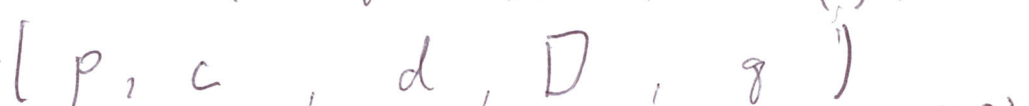


Top Hat
9034

Defⁿ: A (one-tape) Turing Machine is a 7-tuple $M = (Q, \Sigma, \Gamma, \delta, \sqcup, s, F)$ where:

- Q is a set of states like with a FA.
- Σ is the input alphabet (or I/O alphabet if we allow functional outputs)
- Γ , a superset of Σ , is the work alphabet.
- \sqcup , also written 'B' or just a space, is the blank char, which is in $\Gamma \setminus \Sigma$.
- $s \in Q$ is the start state (aka. q_0). $F \subseteq Q$ is the set of final states (= $\{q_{acc}\}$ in text).
- δ is a subset of $(Q \times \Gamma) \times (\Gamma \times \{L, R, S\} \times Q)$.

Typical instruction:



In state p , M can read c , change it to d , move in direction D (with $S = \text{stay}$) and go to state q .

M is deterministic if no two instructions have the same $(p, c, _)$ beginning

Then we can say δ is a (partial!) function from $Q \times \Gamma$ to $\Gamma \times \{L, R, S\} \times Q$.
In the text's normal form, a DTM has $\delta: (Q \times \{q_{acc}, q_{rej}\} \times \Gamma) \rightarrow \Gamma \times \{L, R, S\} \times Q$

[Turing Kit Demo] - Was Long

Defⁿ: An instantaneous description of a Turing machine is a string I that

- specifies the current state q
- the current maximum span of the nonblank part^w of the tape w
- the current position h of the tape head, with $h \neq 0$ where it started

$I = \langle q, w, h \rangle$

For a one-way-tape TM, cell 0 is the left end.
Turing Kit shows a "two-way infinite" tape.

Defⁿ of Computation: Given ID's I, J of a TMA

write $I \xrightarrow{M} J$ if there is an instruction that when executed in I gives the ID J .

In configuration I , M can go to J in one step.
(wording works for NTMs too)

Then we write:

$I \xrightarrow{M}^0 I$ in 0 steps

$I \xrightarrow{M}^k J$ if there is

an ID I' st. $I \xrightarrow{M} I'$ and $I' \xrightarrow{M}^{k-1} J$.

$I \xrightarrow{M}^* J$ if for some $k \geq 0$, $I \xrightarrow{M}^k J$.

If $I = \langle q, w, h \rangle$ and w has char c in position h then instruction must begin $(q, c, / \dots)$.

Executing the d, D, r part then gives the ID J .

This notation applies to multiple-tape Turing machines as well.

An ID is accepting if its state q belongs to F and there is no instruction defined for q and c where c is in position h of w .

Different from DFA/NFA = at "crash" is the way it halts.

$L(M) = \{x \in \Sigma^* : M \text{ run from } I_0(x) \text{ enters an accepting ID}\}$

$I_0(x) = q = s, w = x, h = 0$. Can force $J = \langle q_{acc}, 1, 0 \rangle$.