

Minimum Spanning Tree (MST) Problem

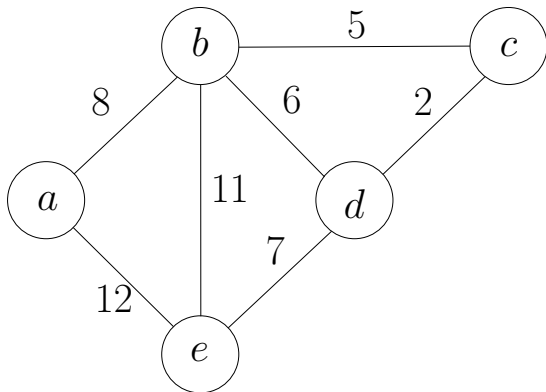
Input: Graph $G = (V, E)$ and edge weights $w : E \rightarrow \mathbb{R}$

Output: the spanning tree T of G with the minimum total weight

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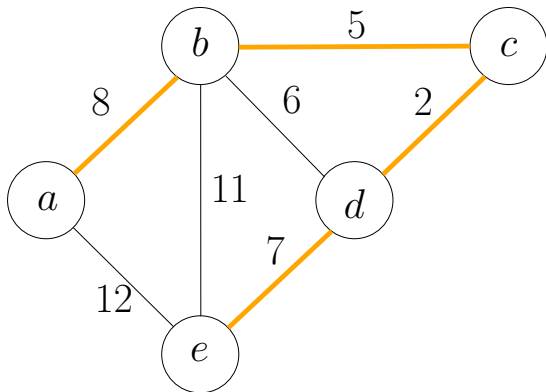
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Recall: Steps of Designing A Greedy Algorithm

- Design a “reasonable” strategy
- Prove that the reasonable strategy is “safe” (key, usually done by “exchanging argument”)
- Show that the remaining task after applying the strategy is to solve a (many) smaller instance(s) of the same problem (usually trivial)

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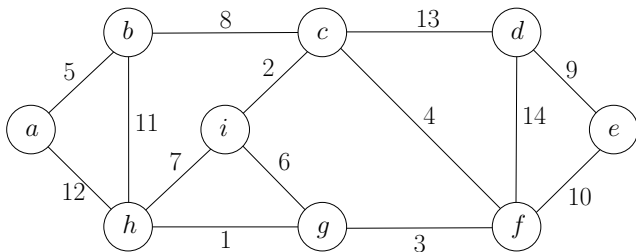
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Two Classic Greedy Algorithms for MST

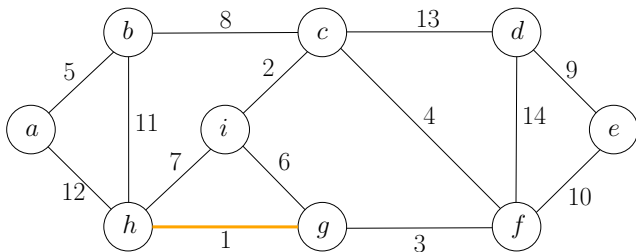
- Kruskal’s Algorithm
- Prim’s Algorithm

Outline

- 1 Minimum Spanning Tree
 - Kruskal's Algorithm
 - Reverse-Kruskal's Algorithm
 - Prim's Algorithm
- 2 Single Source Shortest Paths
 - Dijkstra's Algorithm
- 3 Shortest Paths in Graphs with Negative Weights
- 4 All-Pair Shortest Paths and Floyd-Warshall



Q: Which edge can be safely included in the MST?



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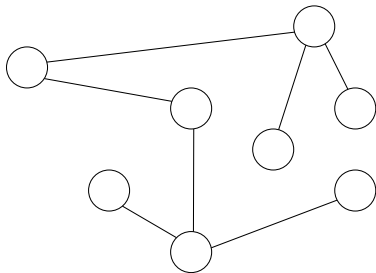
A: The edge with the smallest weight (lightest edge).

Lemma It is safe to include the lightest edge: there is a minimum spanning tree, that contains the lightest edge.

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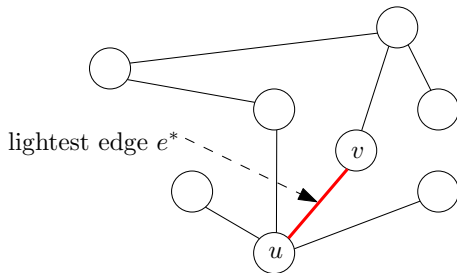
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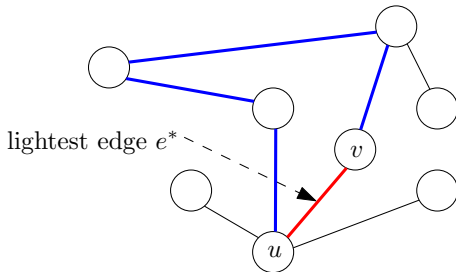
- Take a minimum spanning tree T
- Assume the lightest edge e^* is not in T



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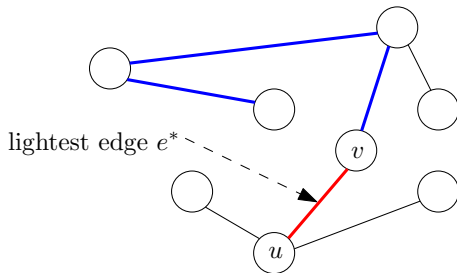
- Take a minimum spanning tree T
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- There is a unique path in T connecting u and v



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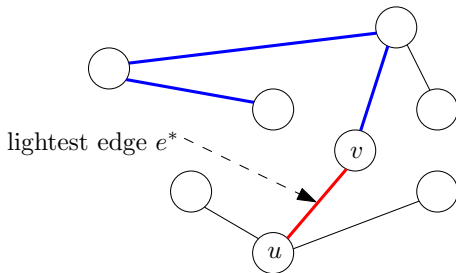
- Take a minimum spanning tree T
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- Remove any edge e in the path to obtain tree T'



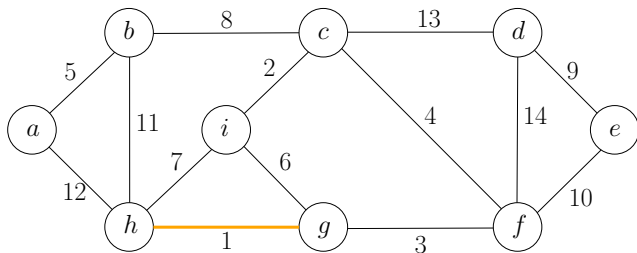
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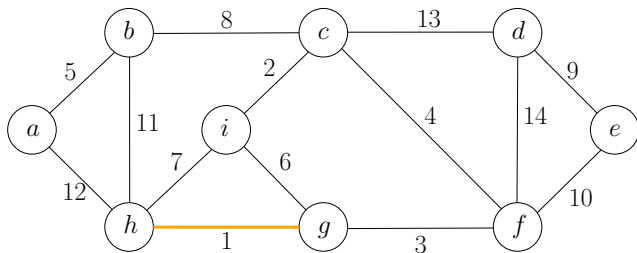
- Take a minimum spanning tree T
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- $w(e^*) \leq w(e) \implies w(T') \leq w(T)$: T' is also a MST □



Is the Residual Problem Still a MST Problem?

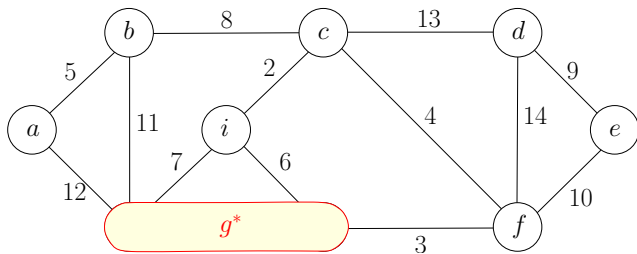


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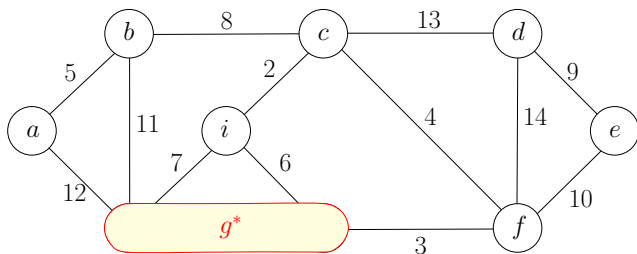
- Residual problem: find the minimum spanning tree that contains edge (g, h)

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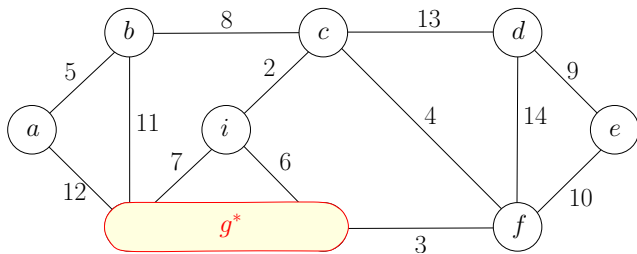
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- **Contract** the edge (g, h)

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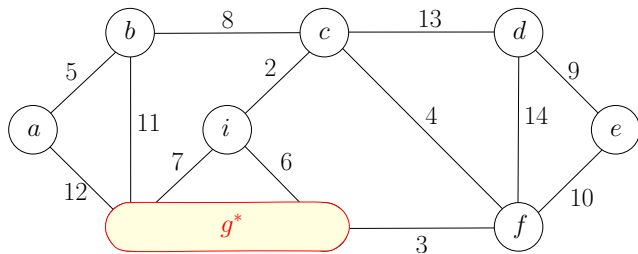


- Residual problem: find the minimum spanning tree that contains edge (g, h)
- **Contract** the edge (g, h)
- Residual problem: find the minimum spanning tree in the contracted graph

Contraction of an Edge (u, v)

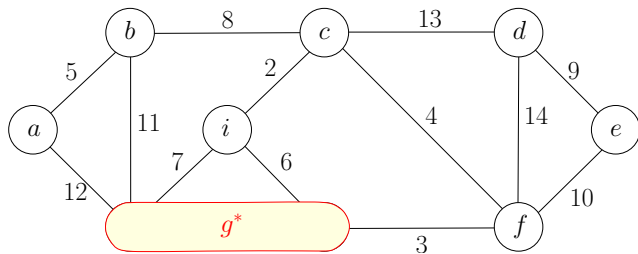


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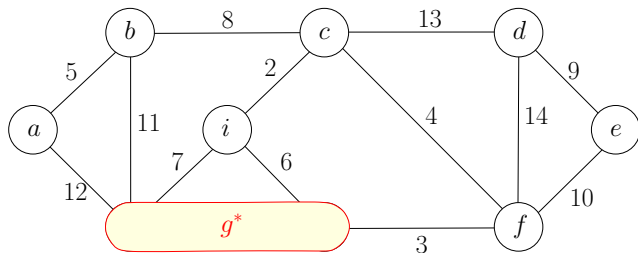
- Remove u and v from the graph, and add a new vertex u^*

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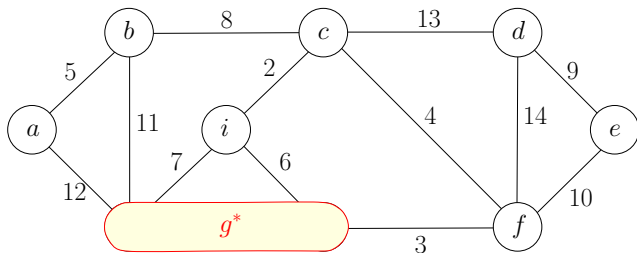
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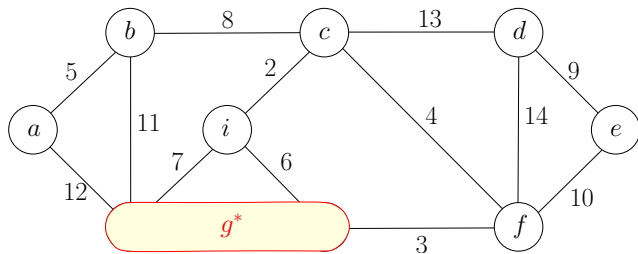
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- For every edge $(u, w) \in E, w \neq v$, change it to (u^*, w)
- For every edge $(v, w) \in E, w \neq u$, change it to (u^*, w)
- **May create parallel edges!** E.g. : two edges (i, g^*)

Greedy Algorithm

Repeat the following step until G contains only one vertex:

- 1 Choose the lightest edge e^* , add e^* to the spanning tree
- 2 Contract e^* and update G be the contracted graph

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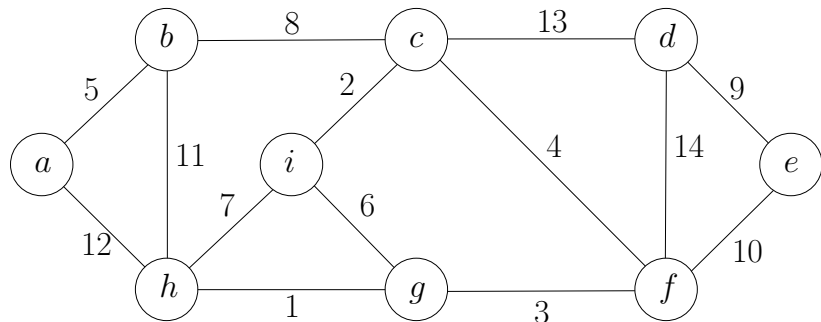
Q: What edges are removed due to contractions?

A: Edge (u, v) is removed if and only if there is a path connecting u and v formed by edges we selected

MST-Greedy(G, w)

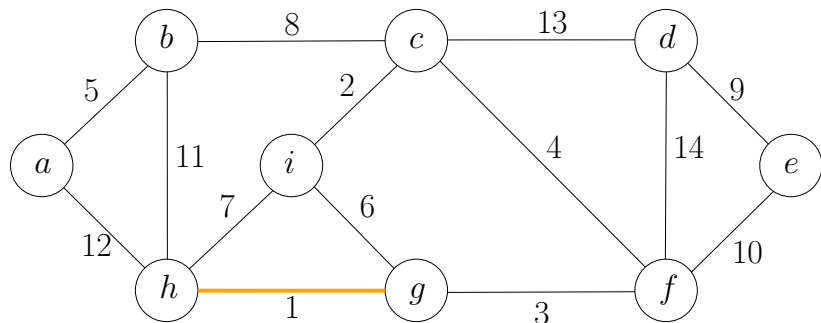
- 1: $F \leftarrow \emptyset$
- 2: sort edges in E in non-decreasing order of weights w
- 3: **for** each edge (u, v) in the order **do**
- 4: **if** u and v are not connected by a path of edges in F **then**
- 5: $F \leftarrow F \cup \{(u, v)\}$
- 6: **return** (V, F)

Kruskal's Algorithm: Example



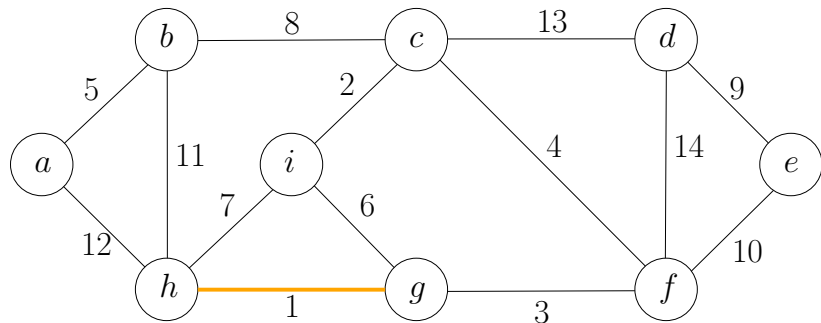
Sets: $\{a\}, \{b\}, \{c\}, \{d\}, \{e\}, \{f\}, \{g\}, \{h\}, \{i\}$

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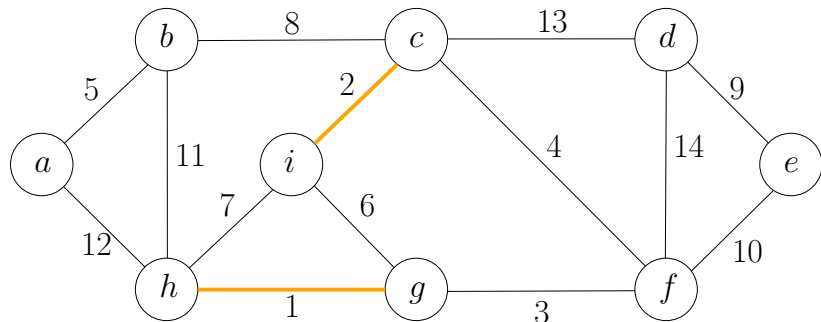
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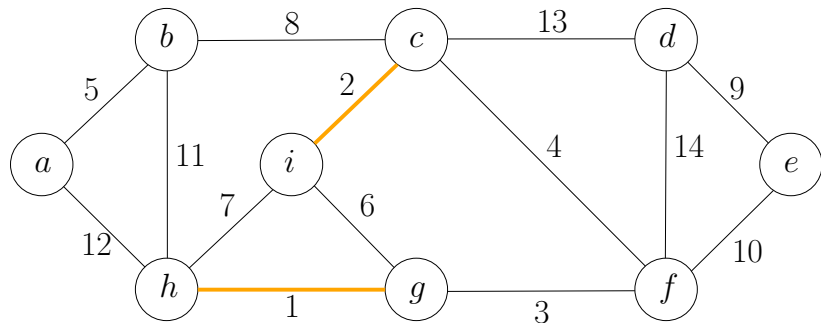
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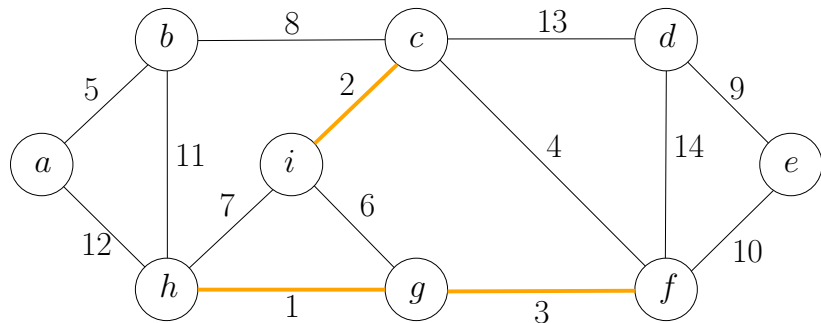
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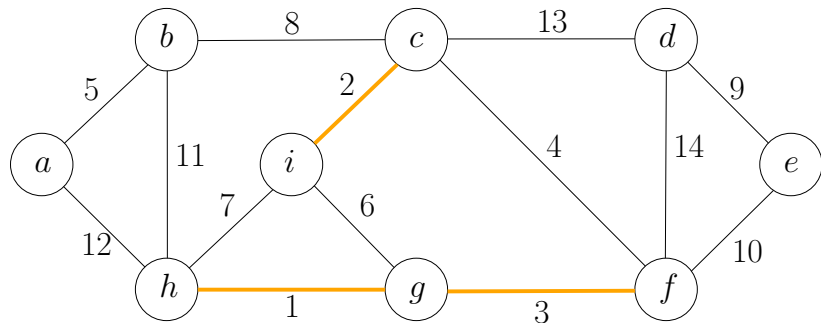
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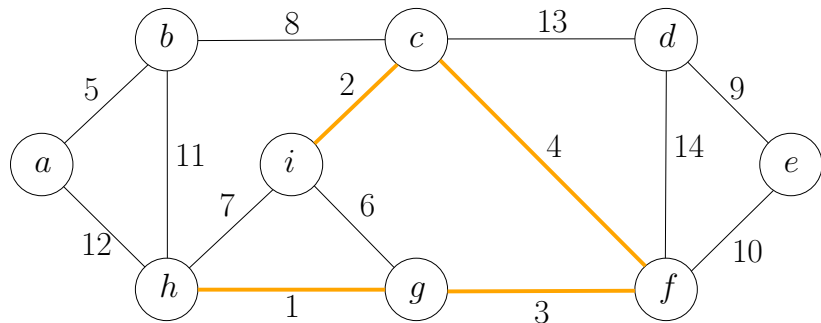
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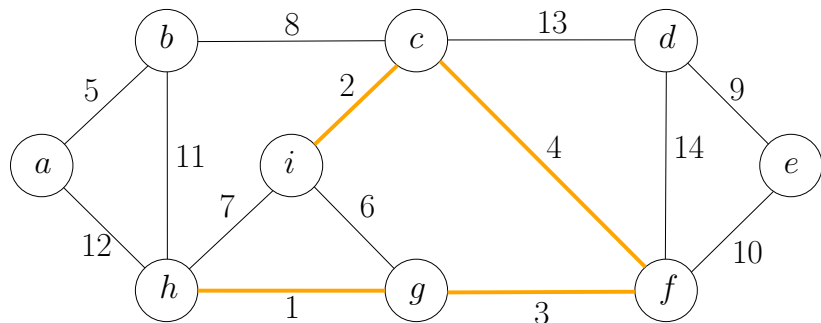
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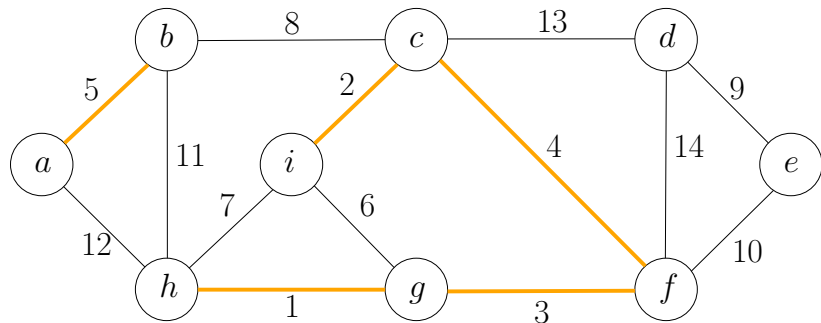
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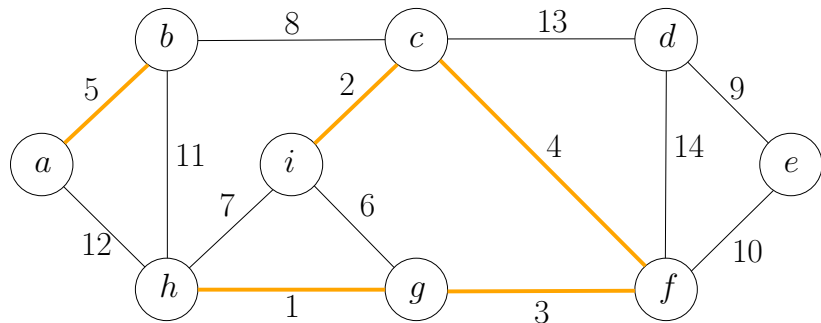
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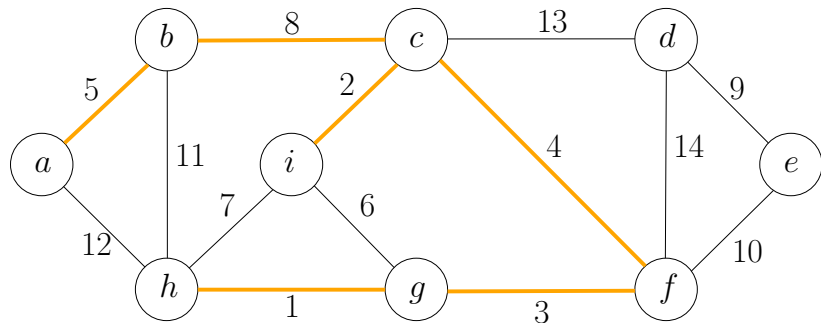
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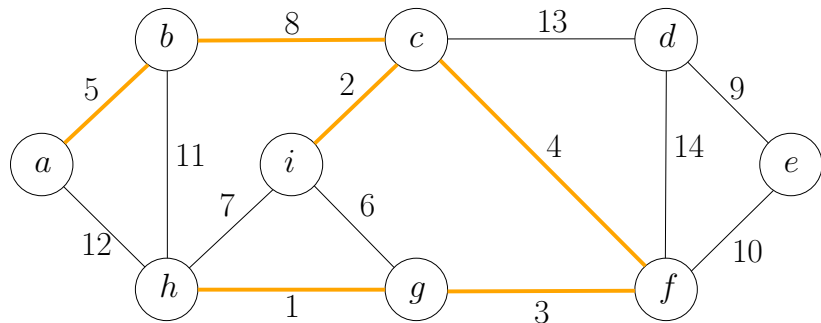
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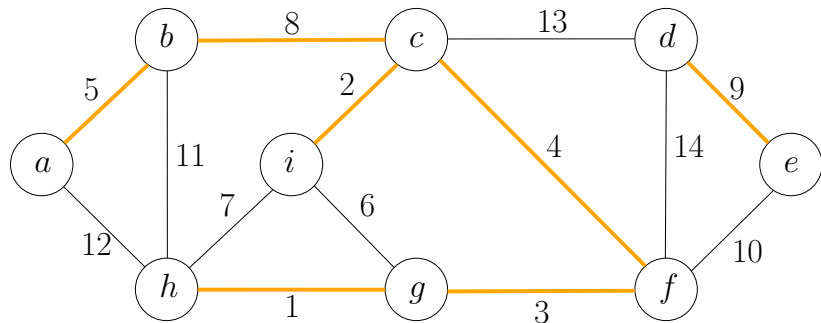
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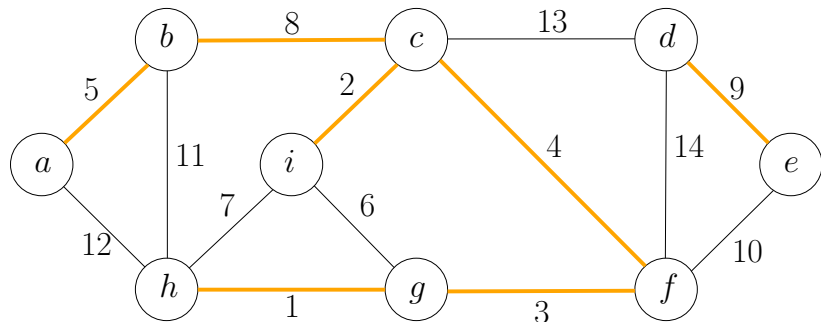
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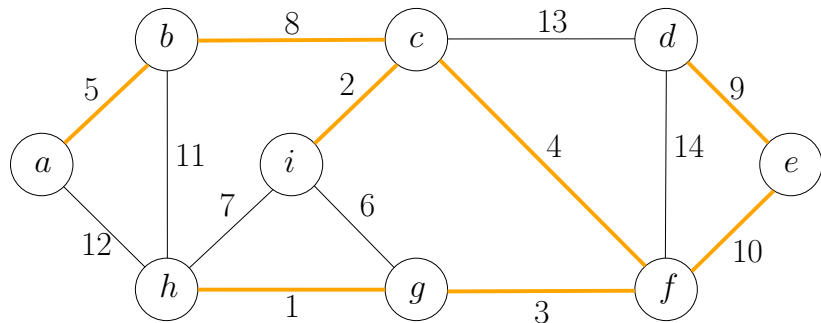
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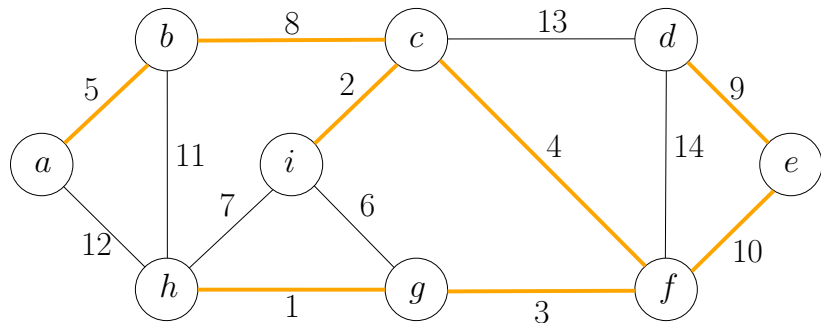
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Kruskal's Algorithm: Efficient Implementation of Greedy Algorithm

MST-Kruskal(G, w)

- 1: $F \leftarrow \emptyset$
- 2: $\mathcal{S} \leftarrow \{\{v\} : v \in V\}$
- 3: sort the edges of E in non-decreasing order of weights w
- 4: **for** each edge $(u, v) \in E$ in the order **do**
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- 9: $\mathcal{S} \leftarrow \mathcal{S} \setminus \{S_u\} \setminus \{S_v\} \cup \{S_u \cup S_v\}$
- 10: **return** (V, F)

Running Time of Kruskal's Algorithm

MST-Kruskal(G, w)

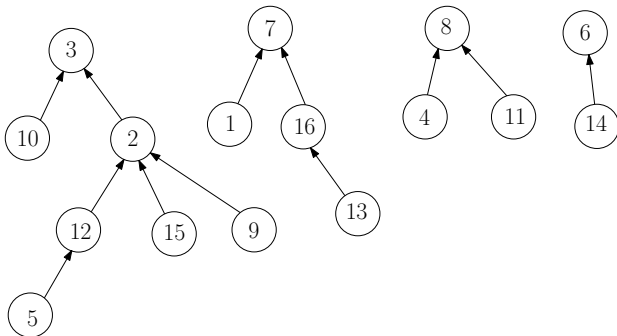
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Use **union-find** data structure to support ②, ⑤, ⑥, ⑦, ⑨.

Union-Find Data Structure

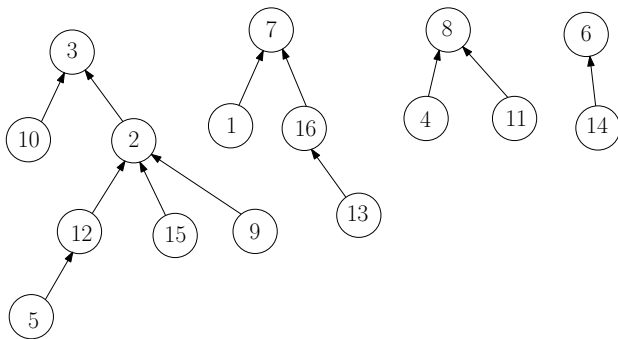
- V : ground set
- We need to maintain a partition of V and support following operations:
 - Check if u and v are in the same set of the partition
 - Merge two sets in partition

- $V = \{1, 2, 3, \dots, 16\}$
- Partition: $\{2, 3, 5, 9, 10, 12, 15\}$, $\{1, 7, 13, 16\}$, $\{4, 8, 11\}$, $\{6, 14\}$

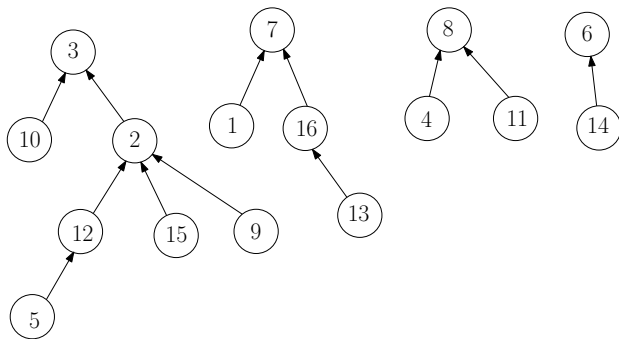


- $par[i]$: parent of i , ($par[i] = \perp$ if i is a root).

Union-Find Data Structure

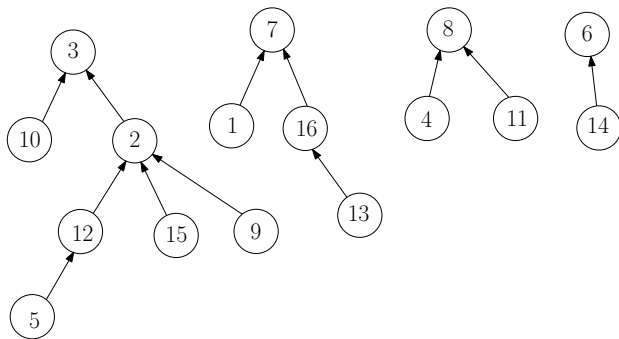


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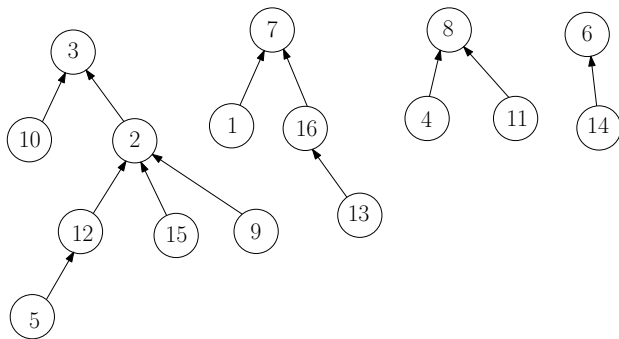
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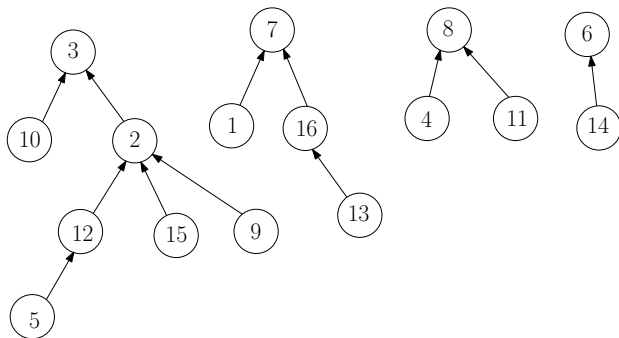
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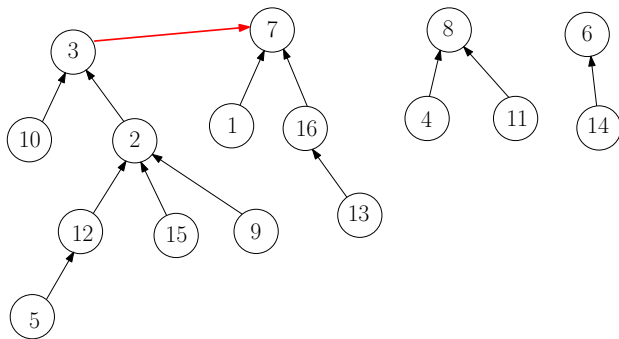
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Union-Find Data Structure

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1: if  $par[v] = \perp$  then  
2:   return  $v$   
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4:   return  $root(par[v])$ 
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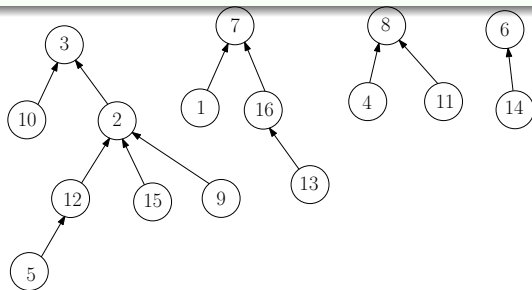
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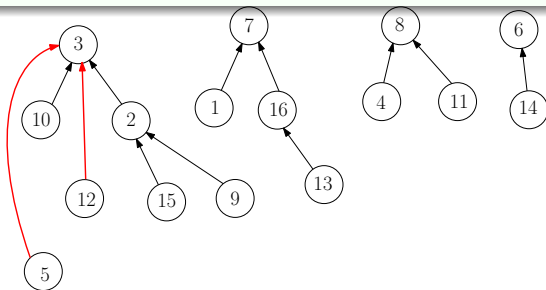
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MST-Kruskal(G, w)

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- 2: **for every** $v \in V$ **do**: $par[v] \leftarrow \perp$
- 3: sort the edges of E in non-decreasing order of weights w
- 4: **for** each edge $(u, v) \in E$ in the order **do**
- 5: $u' \leftarrow \text{root}(u)$
- 6: $v' \leftarrow \text{root}(v)$
- 7: **if** $u' \neq v'$ **then**
- 8: $F \leftarrow F \cup \{(u, v)\}$
- 9: $par[u'] \leftarrow v'$
- 10: **return** (V, F)

MST-Kruskal(G, w)

```
1:  $F \leftarrow \emptyset$ 
2: for every  $v \in V$  do:  $par[v] \leftarrow \perp$ 
3: sort the edges of  $E$  in non-decreasing order of weights  $w$ 
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- $\alpha(n)$ is very slow-growing: $\alpha(n) \leq 4$ for $n \leq 10^{80}$.

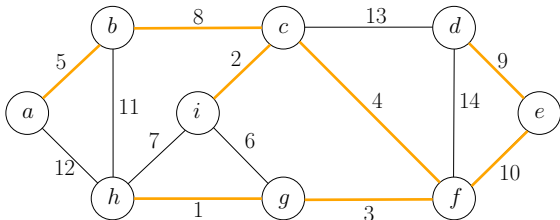
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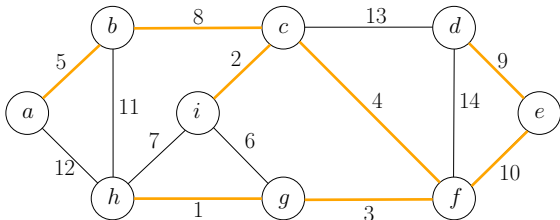
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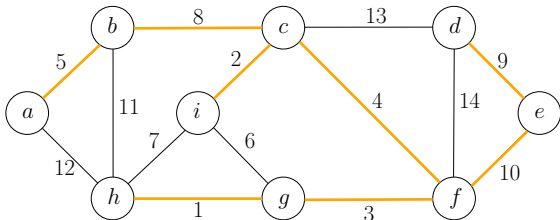
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- (i, g) is not in the MST because of cycle (i, c, f, g)
- (e, f) is in the MST because no such cycle exists

Outline

- 1 Minimum Spanning Tree
 - Kruskal's Algorithm
 - Reverse-Kruskal's Algorithm
 - Prim's Algorithm
- 2 Single Source Shortest Paths
 - Dijkstra's Algorithm
- 3 Shortest Paths in Graphs with Negative Weights
- 4 All-Pair Shortest Paths and Floyd-Warshall