

## 2-Approximation Algorithm for Vertex Cover

### VertexCover( $G$ )

- 1:  $C \leftarrow \emptyset$
- 2: **while**  $E \neq \emptyset$  **do**
- 3:     select an edge  $(u, v) \in E$ ,  $C \leftarrow C \cup \{u, v\}$
- 4:     Remove from  $E$  every edge incident on either  $u$  or  $v$
- 5: **return**  $C$

- Let the set  $C$  and  $C^*$  be the sets output by above algorithm and an optimal alg, respectively. Let  $S$  be the set of edges selected.
- Since no two edge in  $S$  are covered by the same vertex (Once an edge is picked in line 3, all other edges that are incident on its endpoints are removed from  $E$  in line 4), we have  $|C^*| \geq |S|$ ;
- As we have added both vertices of edge  $(u, v)$ , we get  $|C| = 2|S|$  but  $C^*$  have to add one of the two, thus,  $|C|/|C^*| \leq 2$ .

# Outline

- 1 Some Hard Problems
- 2 P, NP and Co-NP
- 3 Polynomial Time Reductions and NP-Completeness
- 4 NP-Complete Problems
- 5 Dealing with NP-Hard Problems
- 6 Summary**

# Summary

- We consider decision problems
- Inputs are encoded as  $\{0, 1\}$ -strings

**Def.** The complexity class **P** is the set of decision problems  $X$  that can be solved in polynomial time.

- Alice has a supercomputer, fast enough to run an exponential time algorithm
- Bob has a slow computer, which can only run a polynomial-time algorithm

**Def.** (Informal) The complexity class **NP** is the set of problems for which Alice can convince Bob a yes instance is a yes instance

# Summary

**Def.**  $B$  is an **efficient certifier** for a problem  $X$  if

- $B$  is a polynomial-time algorithm that takes two input strings  $s$  and  $t$
- there is a polynomial function  $p$  such that,  $X(s) = 1$  if and only if there is string  $t$  such that  $|t| \leq p(|s|)$  and  $B(s, t) = 1$ .

The string  $t$  such that  $B(s, t) = 1$  is called a **certificate**.

**Def.** The complexity class **NP** is the set of all problems for which there exists an efficient certifier.

# Summary

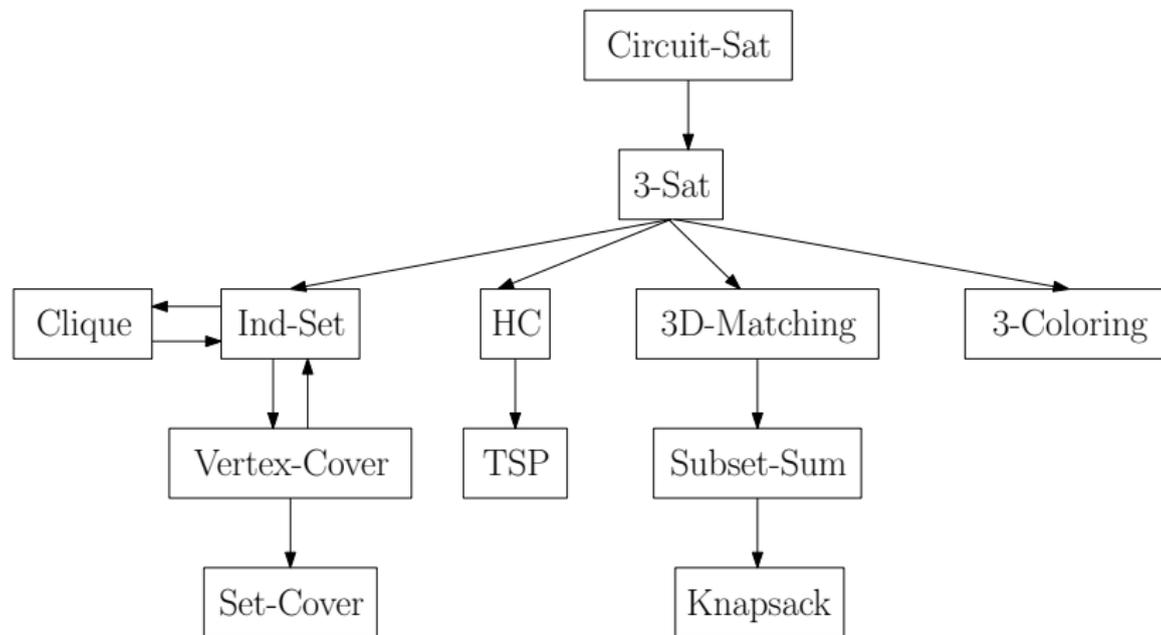
**Def.** Given a black box algorithm  $A$  that solves a problem  $X$ , if any instance of a problem  $Y$  can be solved using a polynomial number of standard computational steps, plus a polynomial number of calls to  $A$ , then we say  $Y$  is polynomial-time reducible to  $X$ , denoted as  $Y \leq_P X$ .

**Def.** A problem  $X$  is called NP-complete if

- 1  $X \in \text{NP}$ , and
- 2  $Y \leq_P X$  for every  $Y \in \text{NP}$ .

- If any NP-complete problem can be solved in polynomial time, then  $P = \text{NP}$
- Unless  $P = \text{NP}$ , a NP-complete problem can not be solved in polynomial time

# Summary



## Proof of NP-Completeness for Circuit-Sat

- Fact 1: a polynomial-time algorithm can be converted to a polynomial-size circuit
  - Fact 2: for a problem in NP, there is a efficient certifier.
  - Given a problem  $X \in \text{NP}$ , let  $B(s, t)$  be the certifier
  - Convert  $B(s, t)$  to a circuit and hard-wire  $s$  to the input gates
  - $s$  is a yes-instance if and only if the resulting circuit is satisfiable
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- Proof of NP-Completeness for other problems by reductions