

GRAPH 3-COLORING (G3C) INST: Just a graph  $G = (V, E)$  (undirected)

QUBS: Can  $G$  be 3-colored, i.e., is there a function  $\chi$  for chromatic  $\chi: V \rightarrow \{R, G, B\}$  st.  $\forall (u, v) \in E, \chi(u) \neq \chi(v)$ .  
 $\therefore$  G3C  $\in$  NP. Verify in  $\tilde{O}(m)$  time,  $m \leq \binom{n}{2} n = 1$

$3SAT \leq_m^P G3C$

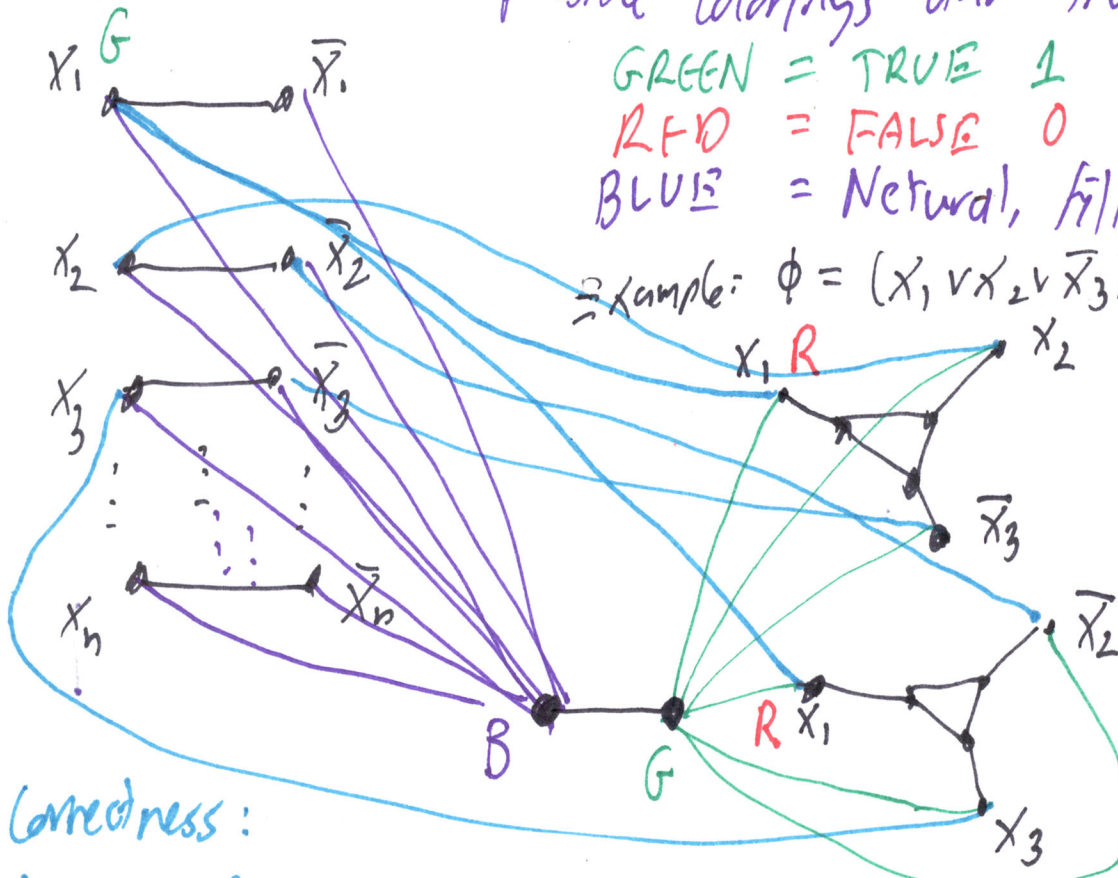
First idea: establish a correspondence between possible colorings and truth assignments.

GREEN = TRUE 1

RED = FALSE 0

BLUE = Neutral, filler, not critical value

Example:  $\phi = (x_1 \vee x_2 \vee \bar{x}_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3)$



Subject to this interpretation, the crossing edges from  $x_i$  in  $C_j$  (node  $x_{ij}$ ) go to rung  $x_i$  with the same sign, likewise  $\bar{x}_{ij}$  to  $\bar{x}_i$ .

Correctness:

Any satisfying assgt allows at least one ~~outer~~ <sup>outer</sup> node in each clause gadget to be colored Red, which allows  $G_v$  to be 3-colored. Vice-versa if  $G_v$  has a 3-coloring then some outer node in each clause gadget must be red, and making the compatible rung node Green thus gives an assgt. that satisfies all clauses, so  $G_v \in G3C \Leftrightarrow \phi \in SAT$ .

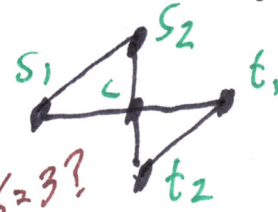
11.5 / CONNECTING PATHS

Instance =  $\langle U; s_1, \dots, s_k; t_1, \dots, t_k \rangle$   
 object.

INST: An <sup>undirected</sup> graph  $G$  with some number  $k$  of nodes  $s_1, \dots, s_k$  labeled "sources" and  $k$  other nodes  $t_1, \dots, t_k$  as their "targets".

QUES: Can we draw  $k$  paths from each  $s_i$  to its  $t_i$  so that no two paths meet at any vertex?

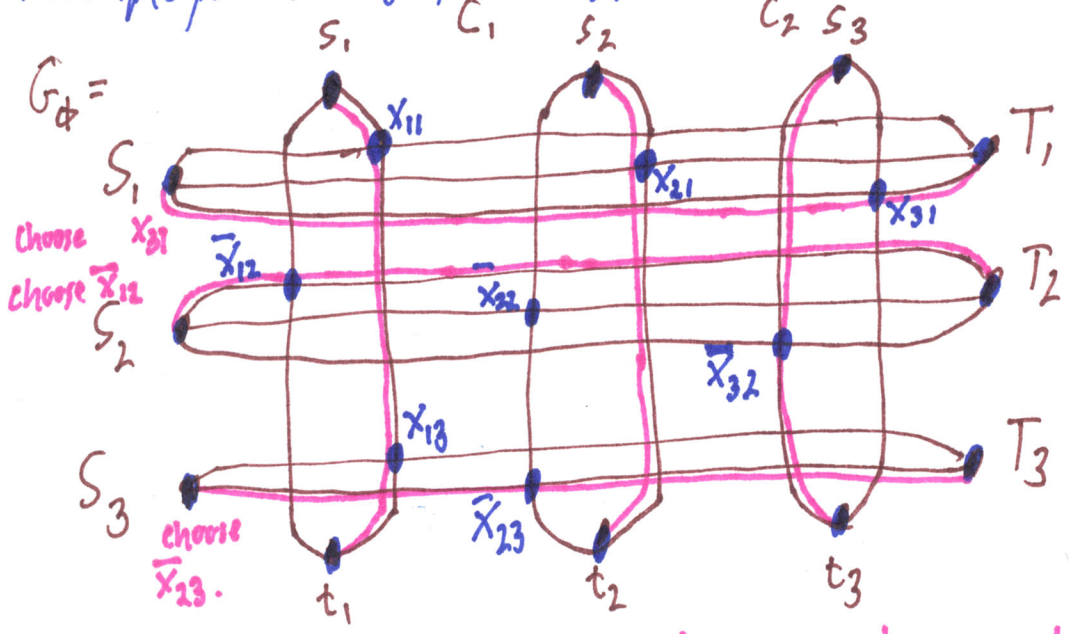
Case  $k=1$ : solve by BFS since no conflict is possible.  $\therefore$  in  $P$ .

Case  $k=2$ : Impossible for  $G =$   because the only possible paths conflict at the center node  $c$ .

Is it in  $P$  for  $k=2$ ? HMMMM...  $k=3$ ?  
 What about for any fixed  $k$ ? HMMMM...

We will show it is NP-complete when  $k$  is allowed to vary. The idea is to take  $k = n+m$  and dedicate  $n$   $s_i-t_i$  pairs to truth assignments and the other  $m$  pairs, capitalized as  $S_j-T_j$ , for the clauses  $C_j$  in  $\phi$ .

Example for  $\phi = (x_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3) \wedge (x_1 \vee \bar{x}_2)$ :  
 $C_1$   $C_2$   $C_3$  Note that the "short clause" has only two horizontal options.



The satisfying assignment  $x_1 = 0, x_2 = 0, x_3 = 1$  corresponds to the disjoint paths shown. Note how the first and third horizontal paths are forced, but we could choose  $\bar{x}_{22}$  in the middle instead.

The graph  $G_\phi$  and its distinguished source and target nodes can be "streamed" quickly from the clauses of  $\phi$ , so the reduction  $f(\phi) = \langle G_\phi, \dots \rangle$  is poly-time computable. The ALR ch 28 treatment has correctness in general but this gives the idea. So 11.5.1 C Paths is NP-complete.  $\square$