



CSE 676

Introduction to Deep Learning (**Tentative Plan**)

Lecture times: TR; 630pm-750pm

Classroom: Knox 109

Credits: 3

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Course Description: This course is intended for Computer Science students; others with a sound mathematical background are also welcome. Artificial Intelligence research has shown significant promise in automating several AI tasks ranging from web search, speech recognition, language understanding, image and face recognition, machine translation, autonomous driving, etc. While search and recognition are some of the tasks that seem trivial to humans, understanding and simulating the processes that the human brain performs to execute these actions is not straightforward. With huge neural networks at its core, Deep Learning based models are primarily inspired to simulate bio processes to design intelligent machines. Thus, this is increasingly becoming a mandatory prerequisite in many advanced academic settings, and a large advantage in the industrial job market. In this course, we will learn about the basics of deep neural networks and their applications to various AI tasks. By the end of the course, it is expected that students will have sufficient familiarity with the subject and be able to apply Deep Learning to a variety of tasks. They should also be able to garner expertise to understand much of the current literature on the topic and extend their knowledge through further study.

Learning Outcomes: (1) discuss the history, properties, and core modules of basic deep learning models; (2) discuss the architectures of cutting edge deep learning models and study advanced techniques; (3) Implement in code common algorithms following code standards and libraries used in deep learning model development; (4) real-world applications; (5) Things to consider toward building an ethical deep learning based models; (6) Explore limitations of different deep learning based models

Course Prerequisites: CSE 116 (Python Programming), EAS 305 or MTH 411 or STA 301, MTH 309, MH 141, CSE 574, or, CSE555, or equivalent graduate-level courses on AI topics

Textbooks: We will refer research papers and book chapters, the details of which will be shared as the study materials during the entire course

Text/Reference Books

- *Deep Learning* by Ian Goodfellow, Yoshua Bengio, and Aaron Courville, <https://www.deeplearningbook.org/>
- *Understanding Deep Learning* by Simon J.D. Prince, <https://udlbook.github.io/udlbook/>
- *Dive into Deep Learning* by Aston Zhang, Zack C. Lipton, Zack C. Lipton, and Alex J. Smola <https://d2l.ai/>
- *Introduction to Deep Learning* by EuGene Charniak

Other Supporting Materials (will continue to be extended later on):

Rough schedule

1. **Introduction:** How did we get here? and where are we in reality?
2. **Background** (probably, maximum likelihood, Neural network, Transformer model)
3. **Probabilistic Models:** Mixture models to probabilistic circuits
4. **Shallow Vs. Deep Neural networks**
5. **Modern Convolutional Network**
6. **Sequence Models**
7. **Transformers**
8. **Unsupervised Learning**
9. **Basics of Generative Models**
10. **Variational Auto Encoders**
11. **Diffusion Models**

Every enrolled student should possess a laptop with webcam that may be used for video monitoring in a remote testing situation.

Requirements: The course grade will be based on a midterm and final exam, regular homeworks, quizzes and three projects that will all be supported by the basic lecture material. Homework is due before class on the due date.

Grading Policy & Other Course Details: The following items are designed to make your life easier and to give you some flexibility for planning your work:

- Grades are NON-NEGOTIABLE per UB policy.
- Every week (almost), a small quiz will be available in UBLearn at/after 500 pm Friday, which will be associated with our discussion during that week. The quiz will be open in UBLearn for the next 24 hours **NOT EOD of Saturday**.
- You will need to submit your work in UBLearn.
- Every Thursday (starting from 3rd week of the semester), we will have 2/3 student presentations. Students will select and present a paper from the list shared on the topic covered in the previous class. Each student should present at least 4 papers during the entire course.
- Every student (not just presenters) will come prepared to attend these presentations and clarify any doubts they have and prepare a report. Reports on the paper list shared in a given week will be due on Monday EOD of the following week. Please follow the report template for preparing your report. Incomplete reports can be turned in for partial credit.
- Class Activities will be due by the end of the same day. Submissions will have to be made in UBLearn. Email submissions will not be allowed.
- Please check the QA and other past discussions in Piazza, before raising a question in Piazza. This helps TA, as they do not need to answer the same question multiple times and use their time on clarifying your doubts instead.
- Project details will be shared after the first class. The best projects will be rewarded with bonus marks.
- Students found involved in Academic Integrity related issues, will be getting 0 in the course.

Grade Composition:	Semester Project	30%
	Weekly Paper Study and Report Preparation:	25%
	Paper Presentation:	25%
	Class Participation:	10%
	Weekly Quizzes	10%

Grading Scale:	A: 93-100	A-: 90-92	B+: 87-89	B: 83-86
	C+: 77-79	C: 73-76	C-: 70-72	D: 67-60

To get a pass grade a student has to secure a score ≥ 60 . Assignment of an incomplete grade will be considered in a case-specific manner and will follow UB's the university's Graduate Incomplete Policy:

<https://www.buffalo.edu/grad/succeed/current-students/policy-library.html#li-grade>

Academic Integrity:

(Short) Don't cheat! You will be caught and punished. Our department is serious about graduating ethical and upstanding computer scientists. The policy has recently been updated and will be enforced.

(Long) All academic work must be your own. Plagiarism, defined as copying or receiving materials from a source or sources and submitting this material as one's own without acknowledging the particular debts to the source (quotations, paraphrases, basic ideas), or otherwise representing the work of another as one's own, is never allowed. Collaboration, usually evidenced by unjustifiable similarity, is never permitted in individual assignments. Any submitted academic work may be subject to screening by software programs designed to detect evidence of plagiarism or collaboration. Also, do not post any of the course material outside of the Course piazza page. It will be interpreted as an attempt to get non-approved help. For the complete policy please see:

<https://www.buffalo.edu/grad/succeed/current-students/policy-library.html#academic-integrity>

Classroom Etiquette: For the complete policy please see: <https://catalog.buffalo.edu/policies/obstruction.html>

Violations of any of these, will fetch serious consequences.

- Paying **attention** in class
- **Not coming to class late or leaving early**
- **Not talking with other classmates while the instructor or another student is speaking.** If a student has a question or comment, he or she should raise a hand, **NOT starting a conversation about it with a neighbor**
- **Turning off electronic devices** including cell phones, pagers, and beeper watches
- **Focusing on class material during class time.** Sleeping, talking to others, doing work for another class, reading the newspaper, checking email, and exploring the Internet are unacceptable and can be disruptive
- **Not packing book bags or backpacks to leave until the instructor has dismissed class.**

Accessibility Resources: If you have any disability which requires reasonable accommodations to enable you to participate in this course, please contact the Office of Accessibility Resources, 25 Capen Hall, 645-2608, and also the instructor of this course .. The office will provide you with information and review appropriate arrangements for reasonable accommodations. <http://www.student-affairs.buffalo.edu/ods/>

Approved Resources:

1. Any material posted in the slides.
2. Material from the text-book (will copy relevant content to slides). Note, the code solutions from the book's website are NOT approved unless they are explicitly posted on the piazza page.

3. Sites (one click away) from the approved resources list on the Piazza page. I will add to them as appropriate for throughout the semester.

The use of gen AI (e.g., ChatGPT) is prohibited in this class and will be considered a violation of UB's academic integrity policy. Details of what resources are allowed will be provided for each assignment. If you are unsure if a resource or tool is allowable, be sure to ask.

Regarding Distribution of Course Materials: All materials prepared and/or assigned by me for this course are for the students' educational benefit. Other than for permitted collaborative work, students may not photograph, record, reproduce, transmit, distribute, upload, sell or exchange course materials, without my prior written permission. "Course materials" include, but are not limited to, all instructor-prepared and assigned materials, such as lectures; lecture notes; discussion prompts; study aids; tests and assignments; and presentation materials such as PowerPoint slides, or transparencies; and course packets or handouts. Public distribution of such materials may also constitute copyright infringement in violation of federal or state law. Students who violate this policy will be required to complete an educational sanction about the value of intellectual property. More serious and/or repeat violations of this policy may be treated as acts of "academic dishonesty" and/or subject a student to disciplinary charges under the Student Code of Conduct

Working with others: Please do help each other! This material is fun, but can be challenging. Discussing it with peers can deepen your understanding. You can talk *about* the homework problems and ways of approaching them, however, every person must write up solutions and code separately. We will compare all submissions with each other AND non-approved sources. If you can find something online, so we can we.

By signing the syllabus below, you certify that you have gone through it and agree to follow all the rules of the class.

(Student's Signature & Full name)