

$ALL_{TM} = \{ \langle M \rangle : L(M) = \Sigma^* \}$

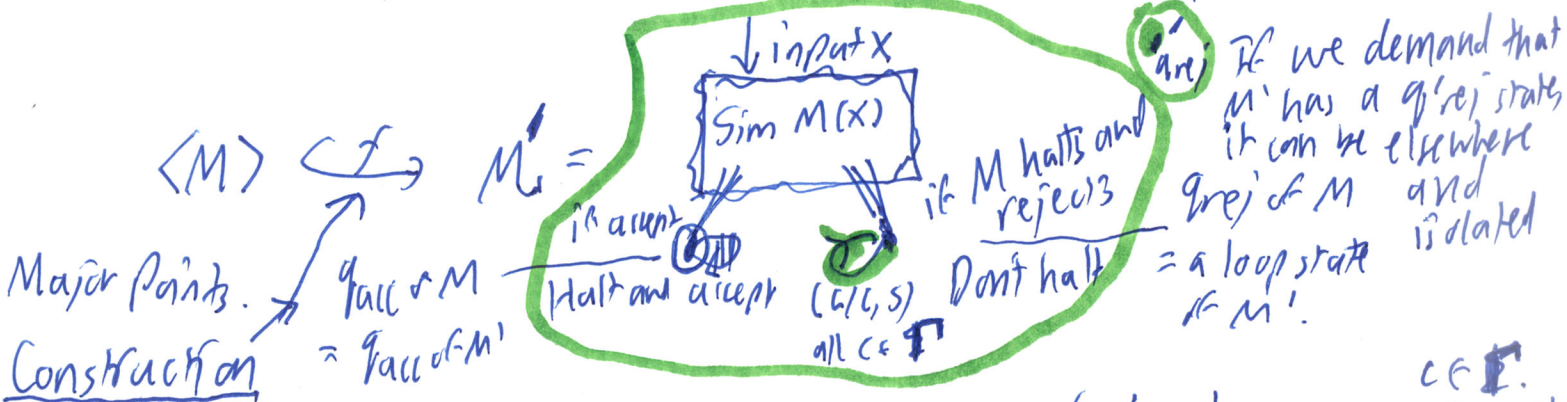
$TOT = \{ \langle M \rangle : M \text{ is total, i.e. } \forall x M(x) \downarrow \}$

Show

$ALL_{TM} \leq_m TOT$. We need to give a computable function

$f: \{ \text{codes of TMs} \} \rightarrow \{ \text{codes of TMs} \}$ such that for all codes $\langle M \rangle$, $f(\langle M \rangle)$ is the code of a TM M' such that $\langle M \rangle \in ALL_{TM} \Leftrightarrow \langle M' \rangle \in TOT$.

I.e. $\langle M \rangle \in ALL_{TM} \Leftrightarrow \forall x M'(x) \downarrow \Leftrightarrow L(M) = \Sigma^*$



Computable:

f is a simple task of adding a loop $(c/c, s)$ at q_{rej} for all $c \in \Gamma$. In fact f is streamable in linear time, so $ALL_{TM} \leq_m^p TOT$ too.

Correctness:

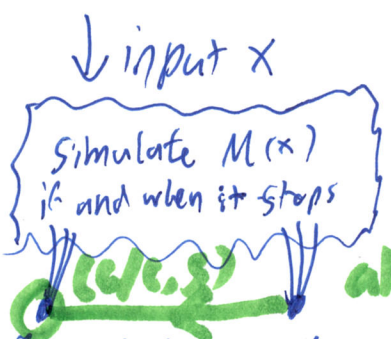
For all arguments $\langle M \rangle$ to f :
 $\langle M \rangle \in ALL_{TM} \Leftrightarrow L(M) = \Sigma^* \Rightarrow (\forall x) M(x) \text{ accepts. (and accepts)}$
 $\Rightarrow (\forall x) M'(x) \downarrow \Leftrightarrow \langle M' \rangle \in TOT$

$\langle M \rangle \notin ALL_{TM} \Leftrightarrow (\exists x) M(x) \text{ does not go to } q_{acc}$
 \Rightarrow either $M(x)$ goes to the q_{rej} of $M \Rightarrow M'(x) \uparrow$, indeed, loops in q_{rej} for x
 or $M(x)$ doesn't halt $\Rightarrow M'(x) \uparrow$ also because it otherwise simulates $M(x)$
 $\therefore \langle M \rangle \notin ALL_{TM} \Rightarrow (\exists x) M'(x) \uparrow \equiv \neg (\forall x) M(x) \downarrow \equiv \langle M' \rangle \notin TOT$
 $\therefore \langle M \rangle \in ALL_{TM} \Rightarrow f(\langle M \rangle) \in TOT$
 $\langle M \rangle \notin ALL_{TM} \Rightarrow f(\langle M \rangle) \notin TOT$
 $\therefore f$ is a correct mapping redⁿ from ALL_{TM} to TOT . \square

Show $TOT \leq_m ALL_{TM}$. We need a function $g = \{TM \text{ codes}\} \rightarrow \{TM \text{ codes}\}$ (3)
 st. for all M , M is total $\Leftrightarrow g(M) \in ALL_{TM}$

ie. $\forall x M(x) \downarrow \Leftrightarrow L(M'') = \Sigma^*$ where $M'' = g(M)$
 ie. $\langle M'' \rangle = g(\langle M \rangle)$

Construction: Map $\langle M \rangle \xrightarrow{g} M'' =$
Complexity: g is again a simple code edit. \therefore linear time.



'inj' f_M

For correctness, we want $\forall \langle M \rangle$:

$\langle M \rangle \in TOT \Leftrightarrow \forall x M(x) \downarrow \Rightarrow \forall x M''(x) \text{ goes either to } q_{acc} \text{ or to } q_{rej} \text{ of } M \Rightarrow \forall x M''(x) \text{ accepts} \Rightarrow M'' \in ALL_{TM}$
 $\langle M \rangle \notin TOT \Leftrightarrow \exists x M(x) \uparrow \Rightarrow \exists x M''(x) \uparrow \text{ too} \Rightarrow \exists x M'' \text{ does not accept } x \Rightarrow M'' \notin ALL_{TM}$

the extra arc implies this.

So we got $ALL \leq_m TOT$ and $TOT \leq_m ALL_{TM}$: we write $ALL_{TM} \equiv_m TOT$

In fact we got $ALL \leq_m^P TOT$ & $TOT \leq_m^P ALL_{TM}$ so $ALL_{TM} \equiv_m^P TOT$

Similarly $A_{TM} \leq_m^P HP_{TM}$ & $HP_{TM} \leq_m^P A_{TM}$ so $A_{TM} \equiv_m^P HP_{TM}$.

These are equivalence relations, since \leq_m and \leq_m^P are reflexive & transitive

Defn: A language B is hard for a class \mathcal{C} of languages under a reducibility \leq_r (so far $\leq_r = \leq_m$ or \leq_m^P) if for all $A \in \mathcal{C}$, $A \leq_r B$.

If also $B \in \mathcal{C}$, then B is complete for \mathcal{C} (under the reducibility)

Thm: For all $A \in RE$, $A \leq_m^P A_{TM}$. Quick proof: Take M_A st. $L(M_A) = A$ and do $f(x) = \langle M_A, x \rangle$. So A_{TM} is RE-complete.

