

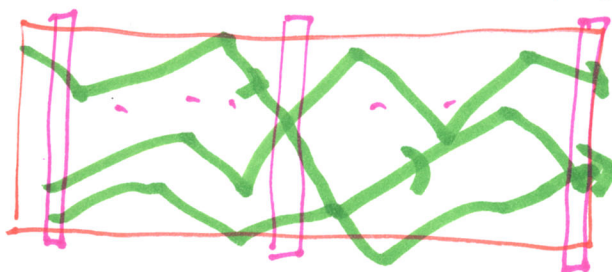
$$Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$

Schrödinger Style: Matrix Computation

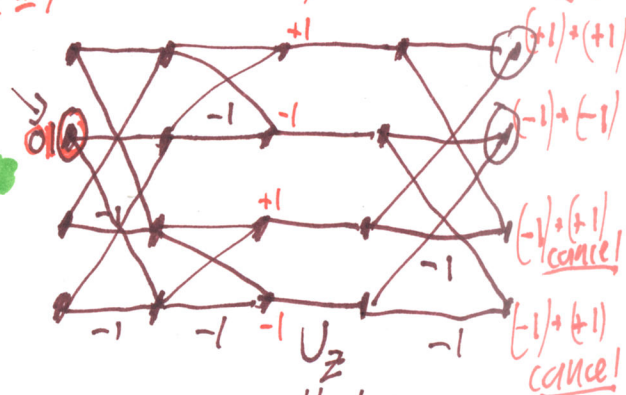
Feynman-Style: Huge sum of scalar products

$$N \times N = 2^n \times 2^n$$

$$A \cdot B \cdot C [i, r] = \sum_{j=1}^N \sum_{k=1}^N A[i, j] B[j, k] C[k, r]$$



interference



[The lecture went on to trace maze diagrams

like the above from the text ch-8 showing how cancellations owing to interference can be targeted to pile up the nonzero amplitude on to other nodes designated for acceptance. Depending on  $U_Z$  &  $U_F$  vs.  $U_{Id}$  &  $U_{Not}$ , the amplitude piles up on the upper two nodes (qubit 1 = 0) vs. the lower two nodes.

Getting such a "switcheroo" to reflect desired accept/reject criteria is the essence of designing quantum algorithms for decision problems. For functions  $f(x) = y$  the goal is to pile up  $(1-\epsilon)$  amplitude on the outcome  $y$ , but what more often actually happens is sampling from a distribution in which multiple outputs are possible.]

Ch. 9 extends Deutsch's task from 1+1 qubits to  $n+1$  qubits. Now it takes  $2^{n-1} + 1$  evaluations to conclusively tell whether  $f(x_1, \dots, x_n)$  is constant versus its being balanced (presuming it is one or the other) in a classical setting. But, a quantum setting starting with  $H^{\otimes (n+1)}$  applied to  $|0^n\rangle$ . The final  $J$  picks up a minus sign that spurs cancellations. The effects are similar Points:

- The "quantum advantage" is exponential in  $n$  (though the criterion is contrived).
- "Maze diagrams" don't scale, but the linear algebra calculations remain tractable.

Added: That was as far as I got (orally) in the lecture. The intended endpoint was Ch 10: Simon's Algorithm in which <sup>rectilinearly</sup> two situations being distinguished are  $f$  is 1-to-1 vs.  $f$  is 2-to-1: (2)

There is a "hidden vector"

$S \in \{0,1\}^n$  such that for all vectors  $\gamma, z \in \{0,1\}^n$ :

$$f(\gamma) = f(z) \iff \gamma = z \oplus S$$

$\uparrow$   
bitwise XOR

If  $S = 0^n$  then the RHS is  $\gamma = z$  so it says  $f(\gamma) = f(z) \iff \gamma = z$  so  $f$  permutes  $\{0,1\}^n$ .  
Else  $f$  defines a "clef" in  $\{0,1\}^n$  in the following sense:  $\{0,1\}^n = A \cup B$  such that  $B = \{v \oplus S : v \in A\} =_{\text{def}} A \oplus S$  and  $f$  behaves identically (and injectively) on  $A$  vis-à-vis  $B$ . How quickly can we tell whether a given  $f$  has such a clef?

### Theorem:

A classical randomized algorithm — with  $f$  given only as a "black box" to get values  $f(\gamma)$  given binary  $\gamma$  — needs exponential time to tell with high probability.

Whereas a quantum algorithm can compute  $n$  equations defining  $S$  in expected time  $O(n)$  iterations  $\times$   $O(n)$  work per iteration. [D. Simon 1992]

This does not imply  $BQP \neq BPP$  because of the black-box condition on how  $f$  is accessed — which even allows  $f$  to be non-computable! But it is the main proven result of that character. And it inspired Peter Shor to replace the initial  $H^{\otimes n}$  Hadamard transform by the  $n$ -qubit Quantum Fourier Transform to see what happens... leading to Shor's quantum factoring algorithm [1993-94]. Taken together, can this "Quantum Advantage for Hidden Subgroups" phenomenon be understood further?