

dynamic-programming(G, w, s)

- 1: $f^0[s] \leftarrow 0$ and $f^0[v] \leftarrow \infty$ for any $v \in V \setminus \{s\}$
- 2: **for** $\ell \leftarrow 1$ to $n - 1$ **do**
- 3: copy $f^{\ell-1} \rightarrow f^\ell$
- 4: **for** each $(u, v) \in E$ **do**
- 5: **if** $f^{\ell-1}[u] + w(u, v) < f^\ell[v]$ **then**
- 6: $f^\ell[v] \leftarrow f^{\ell-1}[u] + w(u, v)$
- 7: **return** $(f^{n-1}[v])_{v \in V}$

Obs. Assuming there are no negative cycles, then a shortest path contains at most $n - 1$ edges

Proof.

If there is a path containing at least n edges, then it contains a cycle. Removing the cycle gives a path with the same or smaller length. \square

Dynamic Programming with Better Space Usage

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- 7: copy $f^{\text{new}} \rightarrow f^{\text{old}}$
- 8: **return** f^{old}

- f^ℓ only depends on $f^{\ell-1}$: only need 2 vectors

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- Issue: when we compute $f[u] + w(u, v)$, $f[u]$ may be changed since the end of last iteration
- This is OK: it can only “accelerate” the process!
- After iteration ℓ , $f[v]$ is **at most** the length of the shortest path from s to v that uses at most ℓ edges
- $f[v]$ is always the length of **some path** from s to v

Bellman-Ford Algorithm

- After iteration ℓ :

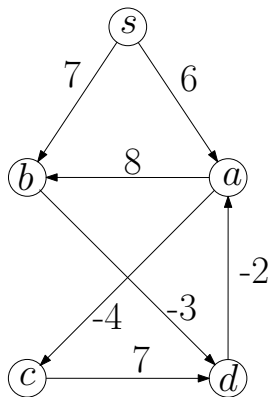
$$\begin{aligned} & \text{length of shortest } s\text{-}v \text{ path} \\ & \leq f[v] \\ & \leq \text{length of shortest } s\text{-}v \text{ path using at most } \ell \text{ edges} \end{aligned}$$

- Assuming there are no negative cycles:

$$\begin{aligned} & \text{length of shortest } s\text{-}v \text{ path} \\ & = \text{length of shortest } s\text{-}v \text{ path using at most } n - 1 \text{ edges} \end{aligned}$$

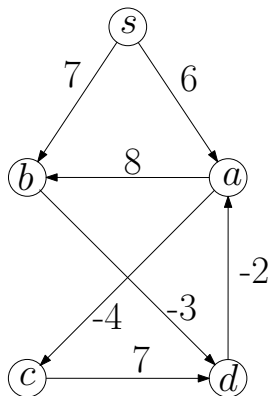
- So, assuming there are no negative cycles, after iteration $n - 1$:

$$f[v] = \text{length of shortest } s\text{-}v \text{ path}$$



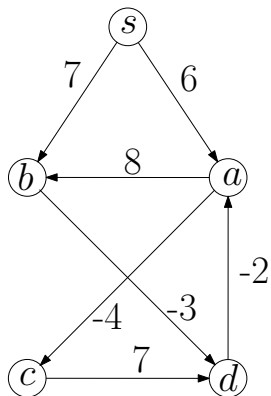
- order in which we consider edges:
 (s, a) , (s, b) , (a, b) , (a, c) , (b, d) ,
 (c, d) , (d, a)

vertices	s	a	b	c	d
f	0	∞	∞	∞	∞



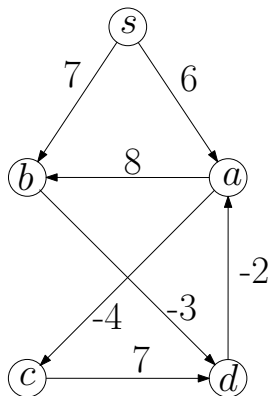
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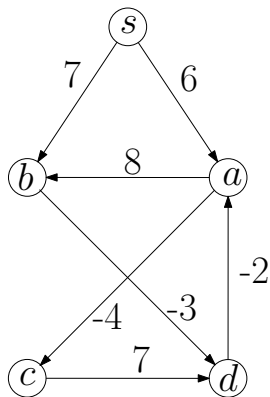
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vertices	s	a	b	c	d
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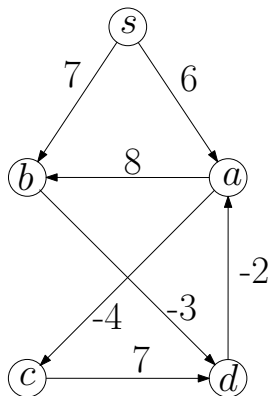
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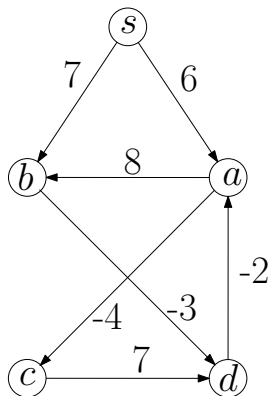
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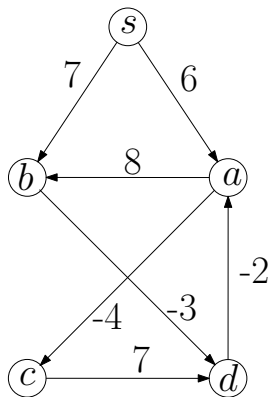
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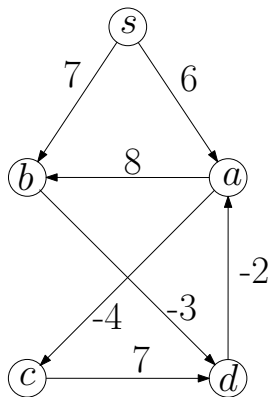
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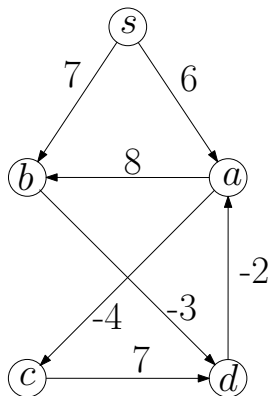
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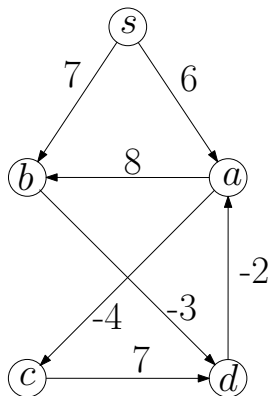
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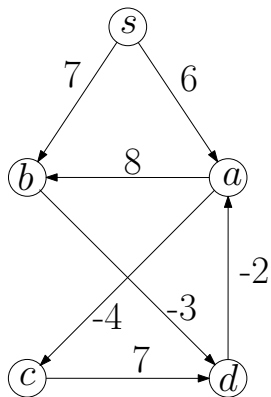
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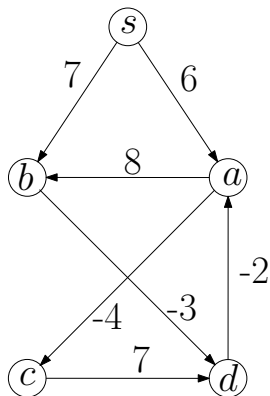
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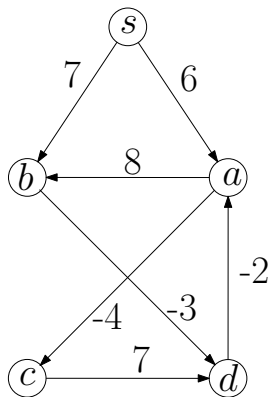
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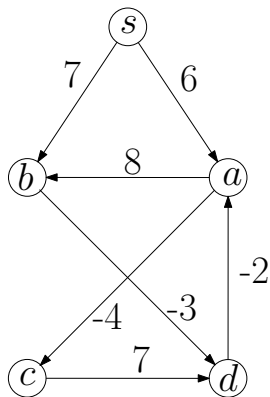
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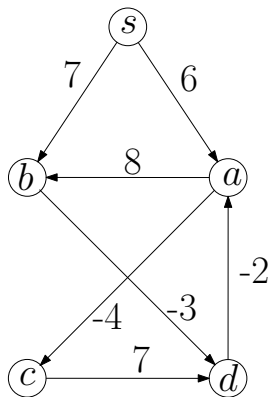
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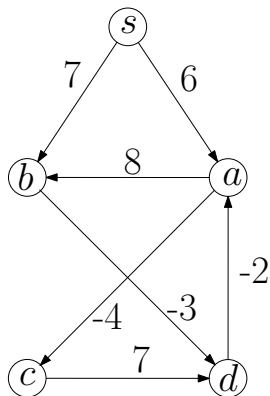
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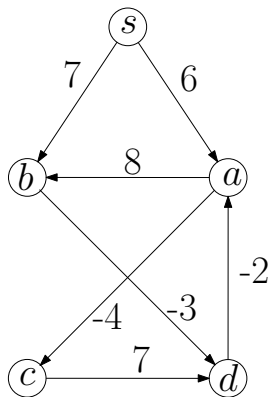
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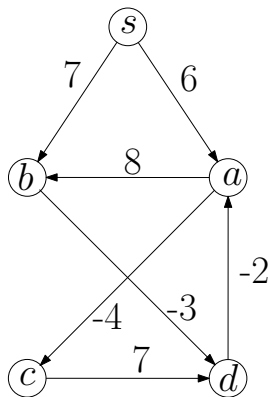
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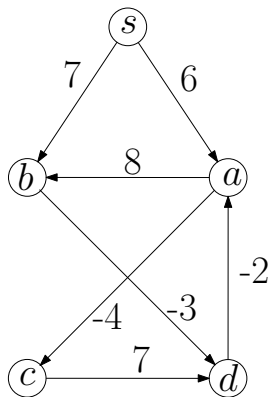
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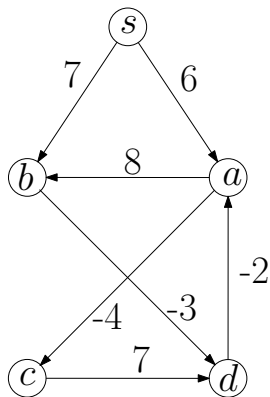
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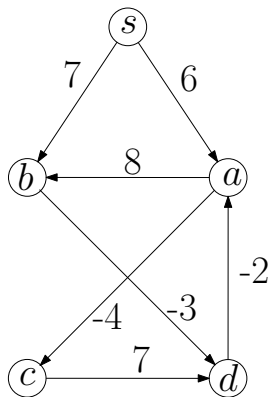
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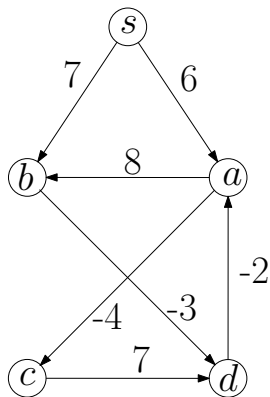
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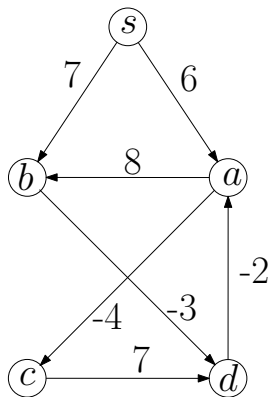
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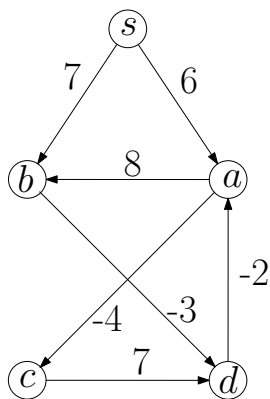
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- end of iteration 2: 0, 2, 7, -2, 4
- end of iteration 3: 0, 2, 7, -2, 4
- Algorithm terminates in 3 iterations, instead of 4.**

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- $\pi[v]$: the parent of v in the shortest path tree

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- $\pi[v]$: the parent of v in the shortest path tree
- Running time = $O(nm)$

Outline

- 1 Minimum Spanning Tree
 - Kruskal's Algorithm
 - Reverse-Kruskal's Algorithm
 - Prim's Algorithm
- 2 Single Source Shortest Paths
 - Dijkstra's Algorithm
- 3 Shortest Paths in Graphs with Negative Weights
- 4 All-Pair Shortest Paths and Floyd-Warshall

All-Pair Shortest Paths

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Input: directed graph $G = (V, E)$,
 $w : E \rightarrow \mathbb{R}$ (can be negative)

Output: shortest path from u to v for every $u, v \in V$

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- Running time = $O(n^2m)$

Summary of Shortest Path Algorithms we learned

algorithm	graph	weights	SS?	running time
Simple DP	DAG	\mathbb{R}	SS	$O(n + m)$
Dijkstra	U/D	$\mathbb{R}_{\geq 0}$	SS	$O(n \log n + m)$
Bellman-Ford	U/D	\mathbb{R}	SS	$O(nm)$
Floyd-Warshall	U/D	\mathbb{R}	AP	$O(n^3)$

- DAG = directed acyclic graph U = undirected D = directed
- SS = single source AP = all pairs

Design a Dynamic Programming Algorithm

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$$w(i, j) = \begin{cases} 0 & i = j \\ \text{weight of edge } (i, j) & i \neq j, (i, j) \in E \\ \infty & i \neq j, (i, j) \notin E \end{cases}$$

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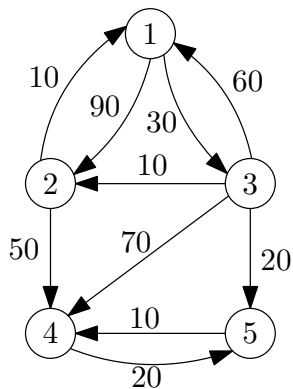
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- $f^k[i, j]$: length of shortest path from i to j that only uses vertices $\{1, 2, 3, \dots, k\}$ as intermediate vertices

Example for Definition of $f^k[i, j]$'s



$$f^0[1, 4] = \infty$$

$$f^1[1, 4] = \infty$$

$$f^2[1, 4] = 140 \quad (1 \rightarrow 2 \rightarrow 4)$$

$$f^3[1, 4] = 90 \quad (1 \rightarrow 3 \rightarrow 2 \rightarrow 4)$$

$$f^4[1, 4] = 90 \quad (1 \rightarrow 3 \rightarrow 2 \rightarrow 4)$$

$$f^5[1, 4] = 60 \quad (1 \rightarrow 3 \rightarrow 5 \rightarrow 4)$$

$$w(i, j) = \begin{cases} 0 & i = j \\ \text{weight of edge } (i, j) & i \neq j, (i, j) \in E \\ \infty & i \neq j, (i, j) \notin E \end{cases}$$

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$$f^k[i, j] = \begin{cases} w(i, j) & k = 0 \\ \min \left\{ \begin{array}{l} f^k[i, v] + w(v, j) \\ f^k[v, i] + w(i, v) \end{array} \right\} & k = 1, 2, \dots, n \end{cases}$$

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$$f^k[i, j] = \begin{cases} w(i, j) & k = 0 \\ \min \begin{cases} f^{k-1}[i, j] \\ f^{k-1}[i, k] + f^{k-1}[k, j] \end{cases} & k = 1, 2, \dots, n \end{cases}$$

Floyd-Warshall(G, w)

```
1:  $f^0 \leftarrow w$ 
2: for  $k \leftarrow 1$  to  $n$  do
3:   copy  $f^{k-1} \rightarrow f^k$ 
4:   for  $i \leftarrow 1$  to  $n$  do
5:     for  $j \leftarrow 1$  to  $n$  do
6:       if  $f^{k-1}[i, k] + f^{k-1}[k, j] < f^k[i, j]$  then
7:          $f^k[i, j] \leftarrow f^{k-1}[i, k] + f^{k-1}[k, j]$ 
```

Floyd-Warshall(G, w)

```
1:  $f^{\text{old}} \leftarrow w$ 
2: for  $k \leftarrow 1$  to  $n$  do
3:   copy  $f^{\text{old}} \rightarrow f^{\text{new}}$ 
4:   for  $i \leftarrow 1$  to  $n$  do
5:     for  $j \leftarrow 1$  to  $n$  do
6:       if  $f^{\text{old}}[i, k] + f^{\text{old}}[k, j] < f^{\text{new}}[i, j]$  then
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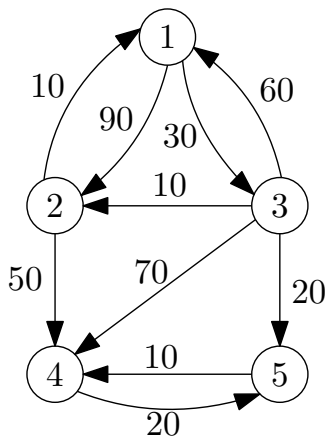
Lemma Assume there are no negative cycles in G . After iteration k , for $i, j \in V$, $f[i, j]$ is **exactly** the length of shortest path from i to j that only uses vertices in $\{1, 2, 3, \dots, k\}$ as intermediate vertices.

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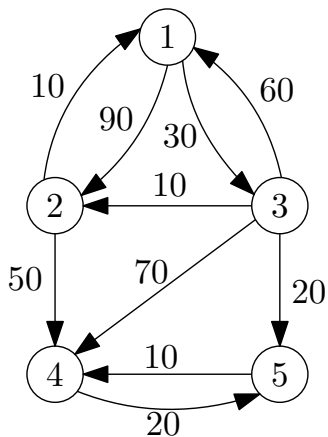
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- Running time = $O(n^3)$.



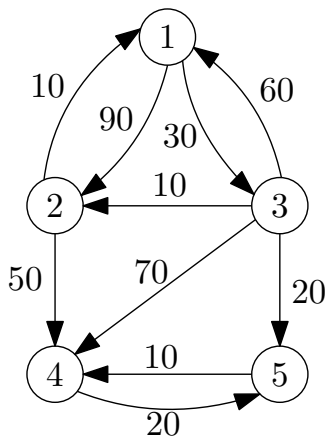
	1	2	3	4	5
1	0	90	30	∞	∞
2	10	0	∞	50	∞
3	60	10	0	70	20
4	∞	∞	∞	0	20
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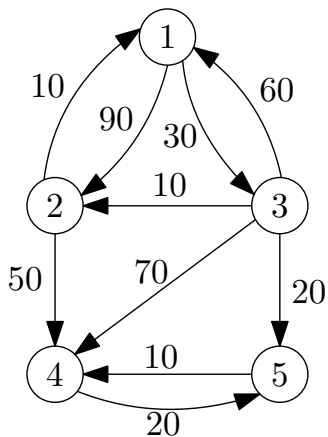
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- $i = 2, k = 1, j = 3$



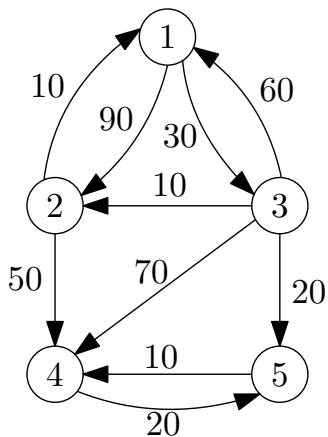
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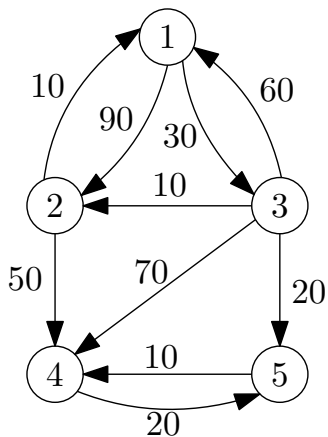
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- $i = 1, k = 2, j = 4$



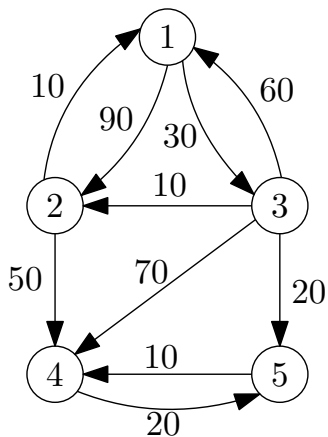
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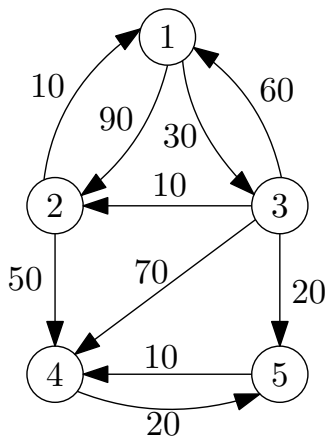
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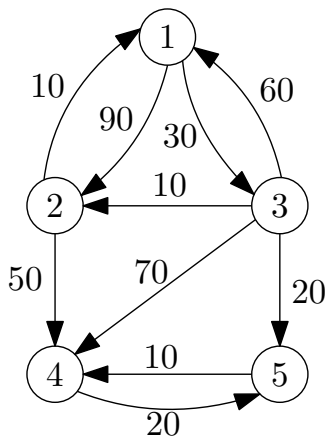
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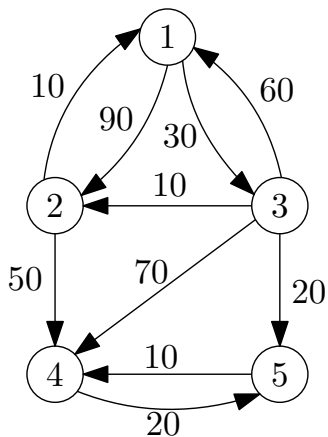
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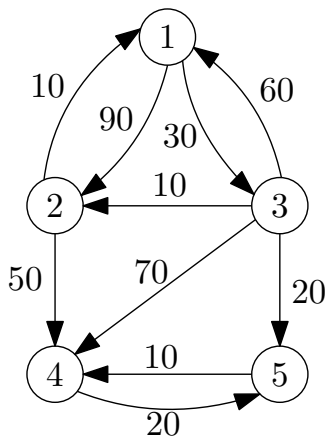
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Recovering Shortest Paths

Floyd-Warshall(G, w)

```
1:  $f \leftarrow w, \pi[i, j] \leftarrow \perp$  for every  $i, j \in V$ 
2: for  $k \leftarrow 1$  to  $n$  do
3:   for  $i \leftarrow 1$  to  $n$  do
4:     for  $j \leftarrow 1$  to  $n$  do
5:       if  $f[i, k] + f[k, j] < f[i, j]$  then
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```

print-path(i, j)

```
1: if  $\pi[i, j] = \perp$  then then
2:   if  $i \neq j$  then print( $i, "$ ")
3: else
4:   print-path( $i, \pi[i, j]$ ), print-path( $\pi[i, j], j$ )
```

Detecting Negative Cycles

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7: for  $k \leftarrow 1$  to  $n$  do
8:   for  $i \leftarrow 1$  to  $n$  do
9:     for  $j \leftarrow 1$  to  $n$  do
10:      if  $f[i, k] + f[k, j] < f[i, j]$  then
11:        report "negative cycle exists" and exit
```