

CS13396

Lecture Tue 2/7/17

Spring 2017

Formal Defn of a DFA — and an OO'd oriented version
deterministic finite automaton

A DFA is a 5-tuple $M = (Q, \Sigma, \delta, s, F)$

where

Q is a finite set of states

Σ is the input alphabet

s , a member of Q , is the start state

F , a subset of Q , is the set of
(desired) final states
also called accepting states, and

$\delta : Q \times \Sigma \rightarrow Q$ is the
transition function.

Insofar as a function $f: A \rightarrow B$
can be listed out as the set of
ordered pairs (a, b) where $b = f(a)$,

we can also list out δ as a set
of ordered triples called instructions.

(Works for NFA too)

set of triple $\langle \text{State}, \text{char}, \text{State} \rangle$ delta;

class DFA {

set <State> Q;

set <char> Sigma;

State s;

set <State> F;

now a subtlety: You might
expect 'delta' to be a method:

State delta(State q, char c);

But, then even DFA would
have to have the same delta.

What you really want is for
the class to have a member
function, aka delegate (in C#)
aka pointer-to-function in C++:

State (*delta)(State q, char c)

};

↑

Example

Parity Check DFA:

Can use
state no.

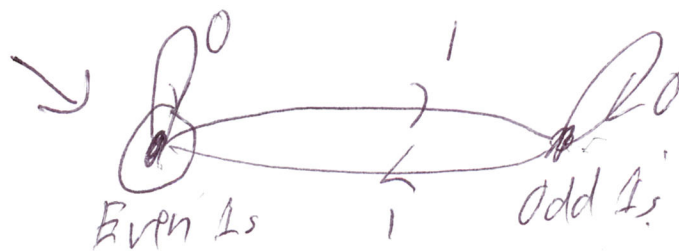
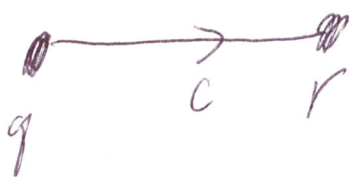
Abstract picture:

$$\delta(q, c) = r$$

instruction

$$(q, c, r)$$

usually



$$Q = \{ \text{Even, Odd} \}$$

$$\Sigma = \{ 0, 1 \}$$

$$s = \text{Even}$$

$$F = \{ \text{Even} \}$$

> note these have different type.

$$\delta(\text{Even}, 0) = \text{Even}$$

$$\delta(\text{odd}, 0) = \text{Odd}$$

$$\delta(\text{Even}, 1) = \text{Odd}$$

$$\delta(\text{odd}, 1) = \text{Even}$$

OR
$$\delta = \left\{ \begin{array}{l} (\text{Even}, 0, \text{Even}), (\text{Even}, 1, \text{Odd}) \\ (\text{Odd}, 0, \text{Odd}), (\text{Odd}, 1, \text{Even}) \end{array} \right\}$$

as a set of instructions

OK not to write out whole tables and just give the diagram

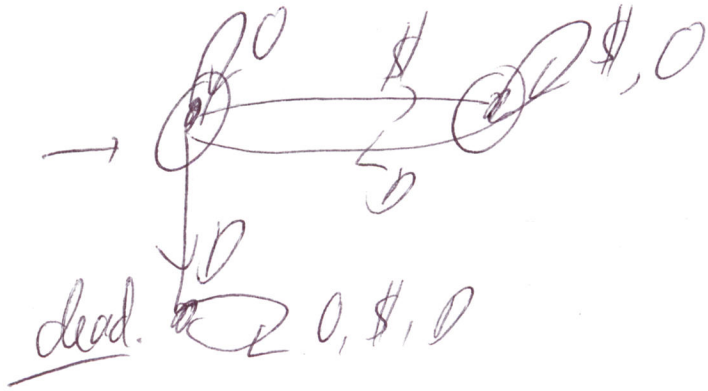
so long as each state has a comment saying its purpose or meaning.

Given a DFA M , $L(M) = \{ x \in \Sigma^* : M \text{ when run} \}$

on input x ends up in a state in F .

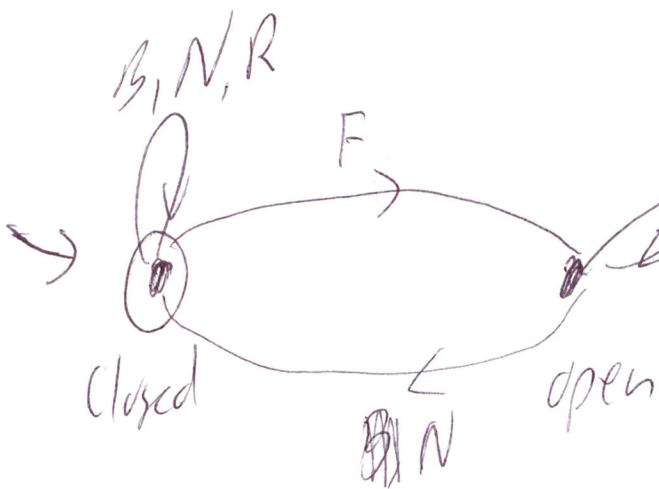
Language of M . Here, $L(M) = \{ x : \#1(x) \text{ is even} \}$

Dragon Slayer DFA from TM: $\Sigma = \{0, \$, D\}$ 3



A DFA must define an option for every pair (q, c) even if $q = \text{"dead"}$. (An NFA will be able to leave some cases out.)

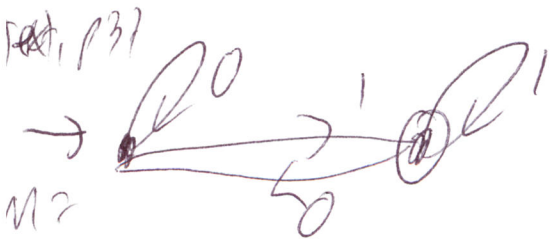
Test Automated Door Example: $Q = \{\text{Open, Closed}\}$



$\Sigma = \{N, F, R, B\}$
 indicates front rear both only

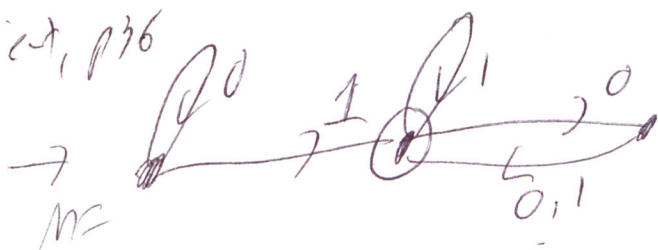
Similar but different to particle example

door begins closed and we desire that it ends closed.



$L(M) = \{x \in \{0,1\}^* : x \text{ ends in a } 1\}$

Regular expression = $(0 \cup 1)^* 1$

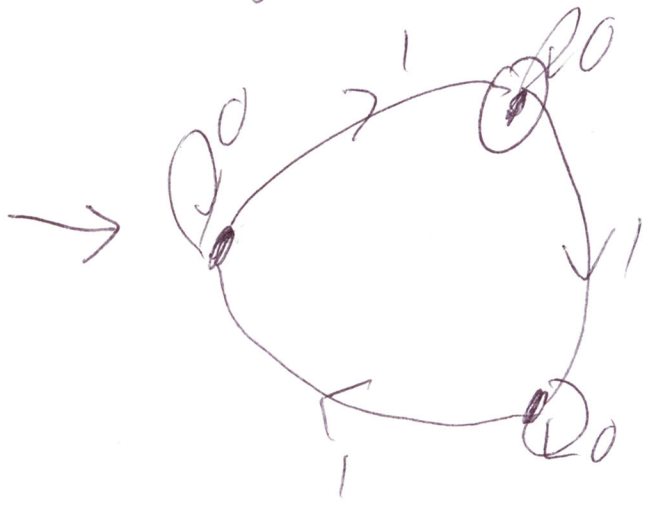


$L(M) = \{x : x \text{ has at least one } 1 \text{ and does not end with } 10\}$

$0^* 1 (1 + 00 + 01)^*$ Not so easy to define in words!

imbalances of 0s follow

Lecture page 4, if the allows are more example. (4)



$$L(M) = \{x : \#1(x) \text{ is congruent to } 1 \pmod{3}\}$$