

Lecture 26

CSE 331

MergeSortCount algorithm

Input: a_1, a_2, \dots, a_n

Output: Numbers in sorted order+ #inversion

```
MergeSortCount( a, n )
```

```
  If  $n = 1$  return ( 0 ,  $a_1$  )
```

```
  If  $n = 2$  return (  $a_1 > a_2$ ,  $\min(a_1, a_2)$ ;  $\max(a_1, a_2)$  )
```

```
   $a_L = a_1, \dots, a_{n/2}$      $a_R = a_{n/2+1}, \dots, a_n$ 
```

```
  (  $c_L$ ,  $a_L$  ) = MergeSortCount( $a_L$ ,  $n/2$ )
```

```
  (  $c_R$ ,  $a_R$  ) = MergeSortCount( $a_R$ ,  $n/2$ )
```

```
  (  $c$ ,  $a$  ) = MERGE-COUNT( $a_L, a_R$ )
```

```
  return (  $c + c_L + c_R$ ,  $a$  )
```

Counts #crossing-inversions+
MERGE

MERGE-COUNT(a_L, a_R)

$a_L = l_1, \dots, l_n$ $a_R = r_1, \dots, r_m$

```
c = 0
i, j = 1
while i ≤ n' and j ≤ m
    if l_i ≤ r_j
        i ++
        add l_i to output
    else
        add r_j to output
        j ++
        c += n' - i + 1
Output any remaining items
return c
```

1

a_L

5 6

a_R

5 6

a_L

1

a_R

MergeSortCount algorithm

Input: a_1, a_2, \dots, a_n

Output: Numbers in sorted order+ #inversion

```
MergeSortCount( a, n )  
  If n = 1 return ( 0 , a1 )  
  If n = 2 return ( a1 > a2, min(a1,a2); max(a1,a2))  
  
  aL = a1, ..., an/2    aR = an/2+1, ..., an  
  
  (cL, aL) = MergeSortCount(aL, n/2)  
  (cR, aR) = MergeSortCount(aR, n/2)  
  
  (c, a) = MERGE-COUNT(aL,aR)  
  
  return (c+cL+cR,a)
```

$$T(2) = c$$

$$T(n) = 2T(n/2) + cn$$

O(n log n) time

O(n)

Counts #crossing-inversions+
MERGE

Improvements on a smaller scale

Greedy algorithms: exponential \rightarrow poly time

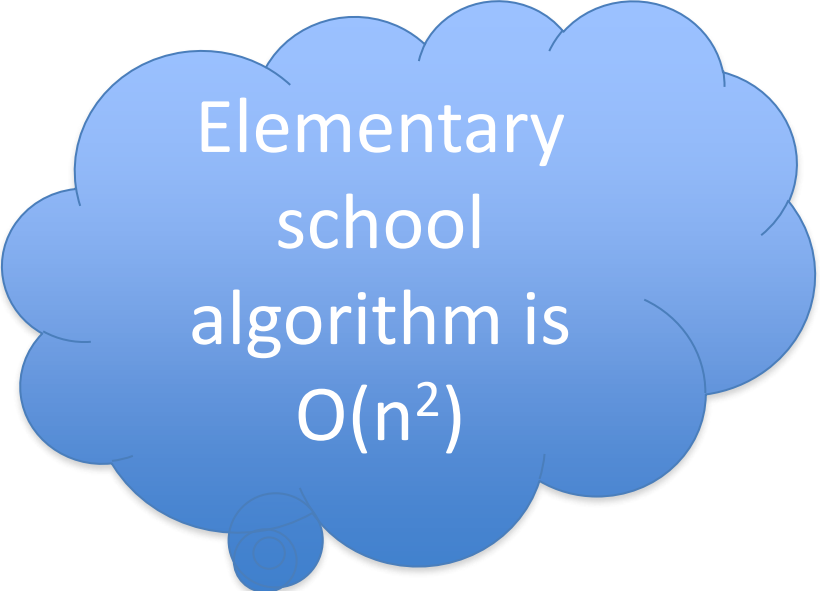
(Typical) Divide and Conquer: $O(n^2)$ \rightarrow asymptotically smaller running time

Multiplying two numbers

Given two numbers a and b in binary

$$a = (a_{n-1}, \dots, a_0) \text{ and } b = (b_{n-1}, \dots, b_0)$$

Compute $c = a \times b$



Elementary
school
algorithm is
 $O(n^2)$

Problem Formulation on the board...