

$\Sigma$ : any alphabet. "zero or more"  $\Sigma^*$  = the set of all strings over  $\Sigma$ .  $\Sigma = \{a, b\}$

$$\Sigma^* = \{aa, ab, ba, bb\}$$

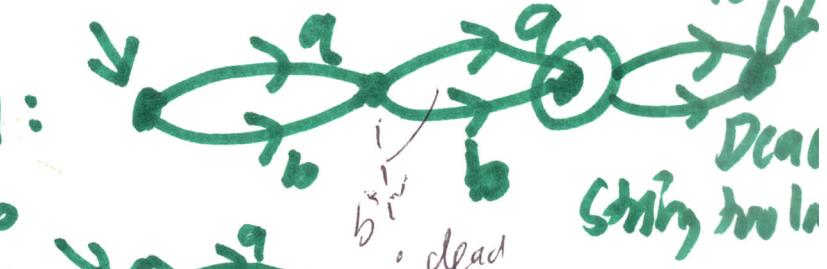
Defn: A language  $A \subseteq \Sigma^*$  is regular if there is a DFA

$M = (Q, \Sigma, \delta, s, F)$  such that

$A = L(M)$ . Examples

$\Sigma^2$  is regular:

$M:$



$\Sigma^*$  is regular:  $M = \dots$

$\Sigma^0 = \{\epsilon\}$  is regular:  $M = \dots$

complement

Theorem: If  $A$  is regular then so is its complement.  $\tilde{A} = \Sigma^* - A = \{x \in \Sigma^* : x \notin A\}$ .  $A = L(M)$

Proof: Take  $M = (Q, \Sigma, \delta, s, F)$  from the defn " $A$  is regular". Now build  $M' = (Q, \Sigma, \delta, s, \underline{Q \setminus F})$ . This is a DFA, a  $L(M') = \{x : M \text{ does not accept } x\} = \{x : x \notin A\} = \tilde{A}$ .  $\blacksquare$

Theorem: If  $A$  and  $B$  are regular languages<sup>(2)</sup>, then  $A \cap B$  is also a regular language.

Proof: Take DFAs  $M_A, M_B$  st.  $L(M_A) = A$  and  $L(M_B) = B$ . We have  $M_A = (Q_A, \Sigma, \delta_A, s_A, F_A)$  ( $\Sigma$  is the same:  $A$  and  $B$ )  $M_B = (Q_B, \Sigma, \delta_B, s_B, F_B)$  (are over the same alphabet) with  $C = A \cap B$ .

Goal: Build  $M_C = (Q_C, \Sigma, \delta_C, s_C, F_C)$  s.t.  $L(M_C) = C$

Define by a pair  $(\text{State}, \text{State})$  State:

$$Q_C = Q_A \times Q_B = \{(p, q) : p \in Q_A \text{ and } q \in Q_B\}$$

$s_C = (s_A, s_B)$  If we view  $\delta$  as a function:

$$\delta_C((p, q), a) = (\delta_A(p, a), \delta_B(q, a)) \quad \delta_i : Q_i \times \Sigma \rightarrow Q_i$$

Another way: If  $(p, q, r)$  is an instruction of  $\delta_A$  viewed as a set of triples in  $M_A$ , and  $(q, r, r')$  is similar in  $M_B$ , then  $M_C$  has the tandem instruction  $((p, q), a, (r, r'))$ . Finally, build

$$F_C = \{(p, q) : p \in F_A \text{ AND } q \in F_B\}. L(M_C) =$$

Suppose  $D = A \cup B$ . Then  $D = \sim(\bar{A} \cap \bar{B})$ . But if we let  $M_D$  have  $F_D = \{(p, q) : p \in F_A \text{ OR } q \in F_B\}$  what about  $F_D = A \Delta B = (A \setminus B) \cup (B \setminus A)$ ? Use  $X$

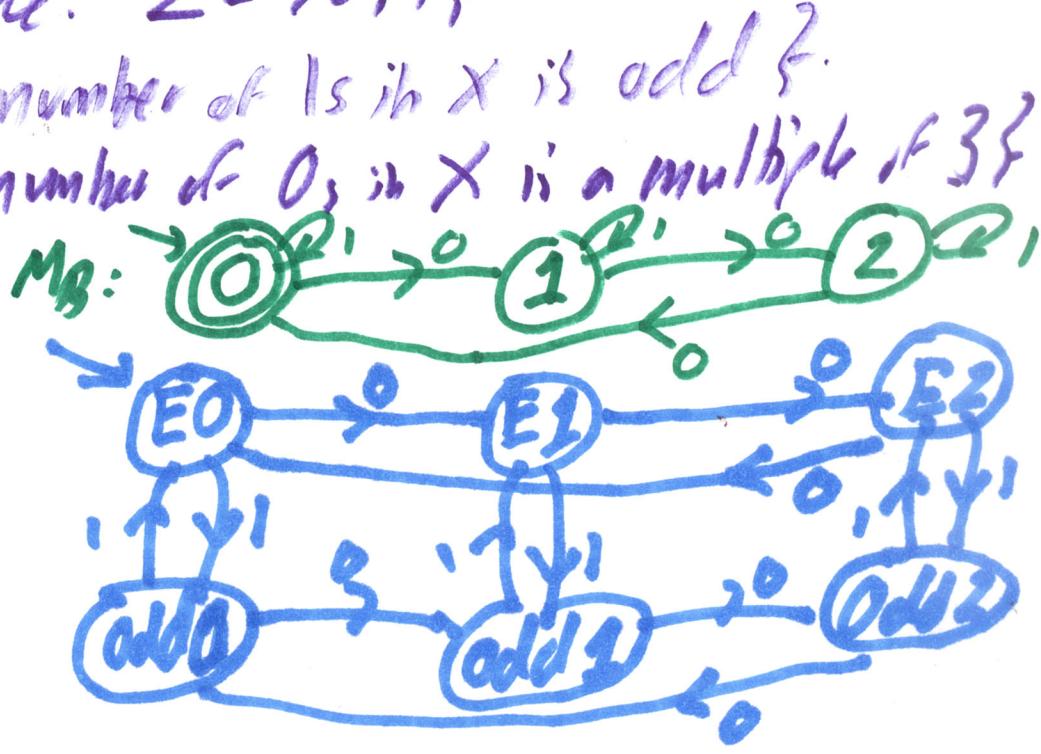
Added: Example.  $\Sigma = \{0, 1\}$

$A = \{x \in \Sigma^*: \text{the number of } 1\text{s in } x \text{ is odd}\}$ .

$B = \{x \in \Sigma^*: \text{the number of } 0\text{s in } x \text{ is a multiple of } 3\}$



See  
before



For  $A \cap B$ , Odd 0 is the only accepting state:  $F_C = \{\text{odd } 0\}$

For  $A \cup B$ ,  $F_D = \{\text{odd } 0, \text{odd } 1, \text{odd } 2, \text{EOF}\}$

For  $E = A \Delta B$ ,  $F_E = F_C \Delta F_D = \{\text{odd } 1, \text{odd } 2, \text{EOF}\}$ .

Usually the tandem machine doesn't come out so "geometrically nice." The "Turing Kit" program was intended to have menu actions for taking any two user-designed DFAs  $M_A$  and  $M_B$  and computing the machine  $M_C$ . The sticking point was: How to draw  $M_C$  in a nice way? This leads in to the major area of Graph Drawing. We've never found Java code for it.

To answer a question from class, suppose we intersect three or more machines. Hey, for any (prime) number  $p$  it is easy to build  $M_p$  with  $p$  states so that  $L(M_p) = \{x \in \Sigma^* \mid \text{the number of } 1\text{s in } x \text{ is a multiple of } p\}$ . Consider  $L(M_2) \cap L(M_3) \cap L(M_5) \cap L(M_7) \cap L(M_{11})$ . A DFA  $M_E$  for the whole must have  $2 \cdot 3 \cdot 5 \cdot 7 \cdot 11 = 2,310$  states! This gets big quickly...