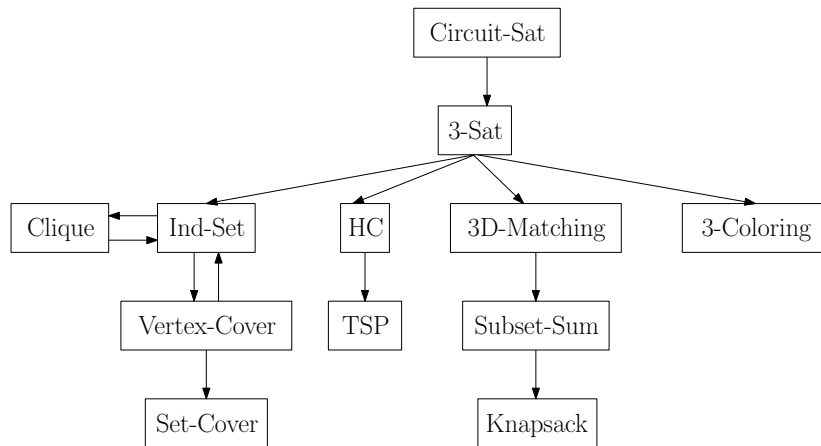


Reductions of NP-Complete Problems



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- Clause: disjunction (“or”) of at most 3 literals: $x_3 \vee \neg x_4,$
 $x_1 \vee x_8 \vee \neg x_9, \quad \neg x_2 \vee \neg x_5 \vee x_7$

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- Clause: disjunction (“or”) of at most 3 literals: $x_3 \vee \neg x_4, x_1 \vee x_8 \vee \neg x_9, \neg x_2 \vee \neg x_5 \vee x_7$
- 3-CNF formula: conjunction (“and”) of clauses:
 $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee \neg x_4)$

3-Sat

Input: a 3-CNF formula

Output: whether the 3-CNF is satisfiable

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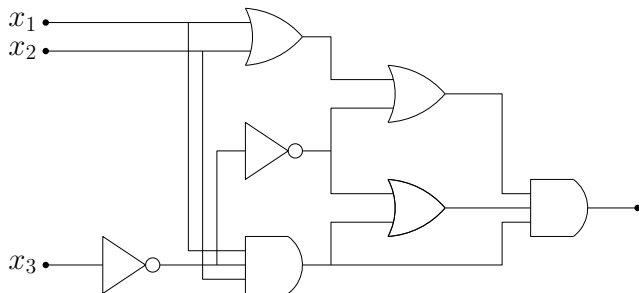
3-Sat

Input: a 3-CNF formula

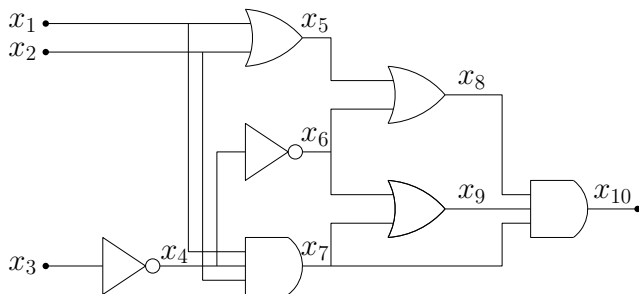
Output: whether the 3-CNF is satisfiable

- To satisfy a 3-CNF, we need to satisfy all clauses
- To satisfy a clause, we need to satisfy at least 1 literal
- Assignment $x_1 = 1, x_2 = 1, x_3 = 0, x_4 = 0$ satisfies
 $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee \neg x_4)$

Circuit-Sat \leq_P 3-Sat

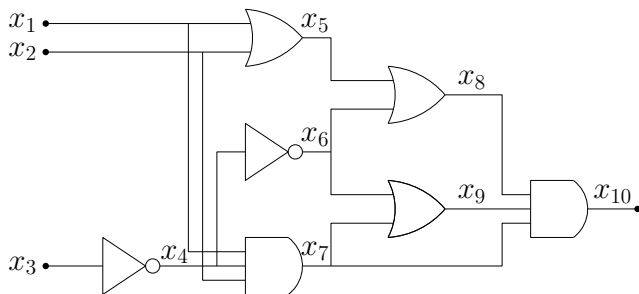


Circuit-Sat \leq_P 3-Sat



- Associate every wire with a new variable

Circuit-Sat \leq_P 3-Sat



- Associate every wire with a new variable
- The circuit is equivalent to the following formula:

$$\begin{aligned} & (x_4 = \neg x_3) \wedge (x_5 = x_1 \vee x_2) \wedge (x_6 = \neg x_4) \\ & \wedge (x_7 = x_1 \wedge x_2 \wedge x_4) \wedge (x_8 = x_5 \vee x_6) \\ & \wedge (x_9 = x_6 \vee x_7) \wedge (x_{10} = x_8 \wedge x_9 \wedge x_7) \wedge x_{10} \end{aligned}$$

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Convert each clause to a 3-CNF

Circuit-Sat \leq_P 3-Sat

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Convert each clause to a 3-CNF

$$x_5 = x_1 \vee x_2 \quad \Leftrightarrow$$

x_1	x_2	x_5	$x_5 \leftrightarrow x_1 \vee x_2$
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

Circuit-Sat \leq_P 3-Sat

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Circuit-Sat \leq_P 3-Sat

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Circuit-Sat \leq_P 3-Sat

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- The circuit is satisfiable if and only if the 3-CNF is satisfiable

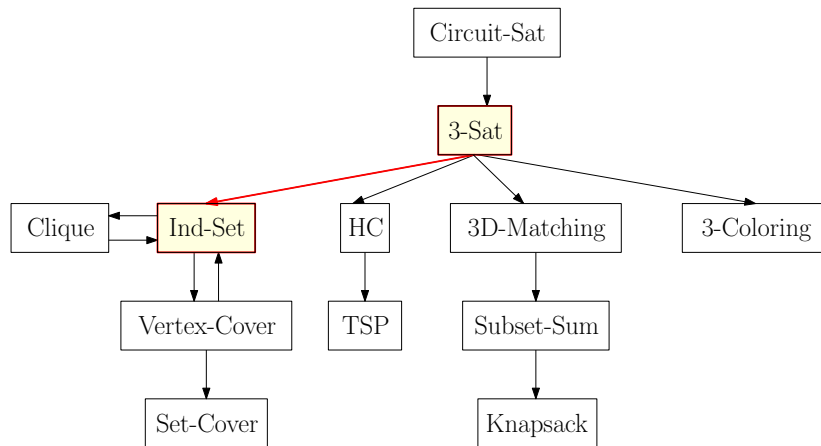
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Circuit-Sat \leq_P 3-Sat

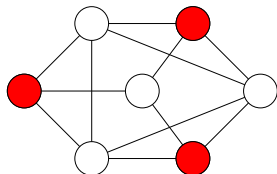
- Circuit \iff Formula \iff 3-CNF
- The circuit is satisfiable if and only if the 3-CNF is satisfiable
- The size of the 3-CNF formula is polynomial (indeed, linear) in the size of the circuit
- Thus, Circuit-Sat \leq_P 3-Sat

Reductions of NP-Complete Problems



Recall: Independent Set Problem

Def. An **independent set** of $G = (V, E)$ is a subset $I \subseteq V$ such that no two vertices in I are adjacent in G .



Independent Set (Ind-Set) Problem

Input: $G = (V, E), k$

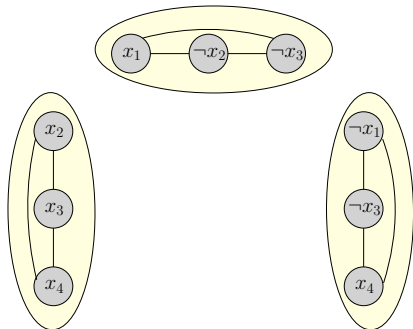
Output: whether there is an independent set of size k in G

3-Sat \leq_P Ind-Set

- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$

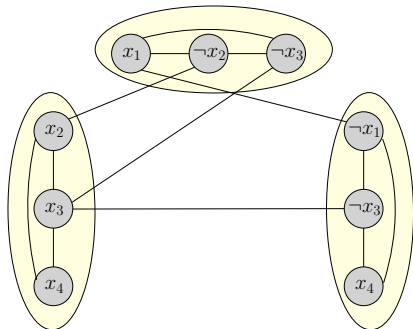
3-Sat \leq_P Ind-Set

- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$
- A clause \Rightarrow a group of 3 vertices, one for each literal
- An edge between every pair of vertices in same group



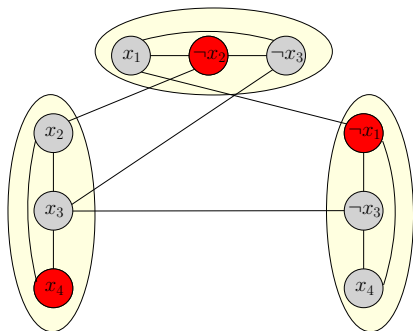
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- A clause \Rightarrow a group of 3 vertices, one for each literal
- An edge between every pair of vertices in same group
- An edge between every pair of contradicting literals



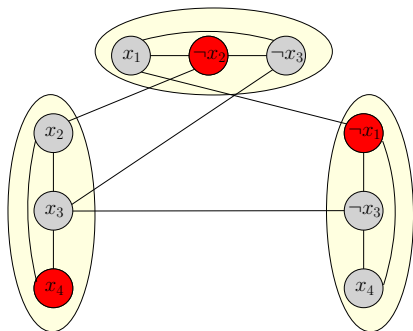
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- Problem: whether there is an IS of size $k = \#\text{clauses}$



3-Sat \leq_P Ind-Set

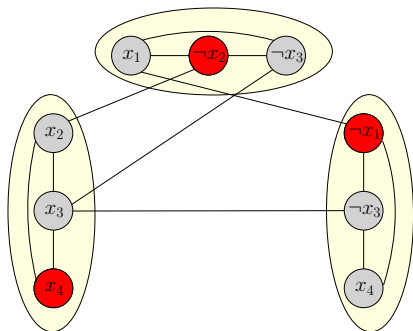
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- Problem: whether there is an IS of size $k = \#\text{clauses}$



3-Sat instance is yes-instance \Leftrightarrow Ind-Set instance is yes-instance:

3-Sat \leq_P Ind-Set

- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$
- A clause \Rightarrow a group of 3 vertices, one for each literal
- An edge between every pair of vertices in same group
- An edge between every pair of contradicting literals
- Problem: whether there is an IS of size $k = \#$ clauses

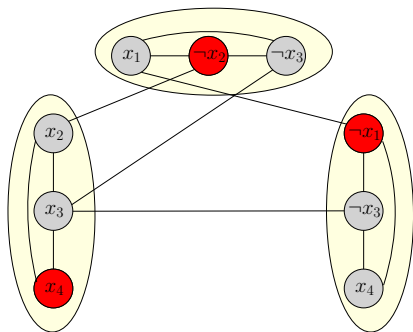


3-Sat instance is yes-instance \Leftrightarrow Ind-Set instance is yes-instance:

- satisfying assignment \Rightarrow independent set of size k
- independent set of size $k \Rightarrow$ satisfying assignment

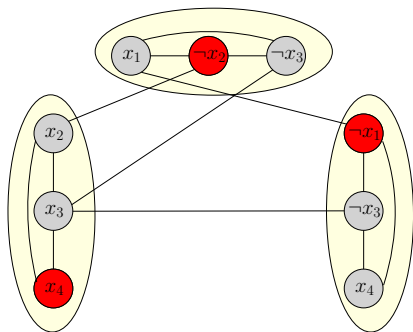
Satisfying Assignment \Rightarrow IS of Size k

- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$



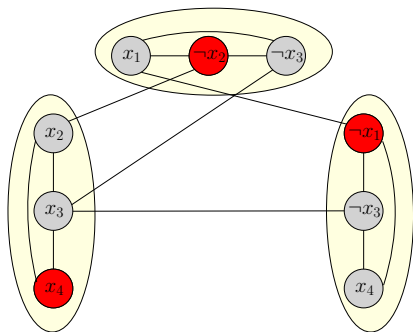
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- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$
- For every clause, at least 1 literal is satisfied



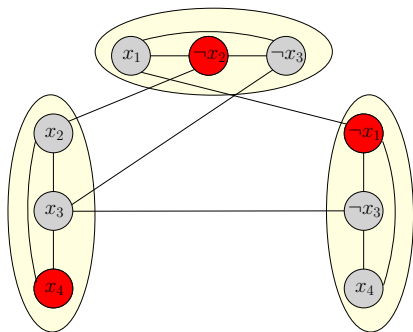
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- For every clause, at least 1 literal is satisfied
- Pick the vertex correspondent the literal



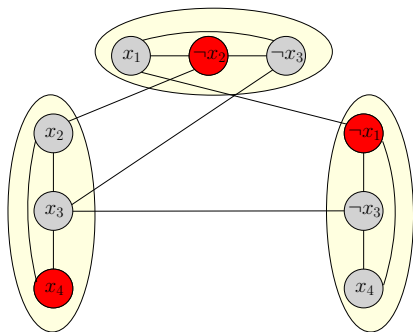
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- Pick the vertex correspondent the literal
- So, 1 literal from each group



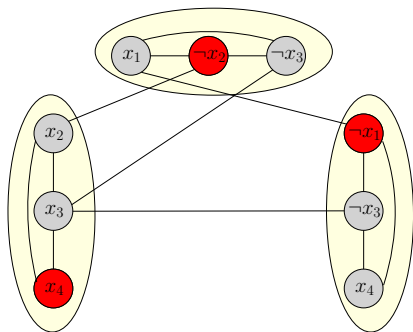
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- Pick the vertex correspondent the literal
- So, 1 literal from each group
- No contradictions among the selected literals



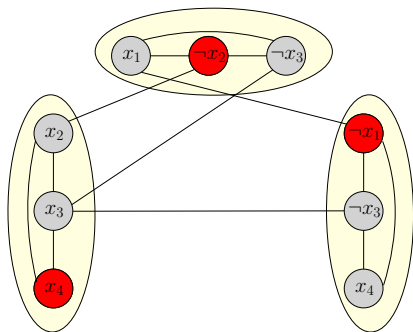
Satisfying Assignment \Rightarrow IS of Size k

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- For every clause, at least 1 literal is satisfied
- Pick the vertex correspondent the literal
- So, 1 literal from each group
- No contradictions among the selected literals
- An IS of size k



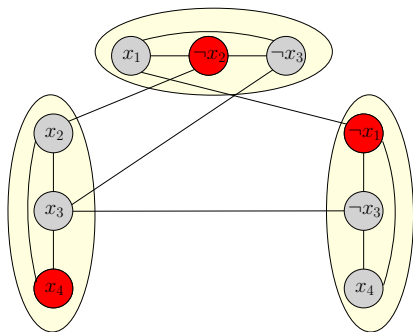
IS of Size $k \Rightarrow$ Satisfying Assignment

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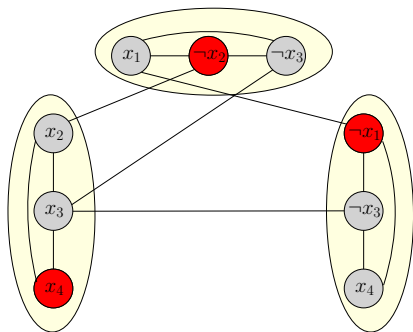
IS of Size $k \Rightarrow$ Satisfying Assignment

- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$
- For every group, exactly one literal is selected in IS



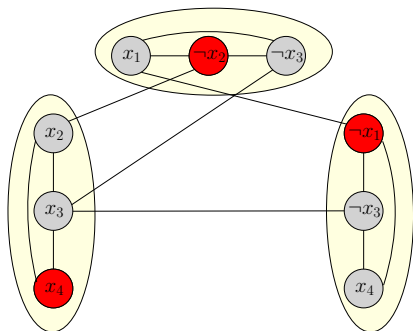
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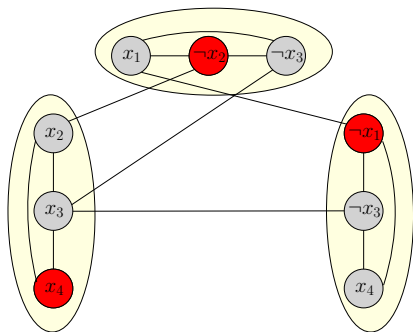
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- For every group, exactly one literal is selected in IS
- No contradictions among the selected literals
- If x_i is selected in IS, set $x_i = 1$



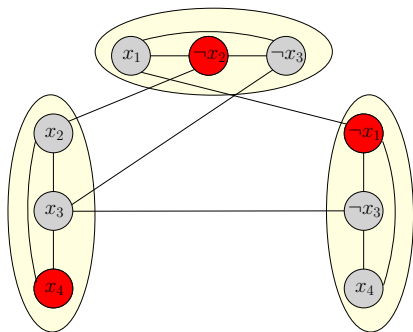
IS of Size $k \Rightarrow$ Satisfying Assignment

- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$
- For every group, exactly one literal is selected in IS
- No contradictions among the selected literals
- If x_i is selected in IS, set $x_i = 1$
- If $\neg x_i$ is selected in IS, set $x_i = 0$

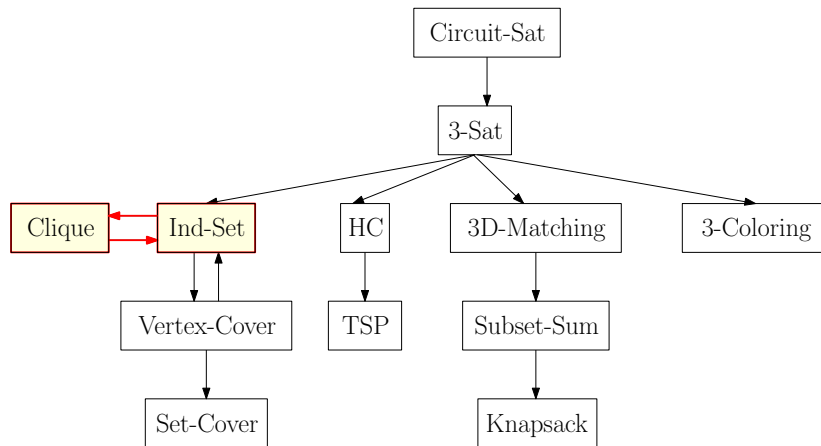


IS of Size $k \Rightarrow$ Satisfying Assignment

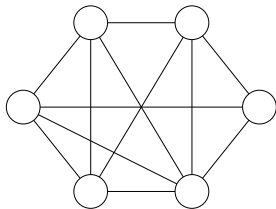
- $(x_1 \vee \neg x_2 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$
- For every group, exactly one literal is selected in IS
- No contradictions among the selected literals
- If x_i is selected in IS, set $x_i = 1$
- If $\neg x_i$ is selected in IS, set $x_i = 0$
- Otherwise, set x_i arbitrarily



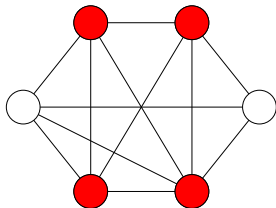
Reductions of NP-Complete Problems



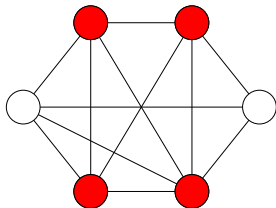
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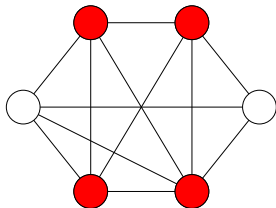


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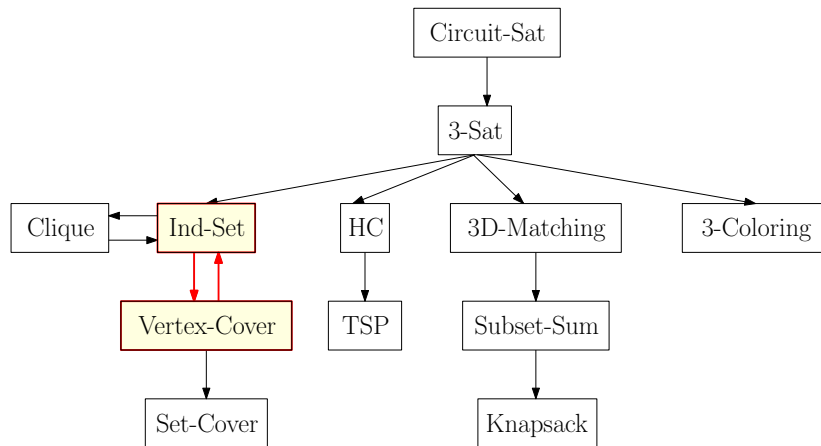
- What is the relationship between Clique and Ind-Set?

Clique $=_P$ Ind-Set

Def. Given a graph $G = (V, E)$, define $\overline{G} = (V, \overline{E})$ be the graph such that $(u, v) \in \overline{E}$ if and only if $(u, v) \notin E$.

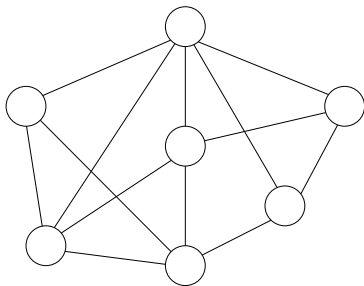
Obs. S is an independent set in G if and only if S is a clique in \overline{G} .

Reductions of NP-Complete Problems



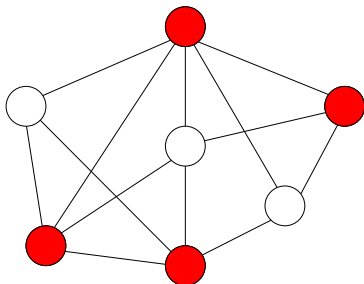
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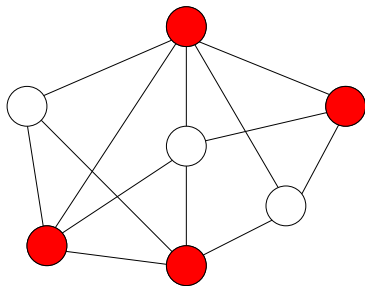
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Input: $G = (V, E)$ and integer k

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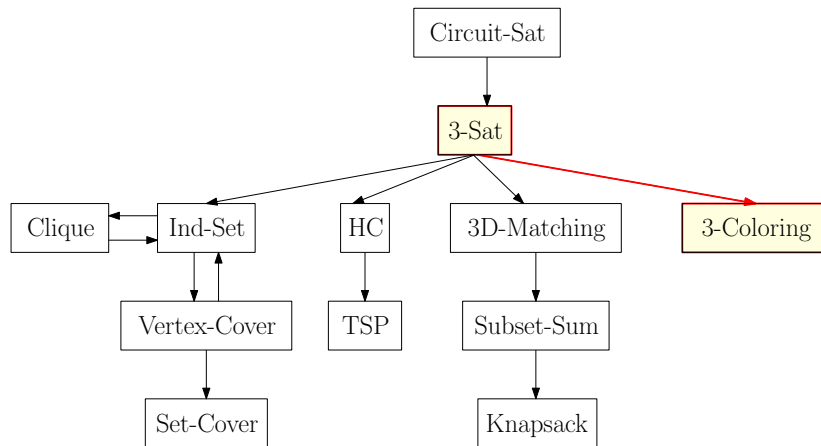
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A: S is a vertex-cover of $G = (V, E)$ if and only if $V \setminus S$ is an independent set of G .

Reductions of NP-Complete Problems



A Strategy of Polynomial Reduction

Recall the definition of polynomial time reductions:

Def. Given a black box algorithm A that solves a problem X , if any instance of a problem Y can be solved using a polynomial number of standard computational steps, plus a polynomial number of calls to A , then we say Y is polynomial-time reducible to X , denoted as $Y \leq_P X$.

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- However, for most reductions, we call algorithm for X only once
- That is, for a given instance s_Y for Y , we only construct one instance s_X for X

A Strategy of Polynomial Reduction

- Given an instance s_Y of problem Y , show how to construct in polynomial time an instance s_X of problem such that:
 - s_Y is a yes-instance of $Y \Rightarrow s_X$ is a yes-instance of X
 - s_X is a yes-instance of $X \Rightarrow s_Y$ is a yes-instance of Y

Outline

- 1 Some Hard Problems
- 2 P, NP and Co-NP
- 3 Polynomial Time Reductions and NP-Completeness
- 4 NP-Complete Problems
- 5 Dealing with NP-Hard Problems**
- 6 Summary

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- Essentially we have no techniques for proving lower bound for running time

Dealing with NP-Hard Problems

- Faster exponential time algorithms
- Solving the problem for special cases
- Fixed parameter tractability
- Approximation algorithms

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- In practice: TSP Solver can solve Euclidean TSP instances with more than 100,000 vertices

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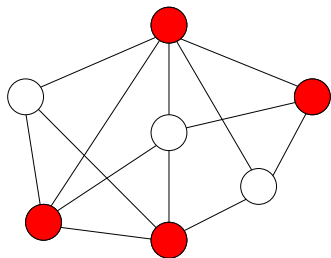
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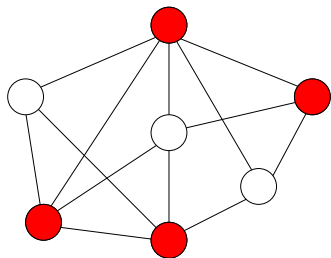
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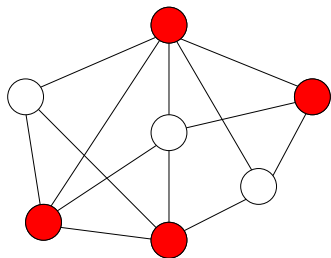
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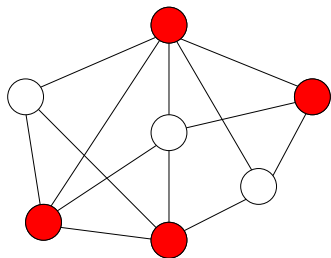
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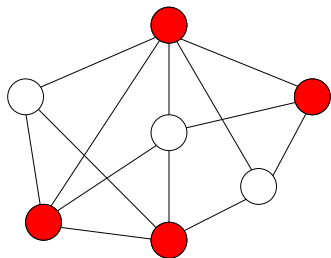
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- Vertex-Cover is fixed-parameter tractable.



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- We want to make the approximation ratio as small as possible, while maintaining the property that the algorithm runs in polynomial time
- There is an 2-approximation for the vertex cover problem: **we can efficiently find a vertex cover whose size is at most 2 times that of the optimal vertex cover**

2-Approximation Algorithm for Vertex Cover

VertexCover(G)

- 1: $C \leftarrow \emptyset$
- 2: **while** $\neq \emptyset$ **do**
- 3: select an edge $(u, v) \in E$, $C \leftarrow C \cup \{u, v\}$
- 4: Remove from E every edge incident on either u or v
- 5: **return** C

- Let the set C and C^* be the sets output by above algorithm and an optimal alg, respectively. Let S be the set of edges selected.
- Since no two edge in S are covered by the same vertex (Once an edge is picked in line 3, all other edges that are incident on its endpoints are removed from E in line 4), we have $|C^*| \geq |S|$;
- As we have added both vertices of edge (u, v) , we get $|C| = 2|S|$ but C^* have to add one of the two, thus, $|C|/|C^*| \leq 2$.