leq key[A[2i + 1]]$  then
3:      $j \leftarrow 2i$ 
4:   else
5:      $j \leftarrow 2i + 1$ 
6:   if  $key[A[j]] < key[A[i]]$  then
7:     swap  $A[i]$  and  $A[j]$ 
8:      $p[A[i]] \leftarrow i$ ,  $p[A[j]] \leftarrow j$ 
9:      $i \leftarrow j$ 
10:  else break
```

- Running time of `heapify_up` and `heapify_down`: $O(\lg n)$

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data structures	insert	extract_min	decrease_key
array	$O(1)$	$O(n)$	$O(1)$
sorted array	$O(n)$	$O(1)$	$O(n)$
heap	$O(\lg n)$	$O(\lg n)$	$O(\lg n)$

Two Definitions Needed to Prove that the Procedures Maintain **Heap Property**

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Outline

- 1 Toy Example: Box Packing
- 2 Interval Scheduling
 - Interval Partitioning
- 3 Offline Caching
 - Heap: Concrete Data Structure for Priority Queue
- 4 Data Compression and Huffman Code**
- 5 Summary
- 6 Exercise Problems

Encoding Letters Using Bits

- 8 letters a, b, c, d, e, f, g, h in a language
- need to encode a message using bits
- idea: use 3 bits per letter

a	b	c	d	e	f	g	h
000	001	010	011	100	101	110	111

$deacfg \rightarrow 011100000010101110$

Q: Can we have a better encoding scheme?

- Seems unlikely: must use 3 bits per letter

Q: What if some letters appear more frequently than the others?

Q: If some letters appear more frequently than the others, can we have a better encoding scheme?

A: Using **variable-length encoding scheme** might be more efficient.

Idea

- using fewer bits for letters that are more frequently used, and more bits for letters that are less frequently used.

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- $a: 0$ $b: 1$ $c: 00$

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Solution

Use **prefix codes** to guarantee a unique decoding.

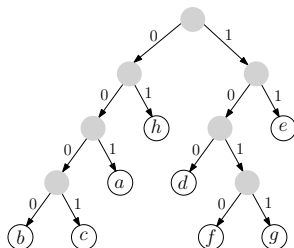
Prefix Codes

Def. A prefix code for a set S of letters is a function $\gamma : S \rightarrow \{0, 1\}^*$ such that for two distinct $x, y \in S$, $\gamma(x)$ is not a prefix of $\gamma(y)$.

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001	0000	0001	100
e	f	g	h
11	1010	1011	01



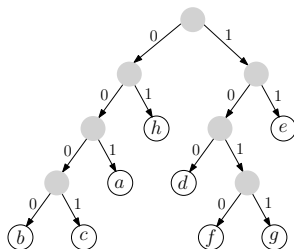
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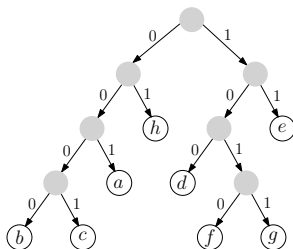
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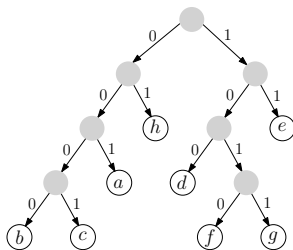


- 0001001100000001011110100001001

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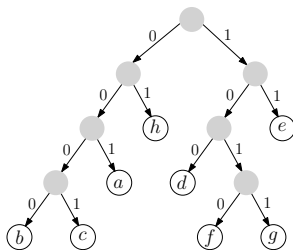


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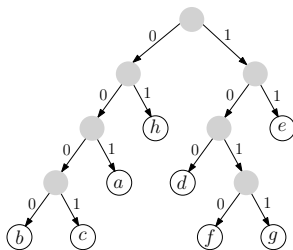


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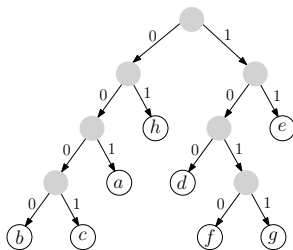


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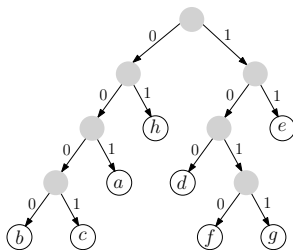


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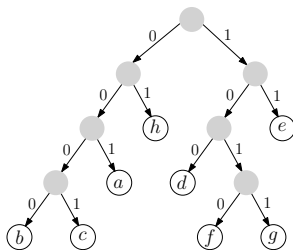


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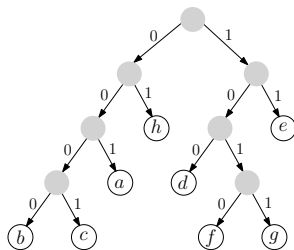


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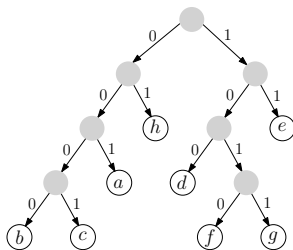


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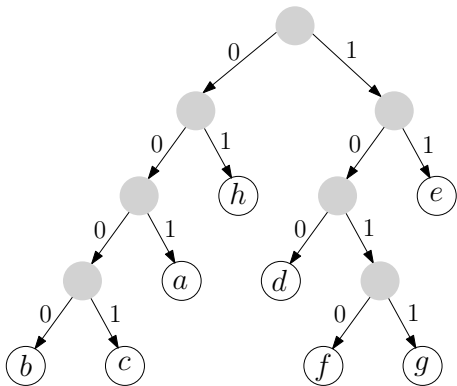
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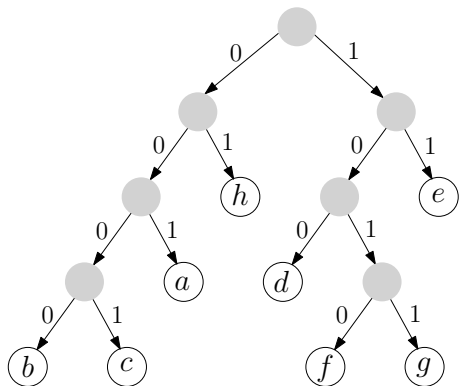
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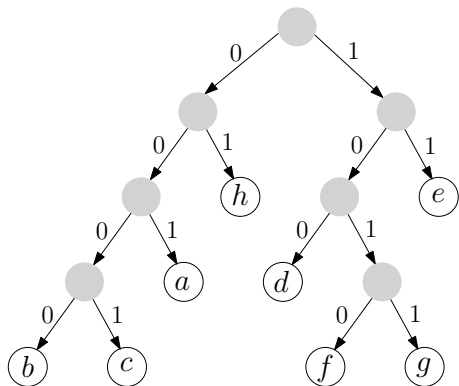
Properties of Encoding Tree





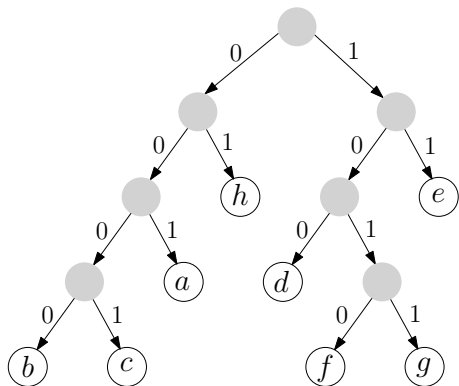
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- Rooted binary tree
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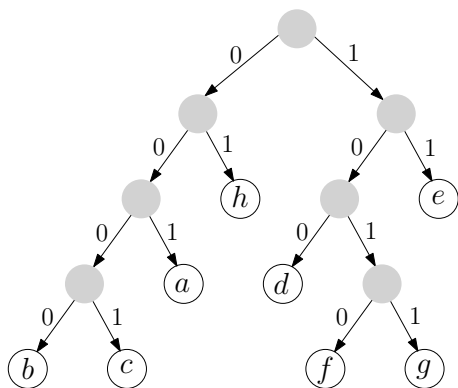
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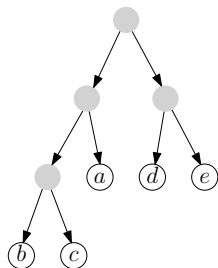
Best Prefix Codes

Input: frequencies of letters in a message

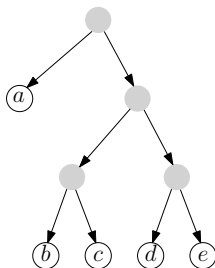
Output: prefix coding scheme with the shortest encoding for the message

example

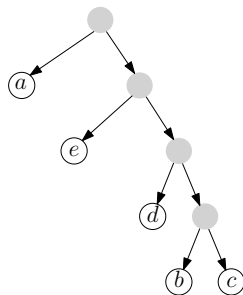
letters	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>
frequencies	18	3	4	6	10



scheme 1



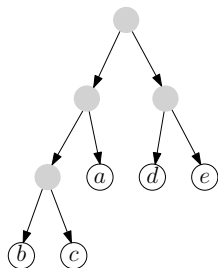
scheme 2



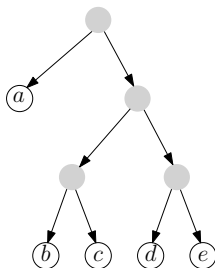
scheme 3

example

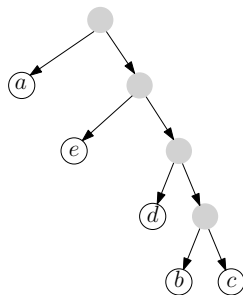
letters	<i>a</i>	<i>b</i>	<i>c</i>	<i>d</i>	<i>e</i>	
frequencies	18	3	4	6	10	
scheme 1 length	2	3	3	2	2	total = 89
scheme 2 length	1	3	3	3	3	total = 87
scheme 3 length	1	4	4	3	2	total = 84



scheme 1



scheme 2



scheme 3

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A: We can choose two letters and make them brothers in the tree.