Shor's Algarithm, Stating Its Backtack Points BP1 & BP2

Typent: M= pq, when p,q are n-bit primes. So log, M x 2n.

Guess a< M. If gcd(a, M) > 1 la Kni chance) we get a factor ngh'ang so suppose gcd is 1, ie. a is relatively prime to M [a & 6m].

Goal: Compute the true period: least r such that are get Hem instead.

Nok: Multiples of r are also period, and we may get Hem instead.

BP1: a may be unlucky in that even after getting an r, it is not true or otherwise the clussically randomized pair fait. Optimal analysis makes it so this is at most a 50-50 chance of back tracking all the way here where you have to quest a different a.

Shor's Algor, Stating Becktrack Points Bry and Bla

Input: M=pg Mis an n-bit number, so long Man.

Guess a < M. If ged (a, m) > 1, a tray chance, one got a

We man supper a is religioned to M, i.e. a + 6m. r < |6m|-1

Goal: (ampute the true period = least r s.t. a = 1 mod M

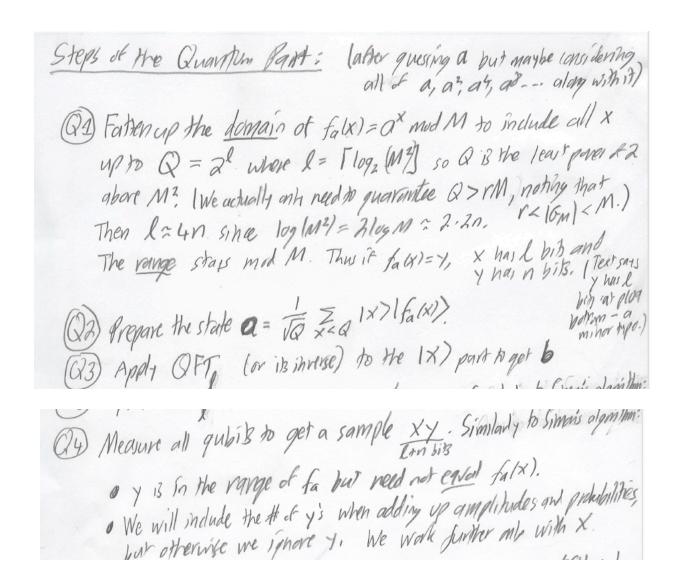
[we man instead get a multiple of r, and will hosh that out later.)

Bry: a may be unlimbly in that even after getting (an) r

the classical part may fail.

Optimal analysis out this chance at most 50%.

Ken [A If r = 2 to and a has period r, then d = a that period ro



The second backtrack point comes after the measurement. A quantum technote: Because the measurement "collapses" the quantum state  $\mathbf{b}$ , in the actual quantum algorithm, backtracking here requires rebuilding the whole functional superposition---i.e., redoing the whole circuit. But in my brute-force quantum simulator, it can do another sample without having to re-create all the Boolean formulas that simulate the superposed applications of  $f_a(x) = a^x \mod M$ .

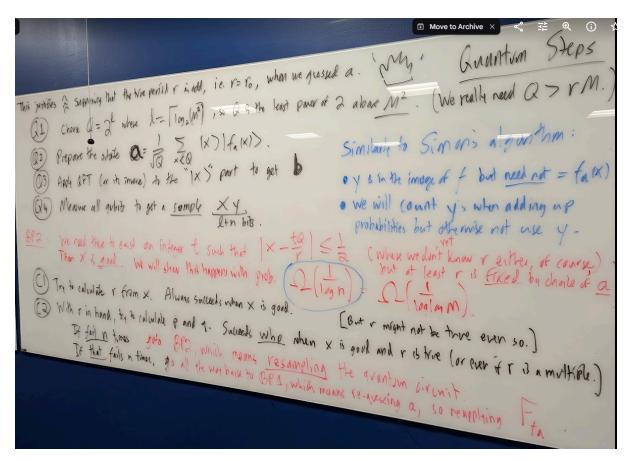
BPZ: We neld there to exist an integer t such that  $|x-\frac{ta}{r}| \leq \frac{1}{2}$ , where we don't know r either, it course, but r is fixed. We also need to be reliablely prime to r, so that tair does not simplify. Then <math>x is good to be that x is good; we will show  $\Omega(t_{agn})$ . So we do under linearly Chance that x is good; we will show  $\Omega(t_{agn})$ , many packpacks to hope.

(2) Try to calculate v from X. This always sulleds when X is good.

(3) With true rin hand, calculate p and q (or least & sulless each shot)

If fail n homes — 90 to BPA, which means resampling,
ie revening quantum part

If fail n regamples — 90 all way back to BPA. Proposed fulls, notings



## Analytical Goals of Shor's Algorithm (looking ahead to chapter 12)

The top-down goal is to find a number X such that  $X^2 \equiv 1 \mod M$  but X is not  $x \equiv 1 \mod 1$  modulo X. Then  $X^2 - 1 = (X - 1)(X + 1)$  is a multiple of X but neither factor is zero. When X = pq with X = p

- 1. The period r of a is even, so that r/2 is defined;
- 2.  $X = a^{r/2} \not\equiv M 1 \mod M$ .
- 3. Either X 1 or X + 1 is a multiple of one of p, q but not both.

If our value of a fails either of these ("unlucky"), we just try again from the start of guessing a < M.

Our treatment (<u>blog post</u> and chapter 12) also desires r to be a multiple of p-1 or q-1. It can be shown that many a give this "helpful" property, which requires  $r \geq \sqrt{(p-1)(q-1)} \approx \sqrt{M}$ .

(It is not clear whether we show this. It could be an exercise: Consider numbers r that divide a product mn of two nearly-equal composite numbers. Conditioned on  $r \ge \min\{m,n\}$ , give a lower bound for the proportion that are a multiple of m or a multiple of n. Note that m and n need not be themselves relatively prime; p-1 and q-1 are both even, for instance. It would still need to be argued that most a give such an a. But I am not sure that the "helpful" property is needed either.)

Chapter 12 does handle the argument in property 3, given that r is "helpful"---which also subsumes issue 1 since p-1 and q-1 are even. Issue 2 is handled by a random argument.

We will see that the closer r is to  $\sqrt{M}$  as opposed to being order-of M, the more challenging for a potential classical simulation of Shor's algorithm.

Another thing to observe is that when M is a **Blum integer**, meaning p and q are both congruent to p modulo p, then p-1 is divisible by p but no higher even number. There are always four square roots of p modulo p modulo p modulo p is one of the good ones are as plentiful as the bad ones. (Note that p depends only on p modulo p modu

```
1:1, 2:4, 3:9, 4:16, 5:4, 6:15, 7:7, 8:1, 9:18, 10:16, 20:1, 19:4, 18:9, 17:16, 16:4, 15:15, 14:7, 13:1, 12:18, 11:16
```

Now (p-1)(q-1) = 12. The numbers Y = 8-1, 8+1, 13+1, and 13-1 all give a factor via gcd(21, Y).

```
a=1: r=1; of course doesn't work. a=2: 2,4,8,16,11,1. Works a=4: 16,1 (period 3 is odd) a=5: 4,20,16,17,1; doesn't work because 20\equiv -1. a=8: 8^2\equiv 1. Period r=2 is "helpful" and 8^{r/2}=8 is not -1. So works.
```

The other values are mirror images.

a = 10: 16, 13, 4, 19, 1. Works

A more interesting Blum integer IMHO is 77 = 7\*11. Then (p-1)(q-1) = 60. "Helpful" means the period is a multiple of 6 or of 10. Note:  $34^2 = 1156 = 77*15 + 1$  is a nontrivial square root of 1 and  $43^2 = 1849 = 77*24 + 1$  is the other one. Does 2 work?

2:4,8,16,32,64,51,25,50,23,46,15,30,60,43,9,18,36,72,67,57,37,74, etc.: yes.

The next question is whether it is OK for the quantum part to obtain a multiple r' = br of a helpful r. If b is even than certainly not, because  $a^{r'/2}$  will be 1. But if b is odd---? In any event, we can obviate this question because we can single out the minimum r with sufficiently high probability.

The key auxiliary technical notion is a number x that is "good" to help find r.

## 11.2 Good Numbers

Let Q be a power of two,  $Q = 2^{\ell}$ , such that  $M^2 \le Q < 2M^2$ . Say an integer x in the range  $0, 1, \ldots, Q-1$  is **good** provided there is an integer t relatively prime to the period t such that

$$tQ - xr = k$$
, where  $-r/2 \le k \le r/2$ . (11.1)

The first key part (used later) is the multiple t of Q being relatively prime to r. The second key part is that there is a 1-to-1 correspondence between t's and good x's. So the number of good x's equals the size of  $G_r$ . Now unlike with  $|G_M| = (p-1)(q-1)$ , which is  $\sim M$ , we don't know  $|G_r|$  since r could have any manner of factors. But there is a bound that is almost as good as proportionality:

If  $tQ = k \mod' r$ , where  $\mod'$  means using [-r/2, r/2] rather than [0, r-1] for the modular values, then we get tQ = k + xr for some unique x, where  $-r/2 \le k \le r/2$ .

LEMMA 11.1 There are  $\Omega(\frac{r}{\log \log r})$  good numbers.

*Proof.* The key insight is to think of equation (11.1) as an equation modulo r. Then it becomes

$$tQ \equiv k \mod r$$
,

where  $-r/2 \le k \le r/2$ . But as t varies from 0 to r-1, the value of k can be arranged to be always in this range, so the only constraint on t is that it must be relatively prime to r. The number of values t that are relatively prime to r defines Euler's *totient* function, which is denoted by  $\phi(r)$ . Note that for each value of t there is a different value of t, so counting t is the same as counting t. Thus, the lemma reduces to a lower bound on Euler's function. But it is known that

$$\phi(z) = \Omega\left(\frac{z}{\log\log z}\right).$$

Indeed, the constant in  $\Omega$  approaches  $e^{-\gamma}$ , where  $\gamma = 0.5772156649...$  is the famous Euler-Mascheroni constant. In any event, this proves the lemma.

The general drift is that a good x gives a good chance of finding r exactly, by purely classical means. Of note:

If r is close to M, then by choosing Q close to M rather than  $M^2$ , we would stand a good chance of finding a good x just by picking about  $\log \ell$ -many of them classically at random. However, this does not help when r is smaller. The genius of Shor's algorithm is that the quantum Fourier transform can be used to drive amplitude toward good numbers in all cases.

This makes  $r \approx M^{1-\epsilon}$  where  $0 < \epsilon < 1$  the "vat" of hard cases: too sparse to guess at random. For the quantum part, however, we need Q > rM.

LEMMA 11.7 If x is good, then in classical polynomial time, we can determine the value of r.

*Proof.* Recall that x being good means that there is a t relatively prime to r so that (by symmetry)

$$xr - tQ = k$$
 where  $-\frac{r}{2} \le k \le \frac{r}{2}$ .

Assume that  $k \ge 0$ ; the argument is the same in the case where it is negative. We can divide by rQ and get the equation

$$\left|\frac{x}{Q} - \frac{t}{r}\right| \le \frac{1}{2Q}.$$

We next claim that r and t are unique. Suppose there is another t'/r'. Then

$$\left|\frac{t}{r} - \frac{t'}{r'}\right| \ge \frac{1}{rr'} \ge \frac{1}{M^2}.$$

But then both fractions are close, which makes Q smaller than  $M^2$ , a contradiction.

Because r is unique, it follows that t is too. So we can treat

$$xr-tQ=k$$

as an integer program in a fixed number of variables: the variables are r, t, and two slack variables used to state

$$-r/2 \le k \le r/2$$

as two equations. While integer programs are hard in general, for a fixed number of variables they are solvable in polynomial time. This proves the lemma.

## Simulation Interlude

Before we go to this analysis, let's see a brute-force simulation of Shor's algorithm. It pretty much builds the concrete "mazes" for  $\ell+n$  qubits and simulates all the legal "Feynman mouse paths" through them. The run of my simulator on M=21 and a=5 succeeded on the second try:

```
About to do try 1 of sampling QFT applied to 10101010101010100 with status now PROBS_ENUMERA Sampling with status PROBS_ENUMERATED:
Base probability for conditionals 0.166015625000
Current: 0 with probability 0.08528533 on rolling 0.325191374: last 0 prob = 0.500000000
Current: 0 with probability 0.08528533 on rolling 0.563273639; last 0 prob = 0.0499674899
Current: 0.010 with probability 0.02528533 on rolling 0.59076317; last 0 prob = 0.499674899
Current: 0.010 with probability 0.027183085 on rolling 0.041772811; ast 0 prob = 0.99130060
Current: 0.010 with probability 0.027183085 on rolling 0.041772811; ast 0 prob = 0.901300960
Current: 0.01010 with probability 0.0256488040 on rolling 0.38149097; last 0 prob = 0.0973455980
Current: 0.01010 with probability 0.025648040 on rolling 0.595421001; last 0 prob = 0.07277850
Current: 0.0101010 with probability 0.020074378 on rolling 0.791199151; last 0 prob = 0.07277850
Current: 0.0101010 with probability 0.02808616 on rolling 0.791199151; last 0 prob = 0.058066
Current: 0.0101010 with probability 0.018908726 on rolling 0.791199151; last 0 prob = 0.058066
Current: 0.0101010 with probability 0.018908726 on rolling 0.791199151; last 0 prob = 0.058066
Current: 0.0101010 with probability 0.058060 problem 0.058066
Current: 0.0101010 with probability 0.058060 problem 0.058066
Current: 0.0101010 with probability 0.058060 problem 0.058066
Current: 0.01010 with probability 0.058060 problem 0.058060 problem 0.058066
Current: 0.01010 problem 0.058060 problem 0.05
```

## [Show demo]